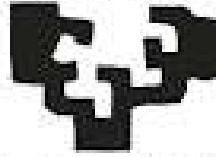


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# Contribution to Supervised Representation Learning: Algorithms and Applications

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## ABSTRACT

In this thesis, we focus on supervised learning methods for pattern categorization. In this context, it remains a major challenge to establish efficient relationships between the discriminant properties of the extracted features and the inter-class sparsity structure.

Our first attempt to address this problem was to develop a method called "Robust Discriminant Analysis with Feature Selection and Inter-class Sparsity" (RDA\_FSIS). This method performs feature selection and extraction simultaneously. The targeted projection transformation focuses on the most discriminative original features while guaranteeing that the extracted (or transformed) features belonging to the same class share a common sparse structure, which contributes to small intra-class distances.

In a further study on this approach, some improvements have been introduced in terms of the optimization criterion and the applied optimization process. In fact, we proposed an improved version of the original RDA\_FSIS called "Enhanced Discriminant Analysis with Class Sparsity using Gradient Method" (EDA\_CS). The basic improvement is twofold: on the first hand, in the alternating optimization, we update the linear transformation and tune it with the gradient descent method, resulting in a more efficient and less complex solution than the closed form adopted in RDA\_FSIS. On the other hand, the method could be used as a fine-tuning technique for many feature extraction methods. The main feature of this approach lies in the fact that it is a gradient descent based refinement applied to a closed form solution. This makes it suitable for combining several extraction methods and can thus improve the performance of the classification process.

In accordance with the above methods, we proposed a hybrid linear feature extraction scheme called "feature extraction using gradient descent with hybrid initialization" (FE\_GD\_HI). This method, based on a unified criterion, was able to take advantage of several powerful linear discriminant methods. The linear transformation is computed

using a descent gradient method. The strength of this approach is that it is generic in the sense that it allows fine tuning of the hybrid solution provided by different methods.

Finally, we proposed a new efficient ensemble learning approach that aims to estimate an improved data representation. The proposed method is called "ICS Based Ensemble Learning for Image Classification" (EM\_ICS). Instead of using multiple classifiers on the transformed features, we aim to estimate multiple extracted feature subsets. These were obtained by multiple learned linear embeddings. Multiple feature subsets were used to estimate the transformations, which were ranked using multiple feature selection techniques. The derived extracted feature subsets were concatenated into a single data representation vector with strong discriminative properties.

Experiments conducted on various benchmark datasets ranging from face images, handwritten digit images, object images to text datasets showed promising results that outperformed the existing state-of-the-art and competing methods.

**Keywords:** Machine Learning, Pattern Classification, Discriminant Embedding, Manifold learning, Linear Embedding, Image Categorization, Supervised Learning, Hybrid Embedding, Hybrid Initialization, Computer Vision, Ensemble Learning, Fine Tuning, Gradient Descent Optimization.

# RESUMEN

La presente tesis está enfocada en los métodos de aprendizaje supervisado para la categorización de patrones. En este contexto, sigue siendo un gran desafío establecer relaciones eficientes entre las propiedades discriminantes de las características o atributos extraídos y la estructura de escasez entre clases .

El primer intento para abordar este problema fue desarrollar un método llamado "Robust Discriminant Analysis with Feature Selection and Inter-class Sparsity (RDA\_FSIS)". Este método realiza la selección y extracción de características simultáneamente. La transformación de proyección perseguida se centra en identificar las características originales más discriminativas al tiempo que garantiza que las características extraídas (o transformadas) que pertenecen a la misma clase compartan una estructura dispersa común, lo que contribuye a reducir la distancia entre objetos de la misma clase. Al hilo de lo anterior, se han introducido algunas mejoras relacionadas con el criterio de optimización o función objetivo así como el proceso de optimización aplicado. En efecto, propusimos una versión mejorada del algoritmo original RDA\_FSIS llamada "Enhanced Discriminant Analysis with Class Sparsity using Gradient Method (EDA\_CS)". Las mejoras destacadas son: por un lado, incorporar el método de descenso de gradiente en el proceso de adaptación y ajuste de la transformación lineal, resultando en una solución más eficiente y menos compleja que la forma cerrada adoptada en RDA\_FSIS. Por otro lado, el método propuesto podría usarse como una técnica de sintonización precisa para muchos métodos de extracción de características. El rasgo principal de este enfoque radica en el hecho de que es un refinamiento basado en el descenso de gradiente aplicado a una solución en forma cerrada. Esto lo hace adecuado para combinar varios métodos de extracción y, por lo tanto, puede mejorar el rendimiento del proceso de clasificación.

De acuerdo con los métodos anteriores, se ha propuesto un esquema lineal híbrido de extracción de características llamado "feature extraction using gradient descent with hybrid initialization (FE\_GD\_HI)". Este método, basado en un criterio

de optimización unificado, fue capaz de aprovechar las ventajas de varios métodos de análisis discriminante lineal. La clave radica en que se trata de un esquema genérico que permite un ajuste fino de la solución híbrida proporcionada por diferentes métodos.

Por último, se ha presentado un nuevo enfoque de aprendizaje por conjuntos eficiente que tiene como objetivo estimar una representación de datos mejorada. El método propuesto se denomina "EM\_ICS Based Ensemble Learning for Image Classification (EM\_ICS)". En lugar de aprender múltiples clasificadores usando las características transformadas, nuestro objetivo consistía en estimar varios subconjuntos de características usando múltiples variedades de aprendizaje lineal. Éstos subconjuntos de características han servido para estimar las transformaciones que posteriormente se han ordenado utilizando múltiples técnicas de selección de características. Finalmente, los distintos subconjuntos de características extraídos se han concatenado para dar lugar a un solo vector de representación de datos con fuertes propiedades discriminatorias.

Los experimentos realizados en distintos conjuntos de datos de referencia incluyendo imágenes faciales, imágenes de dígitos escritos a mano, imágenes de objetos, y conjuntos de datos de texto han mostrado resultados prometedores que han registrado mejoras significativas en comparación con los métodos existentes.

**Palabras clave:** Aprendizaje automático, Clasificación de patrones, Incrustación discriminante, Aprendizaje múltiple, Incrustación lineal, Categorización de imágenes, Aprendizaje supervisado, Incrustación híbrida, Inicialización híbrida, Visión por computador.



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**Part I : Contribution to supervised  
data representation learning**

# General Introduction

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Nowadays, the evolution of modern technologies has led to an exponential increase in the amount of data generated in a variety of fields, such as medicine, manufacturing, finance, banking, public services, e-commerce, and business intelligence and strategy, to name a few.

For most of these areas, data analysis is a crucial step in enabling decision-making systems to respond efficiently to the actual current demands of the world. Efforts in this area have proven that it is not only the quantity of data that allows better evaluations, but also the quality of the data, its relevance, adequacy and reliability. Therefore, there is a genuine need to generate and process high quality data using less computational and storage resources.

For this purpose, the use of machine learning techniques (ML) has become a necessity. ML techniques aim to exploit data structures to achieve optimized data processing. In general, these methods provide better data representation by revealing hidden data patterns that help to extract relevant information. Basically, there exist three settings for machine learning approaches, namely: supervised, semi-supervised and unsupervised learning. These three settings are mainly differentiated by the availability and use of data labels in the learning process. Data labels are specific information that categorizes the data samples, in other words, the labels assign each data sample to the appropriate class or group. In supervised learning, the framework exploits the data labels in the learning process, for this type of learning all data labels should be available. Unsupervised learning frameworks do not require the data labels in the learning process, so the availability of the label information is not

necessary at all. The third and last type is semi-supervised learning, which in fact can be considered as a compromise between supervised and unsupervised learning. The latter methods use all the training samples (labeled and unlabeled) to obtain the intrinsic geometric structure of the entire training data.

Depending on the context knowledge, the approaches of ML are traditionally divided into classification, regression and clustering. The first two are considered as supervised learning techniques, while the latter is considered as unsupervised learning approach. Classification aims to categorize the data according to certain criteria (e.g., image classification, objects, etc.) under different labels (classes). On the other hand, regression predicts continuous valued outputs. Clustering refers to the partitioning of the data set into multiple groups called clusters. The goal is to partition the data so that points within a cluster are very similar and points in different clusters are different. It determines the grouping among the unlabeled data.

Classification approaches are widely used in machine learning, computer vision and various other fields as they can model many real-world applications. In general, datasets are represented by two-dimensional (2-D) matrices, with columns corresponding to data samples and rows corresponding to their characterizing features. The number of features that represent the data samples is referred to as the "dimensionality" of the data. A feature can be identified as one of the following: relevant, irrelevant or redundant. Relevant features are mainly the features that contribute to a better predictive model and hence higher classification performance. These features provide useful information and are the ones that the model should extract and select among all other candidates. Irrelevant features do not contribute in any way to the improvement of the predictive model. They do not provide useful information and sometimes can even worsen the classification process, they express noise with respect to a particular relevance evaluation criterion. Redundant features are those that can be correlated, they also do not contribute to the improvement of the model. On the contrary, these features can lead to a more complex, ineffective and computationally expensive learning process.

Motivated by the desire to obtain optimized, relevant and tighter data representations, dimensionality reduction techniques are proposed and implemented. Dimensionality reduction techniques mainly aim at reducing the number of features representing the data samples in order to achieve better data interpretation. Dimensionality reduction can be performed using two approaches, namely feature selection and feature extraction. The former simply identifies the most relevant features of the data and selects the subset that contains these features without applying any core changes to the meaning of the original features. The selected features are candidates from the larger original set, so feature selection techniques subsequently produce a lower-dimensional space. On the other hand, a feature extraction technique provides a new lower-dimensional space created from a new set of features. Feature extraction can be performed using linear or nonlinear methods. Most feature extraction methods focus on estimating a linear transformation that maps the original features to another space from which latent variables can be obtained. The need to design efficient and discriminative low-dimensional embedding spaces for data representation is a key challenge that has long been pursued by researchers. Learning appropriate representations of data that allow extracting and organizing discriminative information is an important step in machine learning. It can reduce memory and computational requirements and, more importantly, improve the performance of subsequent classifiers or other machine learning techniques. This explains why representation learning is increasingly becoming a major research topic [113, 144, 180, 222, 213]. Although there has been tremendous progress in achieving some of the goals of such feature engineering, there is still much work to be done. In fact, most data representation learning methods suffer from a number of drawbacks related to the quality of the extracted data.

This work contributes to data representation learning by employing several linear projection models capable of performing feature ranking and extraction simultaneously. We focused on studying different learning representation algorithms and their applications to image categorization tasks. More specifically, we focused on "supervised learning" for image categorization. All the data representations provided by the

proposed approaches have demonstrated their superiority over a wide list of powerful competing methods. Most of our proposed methods integrate the concept of implicit feature ranking along with class sparsity, which allowed these methods to gain many powerful discriminative capabilities.

## Contributions

Throughout this thesis report, we have proposed several supervised linear feature extraction methods that have shown promising results outperforming many existing methods. The main findings are summarized as follows:

- We have provided a comprehensive and concise literature review on machine learning types and dimensionality reduction. We have provided several examples that allow a proper comprehension about these topics by highlighting their strengths, limitations and variants.
- We proposed a supervised feature extraction algorithm targeting image categorization applications. This method exploited multiple types of sparsity in a joint framework and delivered high-end performance. Specifically, our proposed framework integrates two types of sparsity, the first is achieved by imposing the  $\ell_{2,1}$  norm constraint on the transformation matrix to ensure that our models implicitly perform feature selection. The second type is achieved by imposing the inter-class sparsity constraint on the projected samples, which helped to ensure a common sparsity structure for the samples sharing the same class. The proposed framework has retrieved the Linear Discriminant Analysis transformation considering the aforementioned types of sparsity. An orthogonal reconstruction matrix was also introduced to improve the proposed approach's robustness to noise.
- We have proposed an enhanced feature extraction approach that further improves the discriminative capabilities provided by our first contribution. The improved criterion differs in two ways: the global criterion and the optimization

process. We have used the gradient algorithm to compute and update the transformation matrix instead of the closed form solution. The proposed framework is considered as a fine-tuning tool that allows tuning the embeddings provided by existing linear approaches. In general, it is possible to improve the performance of other feature extraction methods using our proposed method.

- We have introduced a hybrid initialization scheme for the transformation matrix, which has assured very useful properties. To compute the transformation matrix (embedding) we used the steepest descent gradient algorithm. It is well known that the gradient algorithm requires a good initial guess to perform well. We set the initial guess of the sought embedding as a combination of the solutions provided by multiple linear feature extraction methods. Then, we start applying our proposed algorithm iteratively until a more discriminative transformation is obtained. Through this introduced hybrid scheme, our proposed approaches were able to inherit the powerful discriminant properties provided by the linear methods used in the hybrid construction of the transformation matrix.
- We proposed an ensemble learning based approach that exploits the utilization of multiple feature subsets to construct enhanced and more discriminative data representations. Our scheme uses multiple feature selection algorithms to construct different feature subsets. Each of these subsets is then separately fed to a learner and a prediction is obtained to form a single model. The main idea of our proposed algorithm is to combine the projections provided by multiple models in order to construct a single, more powerful data representation.
- Our proposed methods can be applied to other types of data, not just images. It is true that most of our contributions emphasized working with image datasets, however our proposed methods can be applied to different types of data. To prove that, we extended our experiments by applying our method on synthetic and text datasets. The original motivation for this extension that is presented in section 4.5 is to highlight the discriminative power of the proposed method using non-image datasets.

## Thesis Organization and Research Outline

The content of this thesis is divided into two main parts. The first part provides an overview and discussion of general machine learning concepts. More specifically, Part I comprises six chapters. The current chapter presents a general introduction to my dissertation and highlights the main findings of the thesis, including the organization of the PhD dissertation and the research outline. Chapter 2 presents the background as well as the state of the art relevant to my work, which includes a general overview of machine learning algorithms, dimensionality reduction techniques, graph-based and deep learning approaches, and finally some preliminaries and tools. Chapter 3 describes the experimental setups used in the experiments conducted in this thesis. This chapter provides a detailed description of the datasets and descriptors used in various experiments. Chapter 4 provides a brief summary of the contributions made in this thesis. Each contribution is presented in detail in a separate chapter in the second part of the report. Chapter 5 presents conclusions derived from this thesis and highlights some limitations and future work. The final chapter serves to list our publications and contributions with a brief summary for each contribution.

Part II presents the main articles written while working on the thesis, including those published and those submitted and in the revision phase.







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# Background and State of the art

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During my PhD, I have investigated several machine learning paradigms, from basic and classical supervised and unsupervised learning methods to more general and recent semi-supervised techniques. In addition to that, I have explored various feature extraction and selection algorithms. In this chapter, I will present a general description of all these techniques and discuss some related works and preliminaries.

## 2.1 Machine Learning Types

The learning problems we consider can be roughly categorized into supervised, semi-supervised, and unsupervised. In supervised learning, the goal is to predict the value of an outcome measure (or label), usually quantitative or categorical, based on several input features. In contrast, outcome measure do not exist in unsupervised learning, the goal is to describe how the data is organized or clustered using only the set of input features. In semi-supervised learning we are concerned with the design of models in the presence of both labeled and unlabeled data, that is we only have outcome measures for a subset of the data.

### 2.1.1 Supervised Learning

In machine learning, the distinction in the nature of the output variables has led to a naming convention for the prediction tasks: Regression, when we predict quantitative outputs, and Classification, when we predict qualitative outputs.

In both tasks, the main objective is extracting the specific structures of the input data that lead to the derivation of correct output data.

Supervised learning methods require both the training data alongside with the corresponding labels in the training process. Suppose our data matrix is given by  $\mathbf{X} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N] \in \mathbb{R}^{D \times N}$  where  $D$  and  $N$  denote the dimensionality and the total number of samples, respectively, supervised learning approaches require the label matrix  $\mathbf{F} \in \mathbb{R}^{N \times C}$  to learn and extract the targeted features.  $N$  and  $C$  represent the total number of samples and the number of classes, respectively.

It is well-known that supervised learning approaches outperform both semi-supervised

and unsupervised techniques at classification or regression tasks. This is normal due to the fact that the supervised learning models take advantage of the available label information of the data samples used to train the model. Therefore, learning the data structure will be more efficient, leading to better discrimination properties, hence better classification and regression.

Common supervised learning algorithms include logistic regression, naive bayes, support vector machines, artificial neural networks, and others. Supervised learning methods are widely investigated and gained much attention in the machine learning and computer vision fields. A vast number of methods have been and are being proposed for various tasks including (image categorization, classification, medical images, feature extraction, feature selection, graph-based embedding, and many more tasks) [88, 89, 44, 188, 186, 36, 146, 106, 80, 218, 211, 106, 125].

## 2.1.2 Unsupervised Learning

In general, unsupervised learning is used for various tasks, such as clustering, dimensionality reduction, representation learning, and others. In all these tasks, knowledge about the inherent structure of the data is pursued without any label availability. We state some examples about famous unsupervised algorithms, the well-known principal component analysis [81], k-means clustering and some extensions [114, 160, 82], and autoencoders [26, 153]. Unsupervised learning is very useful in exploratory analysis as it can automatically identify the data structure.

Another task where unsupervised learning can be important is dimensionality reduction. Dimensionality reduction techniques, as explained earlier, aim to reduce the dimensionality of the data and thus provide an efficient representation of the original data using a smaller number of features. Usually, in representation learning, capturing the relationships between features, allow us to represent original data using the latent features that interrelate the original features. This sparse latent structure is often represented using far fewer features than the original ones. This allows for less intensive and computationally expensive data processing. In other contexts, dimensionality reduction can be used to convert data from one modality to another.

Similar to other tasks, unsupervised learning has its advantages and drawbacks. Since unsupervised learning works without the data labels, no prior knowledge about the instances is required. Moreover, this setting is simple, requires fewer computations and is faster than other learning settings. The most obvious drawback is that this setting does not have access to the data labels. Many current studies are still conducted on unsupervised feature extraction or selection techniques [78, 118, 133, 166, 122, 214].

### 2.1.3 Semi-Supervised Learning

In real-world applications, the data labeling process is very challenging. In other words, collecting the data labels is a very demanding and time-consuming process, in the sense that it might be unrealistic to collect the labels of all the data. Another reason that makes the labeling process infeasible is the use of applications where there is a constant stream of data (e.g., social networks). Collecting a portion of the data labels is favorable, since it is cheaper and relatively require less processing. In general, only a very small portion of the data is required to be labeled, so semi-supervised learning techniques can perform efficiently. For all these reasons, many researchers have adopted the semi-supervised settings and proposed novel algorithms targeting this type of learning. Semi-supervised learning can be regarded as a compromise between supervised and unsupervised learning. Semi-supervised models take advantage of a small amount of labeled training data along with a large amount of unlabeled training data to derive the best embedding spaces, since the former is less expensive and easier to obtain. This is how semi-supervised learning works:

Suppose that we have a data matrix  $\mathbf{X} \in \mathbb{R}^{D \times N}$ . In reality, semi-supervised learning sees the data matrix as  $\mathbf{X} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_l, \mathbf{x}_{l+1}, \dots, \mathbf{x}_{l+u}] \in \mathbb{R}^{D \times (l+u)}$ , where  $D$  represents the dimensionality of the data (number of features) and  $N = l + u$  represents the total number of data samples. Semi-supervised learning algorithms uses both labeled  $\mathbf{x}_i|_{i=1}^l$  and unlabeled samples  $\mathbf{x}_i|_{i=l+1}^{l+u}$ , where  $l$  and  $u$  denote the number of labeled and unlabeled data samples, respectively. Thus, the original data matrix in the semi-supervised learning algorithms is divided into two parts,

$\mathbf{X}_{\mathcal{L}} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_l] \in \mathbb{R}^{D \times l}$  and  $\mathbf{X}_{\mathcal{U}} = [\mathbf{x}_{l+1}, \mathbf{x}_{l+2}, \dots, \mathbf{x}_{l+u}] \in \mathbb{R}^{D \times u}$ , these are the data matrix associated with labeled and unlabeled samples, respectively. In many cases, the main goal of semi-supervised methods is to derive the labels of the unlabeled data samples, the soft label matrix is usually denoted by  $\mathbf{F} \in \mathbb{R}^{N \times C}$  where  $C$  denotes the total number of classes of the data. In a semi-supervised context,  $\mathbf{F} = \begin{pmatrix} \mathbf{F}_{\mathcal{L}} \\ \mathbf{F}_{\mathcal{U}} \end{pmatrix}$ , where  $\mathbf{F}_{\mathcal{L}}$  consists of the labels of the labeled data samples. The strengths of semi-supervised approaches are many, these methods are stable, simple, efficient, and do not require a large number of labeled data samples, thus requiring less learning time, which makes them very fast. The disadvantages of this setting are that they are mostly not applicable to network level data, also they provide lower classification performance than the supervised methods. This is normal due to the lack of label information that the supervised methods use in the learning process. In general, semi-supervised methods must follow a number of assumptions about the data to justify using a small set of labeled data to make inferences about the unlabeled data points. The first is the continuity assumption, which refers to the assumption that data points that are "close" to each other are more likely to share a common label. In addition, the second assumption is that data naturally form discrete clusters and that points in the same cluster are more likely to have a common label. Semi-supervised learning methods also assume that the data lies roughly in a lower-dimensional space (or manifold) than the original space.

Some common semi-supervised methods are transductive support vector machines and graph-based methods such as label propagation, feature extraction, and feature selection [119, 169, 215, 137, 158, 42].

Table 1 contains the notation and symbols used in this section. Table 2 illustrates a brief summary on the three discussed learning types in this section.

## 2.2 Overview on Dimensionality Reduction

In real-world applications and with the advent of so-called Big Data, the problem of dealing with high-dimensional data always arises [61]. Normally, real data is repre-



**Table 1: Brief description of the main notations used in the machine learning types section.**

Symbol	Description
<b>X</b>	Data matrix
$N$	Number of samples
$D$	Dimension of data
<b>F</b>	Matrix of data labels
$l$	Number of labeled samples
$u$	Number of unlabeled samples
$C$	Number of classes
<b>Y</b>	Projected data matrix
<b>Q</b>	Transformation matrix

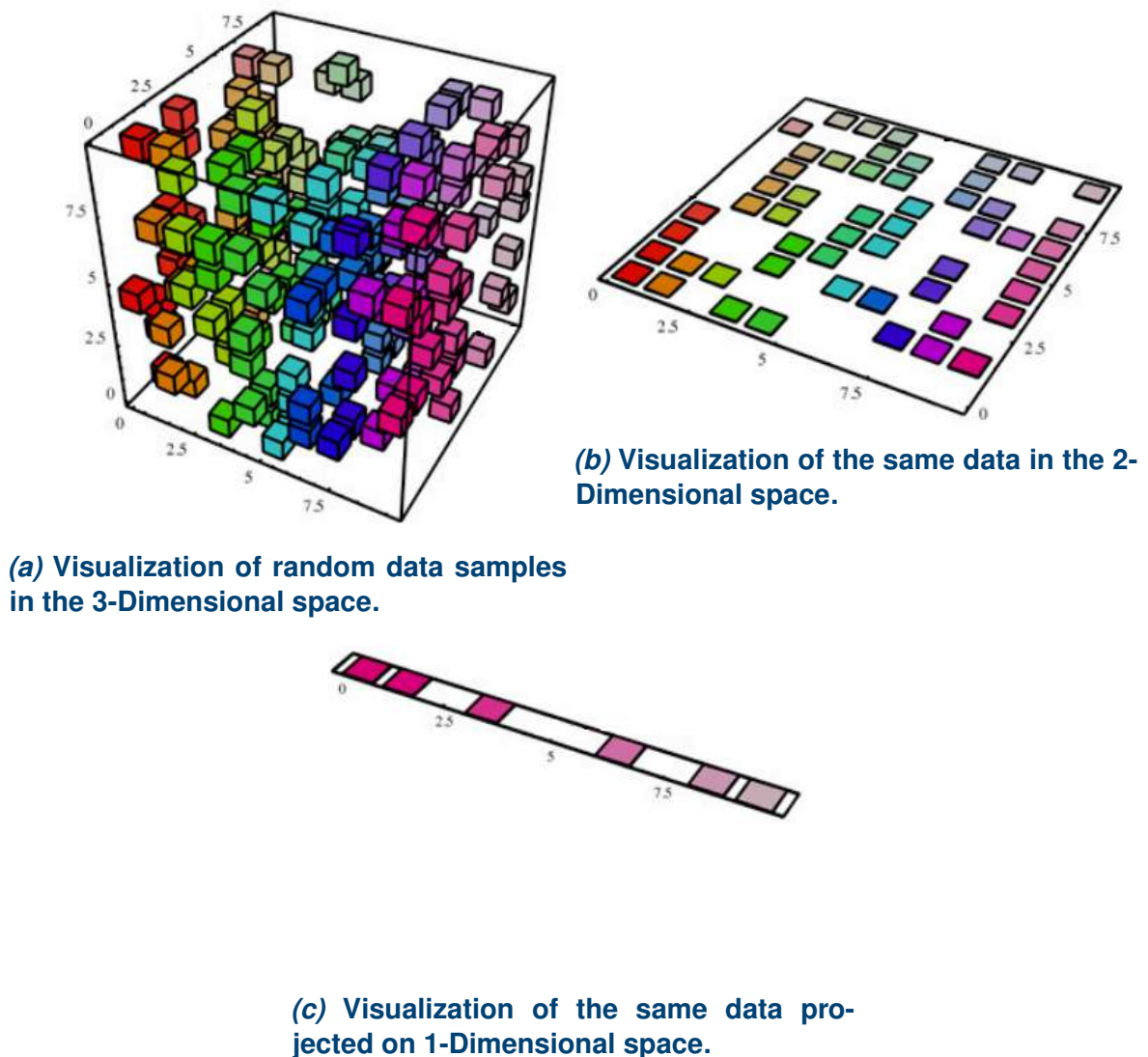
**Table 2: Machine learning types comparison.**

		Description
Learning Types	Unsupervised	No available information about data labels Do not use data labels in the training process Very fast Used for exploratory purposes, dimensionality reduction, feature extraction,...
	Semi-supervised	Information about part of the data labels (More realistic in real world applications) Use of both labeled and (part) unlabeled samples in the training process Relatively fast Used for label propagation and feature extraction (data projection) Lower performance than that of supervised techniques
	Supervised	All data labels are available Use only labeled samples in the training process Normally slower than unsupervised and semi-supervised learning Used for feature extraction, feature selection, classification, and other tasks High performance

sented through a large number of features, which makes it very challenging to deal with these data. Applications used in various fields such as gaming, photography, image processing, machine learning, classification and data storage are very challenging due to the high dimensionality of the data. In most cases, processing this data requires enormous memory and computational resources. In addition, high dimensional data is prone to be affected by noise.

Figure 1 shows a graphical illustration of the curse of dimensionality concept. In this example, in the case of the 1-dimensional space shown in Figure 1c, there are only 10

possible positions, therefore 10 datum are required to create a representative sample that covers the problem space. In the case of a two-dimensional (2-D)space, there exist  $10^2$  possible positions, so 100 datum are required to create a representative sample for the problem space. This is illustrated in Figure 1b. In the case of a three-dimensional (3-D) space, there are  $10^3$  possible positions, so the number of required datum to create a representative sample covering the problem space would be 1000. The number of needed datum continues to grow exponentially.



**Figure. 1: Overview about the curse of Dimensionality [1].**

In order to address this problem, dimensionality reduction techniques have been

proposed. These reduction techniques have recently come into prominence due to their high efficiency [83, 138]. Dimensionality reduction works by reducing the number of features (referred to as the dimension of the data) while preserving the intrinsic data structure. Decreasing the dimensionality of the data helps in several ways, it helps in data compression, achieving efficient learning and inference, overcoming the "curse of dimensionality", data de-noising in addition to achieving better visualization [177, 154, 199, 219].

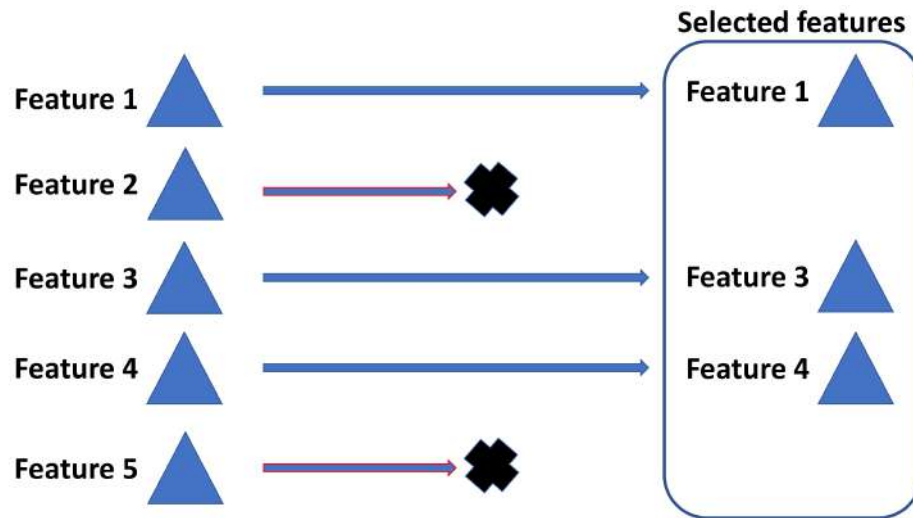
In the pattern recognition and machine learning fields, dimensionality reduction can be achieved using two approaches, namely: (i) feature extraction or (ii) feature selection. Until our current date, Linear Discriminant Analysis (LDA) [171] along with Principal Component Analysis (PCA) [161] hold the places for two of the most popular dimensionality reduction feature extraction approaches that have demonstrated efficiency over linear structured data. However, the reality is that various real-world applications deal with non-linear structured data, where PCA and LDA may fail. This is where the importance of manifold learning methods targeting feature extraction becomes apparent.

### 2.2.1 Overview on Feature Selection

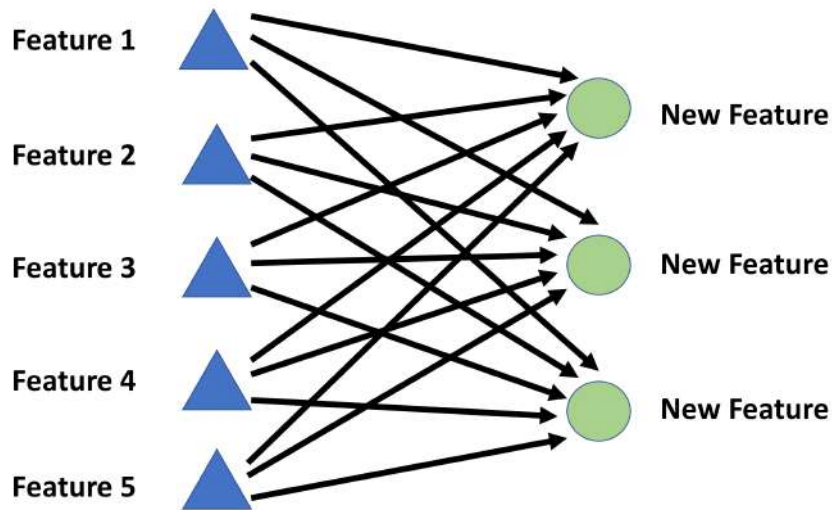
Usually, a feature can be classified as relevant, irrelevant, or redundant. An irrelevant feature is the one that does not contribute to the predictive model's enhancement, moreover, it may even degrade the classification performance if it is considered during the classification process. In contrast, relevant features contribute to the achievement of a discriminative prediction model, hence leading to a more efficient classification performance. These are the targeted features that the model aims to select among all others. A redundant feature does not lead to better performance of the model in the classification process. Many researches concluded that the use of the original data features does not guarantee the best performance in learning tasks [59, 196].

Feature selection refers to selecting subsets of the most relevant features that represent the data in the most efficient way. These features are selected from the original data features after being ranked by their importance according to certain

mathematical operations. Many works have investigated various feature selection techniques in the field of pattern recognition [99, 113, 144, 180, 222].



(a) General feature selection.



(b) General feature extraction.

**Figure. 2: Feature selection vs feature extraction illustration. Feature selection: Selects features from the original data features and discard others. Feature extraction: Extracts a new set of features from the original data.**

Figure 2 illustrates the main difference between feature selection and feature extraction techniques.

As stated earlier, feature selection approaches aim to select the most relevant and representative features of the data according to different criteria. Several approaches

have been proposed in recent years. Of these, we mention: Fisher score [45], Relief [92], Relief-F [147, 94], mutual information [11], Hilbert Schmidt Independence Criterion (HSIC) [163], Laplacian score [65], in addition to Trace Ratio criterion [132]. These mentioned methods have contributed greatly in feature selection applications and achieved very good performances.

In general, feature selection techniques work as follows. Suppose we have a set of " $d$ " features, this set of features is denoted by  $R$ , the main objective of feature selection techniques is to select a subset  $S$  of  $m$  features with  $m < d$ , that maximizes the criterion  $F$ .

$$S^* = \arg \max_{S \subseteq R} F(S) \quad s.t. |S| = m \quad (2.1)$$

$|S|$  in equation 2.1 represents the cardinality of the set  $S$ .

Some of the most popular feature selection techniques used in the pattern recognition field are Fisher score, Relief, Relief-F and many more.

### 2.2.1.1 Fisher Score

Fisher score works by computing the score of each data feature and then selecting each feature accordingly. Fisher algorithm computes the score of the  $i$ -th feature  $S_i$  using:

$$S_i = \frac{\sum_{j=1}^C n_j (\mu_{ij} - \mu_i)^2}{\sum_{j=1}^C n_j \rho_{ij}^2} \quad (2.2)$$

where  $\rho_{ij}$  and  $\mu_{ij}$  represent the variance and mean of the  $i$ -th feature associated with the  $j$ -th class.  $n_j$  denotes the number of instances in the  $j$ -th class and  $\mu_i$  is the mean of the  $i$ -th feature.  $C$  denotes the number of classes.

Most original feature selection methods work by computing the score features individually while ignoring the combination of features. This may lead to non-optimal results, hence we obtain incorrect feature importance estimations. For simplicity, we

consider working with two features  $f_1$  and  $f_2$ . In some cases, the scores of both features may be low, however, the score of the combination of these two features is high. In this case, these algorithms discard the two features  $f_1$  and  $f_2$ , although they should be selected. The same can happen in the case of using redundant features, the algorithm can select both of them although neither of them should be selected.

### 2.2.1.2 Relief Algorithm

Most methods used to approximate feature reliability presume conditional independence of features and are therefore less suitable for problems that might involve more feature interaction. Relief-based algorithms (Relief, Relief-F, and RRelief-F) do not simply make this assumption.

These algorithms have been shown to be reliable, conscious of contextual information, and can effectively estimate the quality and relevance of features or attributes in problems with high attribute dependency. Relief algorithms are based on the concept of local margins for each feature. These margins should be large enough for relevant features. These algorithms are widely considered as feature subset selection methods used in the pre-processing phase before training the model [92]. They are still one of the most popular pre-processing algorithms to date [37]. They are actually general feature estimators that have been successfully used in a multitude of environments. Inspired by instance-based learning, the authors in [92] proposed the classical Relief algorithm. Relief is optimized for two-class problems. The basic principle of the algorithm is to consider not only the disparity of feature values and variance in classes, but also the distance between instances.

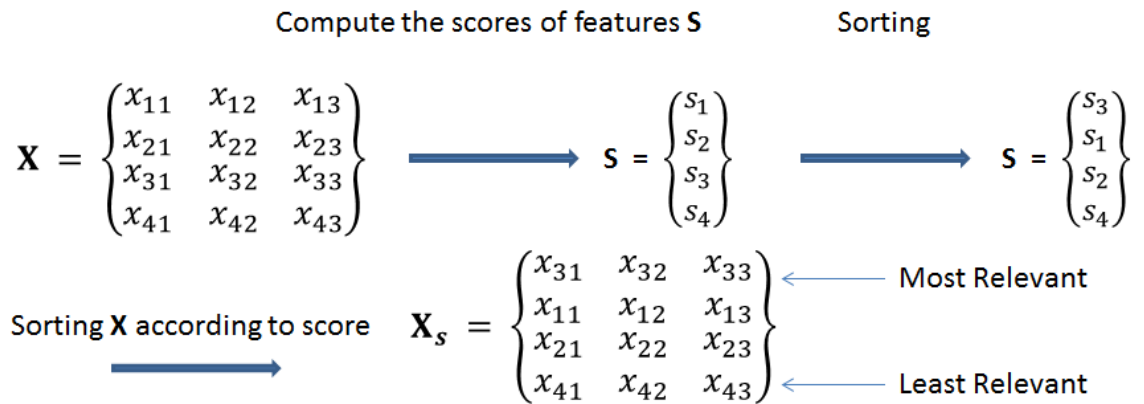
Consider the feature vector  $\mathbf{v}$  and the feature vectors of the instance closest to  $\mathbf{v}$  from each class. The closest instance belonging to the same class is referred to as near-hit (NH), and the closest instance with a different class is denoted as near-miss (NM).

Relief algorithm [94] iteratively computes the weight for the  $i$ -th feature by:

$$W_i = W_i - (V_i - NH_i)^2 + (V_i - NM_i)^2 \quad (2.3)$$

### 2.2.1.3 Relief-F Algorithm

Authors in [94] improved the Relief algorithm. They developed an extension of the original Relief, called Relief-F, which improves the original algorithm by estimating margins more reliably. Irrelevant attributes, either the redundant or noisy ones, can influence and affect the selection of the nearest neighbors. This makes the estimation of the margins unreliable. To address this issue, Relief-F searches for the "k" nearest (NH's) and (NM's) rather than a single (NH and NM) and averages the contribution of all k nearest (NH's) and (NM's). The nearest neighbors' selection is very important in Relief-F. The purpose is to find the nearest neighbors with respect to important attributes. In all our experiments, "k" was set to 10, which, empirically, gives satisfactory results. For some problems, significantly better results can be obtained by tuning "k" (as is typical for the majority of machine learning algorithms). Many studies have been conducted to explore the feature selection ability using Relief-F algorithm [147]. More details on Relief variants can be found in [71].



**Figure. 3: Feature Ranking General Methodology.**

Let us consider a simple example where we have the original data matrix  $\mathbf{X} \in \mathbf{R}^{4 \times 3}$ ,  $\mathbf{s}$  is a 4-vector containing the computed score associated with each feature, and

$\mathbf{X}_s$  represents the data matrix after feature ranking. Figure 3 illustrates the general feature ranking methodology.

### 2.2.1.4 Robust multi-label feature selection with dual-graph regularization

Feature selection remains a heavily studied topic to this day, with many recent approaches being proposed. One of the recently proposed feature selection approaches is the Robust Multi-label Feature Selection based on Dual-graph (DRMFS) [74]. The authors proposed a novel method based on dual-graph regularization. The two used graphs are namely: (i) feature graph regularization, in addition to (ii) label graph regularization. The former was adopted in order to preserve the geometric structure of the features. The latter was used to explore the correlations of the data labels. Furthermore, the authors have imposed the  $\ell_{2,1}$  norm constraint on the loss function in order to ensure more robustness to their approach.

The main objective of this proposed scheme is to compute the feature weight matrix  $\mathbf{W}$ . The authors imposed the  $\ell_{2,1}$  norm in addition to a non-negative constraint onto the feature weight matrix to enhance the row sparsity property.

The (DRMFS) algorithm minimizes the following objective function:

$$\min_{\mathbf{W}} = \|\mathbf{X}^T \mathbf{W} - \mathbf{Y}\|_{2,1} + \alpha \text{Tr}(\mathbf{W}^T \mathbf{L}^X \mathbf{W}) + \beta \text{Tr}(\mathbf{W} \mathbf{L}^Y \mathbf{W}^T) + \gamma \|\mathbf{W}\|_{2,1} \text{ s.t. } \mathbf{W} \geq 0 \quad (2.4)$$

where  $\mathbf{W} \in \mathbb{R}^{d \times c}$ ,  $\mathbf{X} \in \mathbb{R}^{d \times n}$  and  $\mathbf{Y} \in \mathbb{R}^{n \times c}$  denote the feature weight matrix, the feature matrix and the label matrix, respectively.  $d$ ,  $c$  and  $n$  represent the dimensionality, the number of classes and the number of samples, respectively.  $\mathbf{L}^X$  and  $\mathbf{L}^Y$  represent the feature and label graph Laplacian matrices, respectively. Detailed information on the computation of Laplacian graphs can be found in [8].  $\alpha$ ,  $\beta$  and  $\gamma$  are three balance parameters to their corresponding terms. Once the solution for problem 2.4 is obtained, it is possible to evaluate the most important top  $k$ -features by computing  $\|\mathbf{W}_{i*}\|_2$  ( $1 \leq i \leq d$ ) and selecting the features corresponding to the  $k$  highest scores.



## 2.2.2 Overview on Feature extraction

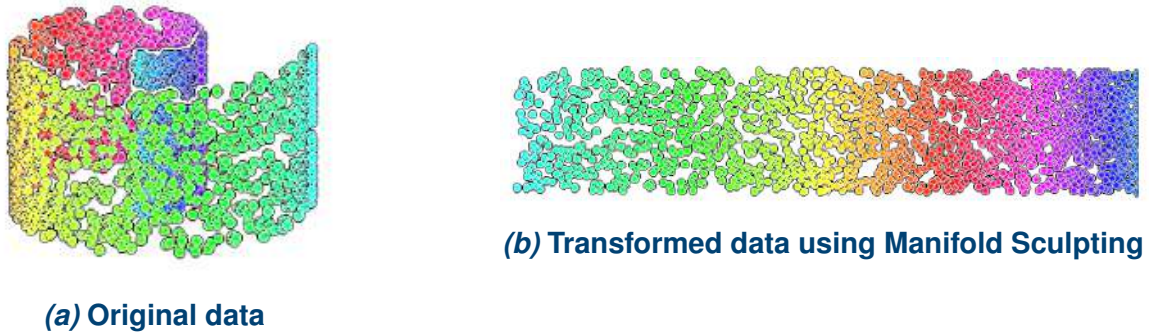
As we mentioned in section 2.2, dimensionality reduction can be achieved using two approaches, namely: feature extraction or feature selection. Feature extraction methods are those that create a set of new features based on certain transformations and/or combinations of the original features. An overview about the feature extraction methodology was illustrated in figure 2b. There are a huge number of feature extraction methods in the literature due to the high importance and large investigations and contributions in this field. Section 2.4 presents some typical feature extraction methods related to our contribution in this thesis.

Manifold learning can be classified as a type of feature extraction. In the case of dealing with non-linear structured data, manifold learning approaches are the solution to obtain efficient data representations. Generally, a manifold is a surface without a particular form. It does not necessarily have to be a plane, it can have any shape.

Manifold learning methods attempt to understand and learn the underlying data structure. These methods aim to reduce the dimensionality of the data while maintaining the high-dimensional data distribution, they allow each data sample to be described as a function of only a few underlying parameters. Manifold learning or feature extraction methods aim to uncover these parameters to derive a low-dimensional data representation. These methods assume that the data points are samples from a low-dimensional manifold (latent space) embedded in a high-dimensional dimensional space (ambient space).

Manifold learning approaches can often be regarded as a non-linear version of PCA. In PCA, the data is projected onto a low-dimensional space. This is restrictive in the sense that those surfaces are all linear. We know that PCA usually searches for a plane surface to describe the data, which may not exist. This may lead to an inappropriate data representation. Manifold learning solves this problem in a very efficient manner. The main concept of manifold learning clearly states that any pair of data samples that are close in the original space should also be close in the low-dimensional space. An example of the manifold smoothness is depicted in figure

4, which presents the famous swiss roll example. Manifold transformation from figure (4a) to (4b) was conducted using the Manifold Sculpting method [52].



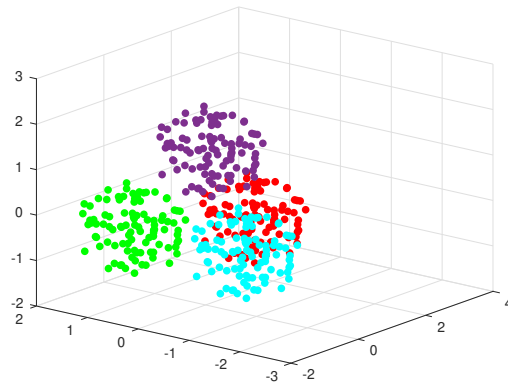
**Figure 4: Synthetic Swiss Roll example.** The left part of this figure depicts the original data in a 3D space. The right part depicts the non-linear embedding of the same data in the low dimensional 2D space [52].

By looking at Figure 4, we can notice that the classification process of the data in the original space is challenging (left part of the figure), while the classification of the data in the transformed space is much more efficient (right part of the figure).

Working with feature extraction techniques has many advantages. It allows working with lower-dimensional data, which is less computationally expensive to handle. Feature extraction methods also lead to obtaining more discriminant data representations, that can boost the classification performance while allowing the use of simpler classifiers. For these reasons, feature extraction techniques are nowadays intensively studied in the pattern recognition, machine learning and computer vision fields. Many recent studies have been conducted in order to obtain discriminant data representations [186, 188, 44, 89, 88].

To illustrate the concept of latent and ambient spaces, an additional example was presented through Figures 5 and 6. Both of these figures are intended to visualize the distribution of the Tetra synthetic dataset samples in both the original space and the embedded space. The Tetra dataset was defined in [175, 176], it consists of 400 data points belonging to four classes and lying in  $\mathbb{R}^3$ . This dataset presents the challenge associated with low inter-cluster distances. In other words, one can observe how the clusters represented by spheres are very close to each other by looking at Figure 5,

which makes the classification process hard to implement. On the other hand, better class discrimination is provided by projecting the original data into the embedding spaces delivered by the feature extraction methods Robust sparse Linear Discriminant Analysis RSLDA [186], Linear Discriminant Analysis LDA [171] and Feature Extraction using Gradient Descent FE\_GD [88]. The distribution of samples in the latent space (2D space) is shown in Figure 6.



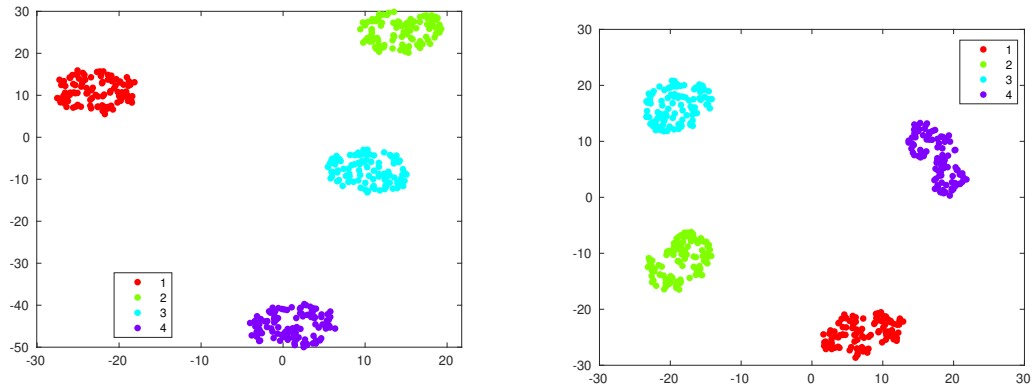
**Figure 5: Visualization of the Tetra dataset points in the original space. These 3D points belong to four large full spheres close to each other.**

## 2.3 Graph-Based Learning

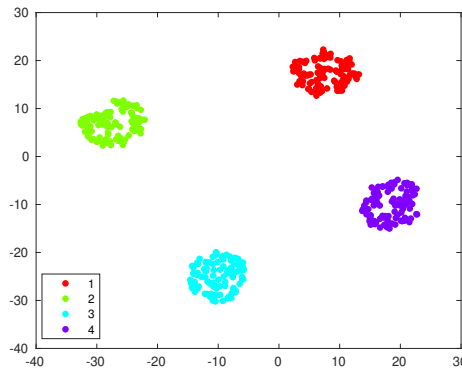
In recent years, graph-based learning has attracted much interest in the pattern recognition and computer vision fields. Graph theory has been introduced and merged with the manifold learning concept. This has led to promising results. Many graph-based Manifold Learning techniques have been proposed in recent years for the purpose of extracting relevant features from original data [8, 148, 170]. Some examples of graph-based manifold algorithms are the famous Locally Linear Embedding (LLE) [148], ISOMAP [170] and Laplacian Eigenmap (LE) [8]. These algorithms are based on ideas from both manifold space and graph theory.

### 2.3.1 Graph Construction

Generally speaking, graph structure encodes inter-dependencies among constituents and provides a convenient representation of high-dimensional data, which is the main reason that graph construction has become an important research topic in



(a) Visualization of the projected samples of the Tetra dataset using Original LDA. (b) Visualization of the projected samples of the Tetra dataset using RSLDA.



(c) Visualization of the projected samples of the Tetra dataset using FE\_GD.

**Figure. 6:** TSNE visualization of the projected samples of the Tetra dataset using LDA, RSLDA, and the first proposed variant FE\_GD.

manifold learning field. Researchers in graph theory field mainly focus on analyzing and mining information patterns from graphs. In this section, we will briefly enumerate and discuss some classical and widely used graph construction methods.

Two of the most famous classical graph construction approaches are the K-nearest neighbors (KNN) graph in addition to the  $\epsilon$ -neighborhoods graph [170]. These two methods aim to compute the edge weight matrix, also called the affinity matrix  $\mathbf{W}$  based on the distance  $d(x_i, x_j)$  or the similarity  $sim(x_i, x_j)$  between the two points  $x_i$  and  $x_j$ .

$$W_{ij} = \begin{cases} \text{sim}(x_i, x_j) & \text{if } x_i \text{ and } x_j \text{ are nearest neighbors.} \\ 0 & \text{if } x_i \text{ and } x_j \text{ are not nearest neighbors.} \end{cases} \quad (2.5)$$

The constructed affinity matrix  $\mathbf{W}$  is a symmetrical matrix due to the fact that the similarity between the two entries  $x_i$  and  $x_j$  is equal no matter what the starting point is. In other words, the expression  $\text{sim}(x_i, x_j) = \text{sim}(x_j, x_i)$  always holds true.

Generally speaking, the edge matrix  $\mathbf{W}$  is subject to the following constraints:

- $W_{ij} = 0$  indicates the absence of an edge connecting the two nodes  $i$  and  $j$ .
- $W_{ii} = 0, i = 1, \dots, N$  where  $N$  denotes the total number of data samples (nodes).
- All weight edges are non-negative,  $W_{ij} \geq 0$ .
- $W_{ij} = W_{ji}$ .

In the  $\epsilon$ -neighborhoods graphs, the base criteria depends on the Euclidean norm between  $x_i$  and  $x_j$ . In this method, the connection between  $x_i$  and  $x_j$  is only established in the case when  $\|x_i - x_j\|^2 < \epsilon$ , where  $\|\cdot\|$  denotes the Euclidean norm. One common problem that can occur using this strategy is the possibility of getting some disconnected nodes, this can happen in the cases where the value of  $\epsilon$  is not carefully defined.

To overcome the above limitation, K-nearest neighbors (KNN) graphs were used. For each node, KNN method searches for the set of the nearest neighbors of that node and establishes a link between the node and the "K" nearest nodes in that set. The choice of "K" is usually important and affects the performance. KNN-based graphs were found to perform reasonably well and resulted in decent data representations. The downside of these graphs arises when dealing with large datasets and when the number of neighbors required to construct the graph is large. In this particular case, large computational resources are required to construct the graph.

Figure 7a illustrates a typical example of graph construction using the K-nearest

neighbors algorithm in the case where the value assumed for  $K$  is 2, while figure 7b shows the obtained graph using the  $\epsilon$ -neighborhoods algorithms.



(a) Typical K-nearest neighbors graph with  $K=2$ .

(b) Typical  $\epsilon$ -neighborhoods graph.

**Figure. 7: Typical graph construction examples using KNN and  $\epsilon$ -neighborhoods algorithms.**

Usually, subsequent to computing the graph, the weights are updated using the heat kernel function as follows: Let  $t \in \mathbf{R}$

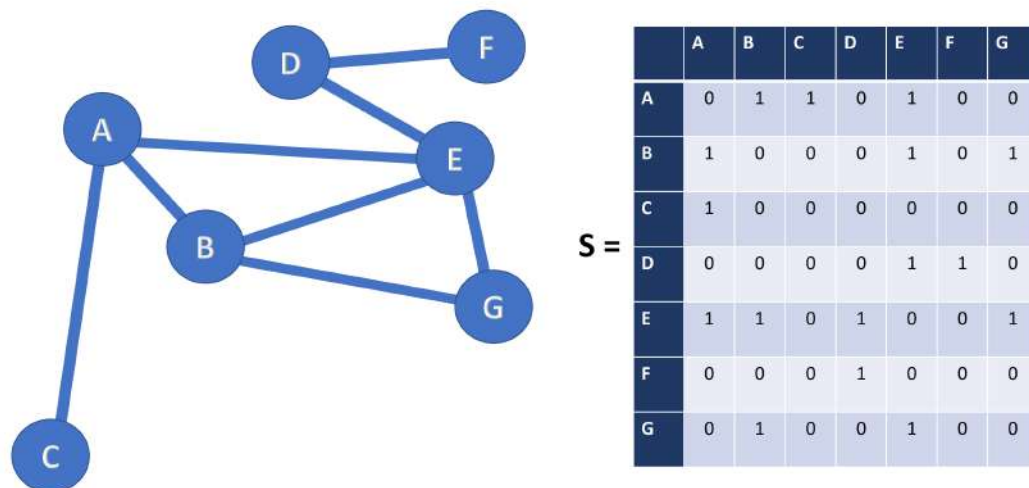
$$W_{ij} = \begin{cases} e^{-\frac{\|x_i - x_j\|^2}{t}} & \text{if nodes } i \text{ and } j \text{ are connected.} \\ 0 & \text{if nodes } i \text{ and } j \text{ are not connected.} \end{cases} \quad (2.6)$$

We described above the criteria used for graph construction using both (KNN) and  $\epsilon$ -neighborhoods algorithms. The general concept of graph-based algorithms is as follows. Each data sample is represented as a node. Let  $\mathbf{G}(\mathbf{P}, \mathbf{E})$  be the graph where  $\mathbf{P} = \{\mathbf{p}_1, \mathbf{p}_2, \mathbf{p}_3, \dots, \mathbf{p}_N\}$  is the set of nodes,  $N$  denotes the total number of data samples, and  $\mathbf{E}$  is the set of edges.  $W_{ij}$  denotes the edge weight between the two nodes  $\mathbf{p}_i$  and  $\mathbf{p}_j$ . The value of  $W_{ij}$  may depend on several factors (e.g., labels of samples  $i$  and  $j$  or the distance separating these two samples in the original space).

In general, the real interpretation of  $W_{ij}$  is a measure of the similarity between the two nodes  $\mathbf{p}_i$  and  $\mathbf{p}_j$ , so usually a high value of  $W_{ij}$  indicates high similarity between the two samples  $\mathbf{p}_i$  and  $\mathbf{p}_j$  and vice versa. A graph can be either weighted or unweighted. In a weighted directed graph, each connection between two particular nodes is given a specific weight.

In recent years, multiple researches aimed at incorporating adjacency graphs into the manifold learning dimensionality reduction frameworks. The main goal has been to derive a low-dimensional space that represents the local structure of the data [9, 67, 69, 148]. First, an adjacency graph is constructed to model the underlying geometry of the data. Then, a mapping is constructed to preserve the local or global structure of the graph in the embedding space.

An example of a classical adjacency graph containing 7 nodes is shown in Figure 8, the similarity scores in this example are set to binary weights.



**Figure. 8: Adjacency graph and its corresponding similarity matrix.**

An example of a weighted graph is illustrated in figure 9. The similarity scores in this example are computed using equation (2.7), where  $EW^{(i,j)}$  represents the edge weight between nodes  $p_i$  and  $p_j$ .

$$W_{ij} = \begin{cases} EW^{(i,j)} & \text{if } p_i \text{ and } p_j \text{ are connected.} \\ 0 & \text{if } p_i \text{ and } p_j \text{ are not connected.} \end{cases} \quad (2.7)$$

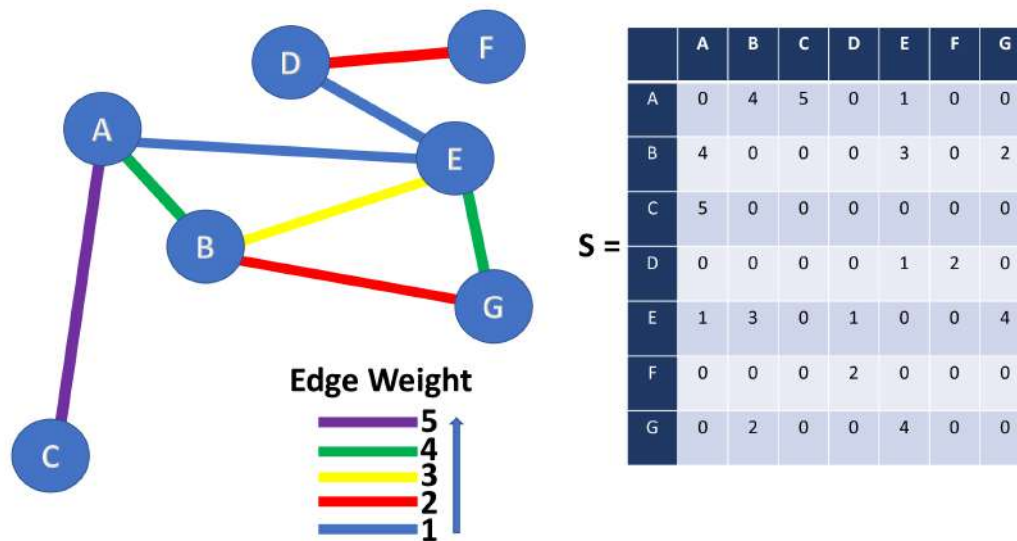


Figure 9: Weighted graph alongside with the corresponding similarity matrix.

### 2.3.2 Graph-Based embedding

Graph-based learning demonstrated remarkable superiority in the pattern recognition and machine learning areas, which is why it has gained so much importance and is focused on by many researchers in these fields [54, 66, 73, 76, 79, 100]. Numerous methods serving different purposes have made use of graph theory. Some of them have merged the idea of manifold space with the graph theory to develop and produce powerful discrimination methods. Graphs have proven to be powerful tools for data analysis applications. Moreover, graphs can represent data in a simple yet effective manner. For these reasons, graph-based algorithms are nowadays studied in various domains such as: semi-supervised learning for label propagation and regression [93, 181, 43], feature selection [226, 111, 223, 179], graph-based embedding [199, 200, 149], community discovery, spectral clustering [149, 184] and many more.

Various classical graph-based manifold algorithms ushered a new era of graph-based learning for the Pattern Recognition field. Locally Linear Embedding (LLE) [148], ISOMAP [170], Laplacian Eigenmap (LE) [8], Linear Neighborhood Propagation (LNP) [181], Locality Preserving Projections (LPP), and Graph-optimized Locality



Preserving Projections (GoLPP) [217]. These algorithms are based on ideas from both manifold space and graph theory.

Lets consider the mathematical model of the graph as defined in section 2.3.1, where the graph is represented by  $\mathbf{G}(\mathbf{P}, \mathbf{E})$  with nodes  $\mathbf{P}$  and edges  $\mathbf{E}$ . In some cases, a graph can also be represented with three tuples as  $\mathbf{G}(\mathbf{P}, \mathbf{E}, \mathbf{W})$ , where  $W_{ij}$  represents the edge weight between samples  $\mathbf{x}_i$  and  $\mathbf{x}_j$ .  $N$  denotes the total number of data samples.

### 2.3.2.1 Locally Linear Embedding

Locally Linear Embedding (LLE) is a classical unsupervised manifold learning approach. In other words, it does not require data labels to operate. LLE determines the non-linear global data structure by exploiting the local linear reconstructions. It formulates its learning problem as a neighborhood-preserving embedding. The main goal of the method is minimizing the reconstruction error of all local neighborhoods in the entire dataset.

First, the adjacency matrix used in LLE is computed through either the K-nearest neighbors (KNN) or the  $\epsilon$ - neighborhoods method. After that, all non-zero entries of the weight matrix  $\mathbf{W}$  are computed by the reconstruction of the sample  $\mathbf{x}_i$  from its K neighboring points.

LLE computes the weighted matrix  $\mathbf{W}$  of  $\mathbf{G}(\mathbf{P}, \mathbf{E})$  by the following formula:

$$\phi(\mathbf{W}) = \sum_{i=1}^N \left\| \mathbf{x}_i - \sum_{j=1}^N W_{ij} \mathbf{x}_j \right\|^2 \quad s.t. \sum_{j=1}^N W_{ij} = 1. \quad (2.8)$$

After obtaining  $\mathbf{W}$  the embedding matrix  $\mathbf{Z} = (\mathbf{z}_1, \mathbf{z}_2, \mathbf{z}_3, \dots, \mathbf{z}_N) \in \mathbf{R}^{m \times N}$  can be obtained by minimizing the following criterion: (The following problem can be solved by eigen decomposition)

$$\phi(\mathbf{Z}) = \sum_{i=1}^N \left\| \mathbf{z}_i - \sum_{j=1}^N W_{ij} \mathbf{z}_j \right\|^2 \quad s.t. \frac{1}{N} \mathbf{Z}^T \mathbf{Z} = \mathbf{I}, \sum_i \mathbf{z}_i = 0. \quad (2.9)$$

Authors in [84] extended the work on graph-based embedding related to LLE by proposing a manifold-based similarity adaptation for label propagation technique. In their proposed method, the authors used a Gaussian Kernel function with a different parameter for each dimension of the data to define the weight matrix. Their method performed well and was able to enhance the performance of the classical LLE, but the convergence of the solution to a global minimum was not guaranteed because the proposed objective function is not convex.

### 2.3.2.2 A Global Geometric Framework for Nonlinear Dimensionality Reduction ISOMAP

Authors in [170] proposed a nonlinear manifold learning method that was able to recover the underlying structure of data under certain assumptions, namely: (i) isometry and (ii) convexity.

Suppose we have the original parameter space  $\Theta$ , the mapping  $\Psi$ .  $\mathbf{x}_i$  and  $\mathbf{x}_j$  denote two points on the manifold, and  $d_G(\mathbf{x}_i, \mathbf{x}_j)$  denotes the shortest distance between  $\mathbf{x}_i$  and  $\mathbf{x}_j$  travelled along the manifold. The vector  $\theta$  denotes the control parameters underlying a measuring device and the manifold as the enumeration  $\mathbf{x} = \Psi(\theta)$  of all possible measurements as the parameters vary.

The two assumptions are the following:

- Isometry: The mapping  $\Psi$  preserves the geodesic distances.

$$d_G(\mathbf{x}_i, \mathbf{x}_j) = |\theta - \theta'| \quad \forall \mathbf{x}_i \leftrightarrow \theta, \mathbf{x}_j \leftrightarrow \theta'$$

where  $|\cdot|$  denotes Euclidean distance.

- Convexity: The parameter space  $\Theta$  is a convex subset of  $\mathbb{R}^d$ . If  $(\theta, \theta')$  is a pair of parameters points in  $\Theta$ , then  $\{(1-t)\theta + t\theta' : t \in (0, 1)\}$  should lie in  $\Theta$ .

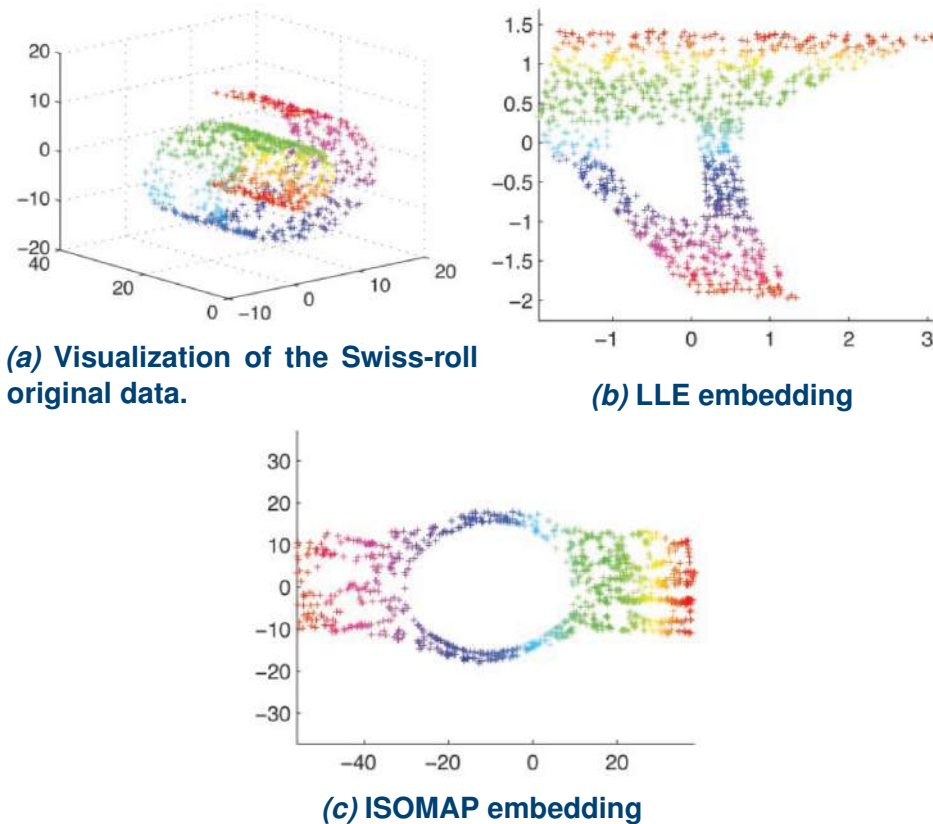
Under these conditions, ISOMAP was able to recover  $\Theta$  up to rigid motion. ISOMAP can perform manifold feature learning as follows. In the first step, ISOMAP uses the famous k-nearest neighbors graph and  $\epsilon$ -neighborhoods, and sets the edge lengths

equal to  $d(\mathbf{x}_i, \mathbf{x}_j)$ . Assuming that the graph is denoted by  $\mathbf{G}(\mathbf{P}, \mathbf{E})$ , ISOPMAP then defines the shortest path between  $\mathbf{x}_i$  and  $\mathbf{x}_j$  over  $\mathbf{G}$  as  $d_G(\mathbf{x}_i, \mathbf{x}_j)$ .

Finally, the low-dimensional embedding  $\mathbf{Z}$  can be computed by minimizing the following problem:

$$\Phi(\mathbf{Z}) = \sum_{i,j} (d(\mathbf{z}_i, \mathbf{z}_j) - d_G(\mathbf{x}_i, \mathbf{x}_j))^2 \quad (2.10)$$

This solution for this minimization problem can be obtained using the multidimensional scaling algorithm [170].



**Figure. 10:** Visualization of (a) Original Swiss-roll data. (b) LLE embedding with  $K = 12$ . (c) ISOMAP with  $K = 7$ . Detailed information about the Swiss-roll dataset and this illustration can be found in [39].

Figure 10 illustrates a visualization of a Swiss-roll data [39], LLE embedding with  $K = 12$ , and ISOMAP embedding with  $K = 7$ . Detailed information about this illustration can be found in [39].

### 2.3.2.3 Laplacian Eigenmap

Laplacian Eigenmap (LE) [8] is another graph-based method aimed at tracing high-dimensional data. This method has been used in several applications, it can be used either to reduce the high dimensional data or to derive a powerful data representation [9]. It is a joint method built on the correspondence between the graph Laplacian, the Laplace Beltrami operator on the manifold and the connections to the heat equation. The main strong-point of LE is that it works to keep the mapping of nodes  $i$  and  $j$  which have large weight value  $W_{ij}$  as close as possible. LE also uses the  $k$ -nearest neighbors and the  $\epsilon$ -neighborhoods methods to set the edges between the nodes, and then utilizes either simple or heat kernel methods to estimate the edge weights. Assume that  $\mathbf{L}$  denotes the Laplacian matrix, LE minimizes the following:

$$\begin{aligned}\Phi(\mathbf{Z}) &= \frac{1}{2} \sum_{i,j=1}^N \|\mathbf{z}_i - \mathbf{z}_j\|^2 W_{ij} \\ &= \text{trace}(\mathbf{Z}^T \mathbf{L} \mathbf{Z}) \quad \text{s.t. } \mathbf{Z}^T \mathbf{D} \mathbf{Z} = \mathbf{I}\end{aligned}\quad (2.11)$$

Solution can be obtained using eigen decomposition.

### 2.3.2.4 Linear Neighborhood Propagation

Authors in [181] proposed the Linear Neighborhood Propagation (LNP) method, this scheme explored neighborhood properties. The method relies on the assumption that there is a possibility to linearly reconstruct each data sample based on its neighborhood. The graph computed by this method is used in label propagation. The adjacency matrix is constructed using the  $K$  nearest neighbors of each sample and the weights are computed by minimizing the following problem:

$$\mathbf{W}(i, :) = \min \|\mathbf{x}_i - \sum_{j=1}^N W_{ij} \mathbf{x}_j\|^2 \quad \text{s.t. } \sum_{j=1}^N W_{ij} = 1, \quad W_{ij} \geq 0. \quad (2.12)$$

Where  $\mathbf{W}(i, :)$  denotes the  $i$ -th row of the matrix  $\mathbf{W}$ .

### 2.3.2.5 Locality Preserving Projections and Extensions

Most of the embedding methods mentioned above are non-linear, these methods provide good data representations, however, these methods cannot be applied when dealing with out of samples data. For this purpose, the need for the linearization of these embedding approaches arises. Many studies targeting linear embedding frameworks were conducted. We mention among these, Locality Preserving Projection (LPP) [68, 198, 217] and Neighborhood Preserving Embedding (NPE) [66]. These two are respectively considered as the linear versions of Laplacian Eigenmap (LE) and Locally Linear Embedding (LLE). LPP is an unsupervised method with basic graph construction properties. Let us adopt the notations shown in Table 3

**Table 3: Some notations.**

<b>X</b>	Data matrix
$W_{ij}$	Coefficient noting the similarity between the two samples $\mathbf{x}_i$ and $\mathbf{x}_j$
$\mathbf{y}_i$ and $\mathbf{y}_j$	1-dimensional projection of $\mathbf{x}_i$ and $\mathbf{x}_j$ in the new space.
<b>D</b>	Diagonal matrix
<b>L</b>	Laplacian matrix
<b>a</b>	Projection vector
<b>A</b>	Projection matrix

Let the diagonal entries of  $D_{ii} = \sum_j W_{ij}$  and  $\mathbf{L} = \mathbf{D} - \mathbf{W}$ . For 1D projection case (data samples are projected on a single axis), LPP can be written as:

$$\min \sum_{i,j} (y_i - y_j)^2 W_{ij} \quad (2.13)$$

Since a linear embedding is targeted, the mapping can be applied on all data samples using the derived projection matrix (this a vector in the case of 1D projection). We have  $y_i = \mathbf{a}^T \mathbf{x}_i$ . Equation 2.13 can be transformed to:

$$\begin{aligned} \min \frac{1}{2} \sum_{i,j} (\mathbf{a}^T \mathbf{x}_i - \mathbf{a}^T \mathbf{x}_j)^2 W_{i,j} &= \min \mathbf{a}^T \mathbf{X} (\mathbf{D} - \mathbf{W}) \mathbf{X}^T \mathbf{a} \\ &= \min \mathbf{a}^T \mathbf{X} \mathbf{L} \mathbf{X}^T \mathbf{a} \end{aligned} \quad (2.14)$$

Although LPP provides good performance, it has some drawbacks that need to be addressed. The most obvious of these drawbacks is the need for a separate process in order to compute the graph. To address this problem, authors proposed the Graph-optimized Locality Preserving Projections (GoLPP) [217] which minimizes the classical LPP objective function over the linear transformation and the affinity matrix jointly in a single criterion. The optimized graph criterion showed more discriminative power than the original criterion. GoLPP minimizes the following:

$$\min_{\mathbf{A}, \mathbf{W}} \frac{\text{trace}(\mathbf{A}^T \mathbf{X} \hat{\mathbf{L}} \mathbf{X}^T \mathbf{A})}{\text{trace}(\mathbf{A}^T \mathbf{X} \mathbf{X}^T \mathbf{A})} + \mu \sum_{i=1}^N \sum_{j=1}^N W_{ij} \ln(W_{ij}) \quad (2.15)$$

$$s.t. W_{ij} \geq 0, \sum_{j=1}^N W_{ij} = 1$$

Assuming that  $\hat{\mathbf{W}} = \mathbf{W} + \mathbf{W}^T$ ,  $\hat{\mathbf{L}}$  denotes the Laplacian matrix defined as  $\hat{\mathbf{L}} = \hat{\mathbf{D}} - \hat{\mathbf{W}}$ .  $\hat{\mathbf{D}}$  is actually a diagonal matrix whose diagonal elements are the sum of rows sums of  $\hat{\mathbf{W}}$ .

Many recent studies have been conducted to either achieve more discriminative embeddings, or for dimensionality reduction goals [216, 227]. Researchers are now focusing on joint methods that exploit both the transformation matrix and graphs in a single criterion. Authors in [209] proposed the "Joint graph optimization and projection learning for dimensionality reduction" (JGOPL). The authors in [209] adopted the  $\ell_{2,1}$  norm to measure the distance for the loss function, which provides a more robust method against outliers. Moreover, the same approach demonstrated very good local structure preserving properties. A locality constraint is introduced into the (JGOPL) criterion to prevent a sample from joining the distant samples during graph optimization. Other recent approaches have been proposed to extend graph-based embedding to the semi-supervised setting, where a small fraction of the data labels is required and can lead to better learning [227, 131]. An example of one work addressing the semi-supervised setting is the work proposed in [131], where the

structured graph achieves the ideal neighbors assignment, based on which an optimal low-dimensional subspace can be learned.

### 2.3.2.6 Exponential Local discriminant embedding

Local Discriminant Embedding (LDE) [22] is a powerful discriminant analysis method. It was originally proposed to overcome a few of the classical Linear Discriminant Analysis limitations. LDE extends the main concept of LDA with the aim of performing local discrimination. The main goal of LDE is to estimate a linear mapping that simultaneously maximizes the local margin between heterogeneous samples and brings the homogeneous samples closer to each other.

Assuming that the data matrix is denoted by  $\mathbf{X} = (\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N)$ , where  $N$  represents the total number of data samples,  $W_{w,ij}$  denotes the similarity between two homogeneous samples  $\mathbf{x}_i$  and  $\mathbf{x}_j$ ,  $W_{b,ij}$  denotes the similarity between two heterogeneous ones.

$\mathbf{D}_w$  and  $\mathbf{D}_b$  denote two diagonal matrices whose entries are the column sums of  $\mathbf{W}_w$  and  $\mathbf{W}_b$ , respectively.  $\mathbf{L}_w = \mathbf{D}_w - \mathbf{W}_w$  and  $\mathbf{L}_b = \mathbf{D}_b - \mathbf{W}_b$  show the corresponding Laplacian matrices.

LDE computes the sought linear transformation matrix  $\mathbf{A}$  by maximizing the following criterion:

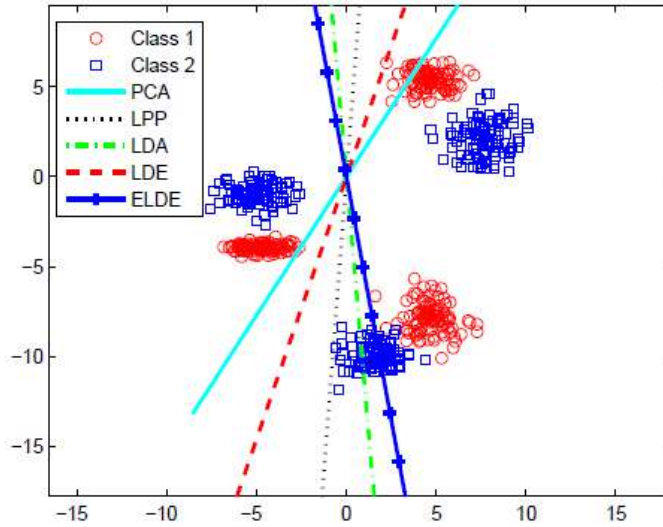
$$\frac{\text{trace}(\mathbf{A}^T \mathbf{X} \mathbf{L}_b \mathbf{X}^T \mathbf{A})}{\text{trace}(\mathbf{A}^T \mathbf{X} \mathbf{L}_w \mathbf{X}^T \mathbf{A})} = \frac{\text{trace}(\mathbf{A}^T \hat{\mathbf{S}}_b \mathbf{A})}{\text{trace}(\mathbf{A}^T \hat{\mathbf{S}}_w \mathbf{A})} \quad (2.16)$$

where the symmetric matrices  $\hat{\mathbf{S}}_w = \mathbf{X} \mathbf{L}_w \mathbf{X}$  and  $\hat{\mathbf{S}}_b = \mathbf{X} \mathbf{L}_b \mathbf{X}$  denote the locality-preserving within-class and the locality-preserving between-class scatter matrix, respectively.

Although LDE usually provides a good representation, this algorithm is affected by the small simple size problem. The Small Simple Size (SSS) problem occurs when the number of images used in the training set is significantly smaller than the number of pixels (or features) in each instance. The same problem also occurs in the cases

where the rank of  $\mathbf{L}_w \leq N - 1$ . LDE can be affected by the SSS problem in the same way as LDA and many other linear embedding techniques. Many algorithms try to solve this issue, one of them is Exponential local discriminant embedding (ELDE) [41]. The main idea of ELDE was to replace the scatter matrices  $\hat{\mathbf{S}}_b$  and  $\hat{\mathbf{S}}_w$  with their exponential versions, in this way, if the (SSS) problem occurs, in other words in the case when  $\hat{\mathbf{S}}_w$  is singular (has zero eigenvalues and thus cannot be inverted), SSS would not occur. In this way, instead of solving equation 2.16, ELDE solves the following:

$$\max_{\mathbf{A}} \frac{\text{trace}(\mathbf{A}^T \exp(\hat{\mathbf{S}}_b) \mathbf{A})}{\text{trace}(\mathbf{A}^T \exp(\hat{\mathbf{S}}_w) \mathbf{A})} \quad (2.17)$$



**Figure. 11: Projection direction of ELDE together with that of four linear methods (LDE, LDA, LPP and PCA) [41].**

Figure 11 illustrates an example of the multi-modal datasets representing two classes of 2D samples. Each class is distributed as three separated Gaussians having different parameters. The projection direction of ELDE together with that of four linear methods are plotted. We can see that every method has provided a different direction according to its objective function.



Many recent research is still being conducted based on local embedding whether for image classification or dimensionality reduction purposes [77, 136, 203, 64].

## 2.4 Typical Linear Feature Extraction Methods

The contributions provided through this thesis report have been influenced by several works and investigations. In this section, we will give a brief description of some typical linear feature extraction methods related to the realized contributions of this thesis.

### 2.4.1 Principal Component Analysis

We discussed dimensionality reduction and its importance in section 2.2, Principal Component Analysis (PCA) is one of the most well-known unsupervised approaches used for dimensionality reduction purposes. In general, PCA is most useful when the data lies on or close to a linear sub-space of the data set. For this type of data, PCA finds a basis for the linear subspace and allows to disregard the irrelevant features. Let us briefly describe how (PCA) works.

Given a dataset where each data sample has a dimensionality  $D$ , i.e., each point consists of  $D$  features, the main goal of PCA is to compute a set of  $D$ -dimensional vectors aligned with the directions of maximum variance of the data. The number of computed vectors is  $D$ , they are referred to as Principal Components and denoted as (PCs). The computed Principal Components have the following properties:

- The computed PCs are uncorrelated. This is due to the fact that these principal components form an orthonormal basis, they are described by being not only perpendicular to each other, but also having unit lengths.
- Principal components are associated with data variance. In particular, the first component (PC) is aligned with the direction of maximum variance, the second with the direction representing the second highest variance, the third with the next direction, etc...

These PCs have several uses, the most important of which are: (i) projecting the

original data onto these PC's, and (ii) using these PCs to synthesize new points. The former can be implemented by applying the dot product of an input data point with the principal component, which returns a scalar value that is the projection of that point onto this PC. In principle,  $D$ -dimensional input data can be projected onto its  $D$  Principal Components, however, it is usually only interesting to select the PCs that represent a high data variance to project onto, this can be chosen manually or based on a set threshold. For example, by selecting the first  $m$  PCs describing the highest data variance where  $m \ll D$  to project onto these, this is where dimensionality reduction is achieved.

We give some details about the computational process of the orthonormal transformation matrix  $\mathbf{P} \in \mathbb{R}^{D \times D}$ , which consists of the PCs:  $\mathbf{P}$  is computed according to the following constraints:

$\mathbf{Y} = \mathbf{P}^T \mathbf{X}$ , where  $\mathbf{X} \in \mathbb{R}^{N \times D}$  denotes the original data matrix consisting of  $N$  samples of dimensionality  $D$ , and the columns of  $\mathbf{Y}$  contain the projection onto the principal components  $\mathbf{P}\mathbf{P}^T = \mathbf{I}$ . Moreover,  $\mathbf{Y}\mathbf{Y}^T = \mathbf{U}$ , where  $\mathbf{U}$  denotes the covariance (diagonal) matrix of the projected points  $\mathbf{Y}$  which are uncorrelated.

Mathematically, the covariance matrix  $\mathbf{U} = \mathbf{Y}\mathbf{Y}^T$  can be expressed by:

$$\mathbf{Y}\mathbf{Y}^T = (\mathbf{P}^T \mathbf{X})(\mathbf{P}^T \mathbf{X})^T = \mathbf{P}^T (\mathbf{X}\mathbf{X}^T) \mathbf{P}.$$

We want the obtained quantity in the above equation to be a diagonal matrix  $\mathbf{U}$  in which:

$$\mathbf{P}^T (\mathbf{X}\mathbf{X}^T) \mathbf{P} = \mathbf{U}.$$

If we multiply the left side of the equation by  $\mathbf{P}$  and the right side by  $\mathbf{P}^T$  we obtain:

$$\mathbf{X}\mathbf{X}^T = \mathbf{P}\mathbf{U}\mathbf{P}^T$$

We know that  $\mathbf{P}\mathbf{P}^T = \mathbf{I}$ , and the Singular Value Decomposition of the quantity  $\mathbf{X}\mathbf{X}^T$  give us the following:

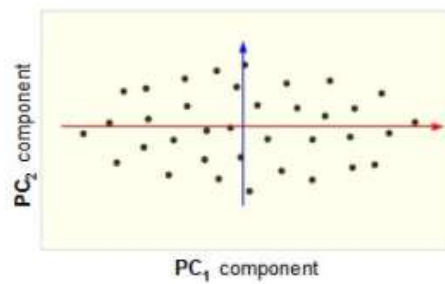
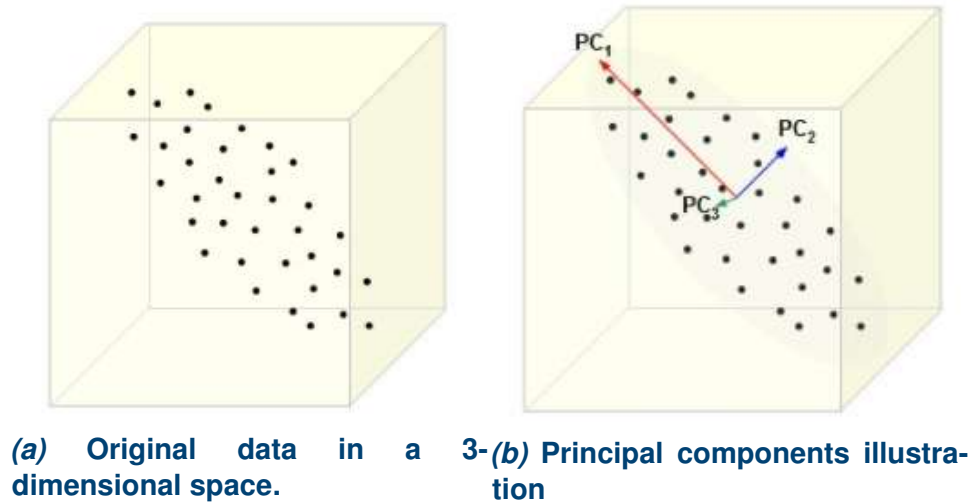
$$\mathbf{X}\mathbf{X}^T = \mathbf{V}\mathbf{S}\mathbf{W}^T$$

where  $\mathbf{V}$  and  $\mathbf{W}$  contain the left and right eigenvectors of the quantity  $\mathbf{X}\mathbf{X}^T$  and  $\mathbf{S}$  is a diagonal matrix containing the corresponding eigenvalues. By combining the last two equations obtained above, we derive that  $\mathbf{P}\mathbf{U}\mathbf{P}^T = \mathbf{V}\mathbf{S}\mathbf{W}^T$  and since  $\mathbf{X}\mathbf{X}^T$  is constructed as a symmetric matrix, the left and right eigenvectors  $\mathbf{W}$  and  $\mathbf{V}$  will be equal. This leads to  $\mathbf{P}\mathbf{U}\mathbf{P}^T = \mathbf{V}\mathbf{S}\mathbf{V}^T$ . We know that  $\mathbf{P}$  and  $\mathbf{V}$  are orthonormal, this concludes that  $\mathbf{P} = \mathbf{V}$  and  $\mathbf{U} = \mathbf{S}$ . Thus,  $\mathbf{U}$  is a diagonal matrix and the projected data  $\mathbf{Y}$  are uncorrelated. This also proves that the PCs corresponding to the data matrix  $\mathbf{X}$  are given by the eigenvectors of the covariance matrix  $\mathbf{X}\mathbf{X}^T$  of the original (centered) data.

In short, PCA can be used as a feature extraction or dimensionality reduction approach, it uses the eigenvectors of the data's covariance to perform dimensionality reduction. PCA focuses on finding mutually orthogonal basis functions to obtain the directions of maximum variance in the data. It will preserve pairwise Euclidean distances. Figure 12 illustrates the dimensionality reduction process using the principal component analysis method, sub-figure (12a) presents a random original data lying in a 3-dimensional space, sub-figure (12b) shows the computed principal components of the data driven by the direction of the maximum variance of the data, and finally sub-figure (12c) shows the projection of the original data onto the first and second PCs, while ignoring the third one.

## 2.4.2 Linear Discriminant Analysis

Linear Discriminant Analysis (LDA) is one of the most commonly used feature extraction methods in supervised learning. Till date, LDA [171] is still considered as a favored tool for supervised classification tasks due to its simplicity and robustness [60]. Similar to any other method, Linear Discriminant Analysis has its own advantages and limitations. One strength is that LDA performs efficiently in low-dimensional



**Figure. 12: Principal Component Analysis illustration [2].**

environments. However, LDA fails in the case where the number of predictor variables is very large compared to the number of observations. In this particular case, the within-class matrix will be singular, hence it will not be possible to apply LDA. Another scenario where LDA also fails is when the linear boundaries do not provide good separation of classes in the data. Many methods have been proposed to overcome the limitations of classical Linear Discriminant Analysis and have proved to be very efficient in the image classification field. This has resulted in classical LDA being one of the most successful bases for novel algorithms. In other words, LDA-based approaches have shown outstanding performances in the image classification field.

LDA [171] requires the labeling information of the training data in order to compute

the best projection subspace in which the test samples will be then projected onto in order to be classified. Let  $C$  denote the number of classes in the data and  $n$  denote the number of samples in class  $c$ . LDA estimates a transformation matrix where the desired space maximizes the between-class variance and minimizes the within-class variance. In other words, LDA aims to find a linear projection that increases the distance between samples belonging to different classes and, conversely, decreases the distance between samples belonging to the same class.

Suppose  $\mu$ ,  $\mu_i$  are the mean of all data samples and the mean of samples belonging to the  $i$ -th class, respectively. These means can be calculated as  $\mu = \frac{1}{n} \sum_{i=1}^C \sum_{j=1}^{n_i} \mathbf{x}_j^i$  and  $\mu_i = \frac{1}{n_i} \sum_{j=1}^{n_i} \mathbf{x}_j^i$ .

First, LDA computes the between-class scatter matrix  $\mathbf{S}_b$  using the following formula:

$$\mathbf{S}_b = \frac{1}{n} \sum_{i=1}^C n_i (\mu_i - \mu) (\mu_i - \mu)^T \quad (2.18)$$

then the within-class scatter matrix  $\mathbf{S}_w$  is calculated as follows

$$\mathbf{S}_w = \frac{1}{n} \sum_{i=1}^C \sum_{j=1}^{n_i} (\mathbf{x}_j^i - \mu_i) (\mathbf{x}_j^i - \mu_i)^T \quad (2.19)$$

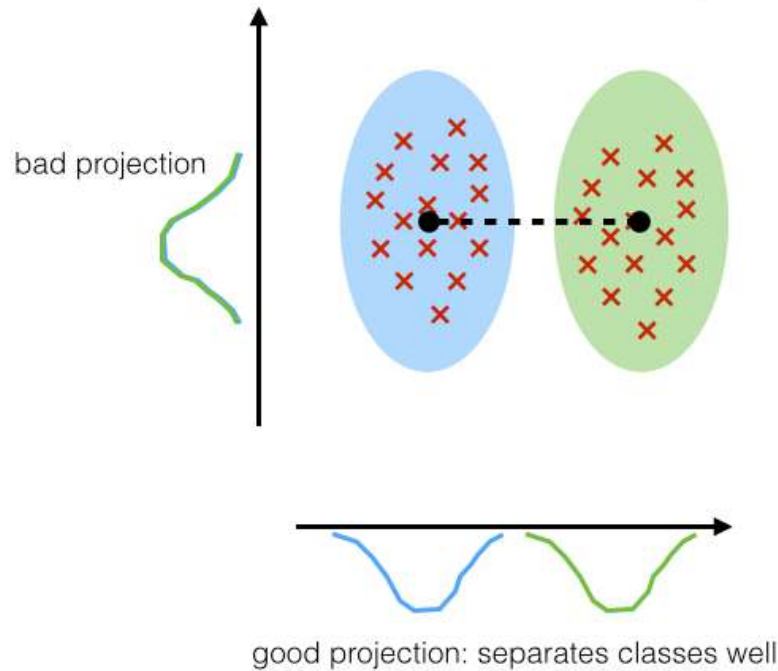
LDA aims to estimate a projection space that maximizes the between-class variance and minimizes the within-class variance. In the case where only one projection axis is needed, the projection axis  $\mathbf{p}$  can be obtained by solving the following Fisher criterion: [46]

$$\mathbf{p} = \arg \max_{\mathbf{p}} \frac{\mathbf{p}^T \mathbf{S}_b \mathbf{p}}{\mathbf{p}^T \mathbf{S}_w \mathbf{p}} \quad (2.20)$$

The above problem (2.20) can be transformed to a difference form that is given by [207, 98]:

$$\mathbf{p} = \arg \min_{\mathbf{p}^T \mathbf{p} = 1} \mathbf{p}^T (\mathbf{S}_w - \mu \mathbf{S}_b) \mathbf{p} \quad (2.21)$$

where  $\mu$  is a small positive constant. By solving Eq. (2.21), we can observe that the optimal projection vector  $\mathbf{p}$  is the eigenvector associated with the smallest eigenvalue of  $\mathbf{S}_w - \lambda \mathbf{S}_b$ . Finally, for more than one projection axis, the projection matrix  $\mathbf{P} \in \mathbb{R}^{d \times k}$  consists of the  $k$  eigenvectors associated with the  $k$  smallest eigenvalues of  $\mathbf{S}_w - \lambda \mathbf{S}_b$ .



**Figure 13: Illustration of the LDA projection axis [3].**

Figure 13 illustrates random data points where the data consists of two classes. Usually the Linear Discriminant Analysis projection is of dimension  $(C - 1)$ , where  $C$  denotes the total number of classes. Figure 13 presents the LDA projection axis that provides good class separation (horizontal axis), therefore, better discrimination.

### 2.4.3 Robust Sparse Linear Discriminant Analysis

The original LDA method suffers from several problems. First, LDA may suffer from the small sample size (SSS) problem, which makes the LDA algorithm infeasible in certain cases. Another problem of LDA is that it is very sensitive to noise. The third problem is that classical LDA is also sensitive to the number of projection directions. Many LDA based techniques have been proposed to overcome some of the classical LDA problems and provide better performance and efficiency, namely: orthogonal LDA

(OLDA) [208], uncorrelated LDA (ULDA) [206] and many others. The main motivation of OLDA and ULDA was addressing the small sample size problem that may occur in classical LDA. Also, two-dimensional linear discriminant analysis (2DLDA) [202] has been proposed for the same purpose, 2DLDA can be directly applied to the image matrix, which can use the structural information of the image for feature extraction. Another issue is that LDA fails to represent non-Gaussian distributed data. For this reason, authors in [225] proposed Manifold Partition Discriminant Analysis (MPDA) to solve the latter problem. MPDA jointly uses the neighbour information in addition to the label information in order to construct a discriminative embedding space. Sparse LDA (SLDA) [143] was proposed to overcome the issue of the presence of redundant features in the data. SLDA imposed the sparse constraint and was able to learn a sparse discriminant space. It is true that SLDA performs well on most classification tasks, but it still lacks the ability to implicitly perform feature selection. Recently, with the advent of deep learning methods, authors in [40] extended the original LDA criterion into a deep neural network framework and called it deep linear discriminant analysis (DeepLDA). The main goal of DeepLDA is to learn a model that can concentrate as much discriminative power as possible on the  $C - 1$  directions, with  $C$  denoting the class number. Similar to other deep architectures, DeepLDA provided efficient performance on large-scale image datasets. However, it requires a large amount of training samples to train the feature extraction network. Moreover, it is too difficult to interpret the model with the complex network structures.

All the above methods have contributed significantly to image and object classification, however, these approaches still have many shortcomings. These methods are still not able to provide the best features assessment, they are not robust to noise, and these methods cannot preserve discriminant information according to the selected number of projection directions and dimensions.

In order to address these issues and seek for an embedding space that provides better discrimination properties, authors in [186] proposed the Robust Sparse Discriminant Analysis (RSLDA) method, where the authors imposed the  $\ell_{2,1}$  norm over the

targeted transformation matrix to ensure that their method performs feature selection and extraction simultaneously. In addition, the authors introduced a sparse error term to fit noise during the learning process. They adopted the  $\ell_1$  norm for the error term to give the model the ability to handle the sparse noise. RSLDA is designed to be considered as a joint framework that integrates PCA and LDA into a single model. Moreover, the authors introduced an orthogonal matrix to connect the data in the original and transformed space and keep the main energy of the original data in the discriminant subspace.

RSLDA is a supervised LDA-based method used for feature extraction. Aiming to overcome some drawbacks of LDA technique and extract the features while keeping the main energy of the data and improving the robustness to noise, RSLDA solves the following optimization problem:

$$\min_{\mathbf{P}, \mathbf{Q}, \mathbf{E}} Tr \left( \mathbf{Q}^T (\mathbf{S}_w - \mu \mathbf{S}_b) \mathbf{Q} \right) + \lambda_1 \|\mathbf{Q}\|_{2,1} + \lambda_2 \|\mathbf{E}\|_1 \quad s.t. \quad \mathbf{X} = \mathbf{P} \mathbf{Q}^T \mathbf{X} + \mathbf{E}, \mathbf{P}^T \mathbf{P} = \mathbf{I} \quad (2.22)$$

where  $\mathbf{Q} \in \mathbb{R}^{d \times m}$  and  $\mathbf{P} \in \mathbb{R}^{d \times m}$  denote the projection matrix and orthogonal reconstruction matrix, respectively, with  $(m < d)$ .  $\lambda_1$  and  $\lambda_2$  are trade-off parameters used to determine the importance of the different terms.  $\mathbf{S}_w$  and  $\mathbf{S}_b$  are the within-class and between-class scatter matrices respectively.  $\mathbf{E}$  is the error matrix and  $\mu$  is a constant used to balance the two scatter matrices.

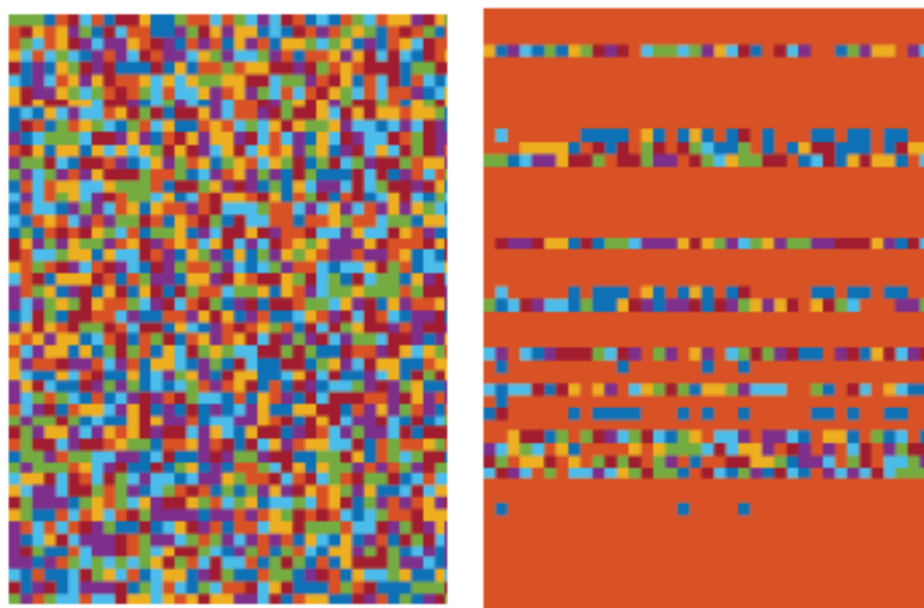
The  $\ell_{2,1}$  norm of the transformation matrix  $\mathbf{Q}$  used in the optimization problem (2.22) can be calculated using equation (2.23).

$$\|\mathbf{Q}\|_{2,1} = \sum_{i=1}^d \sqrt{\sum_{j=1}^m q_{ij}^2} \quad (2.23)$$

According to [186], RSLDA learns a discriminant subspace and has less information loss than other LDA-based algorithms. Besides, RSLDA addresses the issue of model sensibility to reduced dimensions and can therefore provide very good performance even in cases where the projected space has very few dimensions. Figure 14



illustrates the projection matrices derived from both the original LDA in addition to the RSLDA algorithms. By looking at sub-figure 14b, it is obvious that RSLDA can identify and select the most discriminative features from the original data. One can see that many rows in the projection matrix associated with RSLDA have zero values, which represent irrelevant features that the model can discard.



(a) Transformation matrix obtained by LDA.

(b) Transformation matrix obtained by RSLDA.

**Figure. 14:** Comparison of the transformation matrices provided by the original LDA and RSLDA on the Extended Yale B face database using 15 training samples from each class randomly selected. Note: only the first 50 rows of the projection matrices are visualized for comparison [186].

More information on Robust Sparse Linear Discriminant Analysis can be found in [186].

#### 2.4.4 Inter-Class Sparsity based Discriminative Least Square Regression

Least squares regression (LSR) has proven its effectiveness in classification tasks in the pattern classification and computer vision fields. LSR provided promising results especially in face recognition [197], microarray gene classification [112], cancer classification [58] and image retrieval tasks [50]. The main objective of LSR is to learn

an embedding space that links the source and target data with minimal regression errors.

Several LSR-based methods were proposed and contributed to enhance the original (LSR) framework [6, 152, 151, 51, 20, 25], each of these methods provided significant improvement over the original (LSR). LSR-based methods have always been found to be very efficient as they possess several problem solving properties. In particular, these methods are known to overcome the small sample size (SSS) problem that LDA may also face. At the same time they greatly improve the computational performance compared to other type-based methods [49, 173]. In addition to being robust to the SSS problem, LSR-based approaches have proven to be more flexible to the introduction of novel regularization parameters than other conventional methods. This fact enabled these methods to achieve better data interpretability, resulting in superior performance. The supervised approach Linear Regression (LR) is arguably one of the most popular LSR-based methods. It has proven to be particularly powerful in classification applications. Under certain conditions, LR can be considered as an equivalent for LDA. This was discussed in the paper entitled Least Squared Linear Discriminant Analysis [205].

Generally, LR operates as follows: First LR approach defines a label matrix linked to the class labels. Next, LR seeks for a transformation matrix that can perfectly transform the samples into their corresponding labels. However, many issues still exist in the above LR based methods. The first of them is that the target matrix is too strict and inappropriate for classification [182, 110]. Strict binary label matrices usually lead to constant regression response distances for different class samples, which leads to a disturbance in the learning process. This is contradicting the reality which states that samples belonging to different classes should be as far apart as possible after transformation. This targeted labeled matrix needs to be relaxed in order to achieve superior performance. Another major problem with the LR based methods is that these methods can lead to overfitting the system. This can happen

because sometimes these methods ignore the relationships among samples, in other words, they only focus on fitting the samples to the corresponding labels [194, 17].

Suppose  $\mathbf{X} \in \mathbb{R}^{D \times N}$  is a training data matrix and  $\mathbf{Y} \in \mathbb{R}^{C \times N}$  denotes the corresponding label matrix, where  $D$ ,  $N$  and  $C$  denote the feature dimension, the number of training samples and the number of classes, respectively. The standard LR (StLR) aims to learn a projection that transforms the given training samples into their respective class labels by minimizing:

$$\min_{\mathbf{Q}} \|\mathbf{Y} - \mathbf{Q}\mathbf{X}\|_F^2 + \lambda \|\mathbf{Q}\|_F^2 \quad (2.24)$$

where  $\mathbf{Q} \in \mathbb{R}^{C \times D}$  is the projection matrix and  $\lambda$  is a regularization parameter to set the importance of the regularization term.  $\|\cdot\|_F$  is the Frobenius norm.

Several methods have been proposed to address the problems associated with LR based methods [183, 221]. In order to address these major issues, authors in [193] proposed the discriminative LSR (DLSR) that provided several innovations. First, the proposed method introduced a relaxed label matrix instead of the strict binary one. Moreover, DLSR presented the  $\epsilon$ -dragging approach which aims to enlarge the distances of regression targets of different classes. DLSR demonstrated promising classification potentials, however, the adopted approach to relax the label matrix resulted in enlarging the regression responses distances between same class data samples. This disrupts the learning process.

To address this problem and further achieve better discriminative properties, authors in [188] proposed a new relaxed label regression method called Inter-Class Sparsity based Discriminative Least Square Regression (ICS\_DLSR). The proposed approach generates a linear embedding of the unknown label space, where the space dimension is equal to the number of classes. This approach was able to produce a model in which the margins of data samples of the common class are significantly reduced, as opposed to those of samples of different classes, which were amplified. This was achieved by inserting a class-based row sparsity on the projected

features. Unlike the previously mentioned LSR-based approaches, ICS\_DLSR aims to preserve the row-sparsity consistency property of samples belonging to the same class. ICS\_DLSR ensures that the regression responses distance between shared class samples will be significantly reduced, which can result in better performance. ICS\_DLSR was able to achieve its goals by imposing a novel inter-class sparsity regularization term on the transformation. In addition, a sparsity error term was introduced into the LSR model to relax the strict label matrix for regression.

Overall, the main goal of ICS\_DLSR is to provide an embedding space in which the same class transformed samples share a common sparse structure. In this sense, an inter-class sparsity constraint was introduced into the original least square regression model, such that the margins of samples belonging to the same class are greatly reduced, while the margins of samples belonging to different classes are enlarged.

Specifically, the authors of ICS\_DLSR introduced two additional terms into the StLR framework. First, a novel inter-class sparsity constraint was introduced to ensure that the transformed samples share a common class structure. Second, a sparsity error term was also introduced to relax the strict label matrix  $\mathbf{Y}$ . After this introduction, the proposed global criterion becomes as follows:

$$\min_{\mathbf{Q}} = \|\mathbf{Y} + \mathbf{E} - \mathbf{Q}\mathbf{X}\|_F^2 + \frac{\lambda_1}{2} \|\mathbf{Q}\|_F^2 + \lambda_2 \sum_{i=1}^C \|\mathbf{Q}\mathbf{X}_i\|_{2,1} + \lambda_3 \|\mathbf{E}\|_{2,1} \quad (2.25)$$

where  $\mathbf{Q}$  is the projection matrix,  $\lambda_1$ ,  $\lambda_2$  and  $\lambda_3$  are three regularization parameters to determine the importance of the corresponding terms.  $\|\cdot\|_F$  is the Frobenius norm.  $C$  denotes the total number of classes. The authors of ICS\_DLSR used the alternating direction method (ADM) [115, 116, 201] to derive the solution for the unknowns. ICS\_DLSR was able to achieve outstanding results on classification tasks.

## 2.5 Overview on Deep Learning

In recent years, Deep Learning [101] has gained much attention in various fields. These methods provided outstanding performance breakthroughs in several areas, namely: speech recognition, natural language processing and computer vision [96,

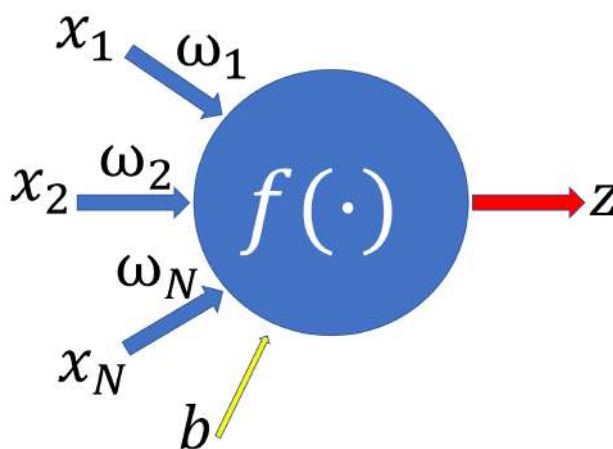
103]. With the principle objective being implicitly capturing intricate structures of big data, deep learning techniques allowed multiple processing layers models to represent data with multiple levels of abstraction. Deep learning consists of several methods, the best known of which are neural networks, hierarchical probabilistic models, in addition to a large number of supervised and unsupervised feature learning approaches. The main impetus came from the desire to construct a model that mimics how the brain perceives and understands multi-modal information. This has inspired much research in recent years. The initial development of a neural network was proposed by authors in [126], where the main objective of the authors was to understand how the human brain can develop complex patterns using interconnected cells called neurons. These authors proposed the McCulloch-Pitts (MCP) model, which is a basic neuron model that was a pioneering contribution to the field. Many methods were then proposed leading to the current "deep learning era". One of the most important contributions that led to the "deep learning era" is the work done in [72]. Authors in [72] introduced the multi layers (Deep Belief Network). Based on the Boltzmann Machines, the Deep Belief Network trains one layer at a time, guiding the training of intermediate levels of representation using unsupervised learning performed locally at each level. Deep Belief Networks based methods have demonstrated very efficient properties and are still being developed until our current date. These networks have been used by researchers for many tasks (e.g., medical image analysis [85, 87], cancer classification [5], hyperspectral image classification [224], electroencephalography [128]).

Some of the deep learning approaches were found to be significantly superior to the regular state-of-the-art techniques in various tasks (e.g., visual, audio, medical, social, and sensory). These techniques were able to process complex data in a more efficient manner. As time progressed, several factors contributed to the wide adoption of Deep Learning, the first of which would be the emergence of high-quality, labeled, and large datasets. Another reason that encourages more researchers to explore and investigate Deep Learning-based approaches is the rise of powerful parallel GPU computing, which has led to a significant acceleration in deep models' training. The

wide availability of open source toolboxes specifically designed for Deep Learning has also helped.

### 2.5.1 Deep Convolutional Neural Networks

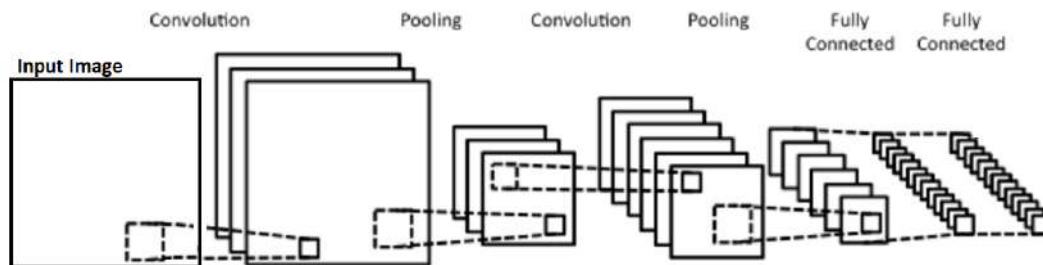
In general, the concept of convolutional neural networks is composed of two elements known as "Artificial Neural Networks" in addition to a set of operations known as "convolutions". If we recall the concept of neural networks, it is a system composed of artificial neurons that simulates the biological neurons for a specific task. Figure 15 illustrates a simple view over an artificial neuron, where  $f(\cdot)$  corresponds to the activation function. The inputs represented in the input set  $X = (x_1, x_2, \dots, x_N)$  are connected to  $f$  via the set of weights  $\Omega = (\omega_1, \omega_2, \dots, \omega_N)$  and the bias  $b$ , the output is finally represented by  $Z$ . The convolution operation mainly consists of applying some filters to an input signal.



**Figure. 15: Simple artificial neuron illustration.**

Convolution Neural Networks (CNNs) are considered the most representative supervised deep learning models. CNNs proved to be very competitive and powerful in computer vision and image processing tasks (e.g., Image Classification, Image Segmentation, Object Detection, Video Processing, in addition to Natural Language Processing.) [27, 117]. A typical CNN architecture generally consists of alternating layers of convolution and pooling. These are succeeded by single or multiple fully

connected layers. In some works, a fully connected layer is replaced by a global average pooling layer. An example of a simple CNN architecture is illustrated in Figure 16.

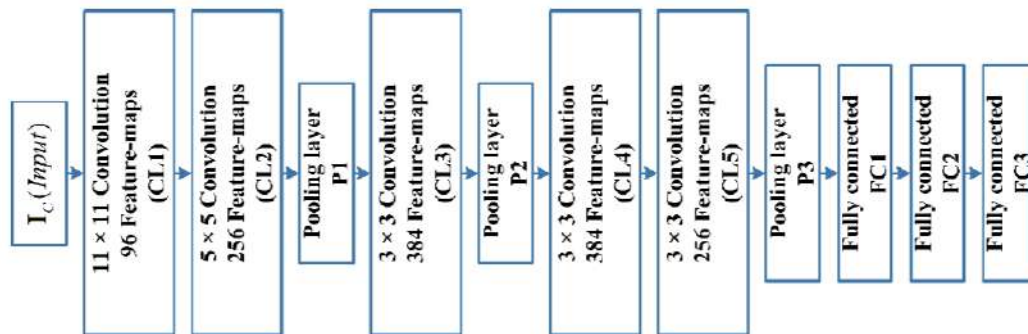


**Figure. 16: Simple Artificial Neural Network architecture.**

Convolutional Neural Networks acquire their efficient learning strength due to the multiple feature extraction stages they employ. In recent years, CNNs based approaches attracted much interest in the image processing and computer vision fields. Many methods with different architectures have been proposed and showed very optimistic performance, where the significant improvement achieved from one method to another is mostly related to novel architectural innovations (e.g., depth of the network, width, etc...).

Historically, several contributions targeting (CNNs) have been proposed. It all started in 1989 when a CNN was first proposed by the authors of [102]. Authors of [102] utilized the backpropagation method in the training process, the proposed framework sets the weights according to the target. Authors in [104] presented the Convolutional Neural Network as a feedforward multilayered hierarchical network, where each layer performs several transformations. The output of the convolutional kernels is then assigned to the nonlinear processing unit (activation function). The proposal of AlexNet by the authors in [96] was a breakthrough in the field, where the authors achieved a remarkable classification performance using the ImageNet dataset. Knowing that deep CNN methods require significant computational power, Alexnet has used parallel computing in the training process to overcome the shortcomings of the hardware. The network depth of AlexNet was extended from 5 (LeNet) to 8 layers to ensure that the network is applicable to multiple image categories. Since the

authors of [96] knew that increasing the network depth generally leads to overfitting, they ensure that their algorithm skips some transformational units during the training process. This idea was inspired by the work in [29, 164], which presents a simple way to prevent neural networks from overfitting. Figure 17 illustrates the architecture of AlexNet. The success of AlexNet have pushed a lot of other researchers to adopt CNNs, resulting in many innovations. Much work was then implemented by altering the structure of the networks and designing new blocks.



**Figure. 17: AlexNet architecture showing its 8 layers [86].**

Another major work that made a huge impression was the authors' work in [159]. They proposed the very deep convolutional neural network (VGG), which demonstrated efficient performance in large-scale image classification and localization problems. VGG is characterized by its simplicity, homogeneous topology and increased depth. VGG is regarded as an innovative object recognition model that supports up to 19 layers, it has the ability of outperforming baselines on many tasks and datasets outside of ImageNet. The main drawback of VGG is that it is computationally intensive and requires high computational resources due to the use of 138 million parameters. Authors in [168] introduced the (GoogleNet) network, where the proposed network architecture allows achieving high performance with reduced computational cost. GoogleNet is even deeper than the above mentioned networks, it consists of a total of 22 layers. The architecture of GoogleNet is where the inventive idea of split, transform and merge with the corresponding block known as inception block was initially introduced. The proposed Inception Block introduced the concept of branching within a layer, which allowed the abstraction of features at different spatial

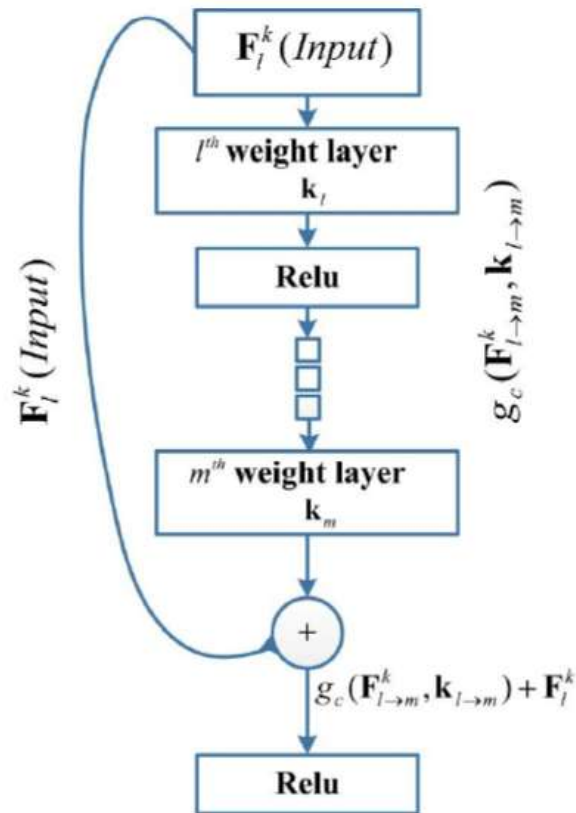


scales. GoogleNet applied parameter tuning, which resulted in a huge reduction in the number of parameters, which significantly reduced the computational requirements. Another strength of GoogleNet is its fast convergence rate, which was achieved by introducing the auxiliary learners concept. GoogleNet showed very good characteristics both computationally and in terms of performance, however, its heterogeneous topology that needs to be customized from one module to another is its main limitation. Moreover, the use of GoogleNet may lead to the loss of relevant information at some points. This is due to the representation bottleneck that drastically reduces the feature space in the next layer.

Another widely used and well-known deep network is ResNet [62]. ResNet has greatly influenced the deep neural networks architectural innovations by introducing the concept of residual learning. Despite of having an architecture 8 and 20 times deeper than VGG and AlexNet, respectively, ResNet showed lower computational complexity than the two aforementioned networks. The authors in [62] empirically showed that ResNet, which consists of 50, 101, and 152 layers, leads to higher performance in image classification tasks than a simple network with 34 layers. Figure 18 illustrates the architecture of the residual block used by ResNet.

The concept of residual learning then inspired subsequent networks, such as Inception-ResNet, Wide ResNet, ResNeXt and others [167, 195, 212].

Similar to other tasks, Deep Learning using CNNs has both advantages and disadvantages. It is proven that the hierarchical structure of deep CNNs provides the ability to extract low, med and high-level features. Deep architectures usually have an advantage over the conventional architectures when it comes to complex learning problems. CNN based methods have shown performance enhancement over the conventional methods [134, 174]. However, deep learning approaches require enormous amounts of computational resources compared to conventional feature extraction and manifold learning approaches. Deep learning methods require expensive GPUs and hundreds of machines, which is very costly. Moreover, deep architectures are significantly slower than the conventional machine learning feature



**Figure. 18: ResNet architecture of the residual block [86].**

extraction approaches. Another drawback is the fact that Deep Learning methods require very large amounts of data to demonstrate superiority over other feature extraction techniques.

These above factors have kept the focus on conventional machine learning algorithms. In particular, conventional supervised learning is very promising due to its high performance and learning ability. Additionally, conventional supervised learning approaches are noticeably simpler to implement and require far less computational resources and processing time. At the same time, most of the recent supervised learning approaches have demonstrated very efficient performance in various domains, especially in computer vision, image and object classification, and many others. Compared to Deep Learning based methods, conventional methods are better suited for tasks with small databases. For these purposes, we decided to propose several

novel supervised learning algorithms for image categorization. Our proposed methods were able to demonstrate their efficiency and ensure high discrimination capabilities.

## 2.5.2 Graph-based Deep Learning

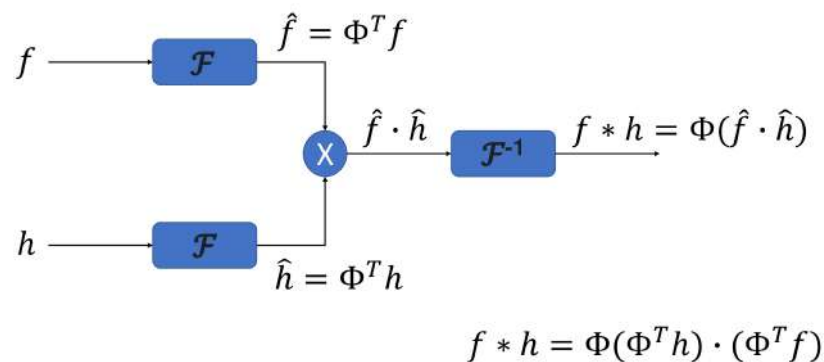
Deep Learning has experienced a breakthrough in recent years. Throughout history, the majority of Deep Learning studies have focused on different dimensional Euclidean- structured data (e.g., acoustic signals, images, and videos).

In general, 2008 was the year that the most important work exploiting Deep Learning using manifolds and graphs was introduced. Authors in [155] proposed the "graph neural network model", which became a breakthrough in the field.

Various techniques such as convolutional neural networks (CNN), recurrent neural networks and others, led to a breakthrough in the machine learning community. These techniques led to a surge in performance that could not have been imagined just a few years ago. The major success of learning techniques, particularly those related to convolutional neural networks, has merely come by working in the euclidean domain. However, in a multitude of other fields, we need to deal with various types of data that are best represented by manifolds and graphs (e.g., social networks, regulatory networks, 3D shapes). Much research and experimentation is being conducted for the purpose of generalizing deep learning frameworks to non-Euclidean structured data such as graphs and manifolds [15, 34, 70, 91].

As we have mentioned earlier, many researchers were fueled by the need to investigate how deep learning can be applied to non-euclidean data. Therefore, the first thing they thought of was to generalize convolution through spectral approaches, in this case the main idea was basically to generalize the Fourier convolution theorem to graph and manifold structured data. In other words, applying convolution in the spectral domain rather than the spatial one. To accomplish this, researchers began by considering the eigenfunctions of the Laplacian graph as a generalized version of the typical Fourier basis. One can obtain the graph convolution as follows: First, one projects the original signal over the Laplacian eigenfunctions, thus realizing a

graph Fourier transform. Second, one multiplies the obtained spectrum by a set of spectral coefficients and third, one projects everything back to the original domain. An illustration of the steps used in spectral approaches is shown in Figure 19. The Laplacian has an eigenvalue decomposition  $\Delta = \Phi\Lambda\Phi^T$ , where  $\Phi = (\phi_1, \dots, \phi_n)$  are the orthonormal eigenvectors and  $\Lambda = \text{diag}(\lambda_1, \dots, \lambda_n)$  is the diagonal matrix of the corresponding eigenvalues. Given a signal  $f = (f_1, \dots, f_n)^T$  on the vertices of the graph  $G$ , its graph Fourier transform is given by  $\hat{f} = \Phi^T f$ .



**Figure. 19: Illustration of spectral approaches steps.**

The authors in [70] worked on Convolutional Neural Networks (CNN)s on graphs in spectral domain. Another important contribution is the work of authors in [34], authors implemented the CNNs on spectral graphs with the goal of designing fast localized convolutional filters on graphs. Authors in [91] proposed the famous Graph Convolutional Networks (GCN) algorithm aiming at a semi-supervised approach for learning the soft label in a transductive setting with graph-structured data. Another approach with semi-supervised setting is the method proposed by the authors in [108]. After that, many other algorithms related to the originally proposed one (GCN) have been proposed. The most famous of them are Graph Attention Networks [178], Graph Spatial-temporal networks [157], Graph Auto -encoders [18], and Graph Generative Networks [210]. Other methods for improving spectral graph convolutional networks were later proposed [105, 109, 191, 204, 123, 124, 23, 24].

Despite the efficient performance provided by the spectral methods, there is a

problem, namely that the eigenfunctions of the Laplacian are inconsistent across different domains. In other words, when using the same input signal and coefficients, the result is different from one case to another. This comes from the fact that graph Laplacian eigenfunctions exhibit different behavior across different domains. To solve this problem and to extend the convolution in a consistent way across different domains, the researchers proposed a second family of approaches, namely spatial approaches [127]. The main idea of spatial approaches is to apply a template to a neighborhood representation obtained by mapping the neighbors to a finite fixed structure.

The authors in [127] extended the Fourier operation to the non-Euclidean domain and generalized CNNs to graph- and manifold-structured data as well.

Here is a brief overview of how Deep Learning has been mathematically deployed on graphs. First, let's start with some notations. The assumed notations used in this section are summarized in the Table 4

**Table 4: Notations used in the current section.**

Symbol	Description	Constraint/Formula
$\mathbf{W}$	Adjacency Matrix	$w_{ij} = w_{ji}$ $w_{ij} = 0$ if $(i, j) \notin \varepsilon$ $w_{ij} > 0$ if $(i, j) \in \varepsilon$
$\mathcal{G}$	Undirected weighted graph	$\mathcal{G} = (\{1, \dots, n\}, \varepsilon, \mathbf{W})$
$\Delta$	Unnormalized Graph Laplacian	$\Delta = \mathbf{D} - \mathbf{W}$ $\mathbf{D} = \text{Diag}(\sum_j w_{ij}, i = 1, \dots, n)$
$\Delta = \Phi \Lambda \Phi^T$	Laplacian eigendecomposition	–
$\Phi$	Orthonormal eigenvectors	$\Phi = (\Phi_1, \dots, \Phi_n)$
$\Lambda$	Diagonal matrix of corresponding eigenvalues	$\Lambda = \text{Diag}(\lambda_1, \dots, \lambda_n)$

In harmonic analysis, the eigenvectors play the role of Fourier atoms, thus the eigenvalues can be interpreted as frequencies. First, given a signal  $f = (f_1, \dots, f_n)^T$  on the vertices of the graph  $\mathcal{G}$ , its graph Fourier transform is given by  $\hat{f} = \Phi^T f$ . The spectral convolution in the Euclidean case of two signals  $f$  and  $g$  can be defined as the element-wise product of their Fourier transforms as follows:

$$f \star g = \Phi (\Phi^T f) \circ (\Phi^T g) = \Phi \text{diag}(\hat{g}_1, \dots, \hat{g}_n) \hat{f} \quad (2.26)$$

Authors in [16] used the spectral convolution presented in equation 2.26 to generalize CNNs on graphs as follows:

$$f_l^{out} = \xi \left( \sum_{l'=1}^p \Phi_k \hat{G}_{l,l'} \Phi_k^T f_{l'}^{in} \right) \quad (2.27)$$

where  $F^{in} = (f_1^{in}, \dots, f_p^{in})$  and  $F^{out} = (f_1^{out}, \dots, f_q^{out})$  denote the p and q-dimensional input and output signals on the vertices of the graph, respectively.  $F^{in} \in \mathbf{R}^{n \times p}$  and  $F^{out} \in \mathbf{R}^{n \times q}$ .  $\Phi = (\Phi_1, \dots, \Phi_k)$  is an  $n \times k$  eigenvectors-matrix and finally  $\hat{G}_{l,l'} \in \mathbf{R}^{k \times k}$  is a diagonal matrix of spectral multipliers corresponding to a particular filter in the frequency domain, and  $\xi$  is a nonlinearity applied to the vertex-wise function values. This method proved very good contributions, however it has several drawbacks. One of these drawbacks is the high computational cost required for the process.

In order to address this issue and alleviate (reduce) the computational cost, authors in [34] used the Chebyshev polynomial basis. In that case, the spectral filters are represented as follows:

$$g_\alpha(\Delta) = \sum_{j=0}^{r-1} \alpha_j T_j(\hat{\Delta}) = \sum_{j=0}^{r-1} \alpha_j \Phi T_j(\hat{\Lambda}) \Phi^T \quad (2.28)$$

where  $T_j(\lambda) = 2\lambda T_{j-1}(\lambda) - T_{j-2}(\lambda)$  represents the Chebyshev polynomial of degree j, when  $T_1(\lambda) = \lambda$  and  $T_0(\lambda) = 1$ .

$\hat{\Delta} = 2\lambda_n^{-1}\Delta - I$  is a rescaled Laplacian such that its eigenvalues  $\hat{\Lambda} = 2\lambda_n^{-1}\Lambda - I$  lie in the interval  $[-1, 1]$ , and  $\alpha$  denotes an r-dimensional polynomial coefficients vector for parameterizing the filter. By using this approach, the authors were able to address several drawbacks that arise in classical spectral convolution. Moreover, the computational complexity was alleviated from  $\mathcal{O}(n^2)$  to  $\mathcal{O}(rn)$ , where  $r$  indicates how many times the Laplacian was applied.

Authors in [91] proposed the Graph Convolutional Network algorithm (GCN), which also contributed in a decent way in the graph-based networks area. The proposed algorithm is related to the work in [34] with additional assumptions. Assuming that  $r = 2$ ,  $\alpha = \alpha_0 = -\alpha_1$  and  $\lambda_n$  is approximately equal to 2 ( $\lambda_n \approx 2$ ), the filter is expressed as:

$$g_\alpha(f) = \alpha(I + D^{-\frac{1}{2}}WD^{-\frac{1}{2}})f \quad (2.29)$$

By analyzing the constructed filter, we can realize the fact that the maximum eigenvalue of  $I + D^{-\frac{1}{2}}WD^{-\frac{1}{2}}$  can be 2, therefore the filter is numerically unstable. In order to solve this problem, the authors renormalized the filter from equation 2.29, which is then expressed as follows:

$$g_\alpha(f) = \alpha\hat{D}^{-\frac{1}{2}}\hat{W}\hat{D}^{-\frac{1}{2}}f \quad (2.30)$$

where  $\hat{W} = W + I$  and  $\hat{D} = \text{diag}(\sum_{j \neq i} \hat{w}_{ij})$ .

### 2.5.3 Deep Metric Learning

Lately, Convolutional Neural Networks has achieved remarkable success in the fields of pattern recognition and computer vision. Metric learning is directly based on a distance metric that aims to assemble the similarity between different images. Recently, many researchers in the computer vision community are exploring deep metric learning approaches. These methods combine the idea of deep neural networks with the main objective of manifold learning. Deep metric learning uses neural networks to automatically learn discriminative features from images by optimizing a given objective function. These methods can show their superiority over conventional methods in many cases (e.g., faces of the same person when presented in different poses, expressions, illuminations). While metric learning has limited ability to capture nonlinearity in the data, deep metric learning helps in capturing the non-linear feature structure by learning a nonlinear transformation of the feature space. Building efficient

classification models is strongly related to the design of appropriate loss functions that enable optimal class discrimination. In recent years, deep metric learning has been shown to deliver satisfactory results for various tasks such as face recognition, image classification, pattern recognition, anomaly detection, etc. Several methods have exploited deep metric learning, designed several loss functions and provided very good discrimination capabilities [185, 142, 190, 162, 90] .

## 2.6 Other Tools

Throughout the presented contributions in this thesis, we have used several well-known schemes in order to achieve our objectives. We have used these general schemes as tools that have helped us to accomplish our work. Whether they are considered mathematical tools or general ideas related to machine learning, these methods have contributed in enhancing the performance of our proposed approaches and achieving the desired optimal results. We have used several approaches, the most important of which are: (i) gradient descent algorithm and (ii) ensemble learning. In this section, we will briefly introduce these schemes, and describe how we used them to achieve our goals.

### 2.6.1 Gradient Descent

Gradient descent (GD) is an iterative optimization scheme used to minimize the function by moving toward the steepest descent direction in each iteration. The way the gradient method is applied differs through various fields. In machine learning and classification, gradient is used to iteratively update the parameter values of the desired model.

In general, the solution of optimization problems can be found using two approaches, the first is the "closed-form solution" and the second is the "gradient descent" method.

Throughout our multiple contributions, we have used both approaches to solve our proposed optimization problems, we have adopted the closed-form solution for some of our suggested schemes and the gradient method for the others. The



gradient algorithm has demonstrated excellent characteristics in solving unconstrained optimization problems. Besides its ability to provide accurate solutions, it is also characterized by its simplicity and low computational complexity.

Knowing that the general idea of gradient descent is mathematically related to the derivative of a function, one should first know the exact role of the derivative in the procedure. Understanding the real interpretation of the derivative is as important as being able to calculate it. Andrew Trask has given a very nice explanation about derivatives and how they work in his book "Grokking Deep Learning".

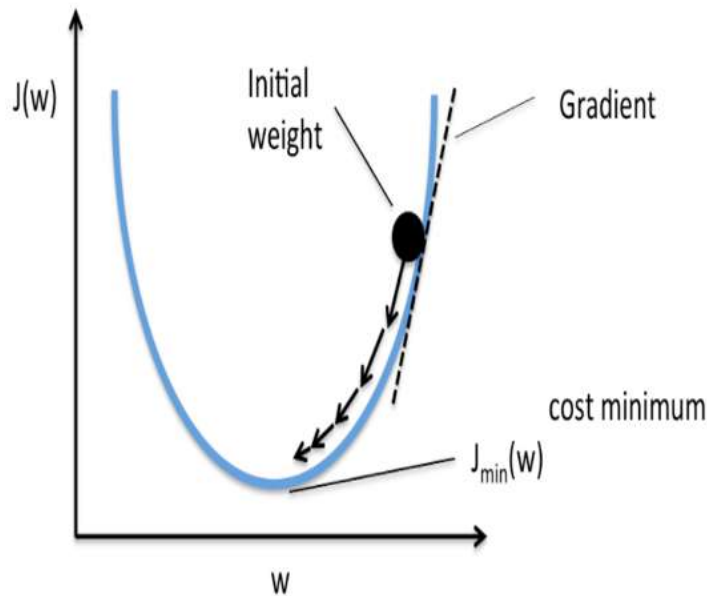
Gradient descent has always been used in machine learning and optimization to find the minimum of a convex function. This algorithm relies on properties of the first derivative to figure out in which direction and with what magnitude coefficients of the function should be modified. One of the most important constraints to work with the gradient descent algorithm is that the cost function should be differentiable, otherwise it is not possible to apply the gradient descent algorithm. One of the most commonly used cost functions for regression models is undoubtedly the mean squared error (MSE) function. Given that  $i$ ,  $m$ ,  $\mathbf{y}$  and  $\hat{\mathbf{y}}$  denote the index of samples, the number of samples, the expected and predicted values, respectively, the MSE can be calculated as follows:

$$MSE = \frac{1}{2m} \sum_{i=1}^m (\hat{y}^{(i)} - y^{(i)})^2 \quad (2.31)$$

It is usually very common for the cost function to be represented by the letter  $J$ . The number of derivatives that need to be calculated are related to the number of parameters in the desired function.

Figure 20 illustrates the general methodology of the gradient descent algorithm, showing the direction of gradient descent and the cost function value according to the weight.

If we want to interpret the gradient geometrically, it is possible to think of the derivative as the slope of the tangent line to the graph at the given point. Synonymous with the word "gradient" is the word "slope". The values of the model parameters are



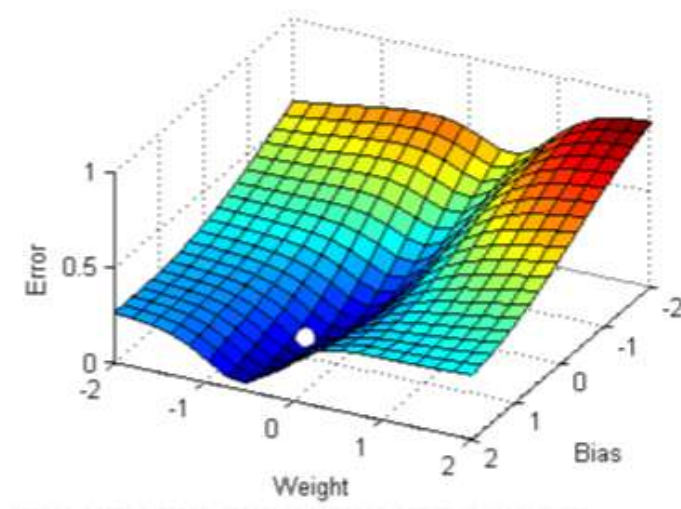
**Figure. 20: Gradient descent algorithm general methodology [4].**

usually randomized at the beginning. Their values determine the location of the point on the error curve (for a model with one parameter), the error surface (for a model with two parameters), or the error function (for more than two parameters). The goal of the Gradient Descent algorithm is to identify the parameter values for which the error is minimal. Figure 21 illustrates an error surface for a random function, where the minimum error value is represented by a white dot on the figure (Image Source: <https://towardsdatascience.com/improving-vanilla-gradient-descent-f9d91031ab1d>).

Let us suppose that  $w$ ,  $w'$ ,  $b$ ,  $b'$  and  $\alpha$  denote the current weight value, the new weight value, the current bias value, the new bias value, and the learning rate, respectively. In order to achieve convergence, the parameters are generally updated iteratively as follows:

$$w' = w_0 - \alpha * \frac{\partial J(w_0, b)}{\partial w_0} \quad (2.32)$$

$$b' = b_0 - \alpha * \frac{\partial J(w_0, b)}{\partial b_0} \quad (2.33)$$



**Figure. 21: Error surface illustration.**

where  $\frac{\partial J(w_0, b)}{\partial w_0}$ , and  $\frac{\partial J(w_0, b)}{\partial b_0}$  denote the derivative of the cost function  $J$  with respect to  $w_0$  and  $b$ , respectively.

The parameters should be updated until the value of the cost function stops decreasing, and the whole process can be terminated if the current model state is already satisfactory.

In the machine learning field, the gradient algorithms have been used in a vast number of applications to solve the optimization problems associated with the learning models. (GDs) have demonstrated excellent properties in solving unconstrained optimization problems. They are characterized by their simplicity and low complexity. Many variations of the gradient approach have been proposed, tested and have shown their effectiveness. Some similar ones are "Adaptive Gradient Techniques" (AGT) which are very effective when working with sparse data. Adaptive gradients boost data's robustness [33]. AGT algorithms have been found to have certain limitations. It has been proved that the utilization of AGT eliminates the need to manually tune the learning rate. However, they reach a stage where they are unable to acquire new information due to the accumulation of square gradients in the denominator. As each additional term is positive, the cumulative sum tends to increase during training. This in essence, decreases the learning rate and ultimately makes it very poor. Many

novel methods implement the gradient descent techniques in neural networks, these methods achieved very promising performance [38, 165]. Authors in [48] proposed a novel fast gradient approach for image classification using neural networks, which showed very promising performance.

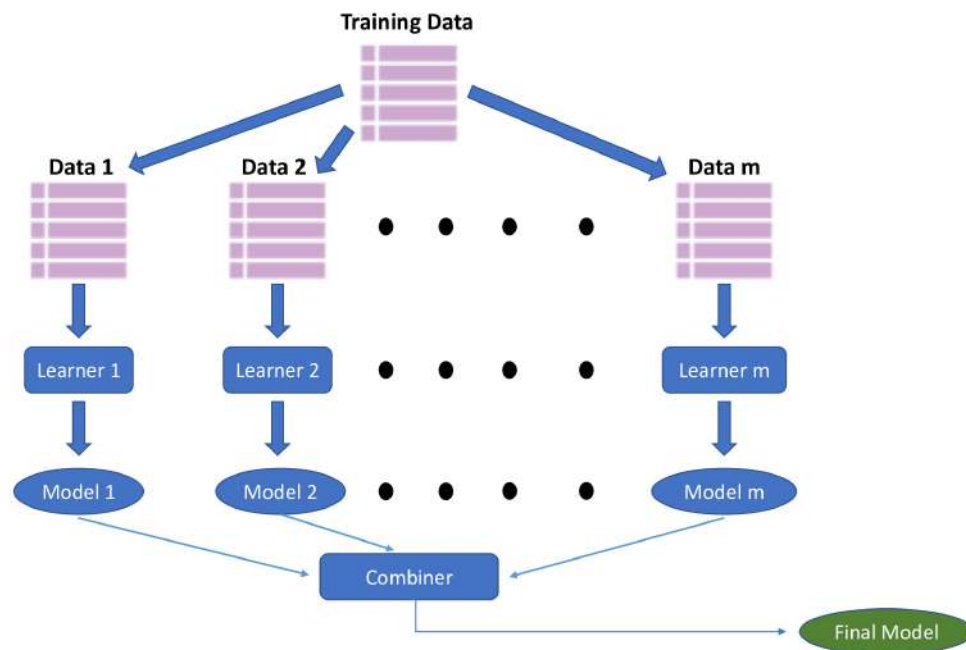
## 2.6.2 Ensemble Learning

In the machine learning field, especially when talking about the methods where the main target is to provide a discriminative embedding space, a single model is usually sought. A model is usually constructed by specific mathematical operations guided by the global criterion of the corresponding algorithm. Once the model is obtained, it is used for the desired task (e.g., classification or some other performance evaluation protocol). Working with single models provided by powerful algorithms has always been an efficient approach in classification tasks. However, one may ask some questions such as: "Is it necessary that the performance obtained using a single model is the optimal performance that a given algorithm can provide?", and "Does working with a single model always reflect the full potential and discriminative properties of the algorithm?".

In reality, it is not necessary that learning with a single model always leads to the optimal performance provided by a proposed method. To address this problem and investigate how to improve the performance of different methods, some research investigated ensemble learning methods. An ensemble learning combines the predictions from multiple machine learning models into a single model that can reduce the generalization error. They offer increased flexibility and can scale in proportion to the amount of training data available. A few widely used ensemble approaches are bagging [14] and boosting [120].

The main idea of ensemble learning is to blend and combine the predictions from multiple models. These models are usually very good models and each of them provides a good discrimination property on its own. By combining these models, one obtains a single model that is characterized by improved discrimination ability. This leads to better classification. So the hypothesis is that in the case where

the models are correctly combined, this can lead to more accurate and/or robust models. Ensemble learning consists of several methodologies (e.g. stacking, boosting, bagging, etc...). Figure 22 presents an overview of one general structure of ensemble learning methodology, where multiple subsets of the training data are used to create multiple models. The obtained models are then fed to a model combiner, resulting in a final model. The obtained final model can then be used for the desired tasks (e.g., classification).



**Figure. 22: Ensemble Learning Overview.** Note: the presented overview is a general structure, many components can be realized in several different ways.

A variety of ensemble learning methods have been applied to classification tasks, mostly using deep convolutional neural networks (CNNs) for image classification. The reason is that ensemble learning has shown promising and excellent contribution to improve the performance of neural networks [35].

The performance of a single model is usually measured by its ability to determine the best predictor for the data. This can only be inferred after the classification process is complete. There is no way to realize this information beforehand by exploiting only the treated data and the optimization problem [97]. This was addressed in [141, 97].

This research focused on using a cross-validation strategy to evaluate the performance of each model. This strategy is referred to as the "discrete Super Learner selector".

Another view to ensure improved performance may be to estimate the optimal combination of models that leads to the best predictor. This has been well studied in the literature. Brieman addressed several related works regarding the theoretical properties of ensemble learning in [14] where he summarized the works of [12, 47, 55, 145, 150]. Another well-known strategy used in ensemble learning is called "stacking" [189], it involves combining the predictions of multiple models on the same data set. Many researchers have proposed linear combination approaches that introduce stacking into the ensemble of models [189, 14].

To derive the most efficient combination of models, the work described in [14] examined stacked regression using cross-validation. The cross-validation based work was extended with the aim of finding the best combination of predictors by proposing the "Super Learner" approach [97]. This framework showed superiority and very good contributions in several domains, namely: online learning [10], medicine [121, 192], spatial prediction applications [32] in addition to mortality prediction [19, 140].







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# Experimental setup and Datasets

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To carry out the various experiments reported in this thesis, we used several datasets of different types and scales. Image datasets depicting faces (with lighting, pose, and expression variations), objects, scenes, handwritten digits, and others were used to measure the performance of our proposed methods. In addition, a synthetic non-image dataset and an artificial pattern dataset were used to achieve more reliability. In this thesis, we focus on image classification tasks, so we used a wide range of image descriptors in our experiments. In this chapter, we give a brief description of the datasets and image descriptors used in this thesis, while explaining the experimental setups and the pre-processing techniques used (if applied).

### 3.1 Experimental Setup

To ensure a fair comparison between the proposed and competing approaches, the different experiments were conducted using the same experimental setup (datasets, percentage of training/test samples, dimensionality reduction techniques, etc.).

There are a variety of competing methods that we selected for comparison with our methods, these methods were selected based on the convenience of the experiments in each paper. In other words, the competing approaches sometimes differ from one paper to another. However, most of our works share these following methods as basic competing methods: K-nearest neighbors (KNN) [95], Support Vector Machines (SVM) [21], Linear Discriminant Analysis (LDA) [171], Local Discriminant Embedding (LDE) [22], Principal Coefficients Embedding (PCE) [139], Inter-class sparsity based least square regression (ICS\_DLRS) [188] and Robust sparse LDA (RSLDA) [186]. Some additional methods including Linear Regression Based Classification (LRC) [129], Low-rank Linear Regression (LRLR) [17], Low-rank Ridge Regression (LRRR) [17], Sparse Low-rank Regression (SLRR) [17], Low-rank Preserving Projection via Graph Regularized Reconstruction (LRPP\_GRR) [187], Manifold Partition Discriminant Analysis (MPDA) [225], Sparse Uncorrelated Linear Discriminant Analysis SULDA [220], and Exponential Local Discriminant Embedding ELDE [41] are added to enrich the comparison for the Extended Yale B and the large PubFig83 dataset.

In addition to the previous ones, some deep learning methods were also included in our evaluations to measure the performance of our proposed methods against deep approaches. The derived results are presented in the corresponding tables in the contribution chapters.

For most of our experimental findings, the classifications were performed with 10 randomly selected splits for each dataset. In other words, the classification rates presented in the tables of our experiments are reported as the average classification accuracy over the 10 splits, unless otherwise stated in the results section for each experiment. We note that the SVM used in the experiments is the Linear SVM. It was implemented using LIBSVM library<sup>1</sup>.

In our experiments, different training/testing percentages are used for each dataset. For each method, an embedding is first computed using the training portion of the data. The training and test data are then projected using the estimated embedding. Classification of the test data is then performed using either the Nearest Neighbor classifier (NN) [28] or the Support Vector Machines (SVM) classifier [57].

Most experiments invoked a dimensionality reduction of the raw features before feeding them to the learning models and classifiers. In most of our experiments, the data was pre-processed by using Principal Component Analysis (PCA), which was used as a dimensionality reduction technique while preserving 100% of the data's energy. We note that in some experiments performed, PCA was not used at all to illustrate the ability of the method in selecting the most relevant original features.

The reported classification rates were selected from the combination of the best parameter configurations and correspond to the average over 10 randomly selected splits, as mentioned earlier. In case a specific method required some kind of tuning or has a specific parameter, information can be found in the relevant chapters in Part II of this report.

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<sup>1</sup><https://www.csie.ntu.edu.tw/~cjlin/libsvm/>

## 3.2 Datasets

Several real and synthetic sample datasets are used in our work. These datasets include face images, object images, handwritten digit datasets, and scene datasets. Despite the fact that most of our work focuses on image classification, a synthetic non-image dataset as well as a text dataset have also been used for broader evaluation.

### 3.2.1 Face Datasets

- **Extended Yale B Face Dataset**<sup>2</sup>: This dataset [53] is constructed from images of faces taken at different illuminations and facial expressions for each subject. The used dataset is a cropped version which contains between (58 and 64) images for each of the 38 individuals. It contains a total number of 2414 images, each of which is rescaled to  $32 \times 32$  pixels and represented through gray scale representation. Raw brightness images of dimension 1024 are used in the experiments. The reported results were obtained after we used 10, 15, 20 and 25 samples from each class as training samples and the remaining as test samples.
- **LFW-a Dataset**<sup>3</sup>: The Labeled Faces in the Wild-a (LFW-a) [75] dataset. While maintaining the structure of the original LFW dataset, LFW-a contains the images from the LFW dataset after alignment with commercial face alignment software. The used dataset contains images from 141 different classes with a total number of 3,408 gray-scale images, each rescaled to  $32 \times 32$  pixels. Raw brightness images of dimension 1024 are used in the experiments. The reported results were obtained after we used 5, 6, 7, and 8 image samples from each class as training samples and the rest as test samples.
- **Georgia Face dataset**<sup>4</sup>: The Georgia face dataset contains a total of 750 images representing 50 individuals. Each individual is represented by 15 images showing frontal and tilted faces with different facial expressions, lighting

<sup>2</sup><http://vision.ucsd.edu/~leekc/ExtYaleDatabase/ExtYaleB.html>

<sup>3</sup><https://talhassner.github.io/home/projects/lfwa/index.html>

<sup>4</sup>[http://www.anefian.com/research/face\\_reco.htm](http://www.anefian.com/research/face_reco.htm)

conditions, and scales. The images used are cropped and resized to  $32 \times 32$  pixels for each image. Raw-brightness images (dimension 1024) are used in the experiments. The reported results were obtained after we used 3, 5, 7 and 9 image samples from each class as training samples and the remaining as test samples.

- **Honda dataset**<sup>5</sup>: The Honda face dataset contains a total number of 2,277 face images. It consists of 22 classes with approximately 97 images per class. The images represent faces subjected to different conditions. Raw brightness images are used in the experiments. The reported results were obtained after we used 10, 20, 30 and 50 image samples from each class as training samples and the rest as test samples.
- **FEI dataset**<sup>6</sup>: The FEI face dataset contains images of students and staff from FEI. It is a face dataset that contains a set of colored face images taken against a white background. The images are in an upright frontal position with a profile rotation of up to approximately 180 degrees. This dataset contains a total of 700 images, 14 images for each of the 50 subjects. The images are resized to  $32 \times 32$  pixels. Raw brightness images of dimension 1024 are used. The reported results were obtained after we used 5, 6, 7, and 8 image samples from each class as training samples and the rest as test samples.
- **PubFig83 dataset**<sup>7</sup>: The PubFig83 dataset is a large scaled and challenging dataset that contains 13,002 images representing faces, collected in different situations (e.g., facial expressions, illuminations, backgrounds, and different poses). The images in this dataset represent 83 different individuals, each of which has between 46 and 231 images. We used 8720 images for training and the remaining 4282 for testing. HOG , LBP and Gabor wavelet features are extracted and concatenated from the aligned face images, then finally reduced

<sup>5</sup><http://vision.ucsd.edu/leekc/HondaUCSDVideoDatabase/HondaUCSD.html>

<sup>6</sup><https://fei.edu.br/cet/facedatabase.html>

<sup>7</sup><http://www.brianbecker.com/blog/research/pubfig83-lfw-dataset/>

to 2048 dimensions using PCA. The methods are compared with respect to the experimental settings presented in [7].

### 3.2.2 Objects Datasets

- **COIL20 Object Dataset**<sup>8</sup>: The Columbia Object Image Library (COIL20) [130] dataset is constructed from images of different objects, with each object rotated around a vertical axis. The dataset used in our works contains images of 20 objects, each with 72 images, resulting in a total number of 1,440 images. The image descriptor used is the Local Binary Patterns (LBP) [107]. The uniform LBP histogram (59 values) was used. Three LBP descriptors are constructed from the image using 8 points and three values for the radius ( $R=1, 2$  and  $3$  pixels). Thus, the final concatenated descriptor has 177 values. The results are obtained after we use 20, 25, 30 and 35 image samples from each class as training samples and the remaining as test samples.
- **Caltech101 Dataset**<sup>9</sup>: The used Caltech101 dataset contains images of objects belonging to 101 classes. The full Caltech dataset, consisting of 256 classes, can be found at [56]. It is a well-known, challenging set that contains a set of images with complicated backgrounds. We used a cropped version of the original Caltech dataset, which consists of 3,030 images, 30 images for each of the 101 classes. The reported results were obtained after we used 5 image samples from each class as training samples and the rest as test samples.

The image descriptor used is the block-based LBP [107] representation. We have used 100 blocks. For each block, we extract the uniform LBP histogram (59 values). Thus, the length of the image descriptor is 5900.

Moreover, we use the deep features provided by the ResNet-50 [63] convolutional neural network. This is a 50 layer convolutional neural network that is trained on the ImageNet database. By using this network, we are able to extract

<sup>8</sup><http://www.cs.columbia.edu/CAVE/software/softlib/coil-20.php>

<sup>9</sup>[http://www.vision.caltech.edu/Image\\_Datasets/Caltech101/](http://www.vision.caltech.edu/Image_Datasets/Caltech101/)

the image representation in the Average Pooling layer. The latter is considered as an image descriptor with a 2048-dimensional vector.

### 3.2.3 Handwritten digits

- **USPS Digits Dataset** <sup>10</sup>: The US Postal Service or abbreviated (USPS) [156] is a handwritten digits dataset used for digit recognition. This dataset contains 110 images for each digit from 0 to 9, thus, it consists of 10 classes, each of which contains 110 images, so a total of 1100 images are used in this dataset, the dimension of the images is  $16 \times 16$ . Raw-brightness images are used. The reported results were obtained after we used 30, 40, 55 and 65 image samples from each class as training samples and the remaining as test samples.
- **MNIST dataset** <sup>11</sup>: The Modified National Institute Of Standards and Technology dataset, abbreviated as (MNIST), is a challenging and large dataset that contains images of handwritten digits. The dataset used in the experiments contains a total number of 60,000 images representing 10 classes. The image descriptor used for the MNIST dataset has a length of 2048 and is obtained from the ResNet-50 convolutional neural network. The results are obtained after we use 1000 image samples from each class as training samples and the rest as test samples.

### 3.2.4 Scene Datasets

- **Outdoor Scene dataset** <sup>12</sup>: This scene dataset contains 2,688 images belonging to 8 groups. The descriptor used consists of 256 HOG features.

### 3.2.5 Text Datasets

- **20 News text dataset** <sup>13</sup>: Originally, the data in this dataset is organized into 20 different newsgroups, each corresponding to a different topic. Some of the newsgroups are very closely related (e.g. `comp.sys.ibm.pc.hardware /`

<sup>10</sup><https://www.kaggle.com/bistaumanga/usps-dataset>

<sup>11</sup><http://yann.lecun.com/exdb/mnist/>

<sup>12</sup><https://github.com/sudalvxin/SMSC/tree/master/data>

<sup>13</sup><http://qwone.com/~jason/20Newsgroups/>

comp.sys.mac.hardware), while others are highly unrelated (e.g. misc.forsale / soc.religion.christian). For our analyzes, we adopted a cropped version of the 20 newsgroups dataset with binary occurrence data for 100 words over 16,242 postings. The selected dataset contains a total of 2000 samples belonging to 4 classes.

### 3.2.6 Synthetic Datasets

- **Tetra synthetic dataset:** The Tetra dataset was defined in [175, 176]. This dataset consists of 400 data points belonging to four classes. The data points are in  $\mathbb{R}^3$ , this dataset presents the challenge associated with small inter-cluster distances.

Figure 23 presents some typical images associated with some of the datasets used in our evaluations.

Table 5 illustrates a brief description over the used datasets in this report.

**Table 5: Datasets brief description.**

Dataset	Type	# Samples	# Features	# Classes	Descriptor
Extended Yale B	Face (images)	2414	1024	38	RAW-brightness images
LFW-a	Face (images)	3,408	1024	141	RAW-brightness images
Georgia	Face (images)	750	1024	50	RAW-brightness images
Honda	Face (images)	2277	1024	22	RAW-brightness images
FEI	Face (images)	700	1024	50	RAW-brightness images
PubFig83	Face (images)	13,002	2048	83	Concatenation of HOG,LBP and Gabor wavelet
COIL20	Object (images)	1440	177	20	3 concatenated Local Binary Pattern histograms
Caltech101	Object (images)	3,030	5900	101	3 Block-based LBP (100 blocks * 59)
			2048		Deep features (ResNet-50)
USPS	Digits (images)	1100	256	10	RAW-brightness images
MNIST	Digits (images)	60,000	2048	10	ResNet-50
20 News	Text	2,000	100	4	Term Frequency times Inverse Document Frequency
Outdoor Scene	Scene (images)	2,688	256	8	HOG features
Tetra	Synthetic	400	3	4	Coordinates

## 3.3 Descriptors

In the computer vision field, image descriptors are descriptions of the content in images. In general, descriptors provide elementary characteristics of images (e.g., the shape, the color, the texture, etc. ). These descriptors have a good knowledge of the objects represented in the images and allow efficient interpretation of the image





(a) Images of the Extended Yale B dataset. (b) Typical images of the COIL20 dataset.



(c) Typical images of the LFW-a dataset. (d) Typical images of the Caltech101 dataset.



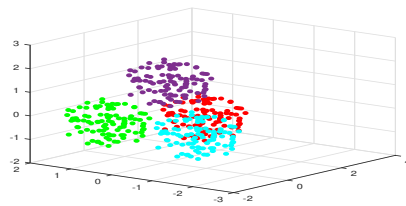
(e) Typical images of the USPS dataset. (f) Typical images of the Georgia dataset.



(g) Typical images of the Honda dataset. (h) Typical images of the FEI dataset.



(i) Typical images of the MNIST dataset. (j) Typical images of the PubFig83 dataset.



(k) Visualization of the Tetra dataset.

Figure. 23: Typical images of different datasets.

contents. There are various types of descriptors, those that represent the raw images and others that can be extracted and learned through a special process for better data representation. In this thesis, we have worked with several descriptors and used all the latter in classification tasks. The descriptors used can be found in the last column of Table 5.





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# Contributions

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Our dissertation is mainly concerned with the development of novel supervised learning feature extraction techniques intended for image categorization applications. During the PhD study, we were able to provide several algorithms that ensured the delivery of discriminative and efficient embedding spaces for the data. We provided

powerful and efficient data representations that we used in classification tasks. In addition to learning methods, we also exploited ensemble learning approaches and proposed a novel supervised scheme based on the ensemble learning concept. The proposed scheme was able to provide significantly superior performance compared to the single model. Moreover, based on the idea that the data usually consists of class-shared and class-specific information, we developed a criterion that captures the discriminative capabilities that can be provided by exploiting the class-specific information of the data. We made this possible by extracting the useful information from each class of the data separately. This last contribution is still under investigation and up to this point only preliminary results have been obtained, thus is presented as future work in the perspectives section 5.2.

Indeed, there exist some connections between most of our contributions. Multiple contributions in this thesis share the same overall modeling, however, these contributions differ on many levels. The main differences between the first three contributions are: the chosen optimization approach, the initialization of the embedding matrix, and the exploitation of the hybrid initialization scheme for the sought linear embedding. The fourth contribution is the only one that is not linked to the others in this report. It is an ensemble learning based approach that exploits the use of multiple feature subsets and multiple feature selection methods to provide more discriminant data representations. The remaining papers extend the experimental results.

In this chapter, we will present a brief summary of the contributions presented in this thesis. Detailed information and the complete methodology for each proposed method can be found in the corresponding chapter presented in the second part (Part II) of this report.

#### **4.1 Linear embedding by joint Robust Discriminant Analysis and Inter-class Sparsity**

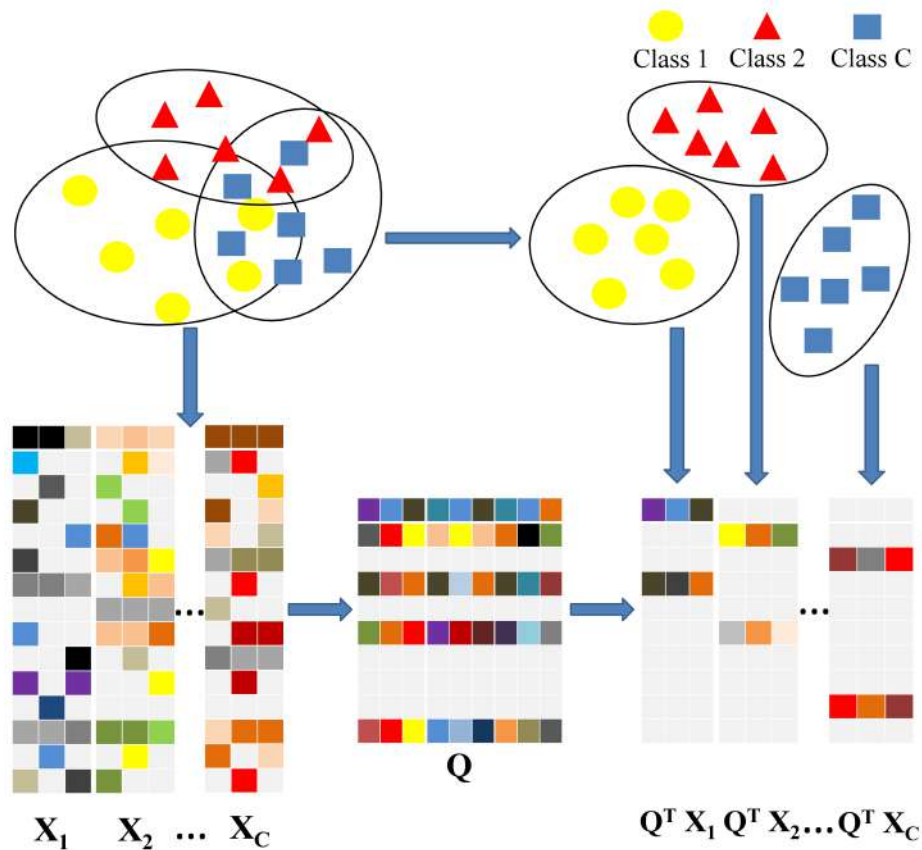
The classical Linear Discriminant Analysis (LDA) and its variants are one of the best known and most widely used supervised feature extraction approaches. These

methods have been used for various classification tasks. However, they have some limitations that need to be overcome. The main limitation is that the projection obtained by LDA does not provide good interpretability of the features. In addition, most LDA-based approaches do not provide feature ranking, hence they lack the ability of selecting the most relevant data features. In order to enhance the discrimination ability and provide better feature extraction, we propose a novel supervised method for multi-class classification that performs feature selection and extraction simultaneously. The targeted transformation focuses on the most discriminative original features while ensuring that the transformed features (extracted features) belonging to each class share a common sparse structure. Our proposed method is entitled Robust Discriminant Analysis with Feature Selection and Inter-class Sparsity (RDA\_FSIS). The corresponding model integrates two types of sparsity. The first type is achieved by imposing the  $\ell_{2,1}$  norm constraint on the projection matrix to ensure that the suggested scheme implicitly performs feature selection. The second type of sparsity is achieved by imposing the inter-class sparsity constraint on the projected samples to ensure a common sparsity structure in each class. An orthogonal matrix is also introduced in our model to guarantee that the extracted features can retain the main variance of the original data, thus improving the robustness to noise. The proposed method retrieves the LDA transformation by considering the two introduced types of sparsity. We solved the proposed criterion as a non-convex optimization problem using the alternating direction method of multipliers [13]. Through our optimization, we used the closed form solution in order to compute the sought transformation matrix in each iteration.

Various experiments are conducted on multiple image datasets with different types and scales. The projected features are used for multi-class classification. The obtained results show that the proposed method outperforms other competing methods by learning a more compact and discriminative transformation.

Figure 24 illustrates the principle of the proposed model, exploiting original features and inter-class sparsity. Yellow dots, red triangles, and blue squares represent

samples from the first, second, and  $C$ -th class, respectively. The left part of the figure illustrates the input data (as a cloud of points and as a data matrix). The right part illustrates the expected projection of the cloud and the data matrix. Given  $[\mathbf{X} = \mathbf{X}_1, \mathbf{X}_2, \dots, \mathbf{X}_C]$  denote the samples from the first class to the  $C$ -th class.  $[\mathbf{Q}^T \mathbf{X}_1, \mathbf{Q}^T \mathbf{X}_2, \dots, \mathbf{Q}^T \mathbf{X}_C]$  are the projected samples.  $\mathbf{Q}$  is the sought transformation matrix.



**Figure. 24:** Illustration of the RDA\_FSIS method where the original features and inter-class sparsity are exploited.

**Table 6:** Mean classification performance (%) of the RDA\_FSIS method using the Extended Yale B dataset.

No	KNN	SVM	LDA	LDE	ELDE	PCE	SULDA	MPDA	ICS_DLSR	RSLDA	RDA_FSIS
10	69.8	73.85	82.32	79.92	85.85	86.39	84.61	83.67	86.56	86.79	<b>88.27</b>
15	75.2	80.02	86.76	83.77	89.30	89.23	88.72	86.82	89.53	89.93	<b>91.73</b>
20	80.24	85.79	90.7	88.44	93.07	92.19	91.66	90.38	93.14	93.59	<b>95.11</b>
25	82.24	89.03	92.17	90.43	94.09	93.35	92.14	91.79	94.50	94.92	<b>96.23</b>

Tables 6-7 illustrate the mean classification rates of the RDA\_FSIS among other



**Table 7: Mean classification performance (%) of the RDA\_FSIS method on the tested datasets.**

Dataset\Method	Training Samples	KNN	SVM	LDA	LDE	PCE	ICS_DLSR	RSLDA	RDA_FSIS
COIL20	20	94.58	97.65	96.19	95.00	94.87	<b>98.04</b>	96.73	97.85
	25	95.79	98.22	97.07	96.12	95.99	98.22	97.74	<b>98.60</b>
	30	96.65	98.70	97.81	97.01	97.49	98.75	98.26	<b>99.10</b>
	35	97.14	98.81	98.15	97.42	98.11	99.12	98.68	<b>99.36</b>
Georgia	3	52.57	56.22	48.18	52.77	46.43	59.73	62.32	<b>62.67</b>
	5	61.28	66.98	59.20	62.14	56.18	71.12	73.48	<b>74.28</b>
	7	66.73	72.83	67.83	67.10	62.15	78.38	78.82	<b>79.98</b>
	9	71.40	77.53	72.57	72.13	66.37	82.57	82.77	<b>83.30</b>
Honda	10	64.12	71.32	65.95	65.74	61.86	70.79	69.90	<b>72.48</b>
	20	77.69	83.60	79.39	79.25	75.33	82.95	83.03	<b>84.19</b>
	30	84.78	89.09	85.84	86.24	82.55	88.20	89.04	<b>89.44</b>
	50	91.36	94.15	92.28	92.34	90.03	93.53	94.13	<b>94.54</b>
FEI	5	88.98	91.18	92.60	90.67	86.04	92.16	93.19	<b>94.01</b>
	6	90.35	92.93	94.18	92.15	88.73	93.65	94.25	<b>94.63</b>
	7	92.60	94.31	95.60	94.26	91.09	95.20	95.66	<b>96.09</b>
	8	94.27	95.23	96.03	95.57	93.20	96.17	96.43	<b>96.67</b>
USPS	30	87.01	88.21	84.91	83.54	72.01	88.46	89.45	<b>90.05</b>
	40	88.56	90.40	86.19	85.3	72.30	90.16	91.11	<b>91.27</b>
	55	90.51	92.09	88.64	87.16	73.32	91.25	<b>92.65</b>	92.56
	65	91.76	93.16	89.29	88.58	74.11	91.53	92.89	<b>93.33</b>
LFWA-a	5	9.90	12.72	20.51	9.98	9.44	22.56	24.70	<b>28.07</b>
	6	10.57	13.61	25.28	10.49	10.26	25.72	28.42	<b>30.98</b>
	7	11.06	14.70	28.62	11.24	10.98	29.04	31.50	<b>33.28</b>
	8	11.35	15.72	32.42	11.71	11.73	31.92	32.48	<b>35.80</b>

**Table 8: Mean classification accuracies (%) of different methods on the Caltech101 dataset using LBP and deep features.**

Caltech101	5 training samples	
Method	LBP features	Deep features
ICS_DLSR	17.20	84.86
RSLDA	16.00	85.34
RDA_FSIS	<b>17.81</b>	<b>85.69</b>

competing methods using a part of the tested datasets. The classifier used for classification is the Nearest Neighbors (NN) classifier with the number of neighbors set to one (1-NN classifier). The depicted rates are the average over 10 random splits and each corresponds to a different number of training samples.

Table 8 presents the classification performance of the RDA\_FSIS method along with other competing methods using the Caltech101 dataset in the cases where the descriptor varies between LBP and deep features. For the case of deep features, we did not use the PCA preprocessing. The bold numbers denote the best results obtained in each experiment. Table 9 illustrates the classification performance of the

**Table 9: Mean classification performance (%) of the RDA\_FSIS method on the PubFig83 dataset.**

Method	Classification accuracy
KNN	63.35
SVM	82.60
LDA	77.95
LDE	62.89
ELDE	65.88
PCE	50.40
SULDA	81.26
MPDA	67.89
ICS_DLSR	85.19
RSLDA	84.78
DeepLDA	44.35
Alexnet	64.00
Resnet50	<b>90.40</b>
<b>RDA_FSIS</b>	84.84

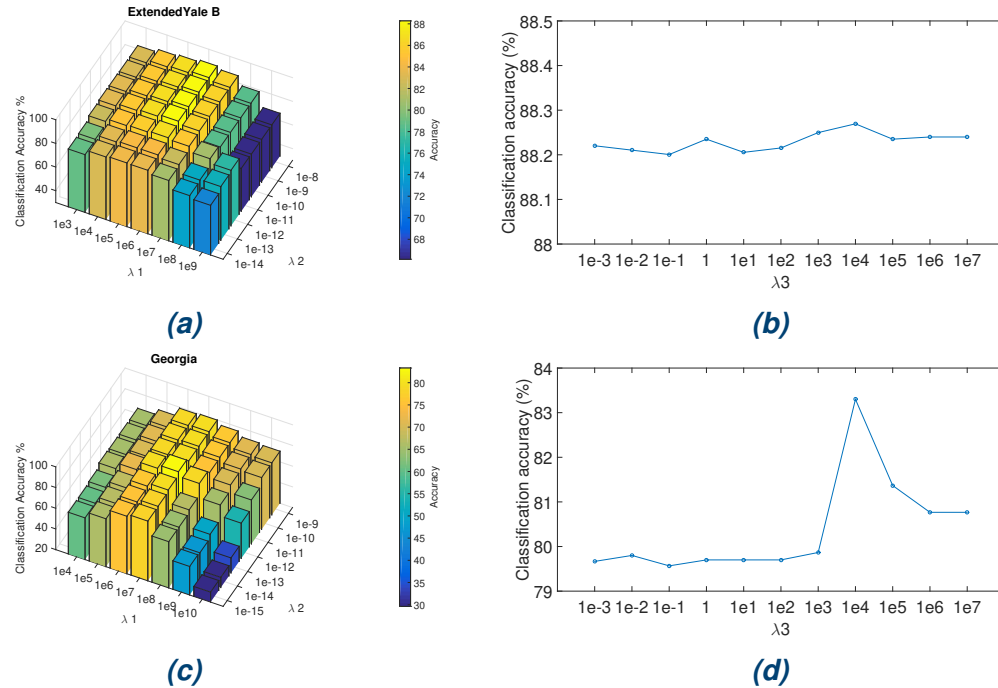
RDA\_FSIS method using a single split for the large-scale PubFig83 dataset. The classifier used to obtain these results is the Nearest Neighbor (NN) classifier.

Figure 25 illustrates the parameter sensitivity of the proposed RDA\_FSIS approach. In this figure, we explored how the classification performance varies depending on the use of different parameter combinations for the proposed approach.

Detailed information about this contribution are presented in Part II, Chapter 1.

## **4.2 An enhanced approach to the robust discriminant analysis and class sparsity based embedding**

The main goal of this approach is to improve linear feature extraction used for supervised multi-class classification problems. Inspired by our proposed RDA\_FSIS framework, we propose a unifying criterion that is able to retain the advantages of our powerful linear discriminant method by exploiting several types of sparsity. The proposed approach differs from the first contribution in two ways, namely: (i) The global criterion and (ii) the optimization process. In this proposed method, we have adopted the gradient descent approach to estimate the sought linear transformation instead of



**Figure. 25: Classification Performance (%) of the RDA\_FSIS method according to the parameters combinations using the Extended Yale B and Georgia datasets in which 10 and 9 samples from each class are used for training, respectively. In subfigures (a) and (c),  $\lambda_3$  is fixed, while in subfigures (b) and (d),  $\lambda_1$  and  $\lambda_2$  are fixed.**

using the closed form solution. Considering that the projection matrix requires a good initial estimate (since it is estimated by a steepest gradient descent scheme), we have used two initialization procedures leading to two variants of the proposed algorithm. The first variant is entitled Robust Discriminant Analysis using Gradient Descent (RDA\_GD). In this variant, the initial estimate of the linear transformation matrix is set to the solution of the RSLDA method, which makes the transformation inherit the feature selection capability provided by RSLDA. The second variant, referred to as Enhanced Discriminant Analysis with Class Sparsity EDA\_CS, sets the initial guess to the solution provided by our previously proposed RDA\_FSIS. This allowed the second proposed variant to inherit the feature ranking along with the inter-class sparsity advantages exploited by the RDA\_FSIS method. Although the main goal of the current work is to refine the solution provided by the "Robust Discriminant Analysis

with Feature Selection and Inter-class Sparsity" (RDA\_FSIS) method, the proposed learning model can be used to refine the solution of many other linear methods.

The proposed framework can be considered as a fine-tuning technique that can be applied to various linear feature extraction methods.

Experiments have been conducted on several public image datasets of different types, including objects, faces and digits. The proposed framework compared favorably with several competing methods.

The derived findings are summarized in Table 10. This table depicts the classification rates as well as the standard deviations of the two proposed variants and the competing methods using multiple datasets. The results are obtained using different training and testing percentages of the data and are the average rate obtained over 10 random splits.

The last row in Table 10 illustrates the classification accuracy using the large scale MNIST dataset (60,000 images). The results for the MNIST dataset were obtained using a **single split** adopting 1000 samples from each class for training.

For detailed information about this contribution, please refer to Part II, Chapter 2.

### 4.3 A hybrid discriminant embedding with feature selection: application to image categorization

In this contribution, we have presented a unified and hybrid discriminant embedding method that minimizes the loss of discriminative information. This method is the first work that introduces the hybrid initialization process in the field, which allows the proposed approach to inherit the discriminative capabilities provided by various schemes simultaneously. The proposed method differs from the existing related methods at many levels in terms of criterion design, optimization technique and initialization process. As for the criterion design, the proposed method integrates LDA and a variant of PCA into a joint learning framework. It inherits the excellent discrimination capability of LDA while enabling the reconstruction of the original data with minimal

**Table 10: Mean classification performance (%) of the two variants of the enhanced discriminant approach using gradient descent technique on the tested datasets.**

Dataset\Method	Train. / class	KNN	SVM	LDA	LDE	PCE	ICS_DLSR	RSLDA	RDA_FSIS	RDA_GD	EDA_CS
USPS	30	87.01±1.5	88.21±1.2	84.91±1.7	83.54±1.3	72.01±1.1	88.46±0.8	89.45±1.2	90.05±0.8	89.50±1.2	<b>90.40±0.8</b>
	40	88.56±1.6	90.40±0.9	86.19±0.9	85.3±1.2	72.30±1.7	90.16±0.7	91.11±1.0	91.27±0.9	<b>91.81±1.1</b>	91.76±0.5
	55	90.51±1.4	92.09±0.8	88.64±1.0	87.16±1.7	73.32±2.2	91.25±1.2	92.65±1.1	92.56±1.2	93.07±1.0	<b>93.40±1.0</b>
	65	91.76±1.3	93.16±0.9	89.29±1.5	88.58±1.1	74.11±1.9	91.53±1.3	92.89±1.0	93.33±1.0	93.71±0.9	<b>93.73±0.6</b>
Honda	10	64.12±2.1	71.32±2.1	65.95±2.2	65.74±2.2	61.86±2.2	70.79±2.5	69.90±2.1	72.48±2.0	70.16±1.9	<b>72.73±2.0</b>
	20	77.69±1.2	83.60±1.0	79.39±1.4	79.25±1.7	75.33±1.4	82.95±1.2	83.03±1.3	84.19±1.4	83.60±1.2	<b>84.40±1.4</b>
	30	84.78±1.3	89.09±1.0	85.84±1.1	86.24±1.1	82.55±1.8	88.20±1.0	89.04±1.2	89.44±1.0	89.41±1.1	<b>89.66±1.1</b>
	50	91.36±0.9	94.15±1.2	92.28±1.1	92.34±0.8	90.03±0.7	93.53±0.6	94.13±0.8	<b>94.54±1.0</b>	94.53±0.8	94.45±0.9
FEI	5	88.98±2.5	91.18±2.3	92.60±3.6	90.67±2.6	86.04±3.2	92.16±2.7	93.19±2.5	94.01±2.3	93.81±2.6	<b>94.24±2.7</b>
	6	90.35±2.7	92.93±2.8	94.18±3.9	92.15±2.7	88.73±3.7	93.65±2.7	94.25±2.3	94.63±2.3	94.75±2.5	<b>94.80±1.9</b>
	7	92.60±3.6	94.31±2.5	95.60±3.5	94.26±3.0	91.09±4.2	95.20±2.2	95.66±1.5	96.09±1.5	96.20±1.5	<b>96.26±1.8</b>
	8	94.27±2.9	95.23±2.2	96.03±3.5	95.57±2.4	93.20±4.4	96.17±1.9	96.43±1.6	96.67±1.7	<b>96.97±1.7</b>	96.87±2.0
COIL20	20	94.58±0.9	97.65±1.3	96.19±0.8	95.00±0.7	94.87±1.6	98.04±0.5	96.73±0.6	97.85±0.6	96.89±0.6	<b>98.05±0.6</b>
	25	95.79±0.8	98.22±0.7	97.07±0.8	96.12±0.7	95.99±1.3	98.22±0.6	97.74±0.7	98.60±0.5	97.89±0.5	<b>98.74±0.5</b>
	30	96.65±0.6	98.70±0.8	97.81±0.5	97.01±0.6	97.49±0.7	98.75±0.1	98.26±0.7	99.10±0.4	98.52±0.6	<b>99.15±0.5</b>
	35	97.14±0.7	98.81±0.8	98.15±0.3	97.42±0.6	98.11±0.6	99.12±0.4	98.68±0.6	99.36±0.4	98.80±0.6	<b>99.55±0.2</b>
Georgia	3	52.57±1.4	56.22±2.3	48.18±2.8	52.77±2.3	46.43±2.3	59.73±2.1	62.32±2.2	62.67±2.0	62.35±2.2	<b>63.05±1.6</b>
	5	61.28±1.5	66.98±1.9	59.20±1.9	62.14±1.6	56.18±1.9	71.12±1.3	73.48±1.6	74.28±1.1	73.54±1.5	<b>74.68±1.2</b>
	7	66.73±1.5	72.83±1.2	67.83±2.4	67.10±2.0	62.15±1.8	78.38±1.4	78.82±1.1	79.98±1.7	79.42±1.7	<b>80.30±1.3</b>
	9	71.40±1.0	77.53±2.0	72.57±3.0	72.13±2.3	66.37±2.9	82.57±2.1	82.77±2.2	83.30±2.1	82.80±2.2	<b>83.33±2.1</b>
Extended Yale B	10	69.80±4.5	73.85±5.6	82.32±5.1	79.92±4.3	86.39±3.1	86.56±4.5	86.79±4.8	88.27±4.5	87.10±4.4	<b>88.59±4.1</b>
	15	75.20±4.5	80.02±4.6	86.76±4.7	83.77±4.9	89.23±3.4	89.53±3.8	89.93±3.8	91.73±3.6	90.04±3.8	<b>91.89±3.6</b>
	20	80.24±2.5	85.79±2.8	90.70±2.4	88.44±2.2	92.19±1.4	93.14±2.2	93.59±2.5	95.11±1.8	93.75±2.5	<b>95.22±1.8</b>
	25	82.24±3.3	89.03±1.5	92.17±1.3	90.43±2.1	93.35±1.0	94.50±1.1	94.92±1.2	96.23±0.8	95.02±1.2	<b>96.33±0.7</b>
MNIST	1000	91.75	97.58	85.74	93.22	93.77	98.02	97.95	98.25	98.21	<b>98.30</b>

information loss. The proposed method integrates the inter-class sparsity constraint into an LDA framework which pursued the transformed samples belonging to the same classes to have the same row-sparsity structure. The proposed method offers many advantages due to its hybrid initialization capability. Our framework is generic in the sense that it allows the combination and tuning of other linear discriminant embedding methods, thus the method automatically inherits the advantages of these methods. We used the gradient descent algorithm to find the solution to our proposed criterion, rather than the closed-form solution used in ICS\_DLSR and RSLDA, for example. The gradient algorithm provides faster, less complex and more accurate solutions than the closed form solutions. Moreover, the proposed linear transformation is generic and can be used for many types of objects (signals, images and texts) and many types of descriptors (including both regular and stable image features). In our work, we have used and tested different types of image descriptors. Image raw

brightness, Local Binary patterns and deep features (provided by Deep Convolutional Neural Networks) were used as image descriptors for the tested datasets.

We proposed two initialization procedures for the linear transformation, resulting in two variants of the proposed algorithm. The first procedure refines the RSLDA solution using the proposed model's objective function, this variant is denoted as Feature Extraction Using Gradient Descent FE\_GD. The second procedure sets the initial transformation matrix to a hybrid combination of transformation matrices obtained from two methods: Inter-class sparsity based discriminative least square regression, denoted as ICS\_DLSR [188] and RSLDA [186]. The second variant is referred to as Feature Extraction Using Gradient Descent With Hybrid initialization FE\_GD\_HI. The suggested approach inherits the advantages of two powerful discriminant methods at two levels: (1) the hybrid transformation initialization and (2) the refinement via the proposed single new criterion.

The proposed method is also capable of obtaining a well-constructed projection space that ensures high classification performance; it can additionally be used in tuning an already obtained projection matrix. The proposed method can be generic in the sense that any hybrid initial transformation matrix can be fed into our algorithm and then a more discriminative solution for the transformation matrix is obtained, resulting in higher classification performance.

The conducted experiments proved the efficiency of the proposed method in classification tasks using multiple scaled datasets.

Tables 11 and 12 illustrates the achieved classification performance of the two proposed variants. The results presented in Table 11 are the average classification rate obtained over 10 random training splits, where in each split a random portion of the data is used for training. On the other hand, the results illustrated in Table 12 correspond to the recognition rate obtained with a single split.

Figures 26 and 27 present the classification performance behaviour according to the chosen dimension for the FE\_GD and FE\_GD\_HI methods using the Extended

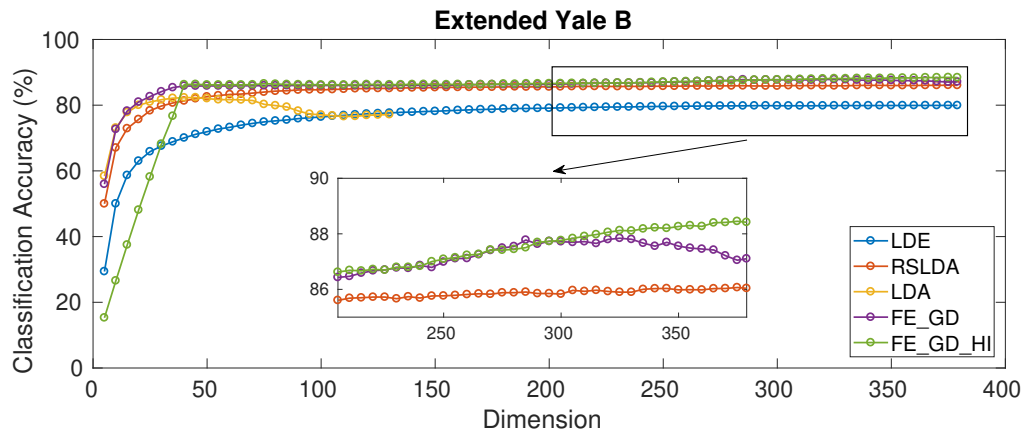
**Table 11: Mean classification performance (%) of FE\_GD and FE\_GD\_HI methods on the tested datasets.**

Dataset\Method	Training Samples	KNN	SVM	LDA	LDE	PCE	ICS_DLSR	RSLDA	FE_GD	FE_GD_HI
USPS	30	87.01	88.21	84.91	83.54	72.01	88.46	89.45	89.50	<b>90.29</b>
	40	88.56	90.40	86.19	85.3	72.30	90.16	91.11	<b>91.81</b>	91.46
	55	90.51	92.09	88.64	87.16	73.32	91.25	92.65	<b>93.07</b>	92.87
	65	91.76	93.16	89.29	88.58	74.11	91.53	92.89	<b>93.71</b>	93.49
Honda	10	64.12	71.32	65.95	65.74	61.86	70.79	69.90	70.16	<b>72.14</b>
	20	77.69	83.60	79.39	79.25	75.33	82.95	83.03	83.60	<b>84.64</b>
	30	84.78	89.09	85.84	86.24	82.55	88.20	89.04	89.41	<b>90.12</b>
	50	91.36	94.15	92.28	92.34	90.03	93.53	94.13	94.53	<b>95.10</b>
FEI	5	88.98	91.18	92.60	90.67	86.04	92.16	93.19	93.81	<b>94.58</b>
	6	90.35	92.93	94.18	92.15	88.73	93.65	94.25	94.75	<b>95.08</b>
	7	92.60	94.31	95.60	94.26	91.09	95.20	95.66	96.20	<b>96.29</b>
	8	94.27	95.23	96.03	95.57	93.20	96.17	96.43	<b>96.97</b>	96.40
COIL20	20	94.58	97.65	96.19	95.00	94.87	<b>98.04</b>	96.73	96.89	97.66
	25	95.79	98.22	97.07	96.12	95.99	98.22	97.74	97.89	<b>98.59</b>
	30	96.65	98.70	97.81	97.01	97.49	98.75	98.26	98.52	<b>99.08</b>
	35	97.14	98.81	98.15	97.42	98.11	99.12	98.68	98.80	<b>99.39</b>

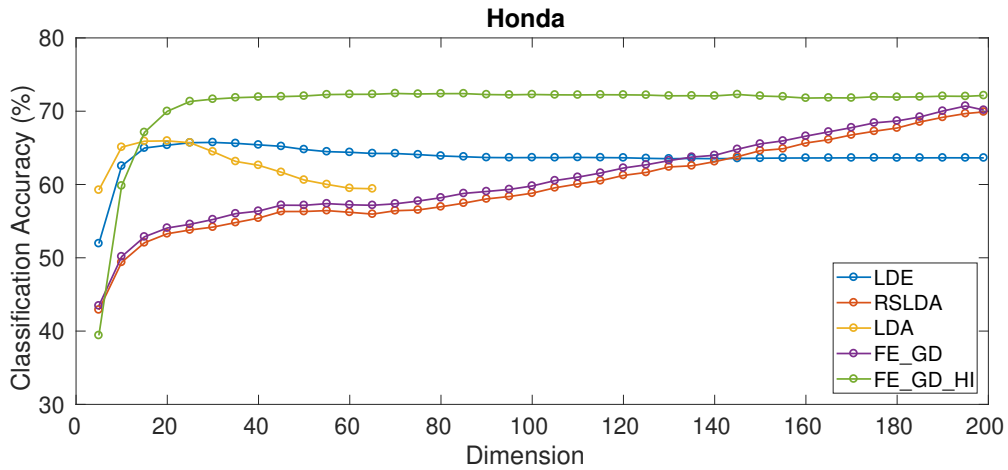
**Table 12: Mean classification performance (%) of FE\_GD and FE\_GD\_HI methods on the MNIST dataset.**

Dataset\Method	Training Samples	KNN	SVM	LDA	LDE	PCE	ICS_DLSR	RSLDA	FE_GD	FE_GD_HI
MNIST	1000	91.75	97.58	85.74	93.22	93.77	98.02	97.95	98.21	<b>98.33</b>

Yale B and Honda datasets, respectively, were 10 samples per class are used for training. By analyzing the latter figures, we can observe that our proposed approach provides a very stable performance on lower dimensions, from which we can deduce that the information loss is minimized.

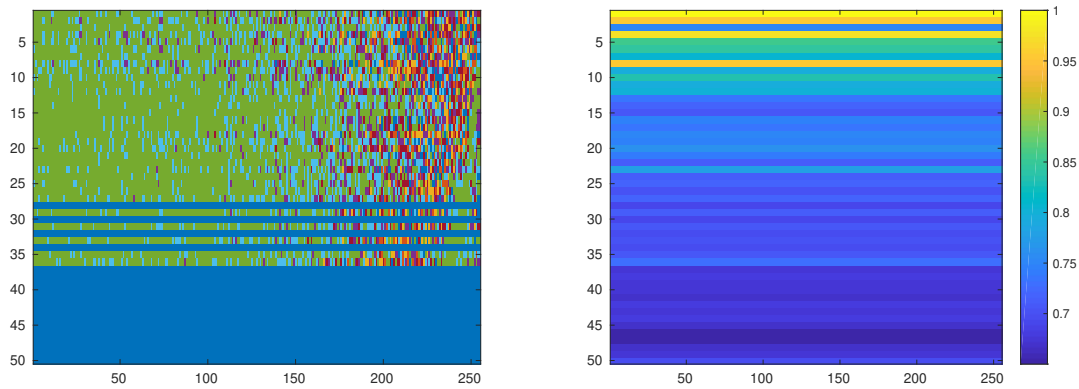


**Figure. 26: Classification performance (%) vs. dimension for the FE\_GD and FE\_GD\_HI methods using the Extended Yale B dataset.**



**Figure 27: Classification performance (%) vs. dimension for the FE\_GD and FE\_GD\_HI methods using the Honda dataset.**

Figure 28 visualizes the first 50 rows of the transformation matrix computed by the first variant of our proposed method. The plotted transformation matrix corresponds to the USPS digits dataset where 30 samples from each class were used for training.



**(a) Transformation matrix computed by FE\_GD. (b) Row norms of the transformation matrix derived from FE\_GD.**

**Figure 28: Visualization of the first 50 rows of the transformation matrix computed by FE\_GD using the USPS dataset.**

Detailed information about this contribution can be found in the corresponding paper presented in Part II, Chapter 3.



## 4.4 Ensemble Learning via Feature Selection and Multiple Transformed Subsets: Application to Image Classification

Constructing the model via a limited set of features or via a single transformation can sometimes limit classification performance and lead to non-optimal results that some algorithms are capable of delivering. For this purpose, ensemble learning methods have been investigated. The main goal of these methods is to learn a set of models that provide features or predictions whose joint use could lead to better performance than that obtained by the single model.

In this contribution, we propose a new efficient ensemble learning approach that is able to enhance the classification performance of linear discriminant embedding methods. The main idea of our proposed algorithm is to blend and combine the projected data from multiple models. These models are usually very good models and each of them, considered individually, provides a good discriminant characteristic. By combining these models, we have derived a single model described by its improved discriminant ability. This leads to better classification. So the hypothesis is that in the case where the models are correctly combined, this can lead to more accurate and/or robust models. As a case study, we consider the efficient "Inter-class sparsity discriminative least square regression" [188] method in our work. Our proposed approach has succeeded in estimating an improved data representation. Instead of deploying multiple classifiers on the transformed features, we aim to estimate multiple extracted feature subsets obtained by multiple learned linear embeddings. These are associated with subsets of ranked original features. Multiple feature subsets were used to estimate the transformations. The derived extracted feature subsets were concatenated into a single data representation vector used in the classification process. Our scheme exploited multiple feature selection algorithms, namely: (i) Fisher score, (ii) Relief-F [94], in addition to (iii) Robust multi-label feature selection with dual-graph regularization" (DRMFS) algorithm [74]. We proposed three variants for our ensemble learning approach, where each variant differs from the others in the adopted feature selection techniques used for feature ranking. Multiple ranked

feature subsets were used in the training process with the ICS\_DLSR algorithm and their corresponding outputs were used to construct multiple models. The output of these models are concatenated to form a single data representation used in the classification process. The targeted models were constructed using different subsets of the original data. The design of the proposed approach ensures that each created model contains the most relevant features that efficiently describe the data. Relevant features are considered each time such that even if less relevant features are found, they do not harm the classification performance. The original data features were ranked using different and combined feature selection techniques.

The delivered outcomes have proven that the proposed approach may offer significant enhancement and is able to outperform competing methods. Our proposed approach was benchmarked on various datasets of different sizes and types and achieved competitive results.

Figure 29 depicts a graphical illustration of the main steps of our contribution. For the sake of simplicity, in the example of the latter figure, the case of **three models** creation was assumed. The presented figure shown demonstrates the complete process, which includes the following: Ranking of the original features of the data, construction of subgroups, model creation, concatenation and classification.

Tables 13 - 16 present some of the classification results obtained by applying our proposed ensemble scheme (three variants) over several datasets of different scale and complexity.

The paper containing detailed information about this ensemble of models based method along with the complete experiments is presented at Part II, Chapter 4.

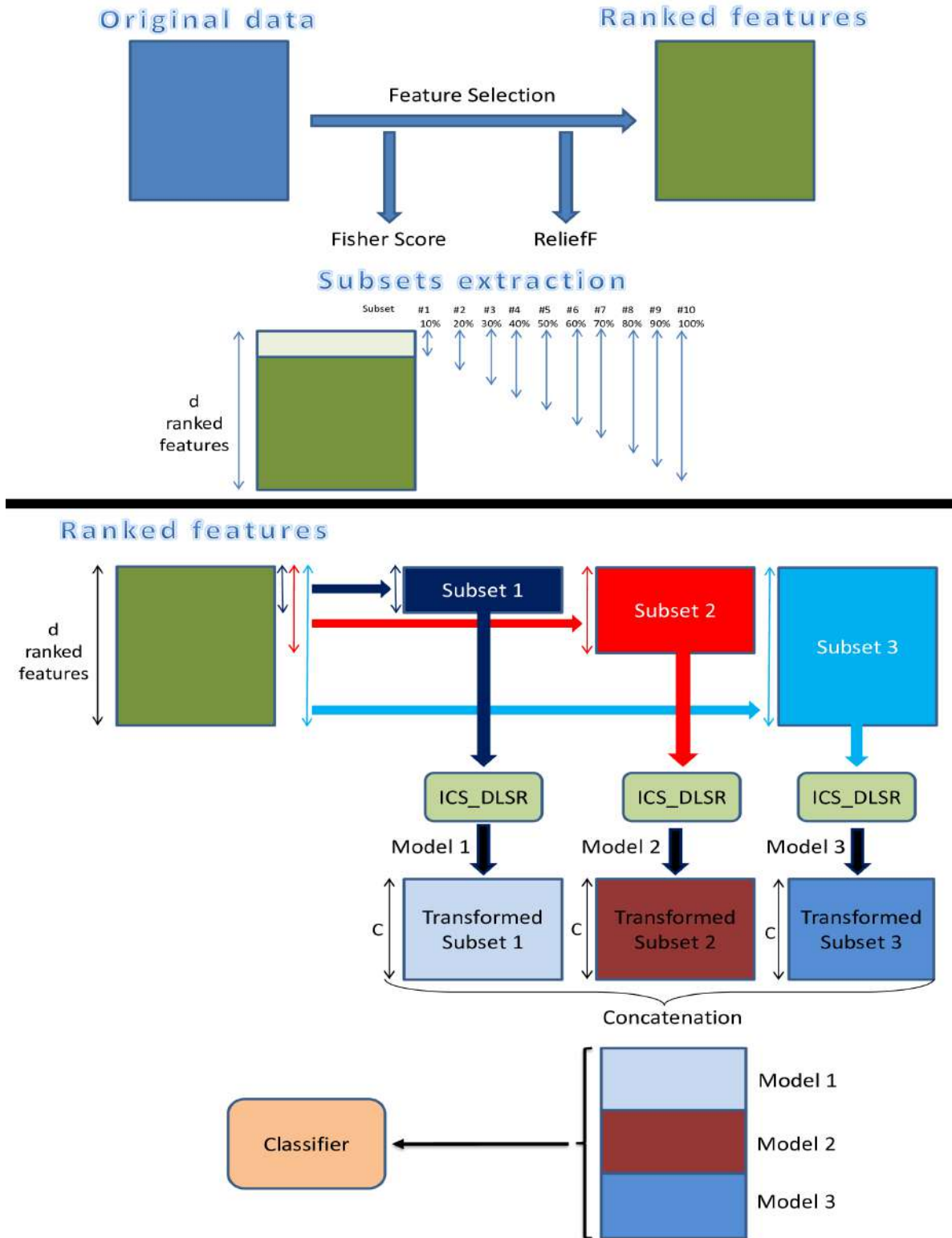


Figure. 29: Proposed Ensemble Learning Methodology.

**Table 13: Mean classification performance (%) of the first proposed ensemble learning approach EM\_ICS\_FS on the Extended Yale B dataset. The performance of some competing methods is also depicted.**

		Ext. Yale B							
Training Samples	Method	KNN	SVM	LDA	LDE	PCE	SULDA	RSLDA	RDA_GD
10		69.80	73.85	82.32	79.92	86.39	84.61	86.79	87.10
15		75.20	80.02	86.76	83.77	89.23	88.72	89.93	90.04
20		80.24	85.79	90.7	88.44	92.19	91.66	93.59	93.75
25		82.24	89.03	92.17	90.43	93.35	92.14	94.92	95.02
	Method	LRC	LRLR	LRRR	SLRR	LRPP_GRR	MPDA	ICS_DLSR	EM_ICS_FS
10		81.65	84.63	87.76	87.95	84.82	83.67	86.56	<b>88.46</b>
15		88.92	86.31	91.09	89.75	89.07	86.82	89.53	<b>91.43</b>
20		91.74	88.93	93.19	92.58	91.42	90.38	93.14	<b>94.49</b>
25		93.78	90.98	95.51	94.24	92.25	91.79	94.50	<b>95.88</b>

**Table 14: Mean classification performance (%) of the first proposed ensemble learning approach EM\_ICS\_FS on the LFW-a dataset. The performance of some competing methods is also depicted.**

Dataset \ Method	Training Samples	KNN	SVM	LDA	LDE	PCE	RSLDA	RDA_GD	ICS_DLSR	EM_ICS_FS
LFW-a	5	9.90	12.72	20.51	9.98	9.44	24.70	25.11	22.56	<b>27.38</b>
	6	10.57	13.61	25.28	10.49	10.26	28.42	28.61	25.72	<b>31.75</b>
	7	11.06	14.70	28.62	11.24	10.98	31.50	31.82	29.04	<b>36.07</b>
	8	11.35	15.72	32.42	11.71	11.73	32.48	32.69	31.92	<b>39.71</b>

**Table 15: Mean classification performance (%) of the second proposed ensemble learning approach EM\_ICS\_HS on the FEI dataset. The performance of the ICS\_DLSR method is also depicted.**

Dataset \ Method	Training Samples	KNN	SVM	LDA	LDE	PCE	ICS_DLSR	EM_ICS_FS	EM_ICS_HS
FEI	5	88.98	91.18	92.60	90.67	86.04	92.16	92.20	<b>92.56</b>
	6	90.35	92.93	94.18	92.15	88.73	93.65	93.88	<b>94.20</b>
	7	92.60	94.31	95.60	94.26	91.09	95.20	95.14	<b>95.43</b>
	8	94.27	95.23	96.03	95.57	93.20	96.17	96.00	<b>96.27</b>

**Table 16: Comparison of the mean classification performance of our three proposed variants (Ensemble of models) using the Outdoor Scene dataset. The performance of some competing methods is also depicted.**

Outdoor Scene				
Training Samples	Methods			
	ICS_DLSR	EM_ICS_FS	EM_ICS_HS	EM_ICS_DRMFS
50	68.19	68.75	<b>68.84</b>	68.80
70	69.41	<b>70.51</b>	70.15	70.11
90	69.64	<b>70.60</b>	70.41	70.45
110	70.21	71.03	<b>71.05</b>	70.78

## 4.5 A Supervised Discriminant Data Representation: Application to Pattern Classification

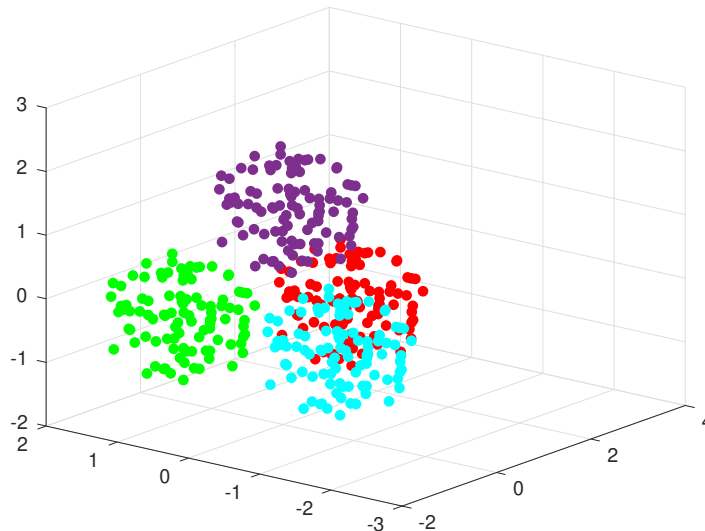
This contribution is mainly an extension of the work presented in section 4.3. In this work, we proposed a discriminant feature extraction method that inherits the advantages of two recent powerful discriminant methods. The obtained transformation encapsulates two different types of discrimination, namely inter-class sparsity in addition to robust LDA. Similar to the work presented in section 4.3, we exploited the hybrid initialization process for the transformation matrix in order to obtain a more powerful discrimination. We used the gradient descent algorithm instead of the closed form approach to derive a solution for the proposed criterion. In this work, we have extended the experiments to include more datasets. The initial motivation for this extension was highlighting our proposed variants discrimination power using non-image datasets. Knowing that the original experiments only included studies on image datasets, in this contribution we conducted a study on a synthetic dataset as well as on a document dataset.

One of the added experiments was conducted on the synthetic Tetra dataset [172]. This dataset consists of 400 data points belonging to four classes. The original data points of this dataset are in  $\mathbb{R}^3$ , but in our experiments the dimension was augmented to 100 so that each data sample is represented by 100 features. The 3-dimensional dataset is transformed into a high-dimensional dataset  $\in \mathbb{R}^{100}$  using a random projection matrix.

This dataset was chosen because it presents the challenge associated with small inter-cluster distances. The distance between clusters is minimal. Tetra's data points are visualized in Figure 30. One can see that the clusters are almost touching.

Figure 31 illustrates the T-SNE visualization of the projected samples of the Tetra dataset using the original linear discriminant analysis LDA, RSLDA as well as the first variant of our proposed method SDA\_G\_1. By observing this figure, it is noticeable that our method provides very good class separation properties and leads to the

best intra-class compactness among the competing methods. The proposed method ensures superior performance when applied to datasets with small inter-cluster distances.

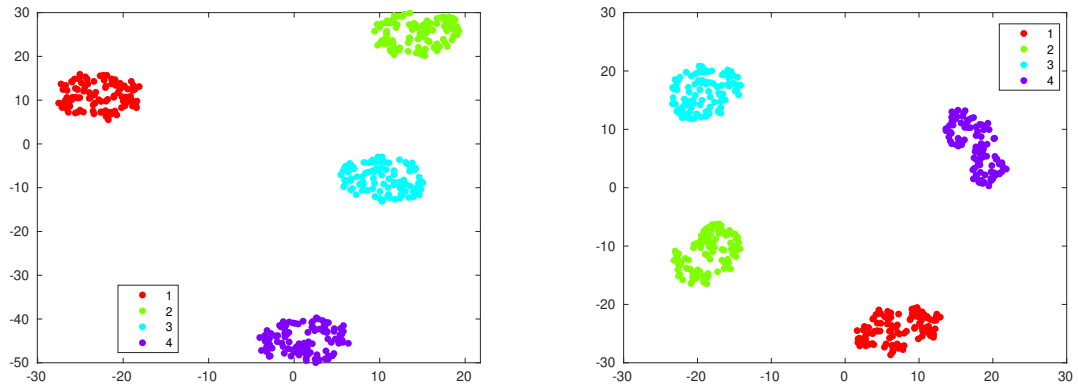


**Figure. 30:** Visualization of the Tetra dataset points in the original space. These 3D points belong to four large full spheres close to each other.

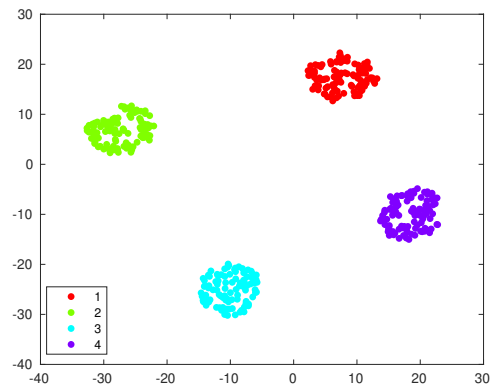
In addition, we investigated the classification performance of our proposed approach over the News20 text dataset. Our findings were obtained using 10 splits, where 20% and 30% of the data samples from each class were used for training and the remaining samples were used for testing. Table 17 depicts the average classification performance obtained using the News20 text dataset.

**Table 17:** Classification performance (%) on the News20 text dataset.

News20			
Training Percentage			
20%		30%	
Method	Classification accuracy	Method	Classification accuracy
LDA	68.04	LDA	68.70
RSLDA	68.11	RSLDA	68.88
<b>SDA_G_1</b>	68.38	<b>SDA_G_1</b>	69.10
<b>SDA_G_2</b>	<b>68.87</b>	<b>SDA_G_2</b>	<b>69.58</b>



(a) Visualization of the projected samples of the Tetra dataset using Original LDA. (b) Visualization of the projected samples of the Tetra dataset using RSLDA.



(c) Visualization of the projected samples of the Tetra dataset using SDA\_G\_1.

**Figure. 31:** TSNE visualization of the projected samples of the Tetra dataset using LDA, RSLDA, and the first proposed variant SDA\_G\_1.





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# Conclusions and Perspectives

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### 5.1 Conclusions

The main objective of this thesis is to propose and develop multiple linear supervised learning methods for pattern recognition, specifically for image categorization. The proposed methods have contributed significantly in the computer vision and classification field. The proposed approaches are classified as supervised learning methods since our methods require the data labels in the learning process. Extensive experiments have been carried out to test the efficiency of the proposed algorithms on various benchmark datasets of different types and scales. Satisfactory results were obtained, all the proposed approaches were able to outperform the competing methods, whether they are recent or state-of-the-art methods. This dissertation is divided into two parts, the former presents a general introduction in addition to the

background of our work, and the latter presents our contributions, each in its own chapter. In part II chapter 1, we proposed a novel discriminant supervised method that aims to learn an informative and discriminative projection space for the data. The first proposed approach is referred to as (RDA\_FSIS), it involves two types of sparsity in a unifying criterion, the former comes from imposing the  $\ell_{2,1}$  norm over the transformation matrix, which allows the proposed method to implicitly perform feature ranking. The latter comes from imposing the inter-class sparsity constraint over the transformed features, which allows the transformed features in each class to share a common sparse structure. This resulted in better discriminative properties and thus more efficient classification. Second, in part II chapter 2, we also proposed an enhanced version of the (RDA\_FSIS) method. The proposed method differs from the original method in both the optimization process and the global criterion. We have used the gradient descent approach to derive the solution of the sought linear transformation instead of the closed form solution. The second proposed method consists of two variants called (EDA\_CS) and (RDA\_GD). These were used to improve the efficiency of (RSLDA) in addition to our proposed (RDA\_FSIS) method. Third, we introduced the idea of hybrid initialization for the embedding space in part II chapter 3. We proposed a hybrid discriminant embedding method that ensures feature selection. The two proposed variants of this method mainly differ in the initialization process, with the second proposed variant being the most efficient. This method can inherit the discrimination power from other linear methods. It can be considered as a fine-tuning technique that can improve the embedding of existing linear methods. Fourth, in part II chapter 4, we also aimed at estimating a more discriminative data representation that increases classification efficiency, which we could achieve with an ensemble of models learning technique. In this proposed method, the embedding was computed using different subsets of the data through different scenarios where the original data features were classified using multiple and hybrid feature selection techniques. Three variants of this procedure were proposed and tested and yielded satisfactory results (EM\_ICS\_FS), (EM\_ICS\_HS) and (EM\_ICS\_DRMFS). The difference between the

first three variants of the proposed approach is mainly that the data are ordered using different feature selection techniques.

## 5.2 Limitations and future work

In the course of working on this thesis, we have found that many extensions and improvements can be made at various points. This would lead to better versions of the proposed approaches. In this section, we will suggest several future avenues. Future work may envisage the following six tracks:

- All the approaches proposed in this dissertation are supervised learning methods. Therefore, these methods require the data labels to work. Since collecting the data labels is a significant challenge, it can be computationally intensive and time consuming at the same time in real applications. The proposed frameworks will be extended to the semi-supervised setting, where the training process uses both labeled and unlabeled samples.
- As a second track, it is possible to improve some of the solutions of our methods by using other mathematical approaches for the optimization process. For example, for the methods where we computed the reconstruction matrix using a closed form solution, we can propose an alternative that uses other numerical approaches (e.g., gradient descent and others).

Moreover, since we know that gradient descent based approaches require a good initial estimate for the solution, it is possible to further increase the efficiency of our methods by using novel initialization schemes for the linear transformation matrices we are looking for.

- In our work, we have explored and studied the importance of the selected features in the learning process. Usually, better data representations lead to better classification performance, so the choice of data features to work with is very important. As future work, we will explore more about the feature selection techniques used in our ensemble learning based proposed approach. We will use more powerful and diverse feature selection techniques that will allow better

data importance analysis and allow our proposed approach to derive more discriminative data representations.

- We have proposed several methods that can derive linear models for supervised learning environments. These models have excellent properties, but they are still shallow. Therefore, it would be very interesting to convert these shallow models into deep neural network models that provide better data representations. Thus, better performance can be achieved.
- It is known as a fact that image data can be represented by multiple views. Data can be collected from different sources or represented by different types of descriptors (e.g. HOG [30], Gabor [31], LBP [134], GIST [135], deep features, etc...). These descriptors can capture different aspects of the data and complement each other. Most of the work in this thesis deals with single image data, where each data pattern is represented by a single descriptor type. The only exception is the case of the PubFig83 dataset, where the descriptor used was formed by concatenating HOG, LBP and Gabor. Therefore, it would be very interesting to extend the developed methods to the case of multi-view embedding.

In this case, an objective function would be designed for estimating either multiple individual embeddings or a consensus embedding from the data matrices. In this way, more optimal solutions can be expected.

- Another perspective is to exploit the idea that data usually consists of three properties, namely: (i) cross-class information, (ii) class-specific information, in addition to some (iii) sparse perturbations. This is in contrast to traditional projection learning methods that work with the assumption that the discriminative data features share a common subspace. The criterion we are looking for aims to decompose the original high-dimensional data into class-common and class-specific subspaces using multiple learned projection matrices. By designing such a feature extraction algorithm, it is possible to address the problem of multi-class image classification with training data of small sample size and provide a

criterion that significantly minimizes the information loss. It is expected that this idea will provide promising classification performance.



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# Publications

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Our research and work has led to many outcomes, we have been able to publish or submit several articles to international journals and conferences during the time of completion of our thesis. Part II will contain the most important articles, each of them as a separate chapter. This chapter will be a concise summary of our main articles.

### 6.1 Publication included in this thesis

#### Part II - Chapter 1: Linear embedding by joint Robust Discriminant Analysis and Inter-class Sparsity

- In this journal paper, we introduced a novel supervised method that aims to derive a competitive embedding space. Our method integrates two types

of sparsity in a single criterion. The proposed approach is characterised by implicitly performing feature selection and extraction simultaneously. The first type of sparsity was achieved by imposing the  $\ell_{2,1}$  norm over the transformation matrix in order to ensure the ability to perform feature selection. The second type of sparsity was achieved by imposing an inter-class sparsity constraint on the transformed features to ensure that samples within the same class share a common sparse structure. Our method was compared with several competing methods as well as with a number of state-of-the-art methods using different types of datasets. The results show that the proposed approach was able to outperform the competing methods.

### **Part II - Chapter 2: An enhanced approach to the robust discriminant analysis and class sparsity based embedding**

- This journal paper presents a work aimed at improving the discriminative power of the proposed RDA\_FSIS method. The developed approach differs from the latter in many ways, where both the criterion and the optimization process are different. While in the original RDA\_FSIS method, the targeted transformation matrix was updated via a closed form solution, in the method proposed in this paper, we used the gradient descent method to find a solution for the linear transformation. This guarantees a better and enhanced solution than the closed-form solution used by most of competing methods. In this work, two variants of our method have been proposed, which differ mainly in that they use the output transformation matrix derived from a linear method as input to our algorithm. The use of the proposed approach was able to improve the performance of several linear projection methods and in particular the original RDA\_FSIS algorithm. This was demonstrated on several datasets of different types and sizes.

### **Part II - Chapter 3: A hybrid discriminant embedding with feature selection: application to image categorization**

- In this journal paper, we have proposed a unifying criterion that can retain the advantages of linear discriminant embedding and inter-class sparsity. The



proposed framework can be considered as a fine-tuning method and a fusing method for linear discriminant embedding methods. The initial solution of the transformation matrix sought by our method was set to a hybrid combination of the solutions obtained by two embedding methods. Then, the sought transformation matrix was effectively updated via a gradient descent method. The introduction of the hybrid combination construction scheme for embedding allows our proposed approach to be generic in the sense that it can be used to improve the performance of different linear methods that have not been tested. The experiments conducted have shown that the method proposed in this article was able to outperform competing methods.

#### **Part II - Chapter 4: Ensemble Learning via Feature Selection and Multiple Transformed Subsets: Application to Image Classification**

- In this journal paper, we have proposed an ensemble learning method based on class sparsity-based regression. The proposed supervised method is used for multi-class classification tasks. The proposed approach enabled the estimation of an extended and improved data representation. Multi-ranked feature subsets were used to estimate the predictors. With the derived predictors or projections, we used the ensemble learning method to form a single data representation vector to be used in the classification process. The proposed approach was able to significantly improve the classification efficiency compared to learning with a single model, which we demonstrated in our experiments with different datasets.

#### **Part II - Chapter 5: A Supervised Discriminant Data Representation: Application to Pattern Classification**

- In this journal paper, we proposed a novel supervised approach that can derive a discriminative and efficient data representation that leads to excellent classification performance. The proposed approach computes the projection matrix via the gradient approach and simultaneously incorporates a PCA variant reconstruction matrix, which is used to preserve the energy of the original data.

The proposed approach takes advantages of the suggested initialization process in a way that it inherits the advantages of multiple linear methods at once.

## 6.2 Publications not included in this thesis

### **Feature Extraction by Joint Robust Discriminant Analysis and Inter-class Sparsity**

- This conference paper is a summary of the work in our paper "Linear embedding by joint Robust Discriminant Analysis and Inter-class Sparsity". It contains part of the experiments performed in the original paper and was accepted and published at the conference "25th International Conference on Pattern Recognition" ICPR2020 Milan - Italy.

### **Hybrid Feature Extraction Using Robust LDA and Inter-class Sparsity for Image Categorization**

- This conference paper consists of a summarized version of our work "A hybrid discriminant embedding with feature selection: application to image categorization". It contains part of the experiments conducted in the original paper and was published in the "Electronic Imaging 2021, Image Processing: Algorithms and Systems XIX." conference.

### **Feature Extraction and Selection via Robust Discriminant Analysis and Class Sparsity**

- In this conference paper, we summarized our work "A hybrid discriminant embedding with feature selection: application to image categorization" presented in part II - chapter 3. We took part of the experiments conducted and wrote a conference paper that was published at the ICPR2021 conference in Milan - Italy.

### 6.3 List of publications

In this section, we will present the complete list of our publications during the thesis time. Entries presented in bold represent the publications included in this thesis report.

#### International Journals:

- **Dornaika, F., and A. Khoder. "Linear embedding by joint Robust Discriminant Analysis and Inter-class Sparsity." *Neural Networks* 127 (2020): 141-159.**
- **Khoder, A., and F. Dornaika. "An enhanced approach to the robust discriminant analysis and class sparsity based embedding." *Neural Networks* 136 (2021): 11-16.**
- **Khoder, A., and F. Dornaika. "A hybrid discriminant embedding with feature selection: Application to image categorization." *Applied Intelligence* (2020): 1-17.**
- **Khoder, A., and F. Dornaika. "Ensemble Learning via Feature Selection and Multiple Transformed Subsets: Application to Image Classification". Currently submitted to *Applied Soft Computing*.**
- **Khoder, A., F. Dornaika, and Moujahid, A. "A Supervised Discriminant Data Representation: Application to Pattern Classification." Revised version submitted to the *International Journal of Machine Learning and Cybernetics*.**

#### International Conferences:

- **Dornaika, F., and A. Khoder. "Feature extraction by joint Robust Discriminant Analysis and Inter-class Sparsity.", *IEEE International Conference on Pattern Recognition* 2021.**
- **Khoder, A., and F. Dornaika. "Feature extraction and Selection via Robust**

Discriminant Analysis and Class Sparsity.”, IEEE International Conference on Pattern Recognition 2021.

- Khoder. A., and F. Dornaika. ” Hybrid feature extraction using robust LDA and inter-class sparsity for image categorization.”, SPIE Electronic Imaging - Image Processing: Algorithms and Systems XIX, 2021.

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## **Part II : Selected Publications**



**Linear Embedding by Joint Robust  
Discriminant Analysis and  
Inter-Class Sparsity**

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# Linear embedding by joint Robust Discriminant Analysis and Inter-class Sparsity

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## ABSTRACT

Linear Discriminant Analysis (LDA) and its variants are widely used as feature extraction methods. They have been used for different classification tasks. However, these methods have some limitations that need to be overcome. The main limitation is that the projection obtained by LDA does not provide a good interpretability for the features. In this paper, we propose a novel supervised method used for multi-class classification that simultaneously performs feature selection and extraction. The targeted projection transformation focuses on the most discriminant original features, and at the same time, makes sure that the transformed features (extracted features) belonging to each class have common sparsity. Our proposed method is called Robust Discriminant Analysis with Feature Selection and Inter-class Sparsity (RDA\_FSIS). The corresponding model integrates two types of sparsity. The first type is obtained by imposing the  $\ell_{2,1}$  constraint on the projection matrix in order to perform feature selection. The second type of sparsity is obtained by imposing the inter-class sparsity constraint used for ensuring a common sparsity structure in each class. An orthogonal matrix is also introduced in our model in order to guarantee that the extracted features can retain the main variance of the original data and thus improve the robustness to noise. The proposed method retrieves the LDA transformation by taking into account the two types of sparsity. Various experiments are conducted on several image datasets including faces, objects and digits. The projected features are used for multi-class classification. Obtained results show that the proposed method outperforms other competing methods by learning a more compact and discriminative transformation.

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## 1. Introduction

In reality, most of the data are represented through a large number of features. Various types of data including high quality images, videos and many others have most of the time a large dimensionality which makes these data hard and challenging to be handled. Several applications in many fields, e.g. gaming, photography, image processing, machine learning, classification and data storage, are very demanding due to the high dimensionality of the data that needs to be handled and thus require a large amount of memory for storage as well as a lot of processing power. In general, few relevant features can represent the original data in a more efficient way than other features. Besides, original high dimensional data contain redundant features or noises which can lead to the disturbance of the learning process that exploits these data. Using these high dimensional data will generally lead to an increase in the processing complexity

and time which is a problem that needs to be addressed. It is well known that the use of the original data will not guarantee the best performance in learning tasks as many researches concluded (Han et al., 2018; Xu, Tang, He, & Man, 2016). Thus, the best way to solve this problem is to select and extract the most representative features from the data. Data can be then handled via these extracted features. Many researchers focused on tackling the problem of high dimensionality by proposing two main approaches: (i) feature selection, and (ii) feature extraction. Nowadays, these two approaches are highly investigated and play an important role in learning systems (Kwak & Choi, 2002). Many methods have proved to be effective in selecting and extracting the most discriminative features to represent original data. One of these methods is the well-known Principal Component Analysis (PCA) (Smith, 2002) which is mainly used as a pre-processing technique for the data since it is able to learn a low-dimensional projection while preserving the energy of the original data. Another well-known feature extraction method is the Linear Discriminant Analysis (LDA) (Martínez & Kak, 2001). LDA aims to learn a projection that minimizes the distance among samples belonging to the same class and increases the distance

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among samples belonging to different classes. LDA is a supervised method which uses the label information of the samples to learn the linear transformation. LDA showed very good performance in classification tasks where the datasets are linearly separable. In recent times, several methods were proposed for the purpose of obtaining a linear projection. Most of these methods have shown a superior performance in real-world applications. However, these methods are not able to perform feature selection of the original data while computing the projection.

In [Tao, Hou, Nie, Jiao, and Yi \(2015\)](#), the authors have proposed a method capable of extracting and selecting the most discriminative features of the original data. This was done by applying an  $\ell_{2,1}$  norm row-sparsity constraint on the projection matrix associated with the linear discriminant analysis.

In this paper, we introduce a new supervised method that simultaneously performs feature selection and extraction. Thus, the proposed method provides a data representation scheme in which the provided features are relevant for classification tasks.

The main contributions are as follows. First, the paper introduces a novel method for linear data projection in which the transformed features have a common structure in each class and satisfy the Linear Discriminant Analysis criterion. In addition, the proposed method is able to perform feature selection and extraction simultaneously. It also includes a simple auto-encoder model in order to get a robust linear transform. Second, the paper presents extensive and various experiments showing that the proposed linear method outperforms other competing linear methods in almost all of the tested cases using similar setups for fair comparison and using several image datasets.

The proposed method has the following features:

- It performs a sparse and robust LDA. The imposed row sparsity of the linear transformation implicitly performs a weighting of the original features. The robustness is obtained by making sure that the data can be well recovered from the low dimensional representation.
- The linear projection of the data provides a common structure for the features of each class by imposing the transformed features to have a common sparsity in each class. This constraint on the projected data can enhance the class separation.
- Since the explicit ranking of the original features is a by-product of the proposed method, it can efficiently provide feature selection of the original features without running any expensive computation.

The remainder of the paper is structured as follows. Section 2 describes some related works and presents the main notations used in this paper. Section 3 describes the problem formulation and detailed solution to the proposed method. Section 4 gives the experimental setup and presents the obtained results. Section 5 concludes the paper.

## 2. Preliminaries and related work

In this section, we will briefly describe some methods related to our work. Then we review the Linear Discriminant Analysis (LDA) and focus on how it can be used as a method for ranking the original features ([Fan, Xu, & Zhang, 2011](#); [Martínez & Kak, 2001](#)). In addition, we will review the Robust and Sparse Linear Discriminant Analysis (RSLDA) ([Wen et al., 2018](#)) method and we will show how introducing the  $\ell_{2,1}$  norm constraint can be used for feature selection ([Tao et al., 2015](#)).

**Table 1**  
Main notations used in the paper.

Notation	Description
$d$	Dimensionality of original data
$N$	Number of data samples
$C$	Number of classes
$n_c$	Number of samples in the $c$ th class
$\mathbf{x}_i$	The $i$ th data sample $\in \mathbb{R}^d$
$\mathbf{X}$	Training data samples $\in \mathbb{R}^{d \times N}$
$\mathbf{Q}$	Projection matrix $\in \mathbb{R}^{d \times d}$
$\mathbf{D}, \mathbf{U}$	Diagonal matrix
$\mathbf{I}$	Identity matrix

### 2.1. Notations

This subsection will be dedicated to the introduction of some notations that will be used in our paper. Matrices are represented by bold capital letters and vectors are represented by small bold letters.

Let  $\mathbf{X} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N] \in \mathbb{R}^{d \times N}$  be the training set with  $N$  training samples from  $C$  classes, and  $d$  the dimension of each sample; each sample  $\mathbf{x}_i$  is a column vector with  $d$  features  $\in \mathbb{R}^d$ .

The  $\ell_{2,1}$  norm of a matrix  $\mathbf{A} \in \mathbb{R}^{d \times N}$  is calculated by  $\|\mathbf{A}\|_{2,1} = \sum_{i=1}^d \sqrt{\sum_{j=1}^N a_{ij}^2}$ , the  $\ell_1$  norm of a matrix  $\mathbf{A}$  is calculated as follows  $\|\mathbf{A}\|_1 = \sum_{j=1}^N \sum_{i=1}^d |a_{ij}|$ , the  $\ell_2$  norm of a vector  $\mathbf{b} = [b_1, b_2, \dots, b_d]$  is calculated as  $\|\mathbf{b}\|_2 = \sqrt{\sum_{i=1}^d b_i^2}$ .

Table 1 shows the main notations used in our paper.

### 2.2. Related work

In recent times, various classification methods in the machine learning field have been proposed. Many techniques and methods have been proposed and implemented. They are constantly evolving with a goal of having the best performance (prediction and classification tasks) on various datasets. Very often, data lie in a high-dimensional space, i.e. they are represented by a large number of features. Some features represent the data better than others and the data contain either redundant features or noises. The key to solving this problem is applying dimensionality reduction that can filter out some noise and redundant information by reducing the original high-dimensional space to the low-dimensional intrinsic space. Hence comes the importance of feature selection and extraction.

Feature selection aims to select and extract the most relevant features from the data to efficiently represent them prior to the classification ([Stanczyk, Zielosko, & Jain, 2018](#); [Xue, Zhang, Wang, Zhang, & Li, 2018](#); [Yang & Ong, 2012](#)). On the other hand, feature extraction methods are generally based on feature transformation, essentially high-dimensional data projection into low-dimensional subspace ([Dornaika & El Traboulsi, 2016](#); [Zhu, Dornaika, & Ruichek, 2019a, 2019b](#)). This type of dimensionality reduction methods can provide a data representation on which a learning task can have a high performance. This latter can be a classification, a clustering, or a regression.

A learning method is supervised whenever label information is available for all training data. It is semi-supervised if part of the data is labeled and the remaining data do not have label information. For the unsupervised methods there is no label information at all. The remaining of the section will describe some related work about data projection (i.e., feature extraction).

One of the most known unsupervised methods is Principal Component Analysis (PCA) ([Smith, 2002](#)) which learns a projection for the data while preserving its main energy. PCA is normally used as a pre-processing technique prior to the many learning algorithms ([Yang, Chu, Zhang, Xu, & Yang, 2013](#); [Zhang,](#)

Xu, Shao, & Yang, 2017). Although PCA helps in feature extraction purposes, most of the time the extracted features are not discriminant.

In Peng, Lu, Yi, and Yan (2016), the authors proposed an unsupervised projection method called Principal Component Embedding (PCE) that can automatically determine the feature dimension in addition to being robust to non-Gaussian noise.

LDA (Tharwat, Gaber, Ibrahim, & Hassanien, 2017) remains as a favored tool for data projection and for supervised classification in many applications because of its simplicity and robustness (Hand, 2006). However, despite that LDA performs quite well in simple, low-dimensional settings, it is known to fail in some cases, e.g. when the number of predictor variables is very large compared to that of observations. In this case, LDA would not be directly applicable because the within-class matrix would be singular. LDA may also fail when the linear boundaries cannot ensure good separation between classes. Many extensions of the original LDA have been proposed to overcome its limitations and enhance its performance. The work described in Huang, Liu, Lu, and Ma (2002) deals with the small sample size (SSS) problem in LDA and proposes a method to solve it making use of the null space of within class scatter matrix. The Manifold Partition Discriminant Analysis (MPDA) method (Zhou & Sun, 2016) uses both neighbor and label information to learn the projection. This method can overcome the limitation of original LDA that failed to work with data of non-Gaussian distribution.

Local discriminant embedding (LDE) (Chen, Chang, & Liu, 2005) has also been used in classification applications as an improvement of LDA. The embedding of LDE ensures that data points belonging to the same class maintain their intrinsic neighbor relations, and neighboring points belonging to different classes no longer stick to one another. However, LDE also suffers from the small sample size (SSS) problem. To overcome the limitations of the LDE method, the work described in Dornaika and Bosaghzadeh (2013) introduced the Exponential LDE (ELDE). This method can solve the sample size problem of LDE and enhance the discrimination of the obtained projection. It is based on replacing the within-in and between class scatter matrices by their exponential ones.

In Nie, Wang, Wang, and Li (2019), the authors proposed a variant of LDA in which the intra-class KNN graph is estimated. The obtained embedding space can preserve the local neighborhood structure by constructing a k-nearest neighbors (kNNs) graph on data points. The embedding space and similarity matrix are simultaneously estimated whereas the selection of neighbors is automatically done in the projection subspace rather than in the original space. In Zhang and Gao (2018), the authors introduced a non-linear approach named supervised data-dependent kernel sparsity preserving projection (SDKSPP) for dimensionality reduction. This is a non-linear variant of the sparsity preserving projection method. This deploys a data-dependent kernel instead of standard kernels to achieve performance improvements. In Gou et al. (2018), the authors proposed a discriminative dimensionality reduction technique entitled sparsity and geometry preserving graph embedding (SGPGE). It captures the sparse reconstructive relationships among training samples and discovers the intrinsic geometry and latent discrimination in high-dimensional data. The authors show that the graphs built with discriminant and geometrical information are more informative in graph embedding. In Wen, Xu, Li, Ma and Xu (2018), the authors introduced a supervised embedding method with inter-class sparsity constraint. This method, called inter-class sparsity based discriminative least square regression (ICS\_DLSR), can greatly reduce the margin of intra-class and simultaneously enlarge the margin of inter-class so that a better performance is guaranteed. The transformed samples have common sparsity structure in each class.

Almost all proposed methods for feature extraction do not have the ability to select the most discriminative and important features from the original data. Indeed, the main purpose is to get new features by recombining the original ones.

In order to take into account the relevance of the original features, a sparse constraint has been added in Sparse discriminant analysis (SDA) method (Clemmensen, Hastie, Witten, & Ersboll, 2011) which is a sparse version of LDA. SDA uses the  $\ell_1$  (Tibshirani, 1996) or the lasso penalty to achieve sparsity in the regression framework (Efron, Hastie, Johnstone, Tibshirani, et al., 2004; Tibshirani, 1996; Zou & Hastie, 2005; Zou, Hastie, & Tibshirani, 2006). Sparse uncorrelated LDA (SULDA) (Zhang, Chu, & Tan, 2015) and sparse LDA (SLDA) (Qiao, Zhou, & Huang, 2009) have also been proposed in order to obtain a sparse subspace for feature extraction.

For the linear projection, several methods used the  $\ell_{2,1}$  norm as regularization term in order to ensure row-sparsity of the linear transform. A typical method is described in Tao et al. (2015) where the  $\ell_{2,1}$  norm is applied on the transformation of original linear discriminant analysis.

Another method built on the  $\ell_{2,1}$  norm constraint is the Robust Sparse Linear Discriminant analysis (RSLDA) (Wen, Fang et al., 2018). Using the  $\ell_{2,1}$  norm, RSLDA adaptively performs feature weighting. It also includes a robust PCA term that ensures low dimensional information to be accurately recovered. It has been shown that the RSLDA method is robust to noisy data.

### 2.3. Review of linear discriminant analysis (LDA) and robust sparse LDA (RSLDA)

#### LDA:

Linear discriminant analysis (LDA) (Tharwat et al., 2017) is a well-known algorithm used for supervised classification tasks. It requires the label information of the training data in order to estimate the best projection subspace in which test samples can be easily classified. Let  $C$  denote the number of classes in the data and  $n_i$  denote the number of samples in the  $i$ th class. LDA aims to find a linear projection which increases the distance between samples belonging to different classes, and in contrary decreases the distance between samples belonging to the same class.

Let  $\mu$ ,  $\mu_i$  be the mean of all data samples and the mean of samples of the  $i$ th class respectively. These means can be calculated as follows  $\mu = \frac{1}{N} \sum_{i=1}^C \sum_{j=1}^{n_i} \mathbf{x}_j^i$  and  $\mu_i = \frac{1}{n_i} \sum_{j=1}^{n_i} \mathbf{x}_j^i$ .

First, LDA calculates the between-class scatter matrix  $\mathbf{S}_b$  by the following formula:

$$\mathbf{S}_b = \frac{1}{N} \sum_{i=1}^C n_i (\mu_i - \mu)(\mu_i - \mu)^T \quad (1)$$

then the within-class scatter matrix  $\mathbf{S}_w$  is calculated as follows

$$\mathbf{S}_w = \frac{1}{N} \sum_{i=1}^C \sum_{j=1}^{n_i} (\mathbf{x}_j^i - \mu_i)(\mathbf{x}_j^i - \mu_i)^T \quad (2)$$

LDA aims to estimate a projection space which maximizes the between-class variance and minimizes the within-class variance. In the case where only one projected axis is needed, the projection axis  $\mathbf{p}$  can be obtained by solving the following Fisher criterion: (Duda, Hart, & Stork, 2012)

$$\mathbf{p} = \arg \max_{\mathbf{p}} \frac{\mathbf{p}^T \mathbf{S}_b \mathbf{p}}{\mathbf{p}^T \mathbf{S}_w \mathbf{p}} \quad (3)$$

The above problem (3) can be transformed to a difference form that is given by (Lai, Xu, Jin, & Zhang, 2014; Ye & Xiong, 2006):

$$\mathbf{p} = \arg \min_{\mathbf{p}^T \mathbf{p} = 1} \mathbf{p}^T (\mathbf{S}_w - \mu \mathbf{S}_b) \mathbf{p} \quad (4)$$

where  $\mu$  is a small positive constant. By solving Eq. (4), we can observe that the optimal projection vector  $\mathbf{p}$  is nothing but the eigenvector associated with the smallest eigenvalue of  $\mathbf{S}_w - \lambda \mathbf{S}_b$ . Finally, for more than one projection axis, the projection matrix  $\mathbf{P} \in \mathbb{R}^{d \times k}$  will consist of the  $k$  eigenvectors associated with the  $k$  smallest eigenvalues of  $\mathbf{S}_w - \lambda \mathbf{S}_b$ .

#### Introducing the $\ell_{2,1}$ norm constraint:

In real world applications, the dimension of data could often be very high. This makes the classification and learning tasks computationally expensive.

Hence comes the importance of feature selection (FS). Indeed, we know that the data contain a large number of features that could be either redundant or in some cases irrelevant. Eliminating these features or reducing their effect can lead to some improvements and advantages like fast processing and a better classification accuracy. More importantly, FS can help in the alleviation of the curse of dimensionality in the data. Let  $\mathbf{Q} \in \mathbb{R}^{d \times d}$  denote a projection matrix that operates on data samples of dimension  $d$ . The projection of a sample  $\mathbf{x}$  is given by  $\mathbf{Q}^T \mathbf{x}$ . The  $\ell_{2,1}$  norm of  $\mathbf{Q}$  is given by

$$\|\mathbf{Q}\|_{2,1} = \sum_{i=1}^d \sqrt{\sum_{j=1}^d q_{ij}^2} \quad (5)$$

This norm is equal to the sum of  $\ell_2$  norms of all rows of the matrix.

A good feature selection/weighting can be obtained by minimizing the  $\ell_{2,1}$  norm of the projection matrix as it was described in Xiang, Nie, Meng, Pan, and Zhang (2012). In this work, the authors utilized this constraint in their framework as an FS tool for classification. Whenever the rows of the matrix  $\mathbf{Q}$  are equal to zero (or their  $\ell_2$  norms are very small), the features corresponding to these rows are irrelevant and could be removed.

#### Robust Sparse LDA (RSLDA):

The work described in Wen, Fang et al. (2018) introduced an LDA-based method for feature extraction. The proposed method is entitled Robust Sparse Linear Discriminant Analysis (RSLDA). It deploys the minimization of the  $\ell_{2,1}$  norm of the linear transform. It also incorporates the ability to recover the original data from the low dimensional projected data.

Aiming to overcome some drawbacks of the LDA (Tharwat et al., 2017) technique, and to extract the features while holding the main energy of the data and enhancing the robustness to noise, RSLDA solves the following optimization problem:

$$\begin{aligned} \min_{\mathbf{P}, \mathbf{Q}, \mathbf{E}} \text{Tr}(\mathbf{Q}^T (\mathbf{S}_w - \mu \mathbf{S}_b) \mathbf{Q}) + \lambda_1 \|\mathbf{Q}\|_{2,1} + \lambda_2 \|\mathbf{E}\|_1 \\ \text{s.t. } \mathbf{X} = \mathbf{P} \mathbf{Q}^T \mathbf{X} + \mathbf{E}, \mathbf{P}^T \mathbf{P} = \mathbf{I} \end{aligned} \quad (6)$$

where  $\mathbf{Q} \in \mathbb{R}^{d \times m}$  is the projection matrix in which ( $m < d$ ),  $\lambda_1$  and  $\lambda_2$  are trade-off parameters used to determine the importance of the different terms.  $\mathbf{S}_w$  and  $\mathbf{S}_b$  are the within-class and between-class scatter matrices respectively.  $\mathbf{E}$  is the error matrix and  $\mu$  is a constant used to balance the two scatter matrices.

The  $\ell_{2,1}$  norm of the transformation matrix  $\mathbf{Q}$  used in the optimization problem (6) can be calculated using Eq. (5). According to Wen, Fang et al. (2018), RSLDA learns a discriminative subspace and has reduced information loss than other LDA-based algorithms. Besides, RSLDA addresses the issue of model sensibility to reduced dimensions, and can thus provide a very good performance even in cases where the projected space has very few dimensions. More information on Robust Sparse Linear Discriminant Analysis can be found in Wen, Fang et al. (2018).

### 3. Proposed method

In this section, we will present the motivation of our method. Then we will introduce the proposed learning model and the approach used for finding the solution to the proposed learning method.

In Section 2.3, we have briefly described how the Linear Discriminant Analysis (LDA) algorithm works. However, LDA has many limitations that need to be overcome. First, LDA (Tharwat et al., 2017) can be very sensitive to the selection of the reduced dimensions, which affects the classification rate when very few dimensions are used. This is mainly due to the fact that the associated projection matrix is obtained by solving an Eigen decomposition problem that uses global scatter matrices. In addition, LDA lacks the ability of selecting and ranking the most discriminative features from the original data. This can be seen from the estimated projection matrix that does not allow to have a good interpretability for feature relevance.

We will introduce an approach that aims to fix these drawbacks. The proposed method inherits the advantages of the methods stated in the related works section. Indeed, the proposed method aims at learning a better transformation matrix that leads to better classification performance via introducing two types of sparsity. The first type is imposed via the minimization of the  $\ell_{2,1}$  norm of the projection matrix. This explicitly provides a ranking for the original data features. The second type is given by the inter-class sparsity of the projected data in which each class is forced to have common sparsity structure in the projected space. Furthermore, our introduced criterion includes a robust LDA in order to be robust in presence of noisy observation.

#### 3.1. Problem formulation and learning model

Motivated by overcoming some of the LDA drawbacks, and inspired by the RSLDA model, we propose a novel method that can lead to a more discriminant transformation. Unlike the RSLDA model that imposes the row sparsity of the transformation matrix, our model will integrate the inter-class sparsity too.

Our proposed learning model is to learn two matrices by minimizing the following functional:

$$\begin{aligned} f(\mathbf{Q}, \mathbf{P}) = \text{Tr}(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \|\mathbf{Q}\|_{2,1} + \lambda_2 \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_1 \\ + \lambda_3 \sum_{i=1}^C \|\mathbf{Q}^T \mathbf{x}_i\|_{2,1} \end{aligned} \quad (7)$$

where the unknown matrices are: the sought projection matrix  $\mathbf{Q} \in \mathbb{R}^{d \times d}$ , and the PCA orthogonal matrix  $\mathbf{P} \in \mathbb{R}^{d \times d}$ .  $\lambda_1$ ,  $\lambda_2$ , and  $\lambda_3$  are the three trade-off parameters that determine the importance of their corresponding terms.  $\mathbf{S} = \mathbf{S}_w - \mu \mathbf{S}_b$  is the LDA scatter matrix, with  $\mathbf{S}_w$  and  $\mathbf{S}_b$  being the within-class and between-class scatters matrices, respectively.  $\mathbf{S}_w$  and  $\mathbf{S}_b$  can be calculated using Eqs. (1) and (2) respectively, while  $\mu$  is a constant used to balance the two scatter matrices.  $\mathbf{x}_i \in \mathbb{R}^{d \times n_i}$  is the data matrix associated with the  $i$ th class.

The proposed learning model estimated by the minimization of the objective (7) has the following theoretical justification. Minimizing the first term tends to provide a projection matrix associated with the classic Linear Discriminant Analysis. Minimizing the second term (sum of the  $\ell_2$  norms of the rows of the projection matrix) reduces the over-fitting and produces an implicit ranking of the original features. The third term is a variant of the PCA constraint (Fang et al., 2017)  $\mathbf{X} = \mathbf{P} \mathbf{Q}^T \mathbf{X}$ . It has been introduced in our model using the  $\ell_1$  norm of the error matrix in order to retain the energy preserving property of PCA (Smith, 2002). It guarantees that the original data will be well recovered (Zou et al., 2006). Real data are normally corrupted by

many kinds of noises. Therefore, the use of the  $\ell_1$  norm of the error matrix,  $\|\mathbf{E}\|_1$ , can compensate the random and sparse noise. Thus, the third term can be seen as a simple auto-encoder model in which the encoder is given by the matrix  $\mathbf{Q}^T$  and the decoder is given by the matrix  $\mathbf{P}$ . The fourth term is a sum of row sparsity over the projection of each class. By minimizing this term, it is expected that each class in the projection space will have the same common sparse structure (see Fig. 1).

By introducing the variables  $\mathbf{F} = \mathbf{Q}^T \mathbf{X}$ ,  $\mathbf{E} = \mathbf{X} - \mathbf{PQ}^T \mathbf{X}$ , and  $\mathbf{F}_i = \mathbf{Q}^T \mathbf{X}_i$  ( $i = 1, \dots, C$ ), problem (7) can be written as:

$$f(\mathbf{Q}, \mathbf{E}, \mathbf{P}, \mathbf{F}) = \text{Tr}(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \|\mathbf{Q}\|_{2,1} + \lambda_2 \|\mathbf{E}\|_1 + \lambda_3 \sum_{i=1}^C \|\mathbf{F}_i\|_{2,1} \quad (8)$$

$$\min_{\mathbf{Q}, \mathbf{E}, \mathbf{P}, \mathbf{F}} f(\mathbf{Q}, \mathbf{E}, \mathbf{P}, \mathbf{F}) \quad \text{s.t. } \mathbf{F} = \mathbf{Q}^T \mathbf{X}, \quad \mathbf{X} = \mathbf{PQ}^T \mathbf{X} + \mathbf{E}, \text{ and } \mathbf{P}^T \mathbf{P} = \mathbf{I}$$

Minimizing  $\sum_{i=1}^C \|\mathbf{F}_i\|_{2,1}$  aims to ensure the common sparsity of the transformed features of samples belonging to the same classes. By joining these constraints with the  $\ell_{2,1}$  norm constraint on the transformation matrix  $\mathbf{Q}$ , it is expected that the transformation obtained by solving problem (8) will simultaneously select the most important features, provide a robust discrimination, and generate an inter-class sparsity.

Fig. 1 illustrates the principle of the proposed model in which original features and inter-class sparsity are exploited. Yellow dots, red triangles and blue squares represent samples from the first, second and Cth class, respectively. The left part of the figure illustrates the input data (as a cloud of points and as a data matrix). The right part illustrates the expected projection of the cloud and of the data matrix.

It is well known that the  $\ell_{2,1}$  norm of the matrix  $\mathbf{Q}$  can be written in the form of a trace. Thus, we have:

$$\|\mathbf{Q}\|_{2,1} = \text{Tr}(\mathbf{Q}^T \mathbf{U} \mathbf{Q}) \quad (9)$$

where  $\mathbf{U}$  is a diagonal matrix given by:

$$\mathbf{U} = \begin{pmatrix} \frac{1}{\|\mathbf{q}_1\|_2} & \dots & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \frac{1}{\|\mathbf{q}_d\|_2} \end{pmatrix} \quad (10)$$

$\mathbf{q}_i$  denotes the  $i$ th row vector of the matrix  $\mathbf{Q}$ .

### 3.2. Optimization of proposed method

Our optimization problem (8) does not have an analytical solution. Thus, we adopted an iterative scheme to obtain the solution, in which matrices are first, initialized then updated in an alternating process by fixing some unknowns and computing others.

Using the alternating direction method of multipliers (ADMM) (Boyd, Parikh, Chu, Peleato, Eckstein, et al., 2011), we have solved our optimization problem as follows. We first reformulate our problem (8) into the following augmented Lagrangian function (Courcoubetis & Weber, 2003):

$$\begin{aligned} \mathcal{L}(\mathbf{Q}, \mathbf{P}, \mathbf{E}, \mathbf{F}, \mathbf{Y}_1, \mathbf{Y}_2) &= \text{Tr}(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \text{Tr}(\mathbf{Q}^T \mathbf{U} \mathbf{Q}) + \lambda_2 \|\mathbf{E}\|_1 \\ &+ \lambda_3 \sum_{i=1}^C \|\mathbf{F}_i\|_{2,1} + \frac{\beta}{2} \left\| \mathbf{X} - \mathbf{PQ}^T \mathbf{X} - \mathbf{E} + \frac{\mathbf{Y}_1}{\beta} \right\|_2^2 \\ &+ \frac{\beta'}{2} \left\| \mathbf{F} - \mathbf{Q}^T \mathbf{X} + \frac{\mathbf{Y}_2}{\beta'} \right\|_2^2 \end{aligned} \quad (11)$$

where  $\mathbf{Y}_1$  and  $\mathbf{Y}_2$  are two Lagrange matrices,  $\beta$  and  $\beta'$  are two small positive numbers associated with the ADMM. If we fix all variables except one, we can alternately solve each variable by minimizing the Lagrangian at a time. We proceed as follows:

#### • Update Q:

$\mathbf{Q}$  can be obtained by fixing the variables  $\mathbf{P}$ ,  $\mathbf{E}$  and  $\mathbf{F}$ , and minimizing the resulting problem:

$$\begin{aligned} \mathcal{L}(\mathbf{Q}) &= \text{Tr}(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \text{Tr}(\mathbf{Q}^T \mathbf{U} \mathbf{Q}) \\ &+ \frac{\beta}{2} \left\| \mathbf{X} - \mathbf{PQ}^T \mathbf{X} - \mathbf{E} + \frac{\mathbf{Y}_1}{\beta} \right\|_2^2 \\ &+ \frac{\beta'}{2} \left\| \mathbf{F} - \mathbf{Q}^T \mathbf{X} + \frac{\mathbf{Y}_2}{\beta'} \right\|_2^2 \end{aligned} \quad (12)$$

The optimal  $\mathbf{Q}$  can be obtained by vanishing the derivative of the Lagrangian with respect to  $\mathbf{Q}$ . Since the matrix  $\mathbf{U}$  is given by Eq. (10), the derivative of  $\text{Tr}(\mathbf{Q}^T \mathbf{U} \mathbf{Q}) = \|\mathbf{Q}\|_{2,1}$  is  $\mathbf{U} \mathbf{Q}$ . From  $\frac{\partial \mathcal{L}(\mathbf{Q})}{\partial \mathbf{Q}} = \mathbf{0}$ , we can obtain:

$$\mathbf{Q} = (\mathbf{2S} + \lambda_1 \mathbf{U} + \beta \mathbf{X} \mathbf{X}^T + \beta' \mathbf{X} \mathbf{X}^T)^{-1} \left( \beta \mathbf{X} \mathbf{M}^T \mathbf{P} + \beta' \mathbf{X} \mathbf{M}'^T \right) \quad (13)$$

where  $\mathbf{M} = \mathbf{X} - \mathbf{E} + \frac{\mathbf{Y}_1}{\beta}$ ,  $\mathbf{M}' = \mathbf{F} + \frac{\mathbf{Y}_2}{\beta'}$ . It is worthy noting that the matrix  $\mathbf{U}$  depends on the elements of the matrix  $\mathbf{Q}$ . In order to get a tractable solution for  $\mathbf{Q}$ , the diagonal matrix  $\mathbf{U}$  is supposed to have an initial guess that is fixed at the first iteration. This trick is also used in many iterative algorithms dealing with the minimization of the  $\ell_{2,1}$  norm of a matrix. Once  $\mathbf{Q}$  is updated, we update the associated diagonal matrix  $\mathbf{U}$  using Eq. (10).

#### • Update P:

The orthogonal matrix  $\mathbf{P}$  can be obtained by fixing the variables  $\mathbf{Q}$ ,  $\mathbf{E}$  and  $\mathbf{F}$  and minimizing the resulting problem:

$$\min_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} \left\| \mathbf{X} - \mathbf{PQ}^T \mathbf{X} - \mathbf{E} + \frac{\mathbf{Y}_1}{\beta} \right\|_2^2 \quad (14)$$

Suppose  $\mathbf{M} = \mathbf{X} - \mathbf{E} + \frac{\mathbf{Y}_1}{\beta}$ , problem (14) becomes:

$$\begin{aligned} \min_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} \|\mathbf{M} - \mathbf{PQ}^T \mathbf{X}\|_2^2 \\ = \min_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} \text{Tr}(\mathbf{M}^T \mathbf{M} - 2\mathbf{M}^T \mathbf{PQ}^T \mathbf{X}) \\ = \max_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} \text{Tr}(\mathbf{P}^T \mathbf{M} \mathbf{X}^T \mathbf{Q}) \end{aligned} \quad (15)$$

Problem (15) can be solved by performing a singular value decomposition of the matrix  $\mathbf{M} \mathbf{X}^T \mathbf{Q}$ . Let the SVD decomposition be given by  $\text{SVD}(\mathbf{M} \mathbf{X}^T \mathbf{Q}) = \mathbf{B} \mathbf{\Sigma} \mathbf{V}^T$ . We can have a solution of  $\mathbf{P}$  by (Zou et al., 2006):

$$\mathbf{P} = \mathbf{B} \mathbf{V}^T \quad (16)$$

#### • Update E:

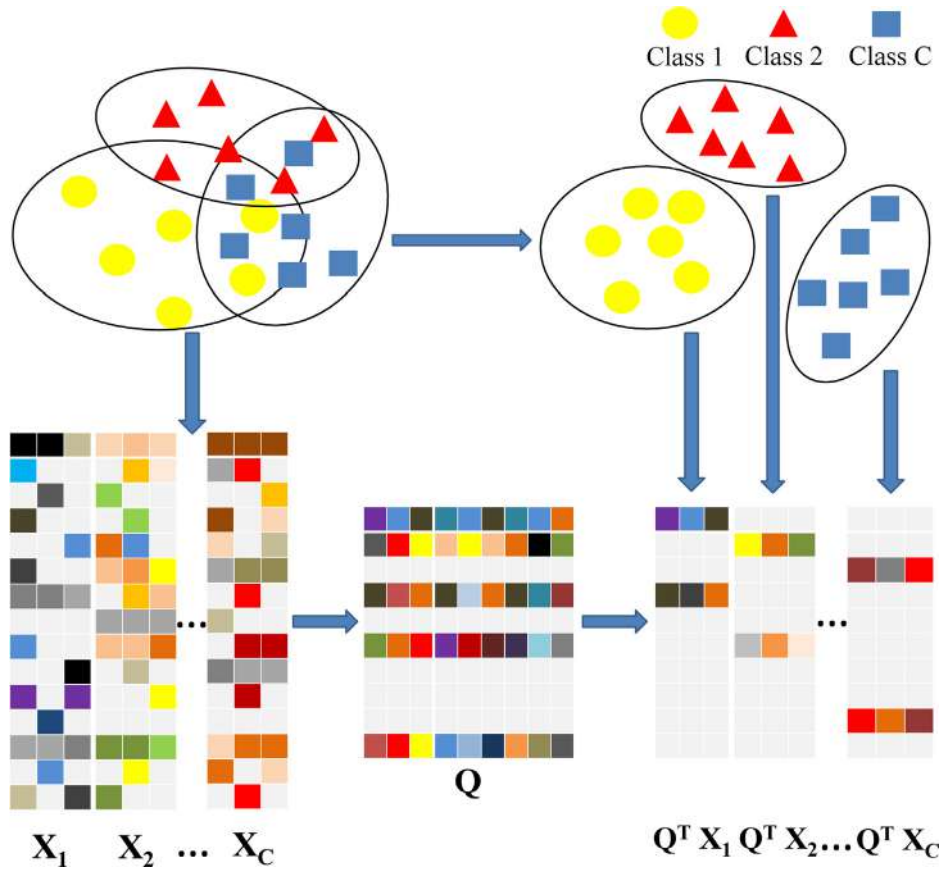
$\mathbf{E}$  can be obtained by fixing  $\mathbf{Q}$ ,  $\mathbf{P}$ , and  $\mathbf{F}$  and minimizing:

$$\min_{\mathbf{E}} \lambda_2 \|\mathbf{E}\|_1 + \frac{\beta}{2} \left\| \mathbf{X} - \mathbf{PQ}^T \mathbf{X} - \mathbf{E} + \frac{\mathbf{Y}_1}{\beta} \right\|_2^2 \quad (17)$$

We can have the solution to Problem (17) as follows:

$$\mathbf{E} = \text{shrink}_e(\mathbf{E}_0) \quad (18)$$

where  $e = \frac{\lambda_2}{\beta}$ ,  $\mathbf{E}_0 = \mathbf{X} - \mathbf{PQ}^T \mathbf{X} + \frac{\mathbf{Y}_1}{\beta}$ , and  $\text{shrink}_e(\cdot)$  is the element-wise shrinkage operator with parameter  $e$  (Candès, Li, Ma, & Wright, 2011). This is given by  $\text{shrink}_e(x) = \text{sign}(x) \max(|x| - e, 0)$ .



**Fig. 1.** Illustration of the proposed method.  $[X_1, X_2, \dots, X_C]$  denote the samples from the first class to the Cth class.  $[Q^T X_1, Q^T X_2, \dots, Q^T X_C]$  are the projected samples.  $Q$  is the sought transformation matrix. Yellow dots, red triangles and blue squares represent samples from the first, second and Cth class, respectively. The left part of the figure illustrates the input data (as a cloud of points and as a data matrix). The right part illustrates the expected projection of the cloud and of the data matrix.

- **Update F:**

$F$  can be obtained by fixing variables  $Q, P, E$  and minimizing:

$$\min_{\mathbf{F}} \lambda_3 \sum_{i=1}^C \|\mathbf{F}_i\|_{2,1} + \frac{\beta'}{2} \left\| \mathbf{F} - \mathbf{Q}^T \mathbf{X} + \frac{\mathbf{Y}_2}{\beta'} \right\|_2^2 \quad (19)$$

Let

$$\mathbf{H} = \mathbf{Q}^T \mathbf{X} - \frac{\mathbf{Y}_2}{\beta'} \quad (20)$$

Here, we will refer to the fact that minimizing  $\sum_{i=1}^C \|\mathbf{F}_i\|_{2,1}$  is the same as minimizing  $\|\mathbf{F}_i\|_{2,1}$ , separately with  $(i = 1, \dots, C)$  and  $C$  is the number of classes.  $F$  is the horizontal concatenation of the  $F_i$  matrices. We have  $\mathbf{F} = [F_1, F_2, \dots, F_C]$ . Similarly,  $Q^T X$  and  $H$  are the horizontal concatenation of  $C$  matrices, i.e.,  $Q^T X = [Q^T X_1, Q^T X_2, \dots, Q^T X_C]$ , and  $H = [H_1, H_2, \dots, H_C]$ .

By plugging Eq. (20) into Eq. (19), the latter becomes:

$$\begin{aligned} \min_{\mathbf{F}} \lambda_3 \sum_{i=1}^C \|\mathbf{F}_i\|_{2,1} + \frac{\beta'}{2} \|\mathbf{F} - \mathbf{H}\|_2^2 \\ = \min_{\mathbf{F}} \sum_{i=1}^C \left( \lambda_3 \|\mathbf{F}_i\|_{2,1} + \frac{\beta'}{2} \|\mathbf{F}_i - \mathbf{H}_i\|_2^2 \right) \end{aligned} \quad (21)$$

Referring to the above stated fact which states that solving the summation of  $F$  is the same as solving for each subset

$F_i$  separately we obtain the following:

$$\begin{aligned} \min_{\mathbf{F}} \sum_{i=1}^C \left( \lambda_3 \|\mathbf{F}_i\|_{2,1} + \frac{\beta'}{2} \|\mathbf{F}_i - \mathbf{H}_i\|_2^2 \right) \\ \Leftrightarrow \sum_{i=1}^C \min_{\mathbf{F}_i} \left( \lambda_3 \|\mathbf{F}_i\|_{2,1} + \frac{\beta'}{2} \|\mathbf{F}_i - \mathbf{H}_i\|_2^2 \right) \end{aligned} \quad (22)$$

Thus, every matrix  $F_i$  is solved by:

$$\min_{\mathbf{F}_i} \left( \lambda_3 \|\mathbf{F}_i\|_{2,1} + \frac{\beta'}{2} \|\mathbf{F}_i - \mathbf{H}_i\|_2^2 \right) \quad (23)$$

According to Liu, Ji, and Ye (2009),  $F_i$  is given by:

$$[\mathbf{F}_i]_j = \begin{cases} \frac{\|[\mathbf{H}_i]_j\|_2 - \lambda_3/\beta'}{\|[\mathbf{H}_i]_j\|_2} \cdot [\mathbf{H}_i]_j & \text{if } \|[\mathbf{H}_i]_j\|_2 > \lambda_3/\beta' \\ \mathbf{0}, & \text{otherwise} \end{cases} \quad (24)$$

where  $[\mathbf{H}_i]_j$  and  $[\mathbf{F}_i]_j$  are the  $j$ th row vectors of  $\mathbf{H}_i$  and  $\mathbf{F}_i$ , respectively.

- **Update  $Y_1, Y_2, \beta$  and  $\beta'$ :**

The Lagrange multipliers  $Y_1, Y_2$ , and the penalty terms  $\beta$  and  $\beta'$  are updated as follows:

$$Y_1 = Y_1 + \beta (\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X} - \mathbf{E}) \quad (25)$$

$$Y_2 = Y_2 + \beta' (\mathbf{F} - \mathbf{Q}^T \mathbf{X}) \quad (26)$$

$$\beta = \min(\rho \beta, \beta_{max}) \quad (27)$$

$$\beta' = \min(\rho \beta', \beta'_{max}) \quad (28)$$

Note that  $\beta_{max}$  and  $\beta'_{max}$  are constant.

Algorithm 1 summarizes our proposed method and describes the main steps for solving the problem (8).

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**Algorithm 1.** Robust Discriminant Analysis with Feature Selection and Inter-class Sparsity (RDA\_FSIS)

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**Input:** Data samples  $\mathbf{X} \in \mathbb{R}^{d \times N}$ , Parameters  $\lambda_1, \lambda_2, \lambda_3$

**Output:**  $\mathbf{P}, \mathbf{Q}$  and  $\mathbf{E}$

---

**Initialization:**  $\mathbf{Y}_1 = \mathbf{Y}_2 = \mathbf{0}$

$\mathbf{Q} = \mathbf{0}$  or Random matrix.

$\mathbf{F} = \mathbf{Q}^T \mathbf{X}$

$\mathbf{E} = \mathbf{0}$

$\beta$  and  $\beta' = 10^{-8}$

$\mu = 10^{-4}$

$\beta_{max}$  and  $\beta'_{max} = 10^8$

$\rho = 10$

$\mathbf{P} = \arg \min_{\mathbf{P}} \text{Tr}(\mathbf{P}^T \mathbf{S} \mathbf{P})$

---

**Process:** **ADMM (alternating direction method of multipliers):**

**Repeat**

Fix all, Update  $\mathbf{Q}$  using (13), and update  $\mathbf{U}$  using (10).

Fix all, Update  $\mathbf{P}$  using (16).

Fix all, Update  $\mathbf{E}$  using (18).

Fix all, Update  $\mathbf{F}$  using (24).

Update  $\mathbf{Y}_1, \mathbf{Y}_2, \beta$  and  $\beta'$  using (25), (26), (27), and (28), respectively.

**Until convergence**

---

The projection of the training and test samples is carried out using the estimated projection matrix  $\mathbf{Q}$ . This is given by  $\mathbf{Z} = \mathbf{Q}^T \mathbf{X}$  and  $\mathbf{z} = \mathbf{Q}^T \mathbf{t}$  where  $\mathbf{X}$  is the training data and  $\mathbf{t}$  is a test sample.

### 3.3. Computational complexity

In this section, we analyze the computational complexity of the proposed algorithm (see Algorithm 1). This algorithm consists of five main steps that we have described above for calculating the unknown matrices  $\mathbf{Q}, \mathbf{P}, \mathbf{E}, \mathbf{F}$ , and finally updating the multipliers  $\mathbf{Y}_1$  and  $\mathbf{Y}_2$ . Regarding the steps of the algorithm, the last step has clearly the least computational cost since it consists of simple matrix additions and multiplications. Other steps also have no obvious effect on the computational cost of the algorithm like steps three and four which came from Eqs. (18) and (24). These steps only consist of simple matrix operations and thus their computational cost can be ignored. The main computational complexity of the proposed algorithm takes place in the first two steps. The first step requires a matrix inversion (or equivalently solving a linear system whose square matrix size is  $d \times d$ ) with a complexity of  $\mathcal{O}(d^3)$  for a  $d \times d$  matrix. The second step is the singular value decomposition of a  $d \times d$  matrix ( $\mathbf{M}\mathbf{X}^T\mathbf{Q}$ ). Thus, the computational cost of the second step is  $\mathcal{O}(d^3)$ . Let  $\tau$  represent the number of iterations of the proposed algorithm. The overall computational complexity of the proposed method will be  $\mathcal{O}(\tau(d^3 + d^3)) = \mathcal{O}(\tau(2d^3))$ . The computational complexities of different learning methods are presented in Table 2. The performance of these methods will be quantified in the next section. In the conducted evaluation, we will show that the best learning methods in terms of classification accuracy are ICS\_DLSR, RSLDA and the proposed RDA\_FSIS. From Table 2, we can see clearly that the computational complexity of the proposed method is comparable to that of ICS\_DLSR and RSLDA methods.

**Table 2**  
Complexity of different learning methods.

Method	Complexity for training
NN	–
SVM	$\mathcal{O}(N^2d + N^3)$
LDA	$\mathcal{O}(d^3)$
LDE	$\mathcal{O}(N^2 + d^3)$
PCE	$\mathcal{O}(Nd + N^2d)$
ICS_DLSR	$\mathcal{O}(\tau d^3)$
RSLDA	$\mathcal{O}(\tau(d^2N + 4d^3))$
RDA_FSIS	$\mathcal{O}(\tau(2d^3))$

### 3.4. Convergence analysis

Since the overall model in (8) is nonconvex, it is difficult to guarantee its convergence to a local minimum. However, empirical evidence suggests that the proposed algorithm has a good convergence behavior (see Figs. 15 and 16). Appendix presents a proof of weak convergence of the proposed algorithm showing that under mild conditions, any limit point of the iteration sequence generated by Algorithm 1 is a stationary point that satisfies the Karush–Kuhn–Tucker (KKT) conditions.

## 4. Performance study

In this section, we will present the experimental results obtained by the proposed method. The experiments are conducted on different face and object datasets in addition to handwritten digits databases.

In a given conducted experiment, the number of training images per class is fixed, making sure that balanced classes are considered during training. Training images are randomly selected from the datasets and used for training while the rest are used for testing. For a better comparison, we adopted several amounts of training in order to study the performance of the methods when supervision information (the number of training images) is increased. The number of training samples per class can vary between 1 and  $(N_c - 1)$  where  $N_c$  represents the number of images per each class. Inspired by many published works, we adopted several (training percentages) numbers of training samples per class in our experiments.

The method is evaluated according to its classification performance on ten different datasets that are described and summarized in the following section.

### 4.1. Datasets

This section is dedicated to state and give detailed information about image datasets used in this paper, different types and different sizes of datasets are introduced including two large-scale ones (see Fig. 2).

- **Extended Yale B Face Dataset<sup>1</sup>:** This dataset (Georghiades, Belhumeur, & Kriegman, 2001) is constructed from images of faces taken in different illuminations and facial expressions for each subject. The dataset used in this paper in the cropped version which contains between (58 and 64) images for each one of the 38 individuals. It contains a total number of 2414 images each is rescaled to  $32 \times 32$  pixels and represented through gray scale representation. Raw brightness images of dimension 1024 are used in the

<sup>1</sup> <http://vision.ucsd.edu/~leekc/ExtYaleDatabase/ExtYaleB.html>.

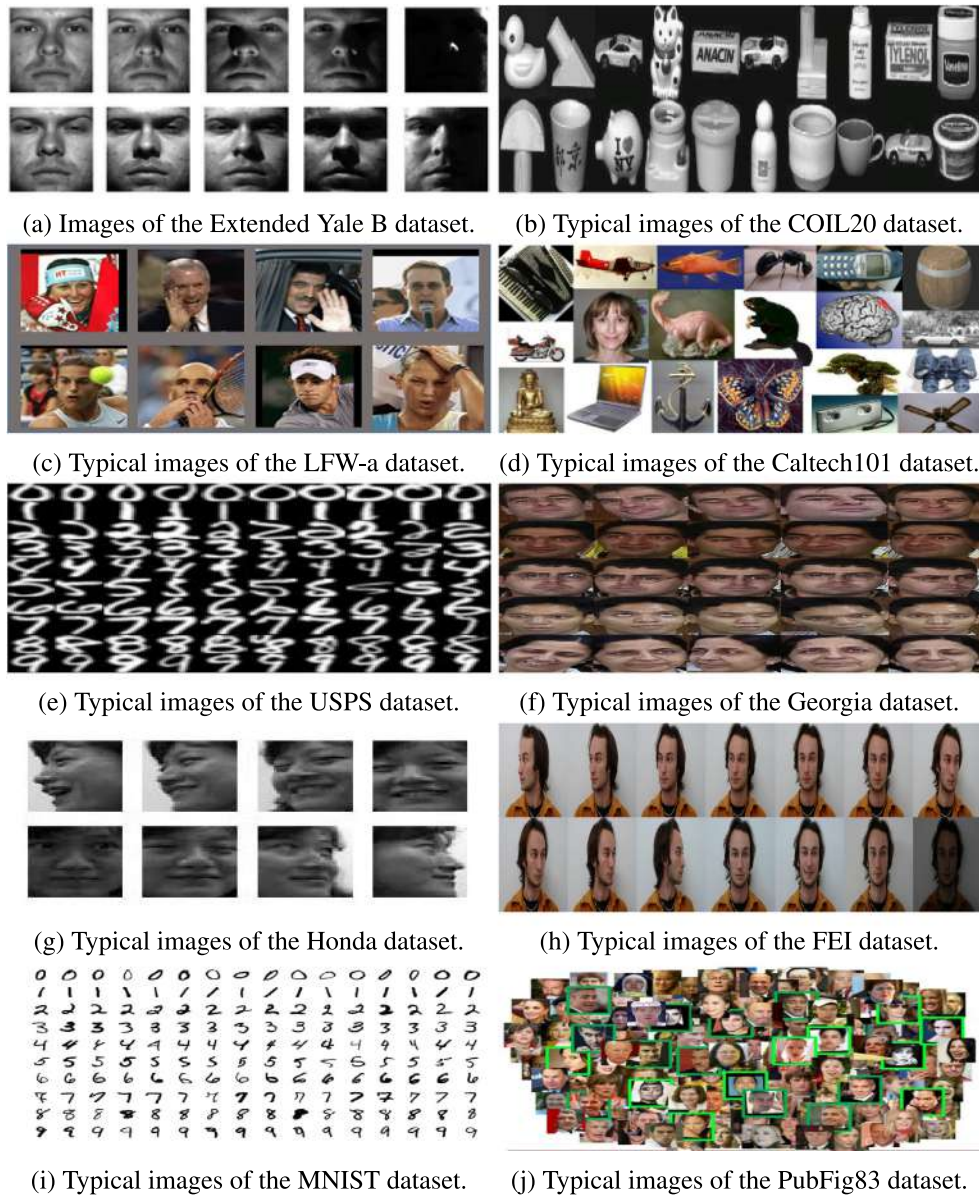


Fig. 2. Typical images in different datasets.

experiments. The reported results are obtained after we used 10, 15, 20, and 25 samples from each class as training samples and the remaining are used as test samples.

- **COIL20 Object Dataset<sup>2</sup>**: The Columbia Object Image Library (COIL20) (Nene, Nayar, Murase, et al., 1996) dataset is constructed from images of different objects, in which each object is rotated around a vertical axis. The dataset used in this paper contains images of 20 objects with 72 images for each, thus leading to a total number of 1440 images. The image descriptor used is the Local Binary Patterns (LBP) (Li, Fieguth, & Kuang, 2011). We used the uniform LBP histogram (59 values). Three LBP descriptors are constructed from the image using 8 points and three values for the radius ( $R = 1, 2,$  and  $3$  pixels). Thus, the final concatenated descriptor has 177 values. The results are obtained after we used 20, 25, 30, and 35 image samples from each class as training samples and the remaining are used as test samples.

- **LFW-a Dataset<sup>3</sup>**: The Labeled Faces in the Wild-a (LFW-a) (Huang, Mattar, Berg, & Learned-Miller, 2008) dataset. While maintaining the same structure as in the original LFW dataset, LFW-a contains the images of the LFW dataset after alignment using a commercial face alignment software. The dataset used in this paper contains images from 141 different classes with a total number of 3408 gray-scale images each rescaled to  $32 \times 32$  pixels. Raw brightness images of dimension 1024 are used in the experiments. The reported results are obtained after we used 5,6,7, and 8 image samples from each class as training samples and the remaining are used as test samples.
- **Caltech101 Dataset<sup>4</sup>**: The Caltech101 dataset used in this paper is the one that contains images of objects belonging to 101 classes. The full Caltech dataset which consists of 256 classes can be found at Griffin, Holub, and Perona (2007). It is a well-known challenging set which contains a set of

<sup>2</sup> <http://www.cs.columbia.edu/CAVE/software/softlib/coil-20.php>.

<sup>3</sup> <https://talhassner.github.io/home/projects/lfwa/index.html>.

<sup>4</sup> [http://www.vision.caltech.edu/Image\\_Datasets/Caltech101/](http://www.vision.caltech.edu/Image_Datasets/Caltech101/).



images of complicated backgrounds. We used a cropped version of the original Caltech dataset which consists of 3030 images, 30 images for each one of the 101 classes. The reported results are obtained after we used 5 image samples from each class as training samples and the remaining are used as test samples.

The image descriptor used is the block-based LBP (Li et al., 2011) representation. We used 100 blocks. For each block, we extract the uniform LBP histogram (59 values). Thus, the length of the image descriptor is 5900.

Moreover, we adopt the deep features provided by the ResNet-50 (He, Zhang, Ren, & Sun, 2016) convolutional neural network. This is a 50 layer convolutional neural network that is trained on the ImageNet database. By using this network, we are able to extract the image representation in the Average Pooling layer. The latter is considered as the image descriptor that has 2048 dimensional vector.

- **USPS Digits Dataset**<sup>5</sup>: The US Postal Service or abbreviated as (USPS) (Seewald, 2005) is a handwritten digits dataset used for digits recognition, this dataset contains 110 images for each digit from 0 to 9, thus it consists of 10 classes, each one contains 110 images, so a total number of 1100 images is used in this dataset, the dimension of images is  $16 \times 16$ . Raw-brightness images are used. The reported results are obtained after we used 30, 40, 55, and 65 image samples from each class as training samples and the remaining are used as test samples.
- **Georgia Face dataset**<sup>6</sup>: The Georgia face dataset contains a total number of 750 images that represent 50 individuals. Each individual is represented by 15 images which show frontal and tilted faces with different facial expressions, lighting conditions and scale. The images used are cropped and resized to  $32 \times 32$  pixel for each image. Raw-brightness images (dimension 1024) are used in the experiments. The reported results are obtained after we used 3, 5, 7, and 9 image samples from each class as training samples and the remaining are used as test samples.
- **Honda dataset**<sup>7</sup>: The Honda face dataset contains a total number of 2277 face images. It consists of 22 classes with approximately 97 images per class. The images represent faces submitted to different conditions. Raw brightness images are used in the experiments. The reported results are obtained after we used 10, 20, 30, and 50 image samples from each class as training samples and the remaining are used as test samples.
- **FEI dataset**<sup>8</sup>: The FEI face dataset contains pictures of students and staff at FEI. It is a face dataset that contains a set of colorful face images taken against a white background. The images are in an upright frontal position with profile rotation of up to about 180 degrees. This dataset contains a total number of 700 images, 14 images for each one of the 50 people. Images are resized to  $32 \times 32$  pixels. Raw brightness images of dimension 1024 are used. The reported results are obtained after we used 5, 6, 7, and 8 image samples from each class as training samples and the remaining are used as test samples.
- **MNIST dataset**<sup>9</sup>: The Modified National Institute Of Standards and Technology abbreviated as (MNIST) dataset is a challenging big dataset containing images of handwritten digits. The dataset used in the experiments contains a total

number of 60,000 images representing 10 classes. The image descriptor used for the MNIST dataset is of length 2048 and is obtained from the ResNet-50 convolutional neural network. The results are obtained after we have used 1000 images samples from each class as training samples and the remaining are used as test samples.

- **PubFig83 dataset**<sup>10</sup>: The PubFig83 dataset is a large scale and challenging dataset that contains 13,002 images representing faces, collected with different situations (e.g. face expressions, illuminations, background and different poses). The images in this dataset represent 83 different persons where each has from 46 to 231 images. We have used 8720 images for training and the remaining 4282 were used for testing. HOG, LBP, and Gabor wavelet features are extracted from the aligned face images and concatenated, then finally reduced to 2048 dimensions with PCA. The methods are compared with respect to the experimental settings presented in Becker and Ortiz (2013).

#### 4.2. Experimental setup

For fair comparison, experiments are performed using the same experimental setup (datasets, percentage of training/test samples, dimensionality reduction techniques, etc.) The proposed method is compared with the following methods: K-nearest neighbors (KNN) (Kozma, 2008), Support Vector Machines (SVM) (Chang & Lin, 2011), Linear Discriminant Analysis (LDA) (Tharwat et al., 2017), Local Discriminant Embedding (LDE) (Chen et al., 2005), PCE (Peng et al., 2016), ICS\_DLSR (Wen, Xu et al., 2018) and Robust sparse LDA (RSLDA) (Wen, Fang et al., 2018). Some additional methods including SULDA (Zhang et al., 2015), MPDA (Zhou & Sun, 2016) and ELDE (Dornaika & Bosaghzadeh, 2013) are added to enrich the comparison for the Extended Yale B and the PubFig83 large dataset. For the PubFig83 large scale dataset, some deep learning methods are also tested. The results are shown in the corresponding tables. All results are obtained on 10 randomly selected splits for each dataset, unless specified otherwise in the result figure caption. We report the average classification accuracy over the 10 splits. We note that the SVM used in the experiments is the Linear SVM. It was implemented using LIBSVM library.<sup>11</sup>

In our experiments, different training and test percentages are used for each dataset as mentioned in Section 4.1. For each dataset and for each method, an embedding is first computed using the training part of the data. The training and test data are then projected using the estimated embedding. Classification of the test data is then performed using either the Nearest Neighbor classifier (NN) (Cunningham & Delany, 2007) or the Support Vector Machines (SVM) classifier (Gunn et al., 1998). Most of the experiments invoked a dimensionality reduction of the raw features before feeding them to the learning models and classifiers. In our experiments, PCA is used as a dimensionality reduction technique and used to preserve 100% energy. We note that, in some conducted experiments, PCA was not used at all in order to illustrate the ability of the method in selecting the most relevant original features.

Moreover, we adopted a simple normalization for the projected data. We proceeded as follows. Let  $\mathbf{X}$  be the training data matrix and  $\mathbf{Q}$  be the learned projection matrix. The projected data matrix is  $\mathbf{Z} = \mathbf{Q}^T \mathbf{X}$ . Each element of the matrix  $\mathbf{Z}$  is normalized using the following formula:

$$Z_{ij} \leftarrow \frac{Z_{ij} - \min(\mathbf{Z})}{\max(\mathbf{Z}) - \min(\mathbf{Z})}$$

<sup>5</sup> <https://www.kaggle.com/bistaumanga/usps-dataset>.

<sup>6</sup> [http://www.anefian.com/research/face\\_reco.htm](http://www.anefian.com/research/face_reco.htm).

<sup>7</sup> <http://vision.ucsd.edu/~leekc/HondaUCSDVideoDatabase/HondaUCSD.html>.

<sup>8</sup> <https://fei.edu.br/~cet/face-database.html>.

<sup>9</sup> <http://yann.lecun.com/exdb/mnist/>.

<sup>10</sup> <http://www.brianbecker.com/blog/research/pubfig83-lfw-dataset/>.

<sup>11</sup> <https://www.csie.ntu.edu.tw/~cjlin/libsvm/>.

**Table 3**

Mean classification accuracies (%) of different methods on the Extended Yale B dataset.

No	KNN	SVM	LDA	LDE	ELDE	PCE	SULDA	MPDA	ICS_DLSR	RSLDA	RDA_FSIS
10	69.8	73.85	82.32	79.92	85.85	86.39	84.61	83.67	86.56	86.79	<b>88.27</b>
15	75.2	80.02	86.76	83.77	89.30	89.23	88.72	86.82	89.53	89.93	<b>91.73</b>
20	80.24	85.79	90.7	88.44	93.07	92.19	91.66	90.38	93.14	93.59	<b>95.11</b>
25	82.24	89.03	92.17	90.43	94.09	93.35	92.14	91.79	94.50	94.92	<b>96.23</b>

**Table 4**

Mean classification accuracies (%) of different methods on the tested datasets.

Dataset	Method									
	Training samples	KNN	SVM	LDA	LDE	PCE	ICS_DLSR	RSLDA	RDA_FSIS	
COIL20	20	94.58	97.65	96.19	95.00	94.87	<b>98.04</b>	96.73	97.85	
	25	95.79	98.22	97.07	96.12	95.99	98.22	97.74	<b>98.60</b>	
	30	96.65	98.70	97.81	97.01	97.49	98.75	98.26	<b>99.10</b>	
	35	97.14	98.81	98.15	97.42	98.11	99.12	98.68	<b>99.36</b>	
Georgia	3	52.57	56.22	48.18	52.77	46.43	59.73	62.32	<b>62.67</b>	
	5	61.28	66.98	59.20	62.14	56.18	71.12	73.48	<b>74.28</b>	
	7	66.73	72.83	67.83	67.10	62.15	78.38	78.82	<b>79.98</b>	
	9	71.40	77.53	72.57	72.13	66.37	82.57	82.77	<b>83.30</b>	
Honda	10	64.12	71.32	65.95	65.74	61.86	70.79	69.90	<b>72.48</b>	
	20	77.69	83.60	79.39	79.25	75.33	82.95	83.03	<b>84.19</b>	
	30	84.78	89.09	85.84	86.24	82.55	88.20	89.04	<b>89.44</b>	
	50	91.36	94.15	92.28	92.34	90.03	93.53	94.13	<b>94.54</b>	
FEI	5	88.98	91.18	92.60	90.67	86.04	92.16	93.19	<b>94.01</b>	
	6	90.35	92.93	94.18	92.15	88.73	93.65	94.25	<b>94.63</b>	
	7	92.60	94.31	95.60	94.26	91.09	95.20	95.66	<b>96.09</b>	
	8	94.27	95.23	96.03	95.57	93.20	96.17	96.43	<b>96.67</b>	
USPS	30	87.01	88.21	84.91	83.54	72.01	88.46	89.45	<b>90.05</b>	
	40	88.56	90.40	86.19	85.3	72.30	90.16	91.11	<b>91.27</b>	
	55	90.51	92.09	88.64	87.16	73.32	91.25	92.65	92.56	
	65	91.76	93.16	89.29	88.58	74.11	91.53	92.89	<b>93.33</b>	
LFW-a	5	9.90	12.72	20.51	9.98	9.44	22.56	24.70	<b>28.07</b>	
	6	10.57	13.61	25.28	10.49	10.26	25.72	28.42	<b>30.98</b>	
	7	11.06	14.70	28.62	11.24	10.98	29.04	31.50	<b>33.28</b>	
	8	11.35	15.72	32.42	11.71	11.73	31.92	32.48	<b>35.80</b>	

**Table 5**

Mean classification accuracies (%) of different methods on the Caltech101 dataset using original and Deep features.

Caltech101	5 training samples	
	LBP features	Deep features
Method		
ICS_DLSR	17.20	84.86
RSLDA	16.00	85.34
RDA_FSIS	<b>17.81</b>	<b>85.69</b>

**Table 6**

Mean classification accuracies (%) of different methods on the MNIST dataset.

KNN	SVM	LDA	LDE	PCE	ICS_DLSR	RSLDA	RDA_FSIS
91.75	97.58	85.74	93.22	93.77	98.02	97.95	<b>98.25</b>

where  $\min(\mathbf{Z})$  and  $\max(\mathbf{Z})$  denote the minimum and maximum values in the  $\mathbf{Z}$  matrix respectively. These two values are stored in order to perform the same normalization (shifting and rescaling) on the projected test data.

The reported classification rates of the methods are chosen from the best parameter configurations and correspond to the average over 10 randomly selected splits as mentioned before.

### 4.3. Experimental results

In this section, we will present the results obtained in our experiments. We will compare our proposed method with the other methods mentioned in Section 4.2.

Tables 3–4 present the mean classification rates of the proposed and competing methods on the Extended Yale B, COIL20, Georgia, Honda, FEI, USPS and LFW-a, respectively. The classifier

**Table 7**

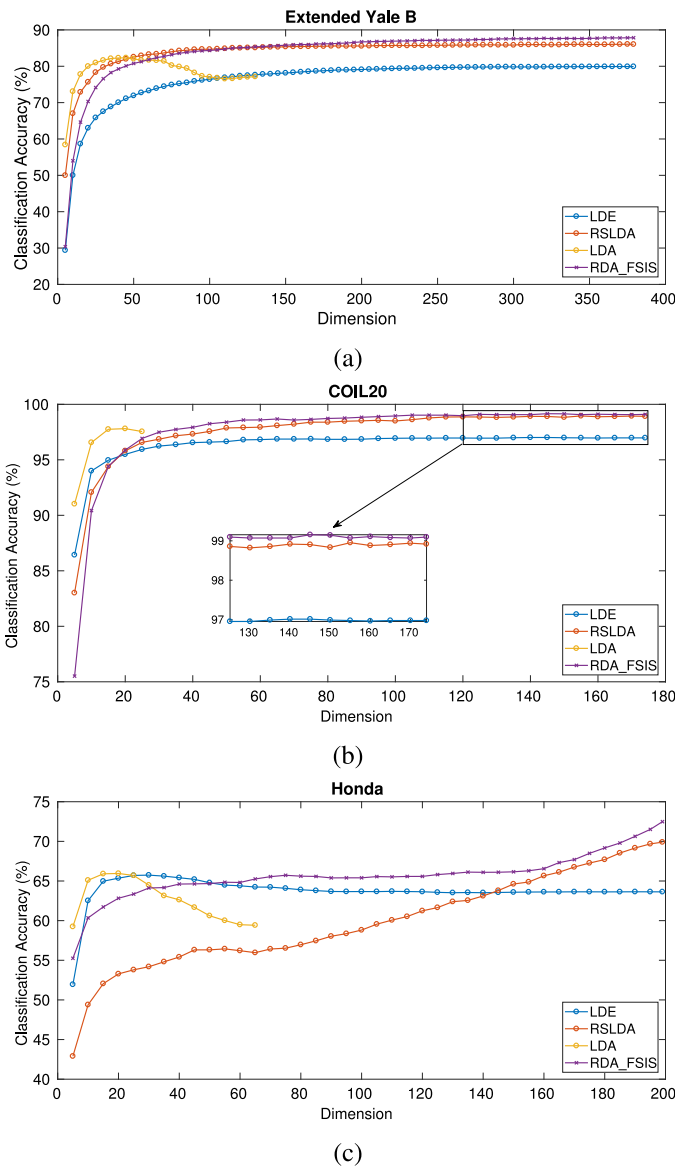
Mean classification accuracies (%) of different methods on the PubFig83 dataset.

Method	Classification accuracy
KNN	63.35
SVM	82.60
LDA	77.95
LDE	62.89
ELDE	65.88
PCE	50.40
SULDA	81.26
MPDA	67.89
ICS_DLSR	85.19
RSLDA	84.78
DeepLDA	44.35
Alexnet	64.00
Resnet50	<b>90.40</b>
RDA_FSIS	84.84

used in the projection space was the NN classifier. The depicted rates are the average over 10 random splits, and correspond to different numbers of training samples in each case. The left column in every table depicts the number of training images per class.

Table 5 presents the mean classification rate of the proposed and competing methods on the Caltech101 dataset in both cases using the LBP features and the deep features. We emphasize that, for the classification results using the deep features, we did not perform any preprocessing using PCA. Bold numbers denote the best results obtained in each experiment.

**Experimental results using large-scale datasets:** Tables 6 and 7 present the mean classification accuracy of our proposed method alongside with competing methods for a single split and

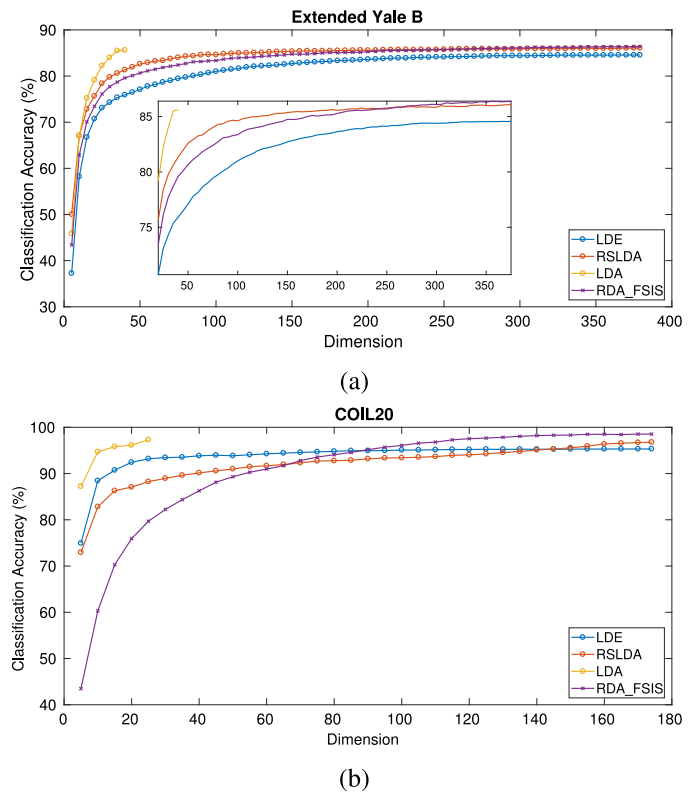


**Fig. 3.** Classification rates (%) vs. dimension on (a) Extended Yale B, (b) COIL20 and (c) Honda datasets, in which 10,30 and 10 samples from each class are used for training respectively and the rest for testing using Nearest neighbor classifier (NN).

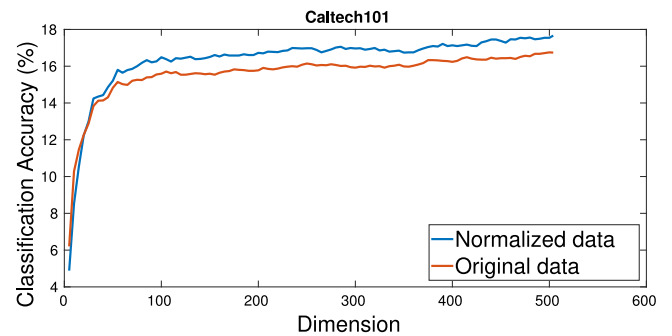
using the experimental settings stated in Section 4.1 for the MNIST and PubFig83 datasets, respectively. The classifier used to obtain these results is the Nearest Neighbor (NN) classifier.

Besides the compared methods mentioned above, three typical deep learning methods, i.e., DeepLDA (Dorfer, Kelz, & Widmer, 2015), Alexnet (Krizhevsky, Sutskever, & Hinton, 2012), and Resnet50 (He et al., 2016) were also evaluated on the PubFig83 database. For DeepLDA and Alexnet, the 8720 training images of PubFig83 are used for training without any pre-trained models. For Resnet50, we use a pre-trained net that is fine-tuned on the 8720 training images of PubFig83. The experimental results are shown in Table 7. As can be seen, the obtained results compete with deep learning paradigms. Although deep learning paradigms may provide more discriminant features, they require a good pre-trained network as well as a large training dataset.

Fig. 3 illustrates the obtained classification performance (%) of the LDE (Chen et al., 2005), LDA (Tharwat et al., 2017), RSLDA



**Fig. 4.** Classification rates (%) of the proposed and competing methods on the Extended Yale B dataset (a) and on the COIL20 dataset (b). 10 and 30 training samples from each class were used respectively. The classifier used was the SVM Classifier.

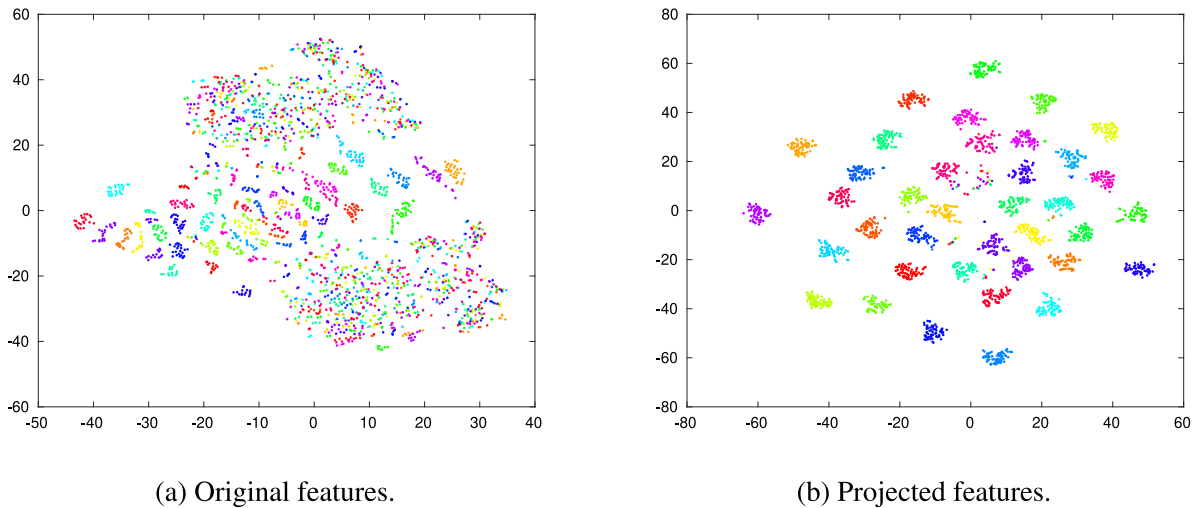


**Fig. 5.** Classification rates (%) vs. the number of dimensions of our proposed method on the Caltech101 database in which 5 samples from each class are used for training and using the KNN Classifier.

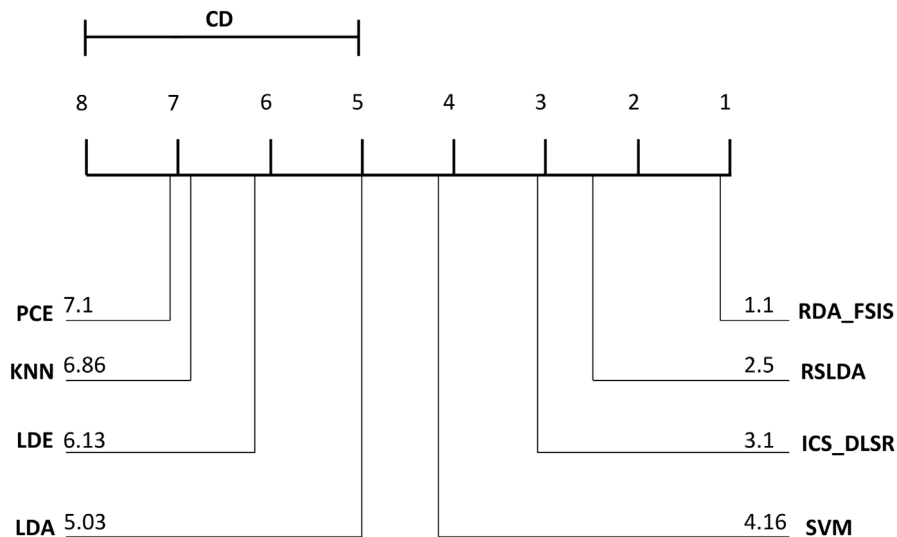
(Wen, Fang et al., 2018) and our proposed method vs. the dimension of the projected features for the (a) Extended Yale B (10 training samples used), (b) COIL20 (30 training samples used) and (c) HONDA (10 training samples used) datasets respectively. The results were obtained using the Nearest Neighbor (NN) Classifier.

Fig. 4 illustrates the average performance on 10 splits of the proposed method and competing methods vs. the number of dimensions for the Extended Yale B and COIL20 datasets in which 10 and 30 samples from each class are used as training and the rest as test samples. The results were obtained using the SVM Classifier.

*Effect of projected data normalization.* Fig. 5 illustrates the performance enhancement obtained by our proposed method when the projected features are normalized before the classification process. This figure shows the results obtained with the Caltech101



**Fig. 6.** t-SNE visualization of (a) the original feature space and (b) the features obtained after a projection by our method, on the Extended Yale B dataset with 25 training samples.



**Fig. 7.** CD diagram of different methods.

dataset using 5 samples from each class as training samples and the rest as test samples. The results correspond to three randomly selected splits. The red curve shows the performance obtained when the projected data are not normalized. The blue curve depicts the performance when the projected data are normalized.

*t-SNE visualization.* Fig. 6 shows the distribution of the 2414 images of the Extended Yale B dataset (training and test samples) using the t-SNE (Maaten & Hinton, 2008) technique. In this case, 25 images from each class are used for training (i.e., learning the projection). Fig. 6a shows the distribution of the images of the dataset when the t-SNE uses the original features, while Fig. 6b shows the distribution of the same images when t-SNE uses the projected features obtained by our proposed method.

#### 4.4. Statistical analysis

Statistical analysis of the results can be obtained by performing the Friedman test (Demšar, 2006). This test is used to compare the average ranks of different algorithms. The null hypothesis states that all the algorithms are equivalent, and thus, their ranks should be equal. If the null hypothesis is rejected,

one can perform a post-hoc test (the Nemenyi test) to find out which algorithms significantly differ. The Friedman test (run on the average rank of the 8 methods) stated that the performance of all 8 methods is not the same. The Critical Distance CD is computed (Demšar, 2006). In our case, we have a total of 8 methods with 30 evaluations.

Fig. 7 shows the CD diagram for the 8 methods, where the average rank of each is marked along the axis. The CD diagram allows to have groups of methods that are significantly different.

Experimental results have shown that it is more meaningful to apply the Friedman test on the proposed method in addition to the two most competing methods RSLDA (Wen, Fang et al., 2018) and ICS\_DLSR (Wen, Xu et al., 2018). The diagram resulting from the test is shown in Fig. 8.

#### 4.5. Parameter sensitivity analysis

In this section, we will study the effect of the algorithm parameters on the final performance. We will also study the effect of removing the term  $\sum_{i=1}^C \|\mathbf{F}_i\|_{2,1}$  in the objective criterion of our method (8).

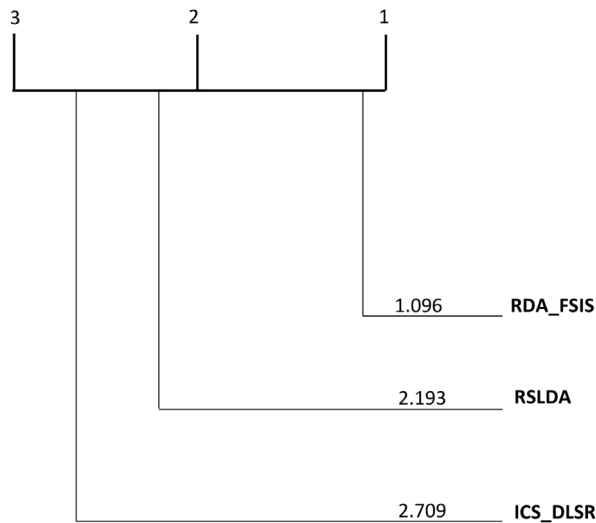


Fig. 8. Statistical Analysis diagram of the proposed method and two most competing methods.

Our proposed method has mainly three balance parameters  $\lambda_1$ ,  $\lambda_2$ , and  $\lambda_3$ .  $\lambda_1$  controls the row sparsity of the sought linear transform  $\mathbf{Q}$ ,  $\lambda_2$  enforces the robust PCA and  $\lambda_3$  imposes the inter-class sparsity of the projected data.

We will quantify the classification rates over the test data when these parameters vary. Again, we will adopt ten random splits in order to compute these rates.

Figs. 9–11 study the influence of the parameters of our proposed method in terms of recognition rate (%) using the Extended Yale B, Georgia and USPS datasets, respectively. The number of training images taken from each class was fixed to 10, 9 and 40 for the Extended Yale B, Georgia and USPS datasets, respectively. Sub-figures (a) of the three figures show the recognition rates when the parameters  $\lambda_1$  and  $\lambda_2$  vary while  $\lambda_3$  is fixed. Subfigures (b) show the recognition rates when the parameter  $\lambda_3$  varies while  $\lambda_1$  and  $\lambda_2$  are kept fixed for the best combination.

From the above results that depict the performance using a grid search, we can have a rough idea about the optimal domains for each parameter and for each dataset.

Therefore, Fig. 9a shows that a satisfactory performance can be obtained on the Extended Yale dataset when  $\lambda_1$  and  $\lambda_2$  are chosen in the ranges  $[10^5, 10^7]$  and  $[10^{-12}, 10^{-10}]$ , respectively. On the other hand, according to Fig. 9b, any value for  $\lambda_3$  will almost result in the same performance for this dataset.

Fig. 10a (Georgia dataset) shows that satisfactory performance can be obtained for  $\lambda_1$  in  $[10^6, 10^8]$  and  $\lambda_2$  in  $[10^{-13}, 10^{-11}]$ . In addition, Fig. 10b shows that values of  $\lambda_3$  have a noticeable effect on the classification and should be less than  $10^5$  for the Georgia dataset.

Fig. 11a (USPS dataset) shows that satisfactory performance can be obtained for  $\lambda_1$  in  $[10^6, 10^8]$  and for  $\lambda_2$  in  $[10^{-9}, 10^{-7}]$ . Fig. 11b shows that the chosen values of  $\lambda_3$  have no effect on the recognition in the case of the USPS dataset.

By combining the quantitative results of the sensitivity of the three parameters, we can deduce that  $\lambda_1$  should be large (e.g.,  $10^6$ ),  $\lambda_2$  should be very small (e.g.,  $10^{-7}$ ) and  $\lambda_3$  should be greater than one.

In a second group of experiments, we study the effect of inter-class sparsity on the final performance. To this end, we remove the term  $\sum_{i=1}^C \|\mathbf{F}_i\|_{2,1}$  in the objective criterion of our method (8). This implies the removal of the constraints that ensure the common sparsity of the transformed features of samples in each class from the global criterion.

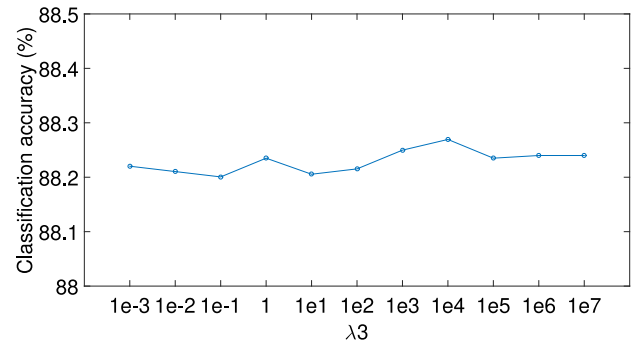
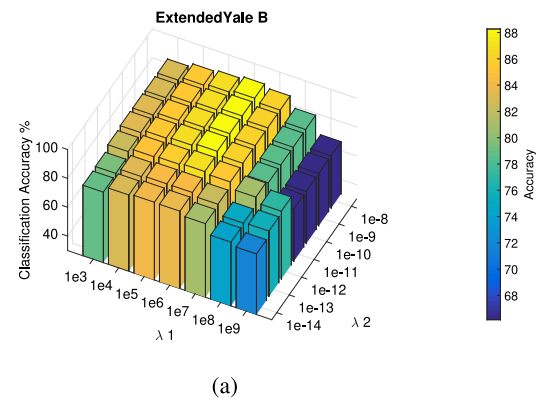


Fig. 9. Classification accuracy (%) according to parameters combinations using the Extended Yale B dataset in which 10 samples from each class are used as training. (a)  $\lambda_3$  is fixed, (b)  $\lambda_1$  and  $\lambda_2$  are fixed.

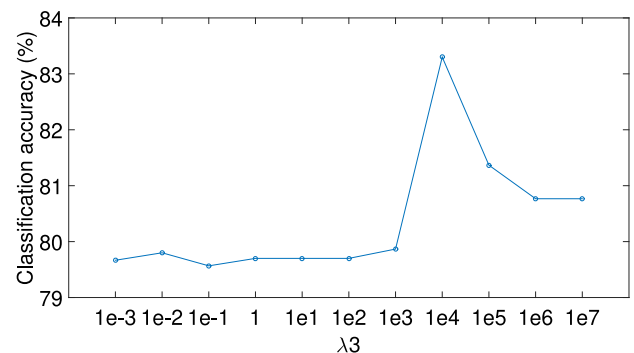
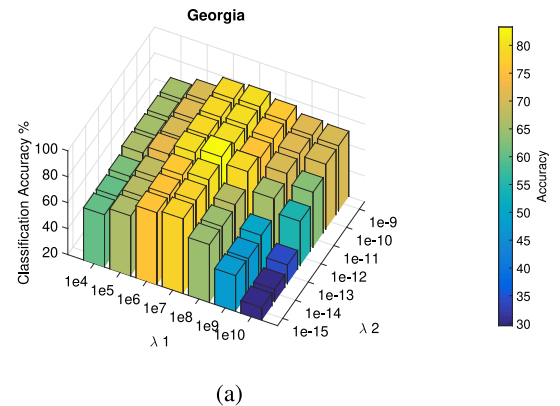
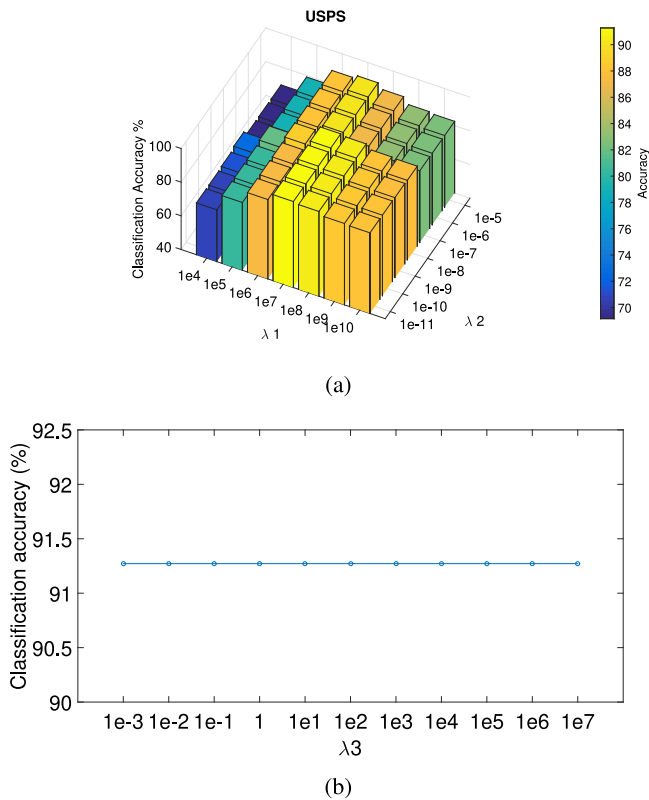


Fig. 10. Classification accuracy (%) according to parameters combinations using the Georgia dataset in which 9 samples from each class are used as training. (a)  $\lambda_3$  is fixed, (b)  $\lambda_1$  and  $\lambda_2$  are fixed.



**Fig. 11.** Classification accuracy (%) according to parameters combinations using the USPS digits dataset in which 40 samples from each class are used as training. (a)  $\lambda_3$  is fixed, (b)  $\lambda_1$  and  $\lambda_2$  are fixed.

**Table 8**

Mean classification accuracy (%) of the proposed method on some datasets with and without the presence of the inter-class sparsity constraint **F**.

Dataset	Training samples	Without inter-class sparsity	With inter-class sparsity
Extended Yale	10	86.36	88.27
COIL20	20	97.01	97.85
Georgia	9	82.94	83.30
Honda	20	83.63	84.19

Table 8 shows the recognition rate (%) obtained by our method with and without the presence of the inter-class constraint in the global criterion. We can clearly see that the introduction of these constraints yields a better classification in general and is important in the formulation of our algorithm.

#### 4.6. Explicit feature selection and their effect

This section investigates the effect of feature ranking and selection in the original data matrix  $\mathbf{X}$  and the projection data  $\mathbf{Q}$  obtained by our method. We recall that our learning model provides a ranking of the original features. Indeed, the score of the  $i$ th original feature is given by the  $\ell_2$  norm of the  $i$ th row of the linear transform  $\mathbf{Q}$ .

The purpose is to provide another linear projection space that exploits the explicit ranking of the original features. Let  $\mathbf{X}_s$  and  $\mathbf{Q}_s$  denote the selected data matrix and projection matrix using the computed scores  $\|\mathbf{Q}_{i*}\|_{\ell_2}^d$  where  $\mathbf{Q}_{i*}$  is the  $i$ th row of the matrix  $\mathbf{Q}$ . To compute  $\mathbf{X}_s$  and  $\mathbf{Q}_s$ , we proceed as follows (see Fig. 12).

**Process:** After applying our proposed method, we obtain the projection matrix  $\mathbf{Q}$ . First, we calculate the score corresponding to each row of the matrix  $\mathbf{Q}$  by calculating its  $\ell_2$  norm. Thus, we have  $score(i) = \|\mathbf{Q}_{i*}\|_2$  where  $i = 1, \dots, d$ .

Second, we sort the obtained scores in a descending order so that the most important features are in the top. Third, we rank the original  $d$  features of the data  $\mathbf{X}$  and the projection matrix  $\mathbf{Q}$  according to the sorted scores.

Let  $s$  be the number of selected features in the original space ( $s \leq d$ ). The obtained ranked  $\mathbf{X}$  and  $\mathbf{Q}$  are then cropped (only the  $s$  top rows in these two matrices are kept). The resulting matrices are denoted by  $\mathbf{X}_s \in \mathbb{R}^{s \times N}$  and  $\mathbf{Q}_s \in \mathbb{R}^{s \times d}$ , respectively. Finally, we obtain the projected data  $\mathbf{Z} = \mathbf{Q}_s^T \mathbf{X}_s$ . We emphasize that the dimensionality of the projection space is the same if we use either  $\mathbf{Z} = \mathbf{Q}_s^T \mathbf{X}$  or  $\mathbf{Q}_s^T \mathbf{X}_s$ . However, these two projections are different. Furthermore, by varying the number  $s$  of selected features, we can obtain several projection spaces.

More importantly, we notice that these new projection spaces do not need to solve the objective function (8). Indeed, the computation of matrices  $\mathbf{X}_s$  and  $\mathbf{Q}_s$  is very efficient since it only requires norms computation followed by a ranking and selection of their rows.

Fig. 13 illustrates the recognition rate of the proposed method as a function of the original features,  $s$ , selected from the data matrix  $\mathbf{X}$  and the projection matrix  $\mathbf{Q}$ .

Fig. 13a shows the recognition accuracy of the proposed method vs. the number of original features for the Extended Yale B dataset in which 5 samples per class are used for training and the rest for testing. The experiment is conducted on a single split, and the studied features are the original ones (not processed by PCA).

Fig. 13b shows the recognition accuracy of the proposed method for the USPS dataset in which 30 samples per class are used for training and working on 10 splits without PCA.

Fig. 13c denotes the recognition accuracy of the proposed method for the Caltech101 dataset in which 5 samples per class are used for training and the rest for testing. Here, the deep features (2048 features) of Caltech101 dataset are used and the results shown in Fig. 13c correspond to the average of 3 splits. In this case no PCA was applied on the data.

In Fig. 13, the blue plot depicts the recognition accuracy of the test data after computing a projection space based on a subset of the original features in the raw data matrix  $\mathbf{X}$  and in the  $\mathbf{Q}$  without any ranking. The red plot shows the recognition accuracy vs. the dimension of ranked  $\mathbf{X}_s$  and  $\mathbf{Q}_s$  as explained above.

Fig. 13 (see the red curves) shows that the use of selected original features yields better performance for the same number of original features (see the blue curves).

The same figure (see the red curves) shows that the proposed method can achieve and guarantees superiority over other methods, when selecting 73% of the original features (750 features out of 1024) for the Extended Yale B dataset and 66% of the original features (170 features out of 256) for the USPS dataset. For the Caltech101 dataset selecting around 1400 features from a total of 2048 (69%) is enough to ensure that the proposed method achieves superiority over the compared methods in this paper.

Fig. 14 illustrates the most relevant pixels in the USPS images. Pixels in yellow color denote the best 66% (170 features) of the original pixels. These former are found by the estimated projection matrix as being the most important features used in classification process. Pixels in dark blue correspond to the least important features. In general, we can see that the pixels on borders of the image are not useful. In contrary, the pixels belonging to the center of the image are the most important in classification.

In general,  $s$  can have any value above 75% of the original features in order to guarantee our method's superiority over competing methods. It is worthy noticing that our proposed method is superior to other competing methods in this paper even when all original features are used.

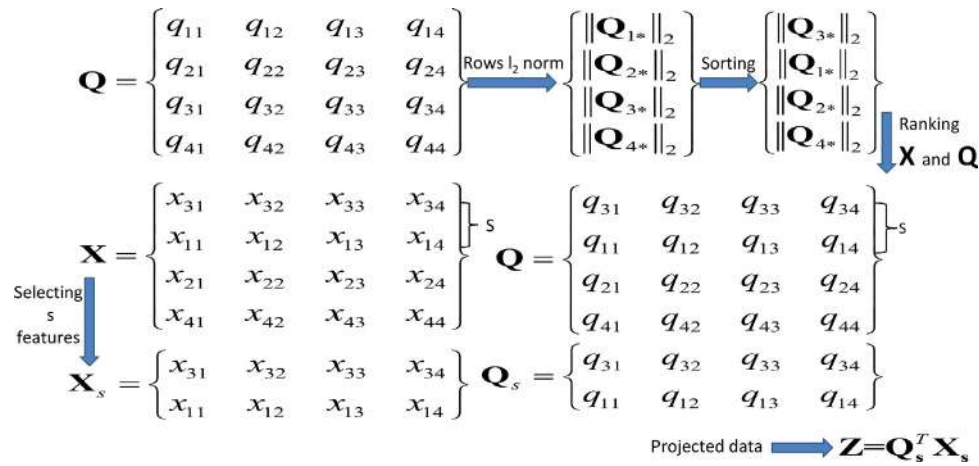


Fig. 12. Illustration of features selection and ranking, the example given and described shows the ranked features (3,2,1,4), the scores are sorted in a descending order which indicates in this example that row number 3 has the highest score and row number 4 has the lowest one.

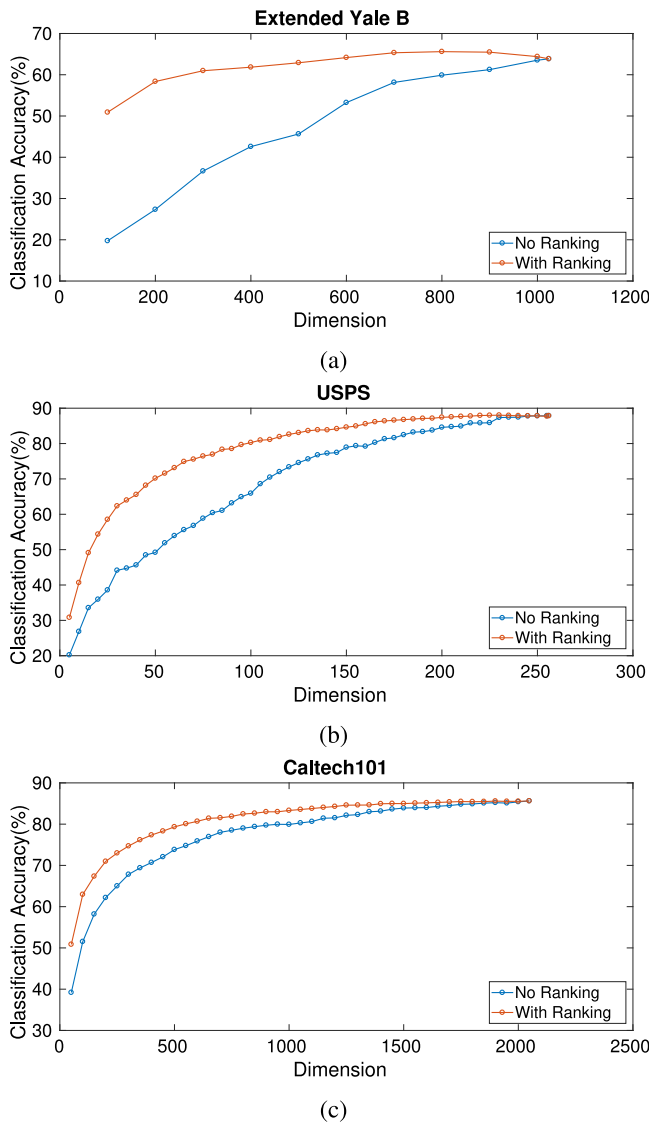


Fig. 13. Recognition rates (%) vs. the number of selected features from  $X$  and  $Q$  for (a) the Extended Yale B database, (b) the USPS digits dataset, and (c) the Caltech101 dataset, in which 5 and 30 and 5 samples from each class respectively are used for training and the remaining samples for testing, (NN) classifier is used.

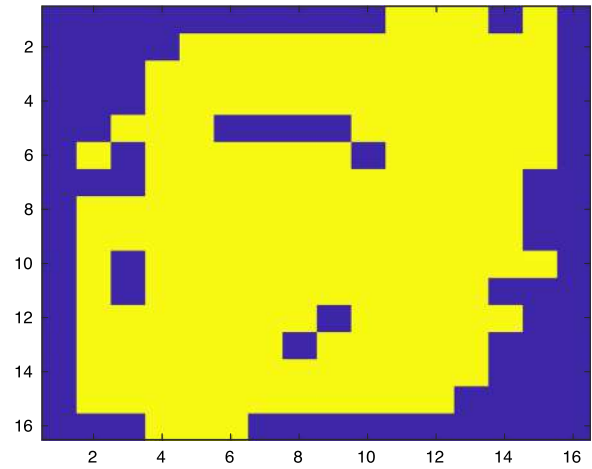


Fig. 14. Map of selected pixels (66%) associated with USPS images.

#### 4.7. Convergence analysis

We have solved the proposed method as an optimization non-convex problem (8) using the alternating direction method of multipliers (Boyd et al., 2011). We plotted the objective function of our problem with respect to the number of iterations.

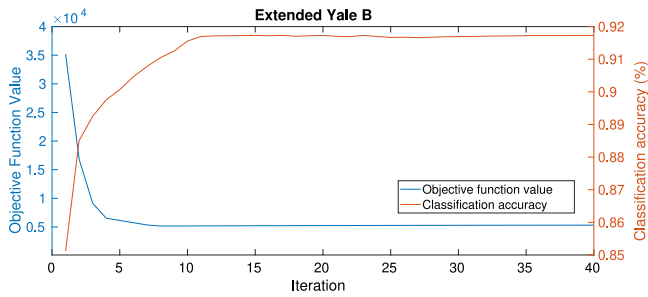
The objective function is calculated through:

$$f = Tr(Q^T S Q) + \lambda_1 \|Q\|_{2,1} + \lambda_2 \|E\|_1 + \lambda_3 \sum_{i=1}^C \|F_i\|_{2,1}$$

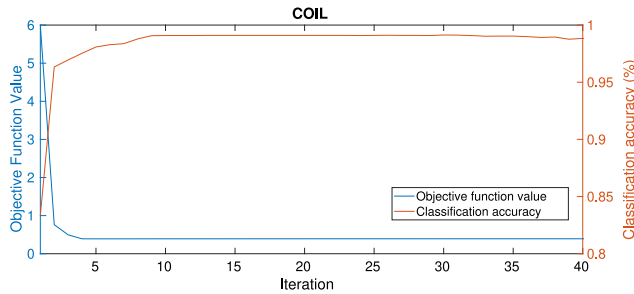
Figs. 15 and 16 show the objective function of the proposed method for the Extended Yale and COIL20 datasets, respectively. These figures illustrate the recognition rates as a function of the number of iterations. As can be seen, the objective function decreases with the increase of the number of iterations and gets close to a stable value within a limited number of iterations, which demonstrates a good convergence of the proposed method. These two figures illustrate also the recognition rates as a function of the number of iterations.

#### 4.8. Analysis of the results and method comparison

The experimental results presented in the figures and tables of this paper demonstrate the superiority of the proposed



**Fig. 15.** Objective function value and classification accuracy of the proposed method with respect to the number of iterations. The objective function corresponds to the Extended Yale B dataset in which 10 samples from each class are randomly selected and used as training samples.



**Fig. 16.** Objective function value and the classification accuracy of the proposed method with respect to the number of iterations. The objective function corresponds to the COIL20 dataset in which 30 samples from each class are randomly selected and used as training samples.

method compared to other competing methods. However, many observations can be made.

In most of cases, the proposed method provided superior recognition accuracy (%) than other competing methods in the tested cases depicted in Tables 3–7. Nevertheless, the proposed method was outperformed by the RSLDA method while using the USPS digits dataset in only the case in where 55 training samples from each class were used for training. However, for the same dataset (USPS), in the remaining cases related to other training percentages, the proposed method led to better performance and again outperformed its competing methods.

It is important to emphasize that the proposed method provided a superior performance over the competing methods when the SVM classifier was used (Gunn et al., 1998) as depicted in Fig. 4. Both KNN and SVM classifiers can be used to achieve superior classification using the proposed projection method.

In addition, the proposed method achieved high classification accuracy without using a lot of features. Fig. 3 demonstrates that the proposed method performs well on low dimensions with few features in the projected space.

The t-SNE visualization presented in Fig. 6 to illustrate the distribution of images for the Extended Yale dataset demonstrates that the projected data are better discriminated. Indeed, the images belonging to the same class are grouped close to each other while the ones belonging to different classes are pushed away, leading to a good classification property.

Also, it is worthy to note that the normalization of the data after performing the projection using the proposed method and before the classification process could lead to an enhancement in the classification process for some datasets.

We have noticed that the recognition rates of all methods for the images of some datasets like LFW-a and Caltech10 are noticeably low if classic hand-crafted image descriptors are used.

These datasets are challenging with complicated backgrounds and highly variable appearances. However, with the use of deep features as image descriptors, the recognition rates of the proposed method as well as other competing methods increase in a noticeable way (see the Caltech101 dataset results).

We should notice that the objective of this paper is the comparison of projection methods in the same context and not choosing the best image descriptor.

From the above results, we can conclude that the proposed method was, in general, superior to its closest competitors (i.e., the RSLDA and ICS\_DLSR methods). This observed superiority is due to the following reasons. First, the RSLDA method does not impose a common sparse structure of the projected data of each class; whereas our proposed method imposes such property. Second, the ICS\_DLSR method is only concerned with mapping the original space to the label space and imposes common sparse structure for the projected data of each class. It neglects the discrimination information that can be gained by integrating the robust LDA criterion with feature ranking. In a nutshell, the proposed method simultaneously integrated all desired properties into one single objective function.

## 5. Conclusion

In this paper, we have presented a novel discriminant supervised method which aims to learn an informative and discriminative projection space for the data. The proposed model was solved in an iterative way and showed good convergence property. It can simultaneously select and use the most discriminative features from the data by minimizing the  $\ell_{2,1}$  norm of the projection matrix. More discriminant and representative features were obtained by combining classical Linear Discriminant Analysis alongside with the inter-class sparsity constraint that ensures common sparsity of the transformed features in each class.

Through this combination, the proposed method achieved higher classification rates than many competing methods.

Future work may address many updates and could be divided into four tracks. First, the proposed framework can be extended to the semi-supervised setting in which the training data have labeled and unlabeled samples. Second, since the proposed criterion is nonlinear, we may propose a refinement of the obtained solution of the projection matrix using some gradient-based approaches. The third track is to transform the current shallow model into a deep model that exploits several linear transformations which can lead to better data representation. Since the proposed learning model is built upon the Linear Discriminant Analysis criterion (first term in the proposed objective function), the fourth track can be the trial of other discriminant criteria that can be merged with it or replace it.

## Declaration of competing interest

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

## Appendix

**Proposition.** Let  $\theta \triangleq (\mathbf{Q}, \mathbf{P}, \mathbf{F}, \mathbf{E}, \mathbf{Y}_1, \mathbf{Y}_2)$  and  $\{\theta^t\}_{t=1}^{\infty}$  be the sequence generated by Algorithm 1 and suppose that  $\{\theta^t\}_{t=1}^{\infty}$  is bounded at  $\lim_{t \rightarrow \infty} [\theta^{t+1} - \theta^t] = \mathbf{0}$ . Then every limit point of  $\{\theta^t\}_{t=1}^{\infty}$  satisfies the KKT conditions. Thus, whenever  $\{\theta^t\}_{t=1}^{\infty}$  converges, it converges to a KKT point.



**Proof.** Let us assume that the proposed algorithm reaches a stationary point. The Karush–Kuhn–Tucker (KKT) conditions are derived as follows (we note that the procedure of solving  $\mathbf{P}$  does not involve in the Lagrange multipliers, and thus, we do not prove the KKT condition for it):

$$1. \mathbf{X} - \mathbf{P}\mathbf{Q}^T\mathbf{X} = \mathbf{E} \quad (29)$$

$$2. \mathbf{F} = \mathbf{Q}^T\mathbf{X} \quad (30)$$

$$3. \frac{\partial \mathcal{L}}{\partial \mathbf{Q}} = 2\mathbf{S}\mathbf{Q} + \lambda_1\mathbf{U}\mathbf{Q} + \beta[\mathbf{X}\mathbf{X}^T\mathbf{Q} - \mathbf{X}\mathbf{M}^T\mathbf{P}] + \beta'[\mathbf{X}\mathbf{X}^T\mathbf{Q} - \mathbf{X}\mathbf{M}^T\mathbf{P}] = \mathbf{0} \quad (31)$$

$$4. \mathbf{E} = \text{shrink}_{\frac{\lambda_2}{\beta}}(\mathbf{X} - \mathbf{P}\mathbf{Q}^T\mathbf{X} + \frac{\mathbf{Y}_1}{\beta}) \quad (32)$$

$$5. \frac{\partial \mathcal{L}}{\partial [\mathbf{F}_i]_j} = [\mathbf{Y}_2(i)]_j + \lambda_3 \frac{\partial \|\mathbf{F}_i\|_2}{\partial [\mathbf{F}_i]_j} = \mathbf{0} \quad \forall i = 1, \dots, C, j = 1, \dots, d \quad (33)$$

where  $\mathbf{F}_i$  and  $\mathbf{Y}_2(i)$  are the  $i$ th submatrices of  $\mathbf{F}$  and  $\mathbf{Y}_2$  corresponding to the samples of the  $i$ th class, respectively.  $[\mathbf{F}_i]_j$  and  $[\mathbf{Y}_2(i)]_j$  denote the  $j$ th row vectors of  $\mathbf{F}_i$  and  $\mathbf{Y}_2(i)$ , respectively.

- Let  $(\mathbf{Q}^+, \mathbf{P}^+, \mathbf{F}^+, \mathbf{E}^+, \mathbf{Y}_1^+, \mathbf{Y}_2^+)$  be the solution at the next iteration (i.e. at iteration  $t + 1$ ). The Lagrange multipliers  $\mathbf{Y}_1$  and  $\mathbf{Y}_2$  from Algorithm 1 are given by:

$$\mathbf{Y}_1^+ = \mathbf{Y}_1 + \beta(\mathbf{X} - \mathbf{P}\mathbf{Q}^T\mathbf{X} - \mathbf{E}) \quad (34)$$

$$\mathbf{Y}_2^+ = \mathbf{Y}_2 + \beta'(\mathbf{F} - \mathbf{Q}^T\mathbf{X}) \quad (35)$$

If the sequences of variables  $\{\mathbf{Y}_1^t\}$  and  $\{\mathbf{Y}_2^t\}$  converge to a stationary point as  $(\mathbf{Y}_1^+ - \mathbf{Y}_1) \rightarrow \mathbf{0}$  and  $(\mathbf{Y}_2^+ - \mathbf{Y}_2) \rightarrow \mathbf{0}$ , then we have:

$$\mathbf{X} - \mathbf{P}\mathbf{Q}^T\mathbf{X} - \mathbf{E} \rightarrow \mathbf{0} \quad (36)$$

$$\mathbf{F} - \mathbf{Q}^T\mathbf{X} \rightarrow \mathbf{0} \quad (37)$$

Thus, the first two KKT conditions are satisfied.

- According to Algorithm 1, the expression of  $\mathbf{Q}^+$  is given by:

$$\mathbf{Q}^+ = \mathbf{A}^{-1}(\mathbf{B}\mathbf{X}\mathbf{M}^T\mathbf{P} + \beta'\mathbf{X}\mathbf{M}^T) \quad (38)$$

where

$$\mathbf{A} = (2\mathbf{S} + \lambda_1\mathbf{U} + \beta\mathbf{X}\mathbf{X}^T + \beta'\mathbf{X}\mathbf{X}^T) \quad (39)$$

$$\begin{aligned} \mathbf{Q}^+ - \mathbf{Q} \rightarrow \mathbf{0} &\Rightarrow \mathbf{A}^{-1}(\mathbf{B}\mathbf{X}\mathbf{M}^T\mathbf{P} + \beta'\mathbf{X}\mathbf{M}^T) - \mathbf{Q} = \mathbf{0} \\ &\Rightarrow 2\mathbf{S}\mathbf{Q} + \lambda_1\mathbf{U}\mathbf{Q} + \beta[\mathbf{X}\mathbf{X}^T\mathbf{Q} - \mathbf{X}\mathbf{M}^T\mathbf{P}] + \beta'\mathbf{X}\mathbf{M}^T \\ &= \mathbf{0} \end{aligned} \quad (40)$$

Thus, the third KKT condition is satisfied.

- We have:

$$\mathbf{Y}_1 = \lambda_2 \frac{\partial}{\partial \mathbf{E}} \|\mathbf{E}\|_1 \quad (41)$$

This yields:

$$\begin{aligned} \mathbf{X} - \mathbf{P}\mathbf{Q}^T\mathbf{X} + \frac{\mathbf{Y}_1}{\beta} &= \mathbf{X} - \mathbf{P}\mathbf{Q}^T\mathbf{X} + \frac{\lambda_2}{\beta} \frac{\partial}{\partial \mathbf{E}} \|\mathbf{X} - \mathbf{P}\mathbf{Q}^T\mathbf{X}\|_1 \\ &= \Gamma_{\frac{\lambda_2}{\beta}}(\mathbf{X} - \mathbf{P}\mathbf{Q}^T\mathbf{X}) \end{aligned} \quad (42)$$

where  $\Gamma_{\frac{\lambda_2}{\beta}}(x)$  denotes element-wise scalar function that is given by  $\Gamma_{\frac{\lambda_2}{\beta}}(x) = x + \frac{\lambda_2}{\beta} \partial|x|$ .

By using the inverse function of  $\Gamma_{\frac{\lambda_2}{\beta}}(x)$  in the above equation, we get the expression of  $\mathbf{E}$  as:

$$\mathbf{E}^+ = \Gamma_{\frac{\lambda_2}{\beta}}^{-1}(\mathbf{X} - \mathbf{P}\mathbf{Q}^T\mathbf{X} + \frac{\mathbf{Y}_1}{\beta}) \quad (43)$$

From Shen, Wen, and Zhang (2014), the inverse of the function  $\Gamma_{\frac{\lambda_2}{\beta}}(x)$  is approximated by the element-wise shrinkage operator with parameter equal to  $\frac{\lambda_2}{\beta}$  (defined in Eq. (18)):

$$\mathbf{E}^+ \cong \text{shrink}_{\frac{\lambda_2}{\beta}}(\mathbf{X} - \mathbf{P}\mathbf{Q}^T\mathbf{X} + \frac{\mathbf{Y}_1}{\beta}) \quad (44)$$

$$\mathbf{E}^+ - \mathbf{E} = \text{shrink}_{\frac{\lambda_2}{\beta}}(\mathbf{X} - \mathbf{P}\mathbf{Q}^T\mathbf{X} + \frac{\mathbf{Y}_1}{\beta}) - \mathbf{E} \quad (45)$$

When  $\mathbf{E}^+ - \mathbf{E} \rightarrow \mathbf{0}$ , then  $\mathbf{E} = \text{shrink}_{\frac{\lambda_2}{\beta}}(\mathbf{X} - \mathbf{P}\mathbf{Q}^T\mathbf{X} + \frac{\mathbf{Y}_1}{\beta})$ . Thus, the fourth KKT condition is satisfied.

- Since  $\mathbf{F} = \mathbf{Q}^T\mathbf{X}$  (second KKT condition) and  $\mathbf{H} = \mathbf{Q}^T\mathbf{X} - \frac{\mathbf{Y}_2}{\beta'}$  (definition of the matrix  $\mathbf{H}$  in Eq. (20)), we have:

$$\frac{\mathbf{Y}_2}{\beta'} = \mathbf{F} - \mathbf{H} \quad (46)$$

From Eq. (24), when  $\{\mathbf{F}\}_{t=1}^\infty$  converges, we have:

$$\begin{aligned} &[\mathbf{F}_i]_j^+ - [\mathbf{F}_i]_j \\ &= \begin{cases} [\mathbf{H}_i]_j - \frac{\lambda_3 [\mathbf{H}_i]_j}{\beta' \|\mathbf{H}_i\|_2} - [\mathbf{F}_i]_j = \mathbf{0} & \text{if } \|\mathbf{H}_i\|_2 > \frac{\lambda_3}{\beta'} \\ -[\mathbf{F}_i]_j = \mathbf{0}, & \text{if } \|\mathbf{H}_i\|_2 \leq \frac{\lambda_3}{\beta'} \end{cases} \end{aligned} \quad (47)$$

where  $\mathbf{H}_i$  is the  $i$ th submatrix of  $\mathbf{H}$  corresponding to the samples of the  $i$ th class and  $[\mathbf{H}_i]_j$  denotes the  $j$ th row vector of  $\mathbf{H}_i$ .

From Liu et al. (2009), we have:

$$\begin{aligned} &\frac{\partial (\|\mathbf{F}_i\|_2)}{\partial [\mathbf{F}_i]_j} \\ &= \begin{cases} \frac{[\mathbf{F}_i]_j}{\|\mathbf{F}_i\|_2}, & \text{if } [\mathbf{F}_i]_j \neq \mathbf{0} \quad (\|\mathbf{H}_i\|_2 > \frac{\lambda_3}{\beta'}) \\ \frac{\beta'}{\lambda_3} [\mathbf{H}_i]_j, & \text{if } [\mathbf{F}_i]_j = \mathbf{0} \quad (\|\mathbf{H}_i\|_2 \leq \frac{\lambda_3}{\beta'}) \end{cases} \end{aligned} \quad (48)$$

– If  $\|\mathbf{H}_i\|_2 > \frac{\lambda_3}{\beta'}$ , then from Eq. (47), we have:

$$[\mathbf{H}_i]_j - \frac{\lambda_3}{\beta'} \frac{[\mathbf{H}_i]_j}{\|\mathbf{H}_i\|_2} - [\mathbf{F}_i]_j = \mathbf{0} \quad (49)$$

Since  $[\mathbf{H}_i]_j - [\mathbf{F}_i]_j = -\frac{[\mathbf{Y}_2(i)]_j}{\beta'}$  (from Eq. (46)) and  $\frac{[\mathbf{H}_i]_j}{\|\mathbf{H}_i\|_2} = \frac{[\mathbf{F}_i]_j}{\|\mathbf{F}_i\|_2}$  ( $[\mathbf{H}_i]_j$  and  $[\mathbf{F}_i]_j$  are collinear vectors having the same unit vector), we have:

$$-\frac{[\mathbf{Y}_2(i)]_j}{\beta'} - \frac{\lambda_3}{\beta'} \frac{[\mathbf{F}_i]_j}{\|\mathbf{F}_i\|_2} = \mathbf{0}$$

By using Eq. (48), the above equation can yield the last KKT condition:

$$[\mathbf{Y}_2(i)]_j + \lambda_3 \frac{\partial \|\mathbf{F}_i\|_2}{\partial [\mathbf{F}_i]_j} = \mathbf{0} \quad \forall i = 1, \dots, C, j = 1, \dots, d \quad (50)$$

– If  $\|[\mathbf{H}_i]_j\|_2 < \frac{\lambda_3}{\beta'}$ , then the equation  $[\mathbf{Y}_2(i)]_j + \lambda_3 \frac{\partial \|[\mathbf{F}_i]_j\|_2}{\partial [\mathbf{F}_i]_j} = \mathbf{0}$  still holds as shown below.

From Eq. (46), we have  $[\mathbf{F}_i]_j = [\mathbf{H}_i]_j + \frac{[\mathbf{Y}_2(i)]_j}{\beta'}$ . In the case when  $\|[\mathbf{H}_i]_j\|_2 < \frac{\lambda_3}{\beta'}$ , from Eqs. (47) and (48), we have respectively  $[\mathbf{F}_i]_j = \mathbf{0}$  and  $\frac{\beta'}{\lambda_3} [\mathbf{H}_i]_j = \frac{\partial \|[\mathbf{F}_i]_j\|_2}{\partial [\mathbf{F}_i]_j}$ . By substituting these expressions in  $[\mathbf{F}_i]_j = [\mathbf{H}_i]_j + \frac{[\mathbf{Y}_2(i)]_j}{\beta'}$ , the latter becomes:

$$\mathbf{0} = \frac{[\mathbf{Y}_2(i)]_j}{\beta'} + \frac{\lambda_3}{\beta'} \frac{\partial \|[\mathbf{F}_i]_j\|_2}{\partial [\mathbf{F}_i]_j}$$

$$\Rightarrow [\mathbf{Y}_2(i)]_j + \lambda_3 \frac{\partial \|[\mathbf{F}_i]_j\|_2}{\partial [\mathbf{F}_i]_j} = \mathbf{0} \quad \forall i = 1, \dots, C, j = 1, \dots, d$$

(51)

Thus the final KKT condition is also proved.

Thus, the value of the sequence  $\{\theta^t\}_{t=1}^\infty$  asymptotically satisfies the KKT condition for the objective function (7).  $\square$

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**An Enhanced Approach to the  
Robust Discriminant Analysis and  
Class Sparsity Based Embedding**

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## Neural Networks Letter

## An enhanced approach to the robust discriminant analysis and class sparsity based embedding

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## ABSTRACT

In recent times, feature extraction attracted much attention in machine learning and pattern recognition fields. This paper extends and improves a scheme for linear feature extraction that can be used in supervised multi-class classification problems. Inspired by recent frameworks for robust sparse LDA and Inter-class sparsity, we propose a unifying criterion able to retain the advantages of these two powerful linear discriminant methods. We introduce an iterative alternating minimization scheme in order to estimate the linear transformation and the orthogonal matrix. The linear transformation is efficiently updated via the steepest descent gradient technique. The proposed framework is generic in the sense that it allows the combination and tuning of other linear discriminant embedding methods. We used our proposed method to fine tune the linear solutions delivered by two recent linear methods: RSLDA and RDA\_FSIS. Experiments have been conducted on public image datasets of different types including objects, faces, and digits. The proposed framework compared favorably with several competing methods.

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## 1. Introduction

Achieving a good representation of high dimensional data was the focus of many researches. This can be carried out using different strategies. The most known ones are feature selection and feature extraction. A good data representation should also lead to better classification performance. Thus, Representation Learning (which includes feature extraction and selection) becomes a hot research topic (e.g., Langley (1994), Li, Liu, Yang, Zhou, and Lu (2013), Quinlan (2014), Raileanu and Stoffel (2004), Wang, Nie, and Huang (2015), Zang, Cheng, Wang, and Ma (2019), Zhao et al. (2015)). Feature extraction can be obtained by linear or nonlinear methods. Some of these methods have the ability to extract directly the targeted projection vectors from 2D image matrices while taking into consideration the inter-class and margin separability alongside with the intra-class compactness simultaneously. For instance, the two-dimensional maximum embedding difference (2D MED) (Wan, Li, Yang, Gai, & Jin, 2014) method proved to be efficient in feature extraction. Image data may be affected by many sorts of variations; namely: illumination conditions, poses, in addition to dealing with different facial expressions and others. In Wan et al. (2017), the authors addressed this problem. They

proposed the “Local graph embedding based on maximum margin criterion via Fuzzy Set”. This method has the ability of addressing and dealing with the above-mentioned problems. It proved to be very efficient when the data are affected by different types of variations.

Most of the methods focus on the estimation of a linear transformation that maps the original features to another space where latent variables can be obtained. For these methods, feature ranking or selection can be imposed by adding an  $\ell_{2,1}$  norm constraint on the transformation matrix in the global criterion (e.g., Dornaika and Khoder (2020), Wen, Fang et al. (2018), Zhu, Dornaika, and Ruichek (2019)).

In this paper, we present a discriminant embedding method that retains the strengths of two recent discriminant methods, namely: (i) RSLDA (Wen, Fang et al., 2018) and (ii) ICS\_DLSR (Wen, Xu, Li, Ma & Xu, 2018). The former promotes Linear Discriminant Analysis that implicitly performs feature weighting. The latter promotes inter-class sparsity which means that projected features of each class will share a common sparse structure. While the current work's goal is similar to that of our previous work (Dornaika & Khoder, 2020), the current proposed criterion as well as the deployed optimization are different.

The paper has the following main contributions. First, inspired by Dornaika and Khoder (2020), we provide a new simplified

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objective function that allows the estimation of the linear transformation. It promotes class sparsity structure and robust discriminant analysis. Second, we provide an optimization algorithm in which the linear transformation is estimated by the gradient descent method. This has the advantage of providing more accurate solution than the closed-form one as will be demonstrated by the experiments. Although the main goal of the current work is to refine the solution provided by our recent “Robust Discriminant Analysis with Feature Selection and Inter-class Sparsity” (RDA\_FSIS) method, our proposed learning model can be used for refining the solution of many linear methods.

The main characteristics of the proposed model are as follows:

- The sought transformation encapsulates two different types of discrimination, namely: inter-class sparsity and robust LDA.
- The method could be adopted as a fine-tuning technique that can be used by many feature extraction methods.
- We used the gradient descent method to find a solution for the proposed criterion which guaranteed a better and less complex solution than the closed form one.

The paper is organized as follows. Section 2 presents some related researches and presents the main notations. Section 3 presents the proposed criterion as well as the associated optimization procedure. The experiments are described and presented in Section 4. Section 5 concludes the paper.

## 2. Related work and notations

### 2.1. Notations

We will refer for the training set by  $\mathbf{X} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N] \in \mathbb{R}^{d \times N}$ .  $d$  is the dimension of the data samples,  $N$  denotes the number of training samples,  $n_i$  denotes the number of samples corresponding to the  $i$ th class, and  $C$  is the number of classes. Every data sample  $\mathbf{x}_i$  is represented by a column vector  $\in \mathbb{R}^d$ .  $\mathbf{P}$  and  $\mathbf{Q}$  denote the orthogonal and the desired projection matrix, respectively.  $\mathbf{S}_b$  and  $\mathbf{S}_w$  represent the between-class and within-class scatter matrices, given by  $\mathbf{S}_b = \frac{1}{N} \sum_{i=1}^C n_i (\mu_i - \mu)(\mu_i - \mu)^T$ , and  $\mathbf{S}_w = \frac{1}{N} \sum_{i=1}^C \sum_{j=1}^{n_i} (\mathbf{x}_j^i - \mu_i)(\mathbf{x}_j^i - \mu_i)^T$  where  $\mu$ ,  $\mu_i$  are the mean of all data samples and the mean of samples of the  $i$ th class, respectively.

The  $\ell_{2,1}$  norm of a matrix  $\mathbf{Z} \in \mathbb{R}^{d \times N}$  is given by  $\|\mathbf{Z}\|_{2,1} = \sum_{i=1}^d \sqrt{\sum_{j=1}^N z_{ij}^2}$ . Its  $\ell_1$  norm is given by  $\|\mathbf{Z}\|_1 = \sum_{i=1}^d \sum_{j=1}^N |z_{ij}|$ . The  $\ell_2$  norm of a vector  $\mathbf{z} = [z_1, z_2, \dots, z_d]$  is obtained as follows  $\|\mathbf{z}\|_2 = \sqrt{\sum_{i=1}^d z_i^2}$ .

### 2.2. Related work

In recent times, researchers proposed many linear projection approaches. Some of these methods have integrated constraints that implement feature weighting/selection. Feature selection can efficiently discover the most relevant features of the data that describe the data in the best way and enhance discrimination (Stańczyk, Zielosko, & Jain, 2018; Xue, Zhang, Wang, Zhang, & Li, 2018; Yang & Ong, 2012).

The Linear Discriminant Analysis (LDA) method (Duda, Hart, & Stork, 2012) and its associated variants (e.g., Clemmensen, Hastie, Witten, and Ersbøll (2011), Zou and Hastie (2005), Zou, Hastie, and Tibshirani (2006)) are ones of the most used algorithms in the machine learning field. LDA estimates a transformation matrix in which the desired space minimizes the within-class variance and maximizes the between-class variance. Tao, Hou, Nie, Jiao, and Yi (2015) utilizes the  $\ell_{2,1}$  norm of the LDA transformation.

### Robust Sparse Linear Discriminant Analysis (RSLDA):

RSLDA (Wen, Fang et al., 2018) was proposed to tackle many limitations of the classical LDA (Tharwat, Gaber, Ibrahim, & Hasanien, 2017), RSLDA mainly adds the  $\ell_{2,1}$  regularization of the projection matrix. This regularization ensures that the method performs feature ranking and weighting.

### Inter Class Sparsity Least Square Regression:

In Wen, Xu et al. (2018), the authors propose the Inter-class sparsity based discriminative least square regression ICS\_DLSR (Wen, Xu et al., 2018). The latter provides a linear mapping to the space of soft labels. It constructs a subspace in which the features obtained for each class have a common sparse structure.

### Robust Discriminant Analysis with Feature Selection and Inter-class Sparsity (RDA\_FSIS):

In Dornaika and Khoder (2020), we proposed a method that imposes two kinds of sparsity: the row sparsity of the linear transformation matrix, and the inter-class sparsity. The  $\ell_{2,1}$  norm constraint was imposed on the corresponding matrices. The method also employed an orthogonal matrix whose role is to ensure that the projected features can preserve the main variance of the original data. Thus, it can improve the robustness to possible data noise. RDA\_FSIS minimizes the following criterion:

$$f(\mathbf{Q}, \mathbf{E}, \mathbf{P}) = \text{Tr}(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \|\mathbf{Q}\|_{2,1} + \lambda_2 \|\mathbf{E}\|_1 + \lambda_3 \sum_{i=1}^C \|\mathbf{Q}^T \mathbf{X}_i\|_{2,1} \text{ s.t. } \mathbf{X} = \mathbf{P} \mathbf{Q}^T \mathbf{X} + \mathbf{E} \quad (1)$$

where  $\mathbf{S} = \mathbf{S}_w - \mu \mathbf{S}_b$  denotes the LDA scatter matrices difference,  $\mathbf{S}_w$  and  $\mathbf{S}_b$  are the within-class and between-class matrices, respectively.  $\mathbf{E}$  is an error matrix given by  $\mathbf{E} = \mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}$ .  $\mathbf{Q} \in \mathbb{R}^{d \times d}$  is the projection matrix and  $\mathbf{P} \in \mathbb{R}^{d \times d}$  is the orthogonal matrix.  $\mu$  is a constant used to balance the two scatter matrices.  $\mathbf{X}_i$  represents the data matrix corresponding to the  $i$ th class. The optimization of (1) was carried out using the alternating direction method of multipliers (ADMM) (Boyd et al., 2011). In each step, a closed-form solution was adopted for the linear transformation.

## 3. Proposed method

In this section, we will introduce our problem formulation and show the steps applied to find a solution to our problem. Our method is mainly considered as a linear projection method used for feature extraction and targeting a more discriminative transformation matrix. It is intended to enhance our previous method (RDA\_FSIS) (Dornaika & Khoder, 2020). While the goal is similar to that of Dornaika and Khoder (2020), the current proposed criterion as well as the deployed optimization are different. In addition to the criterion, the current work has two main differences. First, the alternating method deployed in Dornaika and Khoder (2020) heavily utilizes closed-form solutions in its iterations for recovering the unknown linear transformation. However, in the current work, the linear transformation is updated using a gradient descent step. Second, the initialization used by the new proposed criterion utilizes an initial guess that is provided by either RSLDA or RDA\_FSIS methods. Thus, two variants of the method are proposed.

Our proposed method has inherited feature ranking by exploiting the solution of RSLDA and RDA\_FSIS methods as an initial guess for the sought transformation. This initial guess is then refined by a gradient descent method that is inserted in the ADMM. The latter aims to minimize the proposed criterion.



### 3.1. Formulation

We propose a method for the joint estimation of the projection matrix  $\mathbf{Q} \in \mathbb{R}^{d \times d}$  and the orthogonal matrix  $\mathbf{P} \in \mathbb{R}^{d \times d}$ . Since our goal is to perform a fine tuning of an available solution, we consider minimizing a simplified form of Eq. (1). Our proposed scheme minimizes the following criterion:

$$f(\mathbf{Q}, \mathbf{P}) = \text{Tr}(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \sum_{i=1}^C \|\mathbf{Q}^T \mathbf{X}_i\|_{2,1} + \lambda_2 \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \text{ s.t. } \mathbf{P}^T \mathbf{P} = \mathbf{I} \quad (2)$$

where  $\mathbf{X}_i \in \mathbb{R}^{d \times n_i}$  is the data matrix associated with the  $i$ th class,  $n_i$  is the number of training samples belonging to the  $i$ th class, and  $C$  is the number of classes.

The first term in Eq. (2) is the LDA criterion where  $\mathbf{S}$  represents the LDA scatter matrices difference. Thus,  $\mathbf{S} = \mathbf{S}_w - \mu \mathbf{S}_b$  in which  $\mathbf{S}_w$  is the within-class matrix and  $\mathbf{S}_b$  is the between-class matrix. In our experiments,  $\mu$  is set to  $10^{-4}$ . The second term of the criterion is imposed to ensure that transformed features of the same class, in the projected space, obtain common sparse structure. In addition, the third term introduces a variant of Principal Component Analysis (PCA) constraint which ensures that original data would be recovered as well as possible. This is equivalent to the use of a reconstruction error term used in auto-encoders. This reconstruction term leads to a more relevant linear transformation, and hence a higher performance can be obtained. Our empirical results showed that the model obtained with this term was superior than the one obtained without it.  $\lambda_1$  and  $\lambda_2$  are two regularization parameters that control the significance of the different terms. The  $\ell_{2,1}$  norm of a matrix  $\mathbf{Z}$  can be given by:

$$\|\mathbf{Z}\|_{2,1} = \text{Tr}(\mathbf{Z}^T \mathbf{D} \mathbf{Z}) \quad (3)$$

where  $\mathbf{D}$  is a diagonal matrix that is given by:

$$\mathbf{D} = \begin{pmatrix} \frac{1}{\|\mathbf{z}(1)\|_2 + \epsilon} & \cdots & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \frac{1}{\|\mathbf{z}(d)\|_2 + \epsilon} \end{pmatrix} \quad (4)$$

$\mathbf{Z}(j)$  represents the  $j$ th row of  $\mathbf{Z}$ , and  $\epsilon$  is a small positive scalar.

By substituting the second term of the criterion by its trace form, problem (2) becomes:

$$f(\mathbf{Q}, \mathbf{P}) = \text{Tr}(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \sum_{i=1}^C \text{Tr}((\mathbf{Q}^T \mathbf{X}_i)^T \mathbf{D}_i \mathbf{Q}^T \mathbf{X}_i) + \lambda_2 \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \quad (5)$$

$$\min_{\mathbf{Q}, \mathbf{P}} f(\mathbf{Q}, \mathbf{P}) \quad \text{s.t.} \quad \mathbf{P}^T \mathbf{P} = \mathbf{I}$$

Eq. (5) presents the criterion of the proposed method. Thus, by looking for the minimum of this criterion, we are targeting a transformation matrix which jointly ensures: (i) class discrimination using Linear Discriminant Analysis (LDA), (ii) class-wise common sparsity, and (iii) energy preserving property of PCA. To find a solution for the proposed method, we used the alternating minimization method since we have two unknown matrices. The step that updates the linear transformation  $\mathbf{Q}$  will deploy a gradient descent step. This deployment has two advantages: (1) It has a lower computational complexity compared to other methods. (2) It leads to accurate solutions. In case of dealing with small-sized datasets, where computing a costly matrix inversion is not targeted, closed-form approaches can be a good option for obtaining the solution of a minimization problem. When working with medium- to very large-sized datasets, the Gradient Descent approach is preferred. Furthermore, in such approaches, the unknowns are updated incrementally and smoothly at each iteration, which leads to more accurate solutions.

### 3.2. Solution steps to the proposed method

To solve the formulated problem, we have adopted the alternating direction method of multipliers (ADMM) (Boyd et al., 2011). We calculated each variable while other variables are fixed. We proceed as follows:

- **Calculate the orthogonal matrix  $\mathbf{P}$ :** This matrix can be calculated by fixing the matrix  $\mathbf{Q}$  and solving the following problem:

$$\min_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \quad (6)$$

Using  $\mathbf{P}^T \mathbf{P} = \mathbf{I}$  and the fact that the squared norm of matrix  $\mathbf{A}$  is given by  $\|\mathbf{A}\|_2^2 = \text{Tr}(\mathbf{A}^T \mathbf{A}) = \text{Tr}(\mathbf{A} \mathbf{A}^T)$ , problem (6) is equivalent to the following maximization problem:

$$\min_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \rightarrow \max_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} \text{Tr}(\mathbf{P}^T \mathbf{X} \mathbf{X}^T \mathbf{Q}) \quad (7)$$

We can find a solution for problem (7) by performing the singular value decomposition (SVD) of  $\mathbf{X} \mathbf{X}^T \mathbf{Q}$ . Suppose that the SVD factorization is given by  $\text{SVD}(\mathbf{X} \mathbf{X}^T \mathbf{Q}) = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^T$ . Then  $\mathbf{P}$  is obtained by Zou et al. (2006):

$$\mathbf{P} = \mathbf{U} \mathbf{V}^T \quad (8)$$

- **Calculate the Projection matrix  $\mathbf{Q}$ :** We have adopted a gradient descent scheme to calculate  $\mathbf{Q}$  in each iteration of the proposed method. The orthogonal matrix  $\mathbf{P}$  is fixed. We consider the trace form of the resulting criterion:

$$f(\mathbf{Q}, \mathbf{P}) = \text{Tr}(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \sum_{i=1}^C \text{Tr}(\mathbf{X}_i^T \mathbf{Q} \mathbf{D}_i \mathbf{Q}^T \mathbf{X}_i) + \lambda_2 \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2$$

We calculate the gradient of the objective function w.r.t.  $\mathbf{Q}$  as follows:

$$\mathbf{G} = \frac{\partial f}{\partial \mathbf{Q}} = 2 \mathbf{S} \mathbf{Q} + \lambda_1 \sum_{i=1}^C 2 \mathbf{X}_i \mathbf{X}_i^T \mathbf{Q} \mathbf{D}_i + 2 \lambda_2 [\mathbf{X} \mathbf{X}^T \mathbf{Q} - \mathbf{X} \mathbf{X}^T \mathbf{P}] \quad (9)$$

Using the computed gradient matrix, we can update  $\mathbf{Q}$  by:

$$\mathbf{Q}_{t+1} = \mathbf{Q}_t - \alpha \mathbf{G} \quad (10)$$

where  $\mathbf{Q}_{t+1}$  and  $\mathbf{Q}_t$  denote the projection matrix  $\mathbf{Q}$  in iteration  $t + 1$  and iteration  $t$  respectively.  $\alpha$  is the step length (learning rate).

- **Update the matrices  $\mathbf{D}_i$ :** We update  $\mathbf{D}_i$ , ( $i = 1, \dots, C$ ) by:

$$\mathbf{D}_i = \begin{pmatrix} \frac{1}{\|\mathbf{Q}^T \mathbf{X}_i(1)\|_2 + \epsilon} & \cdots & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \frac{1}{\|\mathbf{Q}^T \mathbf{X}_i(d)\|_2 + \epsilon} \end{pmatrix} \quad (11)$$

where  $\epsilon$  is a small positive scalar and  $\mathbf{Q}^T \mathbf{X}_i(j)$  represents the  $j$ th row vector of  $\mathbf{Q}^T \mathbf{X}_i$ .

**Algorithm 1** summarizes the proposed scheme and presents the main stages for optimizing problem (2).

**Algorithm 1.** Enhanced Discriminant Analysis with Class Sparsity using Gradient Method **RDA\_GD**, **EDA\_CS**

**Input:** 1. Data samples  $\mathbf{X} \in \mathbb{R}^{d \times N}$   
 2. Labels of the training samples  
 3. The step length of the gradient descent  $\alpha$   
 4. Parameters  $\lambda_1, \lambda_2$

**Output:**  $\mathbf{P}, \mathbf{Q}$

**Initialization:**  $\mathbf{Q}^{(0)}$  obtained from RSLDA or RDA\_FSIS (see Section 3.3).

**Process:** set  $t = 0$  and  $\mathbf{Q} = \mathbf{Q}^{(0)}$

**Repeat**

Fix  $\mathbf{Q}$ , update  $\mathbf{P}^{(t+1)}$  using Eq. (8).

Calculate the gradient matrix  $\mathbf{G}$  using Eq. (9)

Fix  $\mathbf{P}$ , update  $\mathbf{Q}^{(t+1)}$  using Eq. (10).

Update  $\mathbf{D}_i$  using Eq. (11)

set  $t = t + 1$

**Until** convergence

Once the transformation matrix,  $\mathbf{Q}$ , is estimated by **Algorithm 1**, the training and test samples are projected to the new space. This is carried out by  $\mathbf{z}_{train} = \mathbf{Q}^T \mathbf{x}_{train}$  and  $\mathbf{z}_{test} = \mathbf{Q}^T \mathbf{x}_{test}$  where  $\mathbf{x}_{train}$  is a training data sample, and  $\mathbf{x}_{test}$  is a test data sample.

### 3.3. Initialization of projection matrix $\mathbf{Q}$

The linear transformation  $\mathbf{Q}$  requires a good initial guess since it is estimated by a gradient descent scheme. We used two initialization procedures leading to two variants of the proposed algorithm. The first variant is called Robust Discriminant Analysis using Gradient Descent **RDA\_GD**. In this variant, the initial guess  $\mathbf{Q}^{(0)}$  for the linear transformation matrix  $\mathbf{Q}$  is set to the solution of the RSLDA (Wen, Fang et al., 2018) method (solved using its own ADMM optimization). This initial transformation inherits the feature ranking delivered by RSLDA. The second variant, denoted as Enhanced Discriminant Analysis with Class Sparsity **EDA\_CS**, sets the initial guess  $\mathbf{Q}^{(0)}$  to the solution provided by RDA\_FSIS (Dornaika & Khoder, 2020). This variant inherits the feature ranking and inter-class sparsity advantages exploited by RDA\_FSIS method.

### 3.4. Computational complexity

This section is intended to analyze the computational complexity of the proposed method (see **Algorithm 1**).

**Cost of Algorithm 1:** This algorithm iteratively estimates the matrices  $\mathbf{Q}$  and  $\mathbf{P}$ . The orthogonal matrix  $\mathbf{P}$  requires a singular value decomposition. The computational cost of an SVD decomposition of a  $d \times d$  matrix is  $\mathcal{O}(d^3)$ .  $\mathbf{Q}$  is calculated in the second step of Algorithm 1. This step requires the calculation of the corresponding gradient matrix. Since these two steps consist of simple matrix operations, they have small computational cost and thus can be ignored. Also the step intended to update  $\mathbf{D}_i$  (Eq. (11)) is a simple matrix operation that has a very small cost and can also be ignored. Hereby, the total computational cost of Algorithm 1 is  $\mathcal{O}(\tau'(d^3))$  where  $\tau'$  denotes the number of iterations of Algorithm 1.

**Cost of RDA\_GD:** In the first variant of our proposed method, we used the RSLDA (Wen, Fang et al., 2018) method for the initialization of the transformation matrix  $\mathbf{Q}$  before feeding to our algorithm. Thus, the complexity of RSLDA method should be added to the complexity of Algorithm 1. Let  $\tau$  represent the number of iterations of RSLDA. The latter has a complexity of  $\mathcal{O}(\tau(d^2N + 4d^3))$ . In summary, the overall cost of the first

proposed variant (RDA\_GD) would be the sum of the RSLDA cost and the cost of Algorithm 1 which is equal to  $\mathcal{O}(\tau(d^2N + 4d^3)) + \mathcal{O}(\tau'(d^3))$  where  $\tau'$  denotes the number of iterations of Algorithm 1.

**Cost of EDA\_CS:** For the second proposed variant EDA\_CS, we have constructed the initial guess of the transformation matrix from the RDA\_FSIS (Dornaika & Khoder, 2020) method. Knowing that the latter has a complexity of  $\mathcal{O}(\tau(2d^3))$ , the second proposed variant has an overall complexity of  $\mathcal{O}(\tau(2d^3)) + \mathcal{O}(\tau'(d^3))$  where  $\tau$  and  $\tau'$  represent the number of iterations of RDA\_FSIS and Algorithm 1 respectively.

## 4. Performance evaluation

To test the two proposed variants, we have conducted experiments on several datasets including faces, objects and handwritten datasets. In our work we have used the following six public datasets in addition to a large-scale dataset: **USPS**<sup>1</sup> digits dataset, **Honda**<sup>2</sup> dataset, **COIL20**<sup>3</sup> object dataset, **Extended Yale B**<sup>4</sup> face dataset, **FEI**<sup>5</sup> dataset, **Georgia**<sup>6</sup> and the large scale **MNIST** dataset consisting of 60,000 images. Details about these datasets are summarized in Table 1.

In this section, we will present the classification performance when the projected spaces are obtained by the proposed scheme and the competing methods. The proposed method has two variants: **RDA\_GD** and **EDA\_CS** (see above text).

The two proposed variants were compared with the following approaches: K-nearest neighbors (KNN) (Kozma, 2008), Support Vector Machines (SVM) (Chang & Lin, 2011) (the Linear SVM was implemented using the LIBSVM library<sup>7</sup>), Linear Discriminant Analysis (LDA) (Tharwat et al., 2017), PCE (Peng, Lu, Yi, & Yan, 2016) (unsupervised method), ICS\_DLSR (Wen, Xu et al., 2018), Robust sparse LDA (RSLDA) (Wen, Fang et al., 2018), Joint Robust Discriminant Analysis and Inter-class Sparsity (RDA\_FSIS) (Dornaika & Khoder, 2020) and Local Discriminant Embedding (LDE) (Chen, Chang, & Liu, 2005). To construct the graph required by the LDE method, three main parameters are required. These are the number of homogeneous neighbors ( $K_1$ ), the number of heterogeneous neighbors ( $K_2$ ), and the regularization parameter in the LDE criterion denoted as  $\beta$ . In our experiments, we have adopted the values of 3, 5 and 0.02 for  $K_1$ ,  $K_2$ , and  $\beta$ , respectively.

The proposed method alongside with the compared ones were tested under the same conditions in order to guarantee a fair comparison. Datasets were randomly split into a training part and a test part. First, for each compared embedding method, a transformation matrix was estimated from the training part. Then, training and test data were projected onto the new space using the computed transformation. Finally, the Nearest Neighbor classifier (NN) (Cunningham & Delany, 2007) was used to classify the test data, the value of K was set to 1 ( $K=1$ ). Different percentages of training were tried. Moreover, for a given percentage of training data, the whole evaluation was repeated ten times. Indeed, we adopted ten random splits for every configuration and reported the average recognition rate (rate of correct classification of test part) over these ten random splits. We used PCA as a pre-processing technique with an energy preservation rate of 100%. The value for  $\alpha$  was chosen from the set  $\{10^{-7}, 10^{-6}, 10^{-5}, 10^{-4}\}$ .

<sup>1</sup> <https://www.kaggle.com/bistaumanga/usps-dataset>.

<sup>2</sup> <http://vision.ucsd.edu/~leekc/HondaUCSDVideoDatabase/HondaUCSD.html>.

<sup>3</sup> <http://www.cs.columbia.edu/CAVE/software/softlib/coil-20.php>.

<sup>4</sup> <http://vision.ucsd.edu/~leekc/ExtYaleDatabase/ExtYaleB.html>.

<sup>5</sup> <https://fei.edu.br/~cet/facedatabase.html>.

<sup>6</sup> [http://www.anefian.com/research/face\\_reco.htm](http://www.anefian.com/research/face_reco.htm).

<sup>7</sup> <https://www.csie.ntu.edu.tw/~cjlin/libsvm/>.

**Table 1**  
Brief datasets description.

Dataset	Type	# Samples	# Features	# Classes	Descriptor
<b>USPS</b>	Digits	1100	256	10	RAW-brightness images
<b>Honda</b>	Face	2277	1024	22	RAW-brightness images
<b>COIL20</b>	Object	1440	177	20	Local Binary Patterns
<b>Extended Yale B</b>	Face	2414	1024	38	RAW-brightness images
<b>FEI</b>	Face	700	1024	50	RAW-brightness images
<b>Georgia</b>	Face	750	1024	50	RAW-brightness images
<b>MNIST</b>	Digits	60,000	2048	10	Deep features (ResNet-50)

**Table 2**  
Mean classification accuracies (%) of different methods on the tested datasets.

Dataset	Method										
	Train./class	KNN	SVM	LDA	LDE	PCE	ICS_DLSR	RSLDA	RDA_FSIS	RDA_GD	EDA_CS
<b>USPS</b>	30	87.01±1.5	88.21±1.2	84.91±1.7	83.54±1.3	72.01±1.1	88.46±0.8	89.45±1.2	90.05±0.8	89.50±1.2	<b>90.40±0.8</b>
	40	88.56±1.6	90.40±0.9	86.19±0.9	85.3±1.2	72.30±1.7	90.16±0.7	91.11±1.0	91.27±0.9	<b>91.81±1.1</b>	91.76±0.5
	55	90.51±1.4	92.09±0.8	88.64±1.0	87.16±1.7	73.32±2.2	91.25±1.2	92.65±1.1	92.56±1.2	93.07±1.0	<b>93.40±1.0</b>
	65	91.76±1.3	93.16±0.9	89.29±1.5	88.58±1.1	74.11±1.9	91.53±1.3	92.89±1.0	93.33±1.0	93.71±0.9	<b>93.73±0.6</b>
<b>Honda</b>	10	64.12±2.1	71.32±2.1	65.95±2.2	65.74±2.2	61.86±2.2	70.79±2.5	69.90±2.1	72.48±2.0	70.16±1.9	<b>72.73±2.0</b>
	20	77.69±1.2	83.60±1.0	79.39±1.4	79.25±1.7	75.33±1.4	82.95±1.2	83.03±1.3	84.19±1.4	83.60±1.2	<b>84.40±1.4</b>
	30	84.78±1.3	89.09±1.0	85.84±1.1	86.24±1.1	82.55±1.8	88.20±1.0	89.04±1.2	89.44±1.0	89.41±1.1	<b>89.66±1.1</b>
	50	91.36±0.9	94.15±1.2	92.28±1.1	92.34±0.8	90.03±0.7	93.53±0.6	94.13±0.8	<b>94.54±1.0</b>	94.53±0.8	94.45±0.9
<b>FEI</b>	5	88.98±2.5	91.18±2.3	92.60±3.6	90.67±2.6	86.04±3.2	92.16±2.7	93.19±2.5	94.01±2.3	93.81±2.6	<b>94.24±2.7</b>
	6	90.35±2.7	92.93±2.8	94.18±3.9	92.15±2.7	88.73±3.7	93.65±2.7	94.25±2.3	94.63±2.3	94.75±2.5	<b>94.80±1.9</b>
	7	92.60±3.6	94.31±2.5	95.60±3.5	94.26±3.0	91.09±4.2	95.20±2.2	95.66±1.5	96.09±1.5	96.20±1.5	<b>96.26±1.8</b>
	8	94.27±2.9	95.23±2.2	96.03±3.5	95.57±2.4	93.20±4.4	96.17±1.9	96.43±1.6	96.67±1.7	<b>96.97±1.7</b>	96.87±2.0
<b>COIL20</b>	20	94.58±0.9	97.65±1.3	96.19±0.8	95.00±0.7	94.87±1.6	98.04±0.5	96.73±0.6	97.85±0.6	96.89±0.6	<b>98.05±0.6</b>
	25	95.79±0.8	98.22±0.7	97.07±0.8	96.12±0.7	95.99±1.3	98.22±0.6	97.74±0.7	98.60±0.5	97.89±0.5	<b>98.74±0.5</b>
	30	96.65±0.6	98.70±0.8	97.81±0.5	97.01±0.6	97.49±0.7	98.75±0.1	98.26±0.7	99.10±0.4	98.52±0.6	<b>99.15±0.5</b>
	35	97.14±0.7	98.81±0.8	98.15±0.3	97.42±0.6	98.11±0.6	99.12±0.4	98.68±0.6	99.36±0.4	98.80±0.6	<b>99.55±0.2</b>
<b>Georgia</b>	3	52.57±1.4	56.22±2.3	48.18±2.8	52.77±2.3	46.43±2.3	59.73±2.1	62.32±2.2	62.67±2.0	62.35±2.2	<b>63.05±1.6</b>
	5	61.28±1.5	66.98±1.9	59.20±1.9	62.14±1.6	56.18±1.9	71.12±1.3	73.48±1.6	74.28±1.1	73.54±1.5	<b>74.68±1.2</b>
	7	66.73±1.5	72.83±1.2	67.83±2.4	67.10±2.0	62.15±1.8	78.38±1.4	78.82±1.1	79.98±1.7	79.42±1.7	<b>80.30±1.3</b>
	9	71.40±1.0	77.53±2.0	72.57±3.0	72.13±2.3	66.37±2.9	82.57±2.1	82.77±2.2	83.30±2.1	82.80±2.2	<b>83.33±2.1</b>
<b>Extended Yale B</b>	10	69.80±4.5	73.85±5.6	82.32±5.1	79.92±4.3	86.39±3.1	86.56±4.5	86.79±4.8	88.27±4.5	87.10±4.4	<b>88.59±4.1</b>
	15	75.20±4.5	80.02±4.6	86.76±4.7	83.77±4.9	89.23±3.4	89.53±3.8	89.93±3.8	91.73±3.6	90.04±3.8	<b>91.89±3.6</b>
	20	80.24±2.5	85.79±2.8	90.70±2.4	88.44±2.2	92.19±1.4	93.14±2.2	93.59±2.5	95.11±1.8	93.75±2.5	<b>95.22±1.8</b>
	25	82.24±3.3	89.03±1.5	92.17±1.3	90.43±2.1	93.35±1.0	94.50±1.1	94.92±1.2	96.23±0.8	95.02±1.2	<b>96.33±0.7</b>
<b>MNIST</b>	1000	91.75	97.58	85.74	93.22	93.77	98.02	97.95	98.25	98.21	<b>98.30</b>

The results are summarized in [Table 2](#). This table depicts the classification rates as well as the standard deviations of the two proposed variants and the competing methods using the USPS, Honda, FEI, COIL20, Georgia and Extended Yale B datasets. The results are obtained using different training and testing percentages from the data and over 10 random splits. The last row in [Table 2](#) illustrates the classification accuracy using the large scale MNIST dataset (60,000 images), results for the MNIST dataset are obtained using a **single split** when using 1000 samples from each class for training. [Fig. 1](#) illustrates the obtained confusion matrix associated with the test part of the MNIST dataset using the second variant of our proposed method **EDA\_CS**, this figure shows the distribution of the predicted samples over different classes.

**Analysis of results:** The first proposed variant of our method has slightly outperformed the RSLDA method. This is realistic since the first proposed method mainly provides a fine-tuning of the RSLDA transformation. The second variant outperformed the first variant and other competing methods, and gave the best performance in classification. This is because this variant was initialized through the solution of RDA\_FSIS method and hence inherited its advantages. We have noticed that satisfactory performance can be achieved while choosing the values of  $\lambda_1$  and  $\lambda_2$  from the sets  $\{10^{-3}, 10^{-2}, 10^{-1}, 1, 10\}$  and  $\{10^{-3}, 10^{-2}, 10^{-1}, 1, 10, 10^2\}$  accordingly. Generally, a value of 0.1 for both  $\lambda_1$  and  $\lambda_2$  seems to be a good choice for the two variants.

## 5. Conclusion

We introduced a novel criterion in order to obtain a discriminant linear transformation. Our proposed approach differs from

competing methods where both the criterion and the optimization were different. We used the gradient descent method to find a solution for the proposed criterion which guaranteed a better and enhanced solution than the closed form one used by most of the stated competing methods.

Two different types of discrimination were imposed; namely, (i) inter-class sparsity and (ii) robust LDA. We deployed an iterative alternating minimization scheme to estimate the linear transformation and the orthogonal matrix associated with the robust LDA. The linear transformation was efficiently updated via the steepest descent gradient technique. We proposed two initialization schemes for the linear transformation. Our proposed method has been able to achieve higher performance and contributed in delivering a more discriminant transformation than the existing competing methods. Our method's strong point is that it could be used as a fine-tuning technique that is usable by many other feature extraction methods. The general aspect comes from the fact that our proposal is a gradient descent based refinement which is applied on a closed-form solution. The proposed framework can retain the advantages of multiple methods and lead to enhanced performances. Experiments conducted on several public image datasets have shown that the proposed scheme can outperform many discriminant methods as well as the iterative optimization based on closed-form solutions.

## Declaration of competing interest

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

T R U E	1	4863	0	5	0	0	8	33	0	5	9
	2	0	5687	17	0	8	1	2	26	0	1
	3	1	10	4856	16	1	33	10	18	4	9
	4	2	1	43	5031	1	31	0	7	6	9
	5	1	3	1	0	4752	0	10	28	2	45
	6	3	2	25	43	1	4324	10	6	3	4
	7	7	6	4	1	5	16	4876	0	1	2
	8	0	11	34	3	14	0	0	5188	0	15
	9	2	1	25	11	13	49	23	7	4706	14
	10	7	1	7	11	12	17	0	19	7	4868
		1	2	3	4	5	6	7	8	9	10
		<b>PREDICTED LABELS</b>									

Fig. 1. Confusion Matrix for the MNIST dataset.

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**A Hybrid Discriminant Embedding  
with Feature Selection: Application  
to Image Categorization**

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# A hybrid discriminant embedding with feature selection: application to image categorization

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## Abstract

In recent times, feature extraction was the focus of many researches due to its usefulness in the machine learning and pattern recognition fields. Feature extraction mainly aims to extract informative representations from the original set of features. This can be carried out using various ways. The proposed method is targeting a hybrid linear feature extraction scheme for supervised multi-class classification problems. Inspired by recent robust sparse LDA and Inter-class sparsity frameworks, we will propose a unifying criterion that is able to retain these two powerful linear discriminant method's advantages. Thus, the obtained transformation encapsulates two different types of discrimination, the inter-class sparsity and robust Linear Discriminant Analysis with feature selection. We will introduce an iterative alternating minimization scheme in order to estimate the linear transform and the orthogonal matrix. The linear transform is efficiently updated via the steepest descent gradient technique. We will also introduce two initialization schemes for the linear transform. The proposed framework is generic in the sense that it allows the combination and tuning of other linear discriminant embedding methods. According to the experiments which have been carried out on several datasets including faces, objects and digits, the proposed method was able to outperform the competing methods in most cases.

**Keywords** Supervised learning · discriminant analysis · feature extraction · linear embedding · class sparsity · dimensionality reduction · image classification

## 1 Introduction

Different data types in various fields like images, videos, gaming and others are represented through a large number of features. Achieving a good representation of these data was thus the focus of many researchers. Deriving a representation can be carried out using different strategies, the most known of which being feature extraction.

Discovering the most relevant and informative features is very important. It can reduce the storage and computing requirements. More importantly, good data representation will lead to better classification performance. This explains why Representation Learning became a hot research topic (e.g., [23, 24, 32, 33, 45, 57, 61]). Feature extraction can

be obtained via linear or nonlinear methods. Most feature extraction methods focus on the estimation of a linear transformation that maps the original features to another space where latent variables can be obtained.

A feature can be identified as one of the following: relevant, irrelevant or redundant. A feature is called irrelevant when it does not contribute to the predictive model's enhancement, in other words, it can sometimes worsen the classification accuracy when taken in consideration during the classification process. Relevant features contribute in achieving a more predictive model hence leading to a higher classification accuracy. Those are the ones that the model aims to extract and select among all others. A redundant feature does not lead the model to perform better in the classification process.

Many methods were proposed earlier in the purpose of extracting image features; these methods are referred to as image retrieval methods. An example of a novel Kernel based retrieval method is the method proposed in [40], where the authors proposed a novel approach to extract visual and textual features, and fuse them using a kernel based method. Using the same method, visual features were

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extracted using the SURF descriptor, then the embedded text within the images was detected using the Maximally Stable Extremal Region (MSER) [28] algorithm and by applying step filters. Another method was proposed based on multi-factors correlation [46]. In this method, three correlations have been used to extract the image feature, structure element correlation (SEC), gradient value correlation (GVC) and gradient direction correlation (GDC). Moreover, another text based imaged retrieval method was proposed, in [41], where the authors proposed a novel approach to detect the text in an image and exploit it as keywords and tags for automatic text-based image retrieval. The Method proposed by [39] have also drawn attention.

Another proposed method is the tensor local discriminant embedding (TLDE) [16] used for the Hyperspectral image (HSI)'s classification [15]. TLDE takes advantage of the spatial structure and spectral information. It maps a high dimensional space into a low dimensional space by three projection matrices. It can ensure a good data discrimination. However, its main limitation is that (HSI)'s classification is a small sample problem. Authors in [20] proposed a supervised method called double discriminant embedding (DDE), which uses two transformations for extracting features from the data. (DDE) performs very well using limited training samples.

Many linear techniques have been used in the pattern recognition community (e.g., LDA, LDE and LSR). All these techniques aim to obtain a discriminative projection space. The least square regression (LSR) method proved to be effective in the pattern recognition field [52]. This method's objective is to connect source and target data with minimal error. LSR frameworks are known to be very flexible; they allow the introduction of new regularization terms. One example of an LSR-based method is the Linear Regression (LR) which demonstrated a very good classification performance, as well as a good flexibility. However, LR-based methods are prone to have some issues [56], the most famous of which being that the (LR)-Based method's label matrices are too strict and inappropriate for classification. (LR)-based methods also ignore the relationship between samples. In order to solve this problem, authors in [50] proposed the discriminative LSR (DLSR) where a more relaxed label matrix was introduced instead of the strict (zero-one) label matrix. DLSR's performance is superior to that of LSR. However, the introduction of constraints that target the label matrix's relaxation have enlarged the distances of the regression responses between samples belonging to the same class. In order to fix that problem, authors in [48] have proposed ICS\_DLSR, solving the addressed problem by introducing an inter-class sparsity constraint in the criterion.

Many extensions to the principal component analysis (PCA) have also been proposed, namely the locality

preserving projections (LPPs) [18] and the neighborhood preserving embedding (NPE) [17]. The stated methods were proposed to solve the principal component analysis problem, namely being sensitive to outliers. Sparse coding or Representation extraction methods [49, 54, 58], and low-rank representation (LRR) [4, 60] have also performed well at pattern recognition. LRR works on the data's global structure but overlooks local structure. This issue was tackled by proposing latent low-rank representation (LatLRR) [25] where low-rank matrices were proposed to recover the data's space information. Despite its good discrimination ability, LatLRR is restricted by fixed feature dimensionality. The problem facing LatLRR was addressed with approximate low-rank projection learning (ALPL) [13]. Authors in [26] further proposed a low-rank 2-D preserving projection method which is more robust to noise and can reduce the computation complexity. It is true that all of the above mentioned methods provide good discrimination; however, none of them took advantage of both class-shared and class-specific information which limit their performance, a matter which was addressed by the authors in [1]. DSDPL serves to decompose original high dimensional training data via learned projection matrices into class-shared and class-specific subspaces. DSDPL ensured more freedom to capture the data's main energy which reduces information loss and provides better reconstruction properties. It is known that LDA can suffer from the small sample size (SSS) problem. Many LDA-based techniques were proposed to overcome this problem, namely: OLDA, ULDA and many others. Another issue is that LDA fail to deal with non-Gaussian distribution data. Sparse LDA (SLDA) [31] was proposed to overcome the issue of redundant features' presence in the data. SLDA imposed the sparse constraint and was able to learn a sparse discriminant space. It is true that SLDA performed well at most of the classification tasks, but it still lacks the ability to implicitly perform feature selection. This was addressed in the proposed RSLDA method [47] where the authors imposed the  $\ell_{2,1}$  norm over the sought transformation matrix to ensure that their method performs feature selection.  $\ell_1$  norm is also included in the purpose of dealing with the sparse noise.

Another method that has imposed the  $\ell_{2,1}$  norm regularization over the sought linear transformation (for feature ranking) was the method proposed in [64]. The authors proposed a nonlinear method (FDEFS) and tested it for semi-supervised learning. It incorporated the Manifold Smoothness, Margin Discriminant Embedding and the Sparse Regression for feature selection. Nowadays, researches focus on deploying linear projection models that simultaneously perform feature extraction and ranking [47, 63].

Solving the optimization problems proposed in these methods could be implemented using different strategies.

One of the many used techniques is the gradient descent algorithm, which has been used for a long time in the optimization field and showed very good characteristics in solving unconstrained optimization problems due to its simplicity and low complexity. Variants for the gradient technique were proposed and referred to as "Adaptive Gradient techniques (AGT) which are very good at dealing with sparse data.

Authors in [9] have founded that Adaptive gradients improve the data's robustness. Although using (AGT) eliminates the need to manually tune the learning rate, these algorithms were shown to have a few weaknesses. They will get to a point where they are no longer able to acquire additional knowledge due to the squared gradients' accumulation in the denominator. Since every added term is positive, the accumulated sum keeps growing during training. This in turn causes the learning rate to shrink and eventually become very small.

In this paper, we will present a unified and hybrid discriminant embedding method that minimizes the loss of discriminative information. The proposed method differs from the existing related methods at many levels in terms of the criterion design, optimization technique and initialization process. As for criterion design, the proposed method integrates LDA and a variant of PCA into a joint learning framework. It inherits LDA's excellent discriminative capability while at the same time allows the reconstruction of original data with minimal information loss. ICS\_DLSR was the first method to integrate the inter-class sparsity constraint into LSR. In our proposed method, we have integrated the inter-class sparsity constraint into an LDA framework which pursued the transformed samples belonging to same classes to have the same row-sparsity structure. Our proposed method has many advantages due to its hybrid initialization capability. The proposed method differs from other methods as it can inherit many existing methods' advantages through its initialization process. Our framework is generic in the sense that it allows for the combination and tuning of other linear discriminant embedding methods, which allows the method to automatically inherit these methods' advantages. Unlike most of the other methods, we have used the gradient descent algorithm to find the solution to our proposed criterion rather than the closed-form solution used in ICS\_DLSR and RSLDA for example. The gradient algorithm offers faster, less complex and more accurate solutions than the closed form solutions. Moreover, the proposed linear transformation is generic and can be used by many types of objects (signals, images and texts) and many types of descriptors (including both regular and stable image features). In our work, we have used and tested different types of image descriptors. Image raw brightness, Local Binary patterns and Deep features (provided by

deep Convolutional Neural Networks) were used as image descriptors for the tested datasets. In addition to working with regular image features, many other recent works are focusing on working with stable image features. Image moments are a kind of stable image feature that provides a generic representation of objects with simple or complex shapes. Moments are often described by their robustness to noise and their good rotational invariant stability. An example of an image-moment based method that proved to be very efficient is the method proposed in [43] where the authors proposed Polar Harmonic Fourier Moments (PHMs). PHMs proved to be numerically stable and their RBF to be noticeably simpler than of other methods. Authors in [44] proposed the "Ternary Radial Harmonic Fourier moments based robust stereo image zero-watermarking algorithm" (TRHFM) in order to enhance the copyright protection of stereo images that are known to be easy to copy and modify. To be able to work with color images, authors in [42] proposed the Quaternion Polar Harmonic Fourier Moments (QPHFM), a method that proved to have the best image reconstruction performance and performed excellently in both noise-free and noisy conditions.

The proposed method retains the strengths of two recent discriminant methods: (i) RSLDA [47] and (ii) ICS\_DLSR [48]. The former promotes Linear Discriminant Analysis with implicit feature selection, while the latter promotes inter-class sparsity, which means that projected features have a common sparse structure for the features in each class.

The main contributions are thus as follows. First, we will provide a novel objective function that allows the estimation of the linear transform. Second, we will provide an optimization algorithm where the linear transformation is estimated by the gradient descent method. Third, we will propose two initialization procedures for the linear transformation which lead to two variants of the proposed algorithm. The first procedure refines the RSLDA (transformation matrix  $\mathbf{Q}$ ) solution using the proposed model's objective function. The second procedure sets the initial transformation matrix to a hybrid combination of transformation matrices obtained from two methods: Inter-class sparsity based discriminative least square regression denoted as ICS\_DLSR [48] and RSLDA [47].

Our proposed method inherits the advantages of two powerful discriminant methods at two levels: (1) the hybrid transformation initialization, and (2) the refinement via the proposed single new criterion.

The proposed method is also able to obtain a well-constructed projection space that ensures high classification performance; it can be additionally used in tuning an already obtained projection matrix. The proposed method can be generic in the sense that any hybrid initial transformation matrix could be fed into our algorithm and then a more

discriminant solution for the transformation matrix will be obtained, leading to a higher classification performance.

The paper’s main contributions could be seen as follows:

- The proposed method inherits the advantages of two recent powerful discriminant methods. The obtained transformation encapsulates two different types of discrimination, namely the inter-class sparsity in addition to robust LDA.
- Introducing a hybrid initialization for the transformation matrix, where the initial matrix is created by combining two solutions of two different methods.
- Using the gradient descent method to find a solution for the proposed criterion, where the sought transformation matrix’s gradient is calculated in each iteration and the unknowns are updated accordingly.

The conducted experiments show that the proposed method has led to an improvement in the classification accuracy and was able to outperform competing methods. The remainder of the paper is structured as follows. Section 2 describes related work and presents the notations used in our paper. Section 3 presents the proposed method’s criterion and solution details. The obtained experimental results are presented in Section 4. Finally, Section 5 concludes the paper.

## 2 Related Work and notations

This section will describe methods that are relevant to our proposed work. We are going to briefly talk about the gradient descent method and how we used it to obtain a better embedding space. We will also be showing how the introduction of the  $\ell_{2,1}$  [51] norm and the inter-class sparsity constraint were used for feature selection and helped in discrimination [37]. Additionally, we will numerate various recent methods that have used such a constraint by embedding it into their global criterion to insure that the method performs feature selection [12, 27].

### 2.1 Notations

We will start by introducing the notations that we will use in our paper. We will refer for the training set by  $\mathbf{X} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N] \in \mathbb{R}^{d \times N}$ , with  $d$  the dimension of each sample.

Each sample  $\mathbf{x}_i$  is a column vector with  $d$  features  $\in \mathbb{R}^d$

The number of training samples will be denoted by  $N$ , in addition  $C$  will represent the total number of classes.

The  $\ell_{2,1}$  norm of a matrix  $\mathbf{Z} \in \mathbb{R}^{d \times N}$  is obtained through the following formula  $\|\mathbf{Z}\|_{2,1} = \sum_{i=1}^d \sqrt{\sum_{j=1}^N z_{ij}^2}$ , and the  $\ell_2$

norm for the vector  $\mathbf{z} = [z_1, z_2, \dots, z_d]$  is obtained as follows

$$\|\mathbf{z}\|_2 = \sqrt{\sum_{i=1}^d z_i^2}.$$

Table 1 shows the main notations used in our paper.

### 2.2 Related Work

Many linear projection methods were recently proposed. The methods mainly aims to extract a discriminant embedding for the data. Some have integrated constraints that implement feature selection within the method and rank their projection matrices’ features. Feature selection or ranking is becoming a trending problem in the machine learning field. Using all data features will not lead very often to a high classification performance. Feature selection is intended to efficiently select the most relevant features of the data that enhances discrimination [36, 53, 55].

One big problem for handling data is the high dimensionality. The most famous method used to tackle the high dimensionality curse is the Principle component analysis (PCA) [35] method. PCA is an unsupervised feature extraction method that transforms the original data features and projects them into a low dimensional space. Another well-known supervised linear method that was able to ensure good discrimination is the Linear Discriminant Analysis (LDA) [11, 38] method, a supervised technique (meaning that it requires label information for the data). LDA and its variants are some of the most used and discriminating algorithms in the machine learning field. LDA estimates a transformation matrix where the desired space maximizes the between-class variance and minimizes the within-class variance. The projection axis  $\mathbf{w}$  would be the solution for the Fisher criterion [22]:

$$\mathbf{w} = \arg \min_{\mathbf{w}^T \mathbf{w} = 1} \mathbf{w}^T (\mathbf{S}_w - \mu \mathbf{S}_b) \mathbf{w} \tag{1}$$

**Table 1** Main notations used in the paper

Notation	Description
$\mathbf{X}$	Training data samples $\in \mathbb{R}^{d \times N}$
$\mathbf{P}$	Orthogonal matrix $\in \mathbb{R}^{d \times d}$
$\mathbf{Q}$	Projection matrix $\in \mathbb{R}^{d \times d}$
$\mathbf{D}$	Diagonal matrix
$\mathbf{S}_w$	Within-class scatter matrix
$\mathbf{S}_b$	Between-class scatter matrix
$d$	Dimensionality of data
$N$	Number of data samples
$n_i$	Number of samples in the $i$ -th class
$C$	Number of classes
$\mathbf{x}_i$	The $i$ -th data sample $\in \mathbb{R}^d$

where  $\mu$  is a small positive constant that balances the effect of the two scatter matrices (Within-class scatter matrix  $\mathbf{S}_w$  and between-class scatter matrix  $\mathbf{S}_b$ ) which could be calculated as:

$$\mathbf{S}_b = \frac{1}{N} \sum_{i=1}^C n_i (\mu_i - \mu) (\mu_i - \mu)^T \tag{2}$$

$$\mathbf{S}_w = \frac{1}{N} \sum_{i=1}^C \sum_{j=1}^{n_i} (\mathbf{x}_j^i - \mu_i) (\mathbf{x}_j^i - \mu_i)^T \tag{3}$$

where  $\mu, \mu_i$  are the mean of all data samples and the mean of samples of the  $i$ -th class, respectively. Many variants of LDA were proposed and still being proposed (e.g. [7, 65, 66]), as the linear discriminant analysis showed good interpretability for the data.

**Review of Robust Sparse Linear Discriminant Analysis (RSLDA):** RSLDA [47] was proposed to tackle many limitations of the classical LDA [38], RSLDA mainly adds the  $\ell_{2,1}$  regularization of the projection matrix. This regularization term is inserted in the global criterion to insure that the method performs feature ranking and weighting. RSLDA minimizes the following criterion:

$$\min_{\mathbf{P}, \mathbf{Q}, \mathbf{E}} Tr(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \|\mathbf{Q}\|_{2,1} + \lambda_2 \|\mathbf{E}\|_1 \tag{4}$$

$$s.t. \quad \mathbf{X} = \mathbf{P} \mathbf{Q}^T \mathbf{X} + \mathbf{E}, \quad \mathbf{P}^T \mathbf{P} = \mathbf{I}$$

where  $\mathbf{S}$  is the difference matrix  $\mathbf{S}_w - \mu \mathbf{S}_b$ ,  $\lambda_1$  and  $\lambda_2$  are two parameters that balance the importance of different terms. In the criterion of RSLDA the  $\ell_{2,1}$  norm was imposed on the projection matrix to achieve feature selection.

**Review of Inter Class Sparsity Least Square Regression:** In [48], the authors proposed the Inter-class sparsity based discriminative least square regression ICS\_DLSR [48]. This method provides a linear mapping to the soft labels' space where the latent space's dimension is set to the number of classes. This method was able to construct a model where the margins of samples pertaining to the same class is widely reduced while the one for the samples pertaining to different classes is enlarged. This was done by adding a class-wise row sparsity constraint to the transformed features.

Another similar method is the method described in [37] where the  $\ell_{2,1}$  norm is applied on the original linear discriminant analysis transformation.

### 3 Proposed Method

In this section, we will present our problem formulation and show the steps applied for finding a solution to our problem. Our method is a linear projection method used for feature extraction and targeting a more discriminative transformation matrix. Two of the method's variants are proposed. These two variants differ in the initialization step. Our proposed method has inherited feature ranking by using the RSLDA solution as an initial guess for the sought transformation. The next step is to fine-tune the transformation matrix's initial guess by minimizing the proposed criterion with a gradient descent method aimed at finding the required solution for the transformation matrix  $\mathbf{Q}$ .

The gradient descent algorithm is one of the most simple and efficient algorithms used to solve unconstrained optimization problems. In our algorithm, We have used the gradient descent approach to calculate the transformation matrix  $\mathbf{Q}$  and find the solution.

#### 3.1 Formulation

We propose a novel method intended to obtain the two matrices:  $\mathbf{Q} \in \mathbb{R}^{d \times d}$  projection matrix, in addition to the orthogonal matrix  $\mathbf{P} \in \mathbb{R}^{d \times d}$ . Our proposed method aims to minimize the following objective function:

$$f(\mathbf{Q}, \mathbf{P}) = Tr(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \sum_{i=1}^C \|\mathbf{Q}^T \mathbf{X}_i\|_{2,1} + \lambda_2 \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \tag{5}$$

$$s.t. \quad \mathbf{P}^T \mathbf{P} = \mathbf{I}$$

where  $\mathbf{X}_i \in \mathbb{R}^{d \times n_i}$  is the data matrix associated with the  $i$ -th class,  $n_i$  is the number of training samples in the  $i$ -th class,  $C$  is the number of classes.

The first term in the (5) is the LDA criterion where  $\mathbf{S}$  represents the LDA scatter matrix which could be calculated as  $\mathbf{S} = \mathbf{S}_w - \mu \mathbf{S}_b$  in which  $\mathbf{S}_w$  being the within-class matrix and  $\mathbf{S}_b$  the between-class matrix. These two matrices are given by (2) and (3). The second term of the criterion is imposed to ensure that transformed features of the same class, in the projected space, obtain common sparse structure.  $\mathbf{Q}$  is the sought projection matrix. In addition, a variant of (PCA) constraint is introduced to guarantee that original data would be recovered well, presented in the third term of the proposed method criterion.  $\lambda_1$  and  $\lambda_2$  are two trade-off parameters to control the importance of the different terms. One knows that the  $\ell_{2,1}$  norm of a matrix can be written as:

$$\|\mathbf{Z}\|_{2,1} = Tr(\mathbf{Z}^T \mathbf{D} \mathbf{Z}) \tag{6}$$

where  $\mathbf{D}$  is a diagonal matrix that is given by:

$$\mathbf{D} = \begin{pmatrix} \frac{1}{\|\mathbf{z}(1)\|_2 + \epsilon} & \cdots & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \frac{1}{\|\mathbf{z}(d)\|_2 + \epsilon} \end{pmatrix} \quad (7)$$

where  $\mathbf{Z}(j)$  represents the  $j$ -th row of  $\mathbf{Z}$ .

By substituting the second term of the criterion by its trace form showed in (6), problem (5) can be viewed as:

$$f(\mathbf{Q}, \mathbf{P}) = Tr(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \sum_{i=1}^C Tr((\mathbf{Q}^T \mathbf{X}_i)^T \mathbf{D}_i \mathbf{Q}^T \mathbf{X}_i) + \lambda_2 \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \quad (8)$$

$$\min_{\mathbf{Q}, \mathbf{P}} f(\mathbf{Q}, \mathbf{P}) \text{ s.t. } \mathbf{P}^T \mathbf{P} = \mathbf{I} \quad (9)$$

Equation (8) presents the criterion for the proposed method. The minimization of this criterion's first term is targeting a transformation matrix which ensures class discrimination using Linear Discriminant Analysis (LDA). The criterion's second term is introduced to obtain class sparsity. By introducing this constraint, transformed features from each class will obtain a common sparse structure. Finally, a variant of "Principle component analysis" constraint is introduced in our proposed criterion [14]. This last constraint was introduced for the purpose of retaining PCA's energy [35], this constraint will assure robustness for our data.

To find a solution for the proposed method, we have used the descent gradient algorithm, a mathematical process used for the minimization of a specific function. Using the gradient algorithm, one should know the function called the cost function in addition to the function's derivative. The gradient algorithm allows solving the optimization problem in a way that, from a given point, one knows the gradient and can move in that direction to obtain a solution. Using the descent gradient algorithm has many advantages, from which we shall state the most important, namely:

- Has a lower computational complexity compared to other methods. Finding the solution through the descent gradient algorithm is often less computationally demanding. Using the descent gradient to find a solution will lead to a faster model.
- Leads to accurate solutions. Not only is the descent gradient algorithm known to be fast, but it will also lead to a more accurate solution for the minimization problem than the closed form solution.

### 3.2 Solution steps to the proposed method

To solve the formulated problem above, we have adopted the alternating direction method of multipliers (ADMM) [2]

and calculated each variable while other variables are fixed as follows:

- **Calculate the orthogonal matrix  $\mathbf{P}$ :**

$\mathbf{P}$  can be calculated by fixing the variable  $\mathbf{Q}$  and through solving the following problem:

$$\min_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \quad (10)$$

Using  $\mathbf{P}^T \mathbf{P} = \mathbf{I}$  the fact the squared norm of a matrix  $\mathbf{A}$  is given by  $\|\mathbf{A}\|_2^2 = Tr(\mathbf{A}^T \mathbf{A}) = Tr(\mathbf{A} \mathbf{A}^T)$ , problem (10) is equivalent to the following maximization problem:

$$\min_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \rightarrow \max_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} Tr(\mathbf{P}^T \mathbf{X} \mathbf{X}^T \mathbf{Q}) \quad (11)$$

One can find a solution for problem (11) by performing singular value decomposition of  $\mathbf{X} \mathbf{X}^T \mathbf{Q}$ . Suppose the SVD decomposition is given by  $SVD(\mathbf{X} \mathbf{X}^T \mathbf{Q}) = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^T$ . Then  $\mathbf{P}$  is obtained as [66]:

$$\mathbf{P} = \mathbf{U} \mathbf{V}^T \quad (12)$$

- **Calculate the Projection matrix  $\mathbf{Q}$ :**

Gradient descent is an iterative optimization scheme used to minimize function by moving in the direction of steepest descent in each iteration. How to use gradient method differs through different fields, in machine learning and classification, the gradient is used to iteratively update the parameters of the desired model. We have adopted gradient descent method to calculate  $\mathbf{Q}$  in each iteration of the proposed method like follows:

The orthogonal matrix  $\mathbf{P}$  is fixed. Let us consider the trace form of the criterion of our problem:

$$f(\mathbf{Q}, \mathbf{P}) = Tr(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \sum_{i=1}^C Tr(\mathbf{X}_i^T \mathbf{Q} \mathbf{D}_i \mathbf{Q}^T \mathbf{X}_i) + \lambda_2 \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \quad (13)$$

We calculate the gradient of the objective function w.r.t.  $\mathbf{Q}$  as follows:

$$\mathbf{G} = \frac{\partial f}{\partial \mathbf{Q}} = 2 \mathbf{S} \mathbf{Q} + \lambda_1 \sum_{i=1}^C 2 \mathbf{X}_i \mathbf{X}_i^T \mathbf{Q} \mathbf{D}_i + 2 \lambda_2 [\mathbf{X} \mathbf{X}^T \mathbf{Q} - \mathbf{X} \mathbf{X}^T \mathbf{P}] \quad (14)$$

Using the gradient matrix, we can update  $\mathbf{Q}$  by:

$$\mathbf{Q}_{t+1} = \mathbf{Q}_t - \alpha \mathbf{G} \quad (15)$$

where  $\mathbf{Q}_{t+1}$  and  $\mathbf{Q}_t$  denotes the projection matrix  $\mathbf{Q}$  in iteration  $t + 1$  and iteration  $t$  respectively.  $\alpha$  is the step length (learning rate).

- **Update Variable  $D_i$ :** We update  $D_i$ , ( $i = 1, \dots, C$ ) by:

$$D_i = \begin{pmatrix} \frac{1}{\|Q^T X_i(1)\|_2 + \epsilon} & \dots & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \frac{1}{\|Q^T X_i(d)\|_2 + \epsilon} \end{pmatrix} \quad (16)$$

where  $\epsilon$  is a small positive scalar and  $Q^T X_i(j)$  represents the  $j$ -th row vector of  $Q^T X_i$ .

**Algorithm 1** summarizes our proposed method and describes the main steps for solving the problem (5).

---

**Algorithm 1** Feature extraction using gradient method **FE\_GD**.

---

**Input:** 1. Data samples  $X \in \mathbb{R}^{d \times N}$   
 2. Labels of the training samples  
 3. The step length of the gradient descent  $\alpha$   
 4. Parameters  $\lambda_1, \lambda_2$

**Output:**  $P, Q$

**Initialization:**  $Q^{(0)}$  obtained from RSLDA or using a hybrid combination (see Section 3.3).

**Process:** set  $t = 0$  and  $Q = Q^{(0)}$

**Repeat**  
 Fix  $Q$ , update  $P^{(t+1)}$  using (11).  
 Calculate the gradient matrix  $G$  using (12)  
 Fix  $P$ , update  $Q^{(t+1)}$  using (13).  
 Update  $D_i$  using (14)  
 set  $t = t + 1$

**Until** convergence

---

The projection of the training and test samples is carried out using the estimated projection matrix  $Q$ . This is given by  $z_{train} = Q^T x_{train}$  and  $z_{test} = Q^T x_{test}$  where  $x_{train}$  is a training data sample, and  $x_{test}$  is a test data sample.

### 3.3 Initialization of Projection Matrix Q

The linear transformation  $Q$  needs a good initial guess since it is estimated by a gradient descent update rule. In this section, we provide two initialization procedures leading to two variants of the proposed algorithm.

#### 3.3.1 Using RSLDA [47] algorithm

In this variant, the initial guess  $Q^{(0)}$  for the linear transformation matrix  $Q$  is given by the solution of the RSLDA method (solved using its own ADMM optimization). We can note that this initial transformation inherits the feature ranking of RSLDA.

#### 3.3.2 Hybrid combination of projection matrices obtained from the two embedding methods RSLDA and ICS\_DLSR [48]

In our proposed algorithm's second variant, the initial transformation matrix  $Q^{(0)}$  is set to a hybrid combination of the transformation matrices obtained by the two embedding methods RSLDA [47] and ICS\_DLSR [48].

The number of the hybrid transformation's rows  $Q^{(0)}$  should be  $d$ . On the other hand, the number of columns (projection axes) can be set to any arbitrary value. Without losing generality, in order to be consistent with the linear methods, we will assume that the total number of  $Q^{(0)}$  columns is  $d$ . Thus,  $Q^{(0)} \in \mathbb{R}^{d \times d}$ . According to [48], the linear transformation  $Q_{ICS\_DLSR}$  obtained by the ICS\_DLSR algorithm is  $\in \mathbb{R}^{d \times C}$  where  $d$  and  $C$  represent the dimension of features and the number of classes, respectively. On the other hand, the RSLDA method [47] provides its own linear transformation  $Q_{RSLDA} \in \mathbb{R}^{d \times d}$ . The sought initial hybrid projection matrix  $Q^{(0)}$  used in our algorithm is denoted by  $Q_{Hybrid}$ . It is constructed by taking all the  $C$  columns of  $Q_{ICS\_DLSR}$  to which the first  $d - C$  columns of  $Q_{RSLDA}$  are appended. The resulting transformation matrix  $Q_{Hybrid}$  is  $\in \mathbb{R}^{d \times d}$ . The strategy for hybrid initialization methodology is illustrated in Fig. 1.

In the above construction of the hybrid matrix  $Q_{Hybrid}$ , featured within our work the number of projection axes for each type of projection was respectively fixed to  $C$  and  $d - C$  for ICS\_DLSR and RSLDA. We emphasize the fact that these dimensions can be changed.

In our experiments, according to Table 2, we can see that the value of  $C$  that represents the number of classes varies between 10 and 50 for the datasets used.  $d$  represents the number of features for each dataset is also shown in the same table.

### 3.4 Computational complexity

This section is intended to analyze the proposed method's computational complexity (see **Algorithm 1**). Matrices  $Q, P$ , are sought to be calculated. The orthogonal matrix  $P$  requires singular value decomposition. The computational cost for a decomposition of a  $d \times N$  matrix would be  $O(N^3)$ .  $Q$  is calculated in the second step of the method, it requires the calculation of the corresponding gradient matrix, but since these two steps only consist of simple matrix operations, they have small computational costs, thus could be ignored. Also the step intended to update  $D_i$  coming from the (16) is a simple matrix operation that have a very small cost.

On the other hand, in our proposed method's first variant, we have used the RSLDA method for the transformation matrix  $Q$  initialization before it is fed to our algorithm.

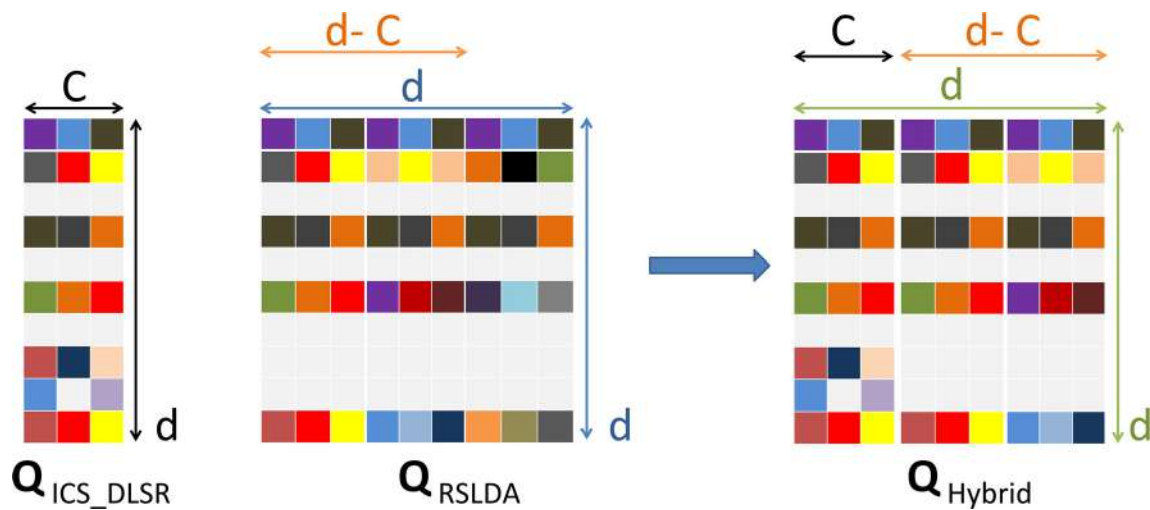


Fig. 1 Hybrid initialisation using the linear transformations associated with ICS\_DLSR and RSLDA

Thus, the complexity of RSLDA method should be added to the complexity of our proposed method. Supposing  $\tau$  represents the number of iterations of RSLDA. The latter has a complexity of  $\mathcal{O}(\tau(d^2N + 4d^3))$ . The proposed algorithm's main computational complexity takes place in the updating  $\mathbf{P}$  step. The the proposed method's (first variant) complete cost is mainly  $\mathcal{O}(\tau(N^3))$ . In summary, the overall cost would be the sum of RSLDA cost added to the cost of our proposed method which would be equal to  $\mathcal{O}(\tau(d^2N + 4d^3)) + \mathcal{O}(\tau'(N^3))$  where  $\tau'$  denotes the number of iterations of Algorithm 1.

For the second proposed variant, we have constructed the initial guess of the transformation matrix through a combination of the two solutions obtained from the two methods RSLDA[47] and ICS\_DLSR[48] method. Knowing that ICS\_DLSR algorithm has a complexity of  $\mathcal{O}(\tau(d^3))$ , the second proposed variant have a total complexity of  $\mathcal{O}(\tau(d^3)) + \mathcal{O}(\tau(d^2N + 4d^3)) + \mathcal{O}(\tau'(N^3))$

## 4 Performance Study

To test the two variants of our proposed method, we conducted experiments on several datasets including faces, object and handwritten datasets. Detailed information on these datasets are presented in this section, Next we are going to present the setups for the experiments and the results obtained.

### 4.1 Datasets

In our work we have conducted our experiments over the following five public datasets in addition to a large-scale

dataset: **USPS**<sup>1</sup> digits dataset, **Honda**<sup>2</sup> dataset, **COIL20**<sup>3</sup> object dataset, **Extended Yale B**<sup>4</sup> face dataset, **FEI**<sup>5</sup> dataset, and the large scale **MNIST** dataset consisting of 60,000 images.

Table 2 presents a summary for all the information concerning the datasets used in our paper.

### 4.2 Results

In this section, we will present the classification performance when the projected spaces are obtained by the proposed schemes and some competing methods. The proposed method has two variants, namely:

- Feature Extraction Using Gradient Descent **FE\_GD** : In this variant, our proposed method is implemented while the initial transformation matrix  $\mathbf{Q}^{(0)}$  used in our proposed method's first iteration is set to the output of RSLDA [47] algorithm as presented in Section 3.3.1.
- Feature Extraction Using Gradient Descent With Hybrid initialization **FE\_GD\_HI**: The second variant of the proposed method consists of initializing the transformation matrix  $\mathbf{Q}^{(0)}$  used in our proposed method's first iteration as a hybrid combination of two transformation matrices obtained from the two methods RSLDA [47] and ICS\_DLSR [48] as shown in Fig. 1 and detailed in Section 3.3.2.

<sup>1</sup><https://www.kaggle.com/bistaumanga/usps-dataset>

<sup>2</sup><http://vision.ucsd.edu/~leekc/HondaUCSDVideoDatabase/HondaUCSD.html>

<sup>3</sup><http://www.cs.columbia.edu/CAVE/software/softlib/coil-20.php>

<sup>4</sup><http://vision.ucsd.edu/~leekc/ExtYaleDatabase/ExtYaleB.html>

<sup>5</sup><https://fei.edu.br/~cet/facedatabase.html>



**Table 2** Brief datasets description

Dataset	Type	Number of samples	Number of features	Number of classes	Descriptor
USPS	Digits	1100	256	10	RAW-brightness images
Honda	Face	2277	1024	22	RAW-brightness images
COIL20	Object	1440	177	20	Local Binary Patterns
Extended yale B	Face	2414	1024	38	RAW-brightness images
FEI	Face	700	1024	50	RAW-brightness images
MNIST	Digits	60,000	2048	10	Deep features (ResNet-50)

**Table 3** Mean classification accuracies (%) of different methods on the tested datasets. The best performance is bolded

Dataset \ Method	Training samples	KNN	SVM	LDA	LDE	PCE	ICS_DLSR	RSLDA	FE_GD	FE_GD_HI
USPS	30	87.01	88.21	84.91	83.54	72.01	88.46	89.45	89.50	<b>90.29</b>
	40	88.56	90.40	86.19	85.3	72.30	90.16	91.11	<b>91.81</b>	91.46
	55	90.51	92.09	88.64	87.16	73.32	91.25	92.65	<b>93.07</b>	92.87
	65	91.76	93.16	89.29	88.58	74.11	91.53	92.89	<b>93.71</b>	93.49
Honda	10	64.12	71.32	65.95	65.74	61.86	70.79	69.90	70.16	<b>72.14</b>
	20	77.69	83.60	79.39	79.25	75.33	82.95	83.03	83.60	<b>84.64</b>
	30	84.78	89.09	85.84	86.24	82.55	88.20	89.04	89.41	<b>90.12</b>
	50	91.36	94.15	92.28	92.34	90.03	93.53	94.13	94.53	<b>95.10</b>
FEI	5	88.98	91.18	92.60	90.67	86.04	92.16	93.19	93.81	<b>94.58</b>
	6	90.35	92.93	94.18	92.15	88.73	93.65	94.25	94.75	<b>95.08</b>
	7	92.60	94.31	95.60	94.26	91.09	95.20	95.66	96.20	<b>96.29</b>
	8	94.27	95.23	96.03	95.57	93.20	96.17	96.43	<b>96.97</b>	96.40
COIL20	20	94.58	97.65	96.19	95.00	94.87	<b>98.04</b>	96.73	96.89	97.66
	25	95.79	98.22	97.07	96.12	95.99	98.22	97.74	97.89	<b>98.59</b>
	30	96.65	98.70	97.81	97.01	97.49	98.75	98.26	98.52	<b>99.08</b>
	35	97.14	98.81	98.15	97.42	98.11	99.12	98.68	98.80	<b>99.39</b>

**Table 4** Mean classification accuracies (%) on the Extended Yale B dataset. The best performance is bolded

Dataset \ Method	Training samples	KNN	SVM	LDA	LDE	ELDE	PCE	SULDA	MPDA	ICS_DLSR	RSLDA	FE_GD	FE_GD_HI
Ext. Yale B	10	69.80	73.85	82.32	79.92	85.85	86.39	84.61	83.67	86.56	86.79	87.10	<b>88.42</b>
	15	75.20	80.02	86.76	83.77	89.30	89.23	88.72	86.82	89.53	89.93	90.04	<b>91.21</b>
	20	80.24	85.79	90.7	88.44	93.07	92.19	91.66	90.38	93.14	93.59	93.75	<b>93.81</b>
	25	82.24	89.03	92.17	90.43	94.09	93.35	92.14	91.79	94.50	94.92	95.02	<b>95.09</b>

**Table 5** Mean classification accuracies (%) of different methods on the MNIST dataset. The best performance is bolded

Dataset \ Method	Training samples	KNN	SVM	LDA	LDE	PCE	ICS_DLSR	RSLDA	FE_GD	FE_GD_HI
MNIST	1000	91.75	97.58	85.74	93.22	93.77	98.02	97.95	98.21	<b>98.33</b>

The two proposed variants have been compared with the following methods: K-nearest neighbors (KNN) [21], Support Vector Machines (SVM) [3] (the Linear SVM was implemented using the LIBSVM library<sup>6</sup> Linear Discriminant Analysis (LDA) [38], Local Discriminant Embedding (LDE) [5], PCE [30] (unsupervised method) ICS\_DLSR [48] and Robust sparse LDA (RSLDA) [47].

All experiments and compared methods used the same conditions in order to guarantee a fair comparison. For each compared embedding method, the whole dataset is randomly split into a training part and a test part.

First, for each compared embedding method, a transformation matrix is estimated from the training part, then, training and test data are projected onto the new space using the already computed transformation. Finally, the test data classification is performed using the Nearest Neighbour classifier (NN) [8].

Different percentages of training are used. Moreover, for a given percentage of training data, the whole evaluation is repeated ten times. That means we adopt ten random splits for every configuration and report the average recognition rate (correct classification rate for test part) over these ten random splits.

We used PCA as a pre-processing technique. In our experiments, PCA [35] is used as a dimensionality reduction technique to preserve (100%) entirety of the data's energy. As for the parameter  $\alpha$ , we should set it to a small value. In our experiments, this value was chosen in  $\{10^{-7}, 10^{-5}\}$ .

The obtained results are summarized in Table 3. This table depicts the two proposed variants classification rates in addition to those of the competing methods when used with the USPS, Honda, FEI and COIL20 datasets. The results are obtained using different training and testing percentages from the data. Results shown in this table are obtained using the Nearest Neighbor classifier. Table 4 contains data about the obtained results for different competing methods using the Extended Yale B dataset. In this table, various training percentages corresponding to different numbers of samples used in the training process are shown. We should emphasize that more competing methods are presented in Table 4. These additional methods are ELDE, SULDA [59] and MPDA [62]. These are added to enrich the comparison using more methods. The depicted rates are the average over 10 random splits and correspond to different numbers of

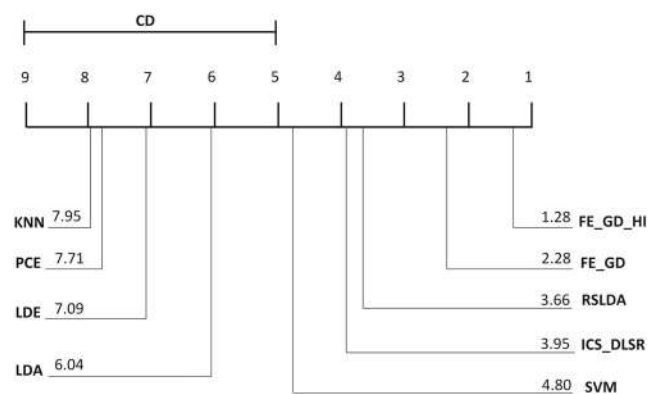
training samples. The first column inside the table depicts the number of training images per class.

Table 5 illustrates the classification accuracy for the competing methods alongside with the two proposed variants using the large scaled MNIST dataset that contains a total number of 60,000 images in total. Results shown in this table are obtained using one split, while using 1000 samples from each class for training and the remaining samples are used for testing (Fig. 2).

Figure 3 presents the obtained recognition rate (%) associated with the LDA [38], LDE [5], RSLDA [47] and our proposed method's two variants. The recognition rate is given as a function of the dimension of the projected features. Results are shown for (a) the COIL20 dataset, (b) the Extended Yale B and (c) the HONDA dataset. 30, 10 and 10 samples from each class are respectively used for training. The depicted results were obtained using the **Nearest Neighbor (NN)** Classifier.

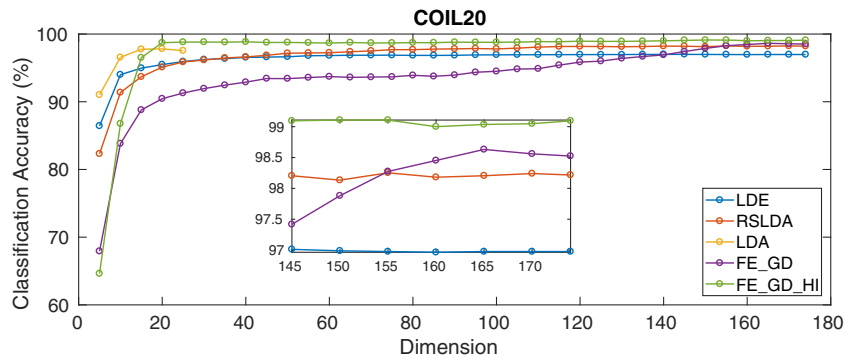
We have used 21 evaluations using 6 different datasets from the experiments in this paper to study the statistical analysis of our proposed method's two variants alongside with those of the competing methods. We performed the Friedman test [10] and computed the critical distance CD. The obtained results of the conducted test lead to the conclusion that the tested methods do not have the same performance. Figure 2 shows the CD diagram for the 9 methods including our two proposed variants, where the average rank of each is marked along the axis.

**Visualization of transformation matrix Q:** Figure 4 visualizes the first 50 rows of the transformation matrix **Q** obtained from our proposed method's two variants. The

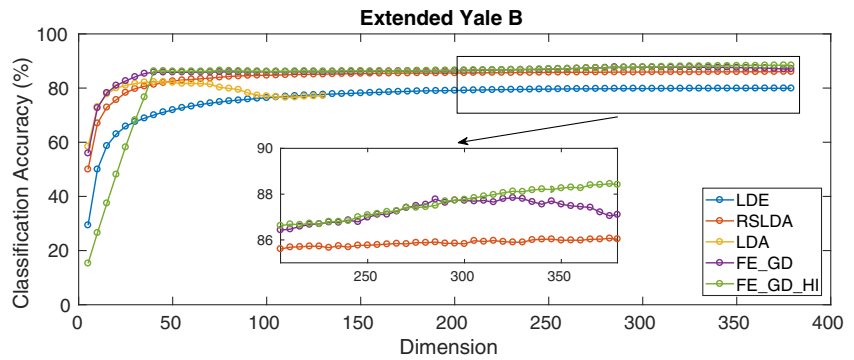
**Fig. 2** Statistical analysis - CD diagram

<sup>6</sup><https://www.csie.ntu.edu.tw/~cjlin/libsvm/>

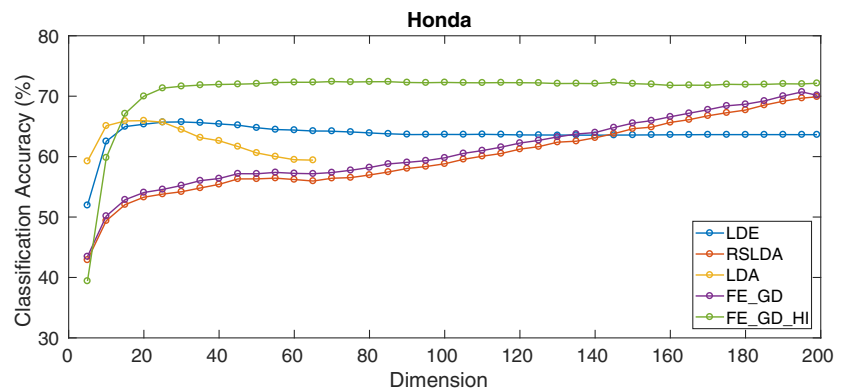
**Fig. 3** Classification accuracy (%) vs. dimension for different datasets



(a)



(b)



(c)

dataset used to obtain this transformation matrix is the USPS digits dataset while using 30 samples from each class for training. Figure 4a and c depict the elements of the transformation matrix  $Q$  obtained by the proposed variants. Figure 4b and d show the features of the transformation matrices obtained from the two proposed variants according to the  $Q$  scores (row-norm) after being normalized to have values between 0 and 1. We can clearly see from this figure that most relevant features are placed at the top.

**Implicit vs explicit feature selection:** This experiment is intended to compare how the classification performance will vary when the data is submitted to pure feature

selection and ranking techniques. Table 6 shows the classification performance when original data was ranked using the Fisher score, ReliefF score [34], Minimum redundancy maximum relevance (MRMR) [29], and Robust multi-label feature selection with dual-graph regularization (DRMFS) algorithm [19] compared to our proposed method (the Extended Yale B dataset is used). The MRMR algorithm uses the mutual information [6] as a proxy for computing relevance and redundancy among variables (features). In [19], authors proposed a criterion aimed to calculate the feature weight matrix. Authors imposed both  $\ell_{2,1}$ -norm and non-negative constraints onto the feature weight matrix to enhance

the property of row-sparsity. Once the weight matrix is calculated, the scores of each row representing each feature can be calculated, and one can evaluate the desired top  $K$ -features.

The results show that our proposed method outperform the competing feature selection methods compared in Table 6. Despite the fact that our proposed method's main goal is to perform feature extraction and obtain a discriminant transformation, our method explicitly performs feature selection by imposing the  $\ell_{2,1}$  norm over the transformation matrix  $\mathbf{Q}$  in our objective function.

A variant of Principle component analysis constraint is introduced in our proposed criterion  $\lambda_2 \|\mathbf{X} - \mathbf{P}\mathbf{Q}^T \mathbf{X}\|_2^2$ . We introduced this constraint to retain PCA's energy preserving property [35]. This constraint will assure robustness for the obtained transformation. We studied the effect of removing this constraint from our objective function and how the PCA variant contributed to obtaining better outcomes. Table 7 presents the classification performance on the USPS,

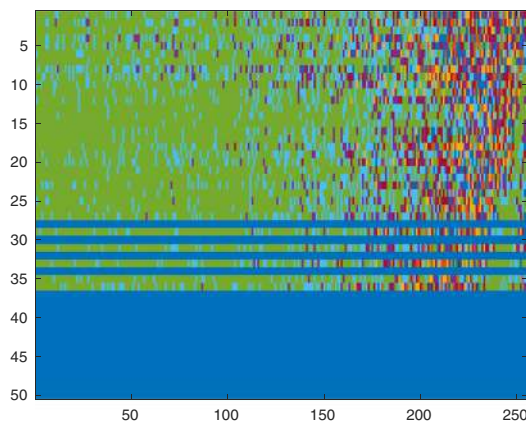
Extended Yale B and Honda datasets using different training percentages when the PCA constraint was removed from our objective function.

In this table, we have evaluated the performance of ICS\_DLSR, RSLDA, and our proposed method on three datasets. Our proposed method's two variants classification performance are presented in the last two columns of Table 7 (i.e., columns 6 and 7). Columns 4 and 5 depict the performance of the proposed variants when the PCA constraint is removed from the global criterion.

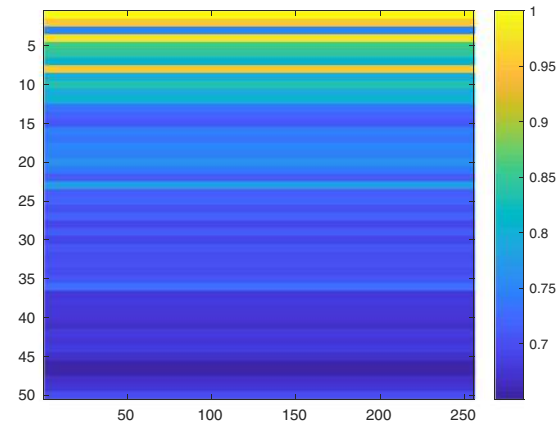
One can observe that the classification performance obtained with the PCA variant constraint is better than that obtained without this constraint. This proves the contribution of the PCA variant in obtaining better outcomes.

### 4.3 Parameter sensitivity

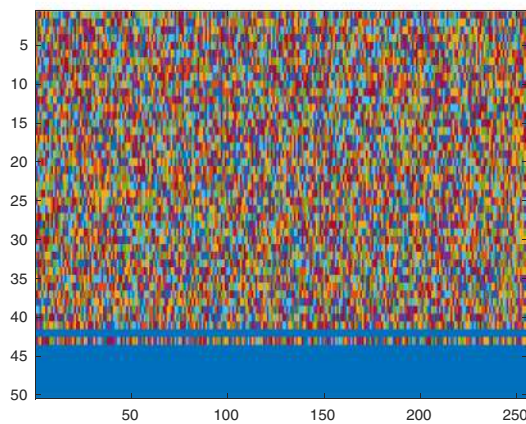
In this section, we will investigate and demonstrate the effect of changing the proposed method parameters on the classification rates for different datasets. The proposed



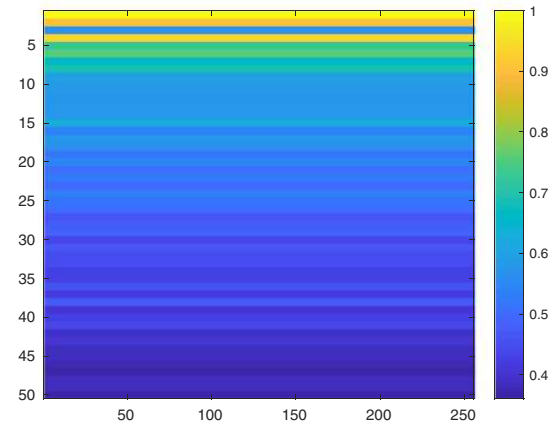
(a)  $\mathbf{Q}$  obtained from FE\_GD



(b) Row norms of  $\mathbf{Q}$  obtained from FE\_GD



(c)  $\mathbf{Q}$  obtained from FE\_GD\_HI



(d) Row norms of  $\mathbf{Q}$  obtained from FE\_GD\_HI

**Fig. 4** Transformation matrix  $\mathbf{Q}$  visualization (USPS dataset) (First 50 rows)

**Table 6** Feature selection comparison. The extended Yale B dataset is used. The best performance is bolded

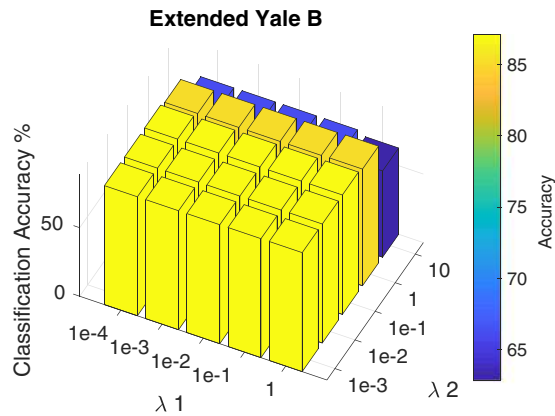
Method	Selection scheme	Training samples			
		10	15	20	25
KNN	None	69.8	75.2	80.24	82.24
	Fisher	72.17	76.93	81.93	84.10
	ReliefF	70.79	76.85	82.00	83.63
	MRMR	71.50	76.23	80.99	83.05
	DRMFS	71.59	76.33	81.11	83.10
LDA	None	82.32	86.76	90.70	92.17
	Fisher	83.02	86.60	91.31	92.65
	ReliefF	82.39	87.00	91.06	92.21
	MRMR	82.43	86.63	90.99	92.28
	DRMFS	82.65	87.02	91.16	92.68
LDE	None	79.92	83.77	88.44	90.43
	Fisher	80.32	84.13	88.89	90.59
	ReliefF	80.09	84.58	89.17	90.50
	MRMR	79.91	83.70	88.41	90.48
	DRMFS	80.21	83.89	88.70	90.52
SVM	None	73.85	80.02	85.79	89.03
	Fisher	76.09	81.44	87.24	90.17
	ReliefF	74.84	81.80	87.47	90.23
	MRMR	76.14	81.57	86.91	89.53
	DRMFS	75.15	80.86	87.14	89.89
Proposed	<b>FE_GD</b>	87.10	90.04	93.75	95.02
	<b>FE_GD_HI</b>	<b>88.42</b>	<b>91.21</b>	<b>93.81</b>	<b>95.09</b>

**Table 7** Classification performance (%) without and with the PCA variant constraint

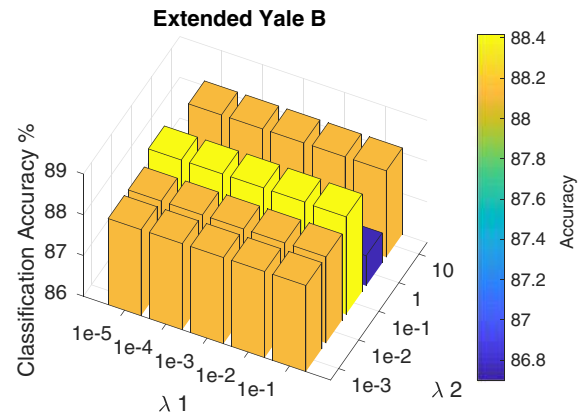
Dataset	Training samples	ICS_DLSR	RSLDA	Proposed method		Proposed method	
				Without P		With P	
				FE_GD	FE_GD_HI	FE_GD	FE_GD_HI
USPS	30	88.46	89.45	89.50	90.24	89.50	90.29
	40	90.16	91.11	91.11	91.31	91.81	91.46
	55	91.25	92.65	92.49	92.69	93.07	92.87
	65	91.53	92.89	93.51	93.36	93.71	93.49
Extended yale B	10	86.56	86.79	86.77	88.11	87.10	88.42
	15	89.53	89.93	89.90	90.95	90.04	91.21
	20	93.14	93.59	93.57	93.35	93.75	93.81
	25	94.50	94.92	94.92	94.62	95.02	95.09
Honda	10	70.79	69.90	69.88	72.12	70.16	72.14
	20	82.95	83.03	83.24	84.45	83.60	84.64
	30	88.20	89.04	88.91	90.12	89.41	90.12
	50	93.53	94.13	93.81	95.08	94.53	95.10

method mainly has two parameters to be configured,  $\lambda_1$  and  $\lambda_2$ . Figure 5 shows the classification rates' variation using different parameter combinations of the proposed method. In other words, the same figure shows how changing  $\lambda_1$  and  $\lambda_2$ 's values affects the gradient method using the Extended Yale B, Honda and USPS datasets. Figure 5a, c and e show the classification performance variation of the Extended

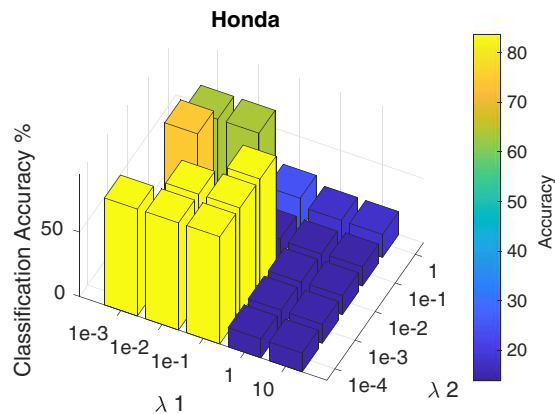
Yale B, Honda and USPS datasets when using 10, 20 and 40 samples for training from each class respectively using the first variant of the proposed method **FE\_GD**. The classification rate is also studied on the same datasets using the same training percentages for the second variant of the proposed method **FE\_GD\_HI** and results are depicted in Fig. 5b, d and f.



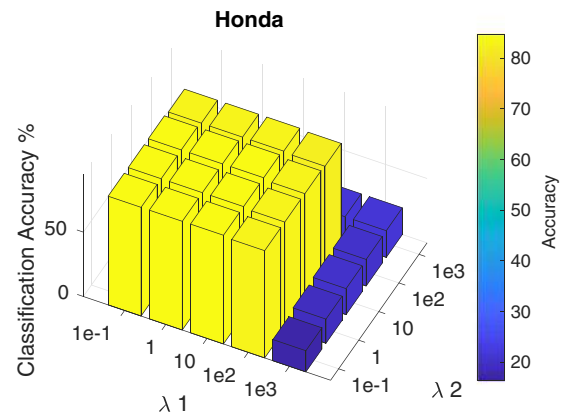
(a) Extended Yale B using **FE\_GD**.



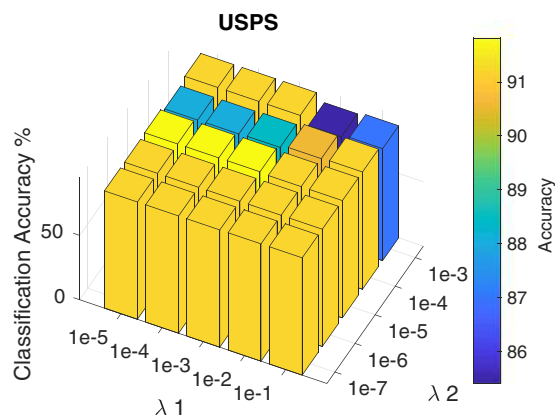
(b) Extended Yale B using **FE\_GD\_HI**



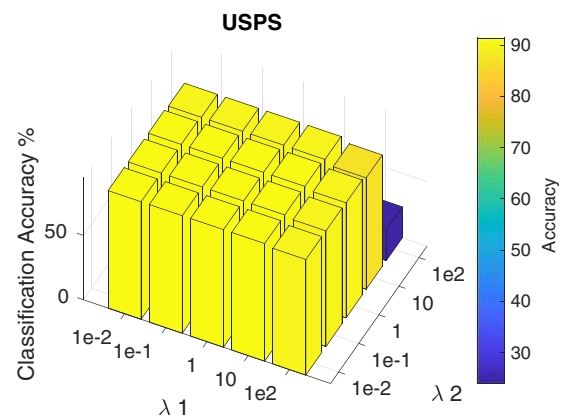
(c) Honda using **FE\_GD**



(d) Honda using **FE\_GD\_HI**



(e) USPS using **FE\_GD**



(f) USPS using **FE\_GD\_HI**

**Fig. 5** Classification accuracy (%) according to parameters

For the Extended Yale B dataset, we studied different values for  $\lambda_1$  in the range of  $[10^{-5}, 1]$  and values from  $[10^{-3}, 10]$  for  $\lambda_2$  in the two variants; we noticed that satisfactory rates for the Extended Yale B dataset can be obtained using  $\lambda_1$  in the range of  $[10^{-3}, 10^{-1}]$  and  $\lambda_2$  in the range of  $[10^{-2}, 10^{-1}]$ .

With regards to the Honda dataset, we studied different values for  $\lambda_1$  in the range of  $[10^{-3}, 10^3]$  and values from  $[10^{-4}, 10^3]$  for  $\lambda_2$ ; we noticed that satisfactory rates for this dataset can be obtained using  $\lambda_1$  in the range of  $[10^{-1}, 10]$  and  $\lambda_2$  in the range of  $[10^{-3}, 10^2]$ .

For the USPS dataset, satisfactory rates can be obtained when  $\lambda_1$  lies in the range of  $[10^{-5}, 10^{-1}]$  and  $\lambda_2 \in [10^{-5}, 10^2]$ . As a conclusion, we can say that in order to obtain a satisfactory rate using the proposed method, the parameters  $\lambda_1$  and  $\lambda_2$  should lie in the intervals shown in the figures above. A value of 0.1 for both  $\lambda_1$  and  $\lambda_2$  seems to be a good choice for the two variants.

Figure 5 shows the variation of the classification accuracy rates (%) according to the different values of the parameters  $\lambda_1$  and  $\lambda_2$  for the variants of the proposed method, for the Extended Yale B, Honda and USPS datasets using 10, 20 and 40 samples from each class for training respectively and the rest for testing.

#### 4.4 Analysis of results

From the results depicted in this paper's tables and figures, we can have the following observations:

1. The proposed and competing methods' classification accuracy demonstrates that our method has outperformed competing methods in most of the cases.
2. The first proposed method **FE\_GD** has slightly outperformed the RSLDA method. This seems to be very realistic since the proposed first method refines the RSLDA solution.
3. In general, the second proposed method **FE\_GD\_HI** is superior to the first proposed method **FE\_GD**. It benefits from the hybrid combination of two different embedding methods as well as from the refinement provided by the gradient descent tool.
4. The proposed method has a superior performance when used with several types of image datasets, including faces, objects and digits (Tables 3 and 4).
5. From Fig. 5, we can see that the proposed method's optimal parameters, that gives the best classification rates have large ranges. In other words, the best classification rate is often guaranteed by searching a small number of parameter combinations.
6. From Fig. 4 and Table 6, we can clearly observe that our proposed method outperformed other pure feature selection methods. This is due to the fact that our proposed method implicitly performs feature ranking alongside its main objective, feature extraction.
7. Through the observation of the results presented in Table 7, we can see that the classification performance in the case of the PCA constraint's removal from the objective function is lower. Hence, we can conclude that the PCA variant has contributed in enhancing our proposed method's discrimination leading to better outcomes.

## 5 Conclusion

In this paper, we introduced a novel linear method aimed to obtain a discriminant linear transform. The obtained linear transformation encapsulates two different types of discrimination, namely the inter-class sparsity and robust LDA. We deployed an iterative alternating minimization scheme to estimate the linear transform and the orthogonal matrix associated with the robust LDA. The linear transform is efficiently updated via the steepest descent gradient technique.

We proposed two initialization scheme for the linear transform. The first scheme sets the initial solution by the linear transform obtained by the robust sparse LDA method (RSLDA). The second variant initializes the solution via the hybrid combination of the two transformations obtained by the RSLDA and ICS\_DLSR methods. The proposed method's two variants have demonstrated superiority over competing methods and have led to a more discriminative transformation. The proposed framework is generic in the sense that it allows the combination and tuning of other linear discriminant embedding methods. Like any other supervised learning technique, our method requires all of the data labels to be collected in advance, which is hard in some real life scenarios, this is our proposed method's main limitation. As a future work, the proposed method may be transformed into a semi-supervised learning algorithm where labeled and unlabeled data are used for training. Another idea that can be implemented, is transferring our proposed model to a deep model.

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**Ensemble Learning via Feature  
Selection and Multiple Transformed  
Subsets: Application to Image  
Classification**

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# Ensemble Learning via Feature Selection and Multiple Transformed Subsets: Application to Image Classification

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## Abstract

In the machine learning field, especially in classification tasks, the model's design and construction are very important. Constructing the model via a limited set of features may sometimes bound the classification performance and lead to non-optimal results that some algorithms can provide. To this end, Ensemble learning methods were proposed in the literature. These methods' main goal is to learn a set of models that provide features or predictions whose joint use could lead to a performance better than that obtained by the single model. In this paper, we propose a new efficient ensemble learning approach that was able to enhance the classification performance of a linear discriminant embedding method. As a case study we consider the efficient "Inter-class sparsity discriminative least square regression" method. We seek the estimation of an enhanced data representation. Instead of deploying multiple classifiers on top of the transformed features, we target the estimation of multiple extracted feature subsets obtained by multiple learned linear embeddings. These are associated with subsets of ranked original features. Multiple feature subsets were used for estimating the transformations. The derived extracted feature subsets were concatenated to form a single data representation vector that is used in the classification process. Many factors were studied and investigated in this paper including (Parameter combinations, number of models, different training percentages, feature selection methods combinations, etc.). Our proposed approach has been benchmarked on different image datasets and achieved competitive results. The conducted experiments showed that the proposed approach can enhance the classification performance in an efficient manner compared to the single-model based learning and was able to outperform competing methods.

**Keywords:** Ensemble learning, feature subsets, multi-models, machine learning, feature selection, image classification, class sparsity least square regression.

# 1 Introduction

Image classification is a widely investigated task in the machine learning and computer vision fields. Many researchers worked and focused on the implementation of both linear and non-linear models designed for classification tasks. Achieving reliable discriminative data representations is the objective in all the cases. It is a known fact that a more discriminative data representation will lead to enhanced classification performance. This is where the importance of engaging relevant data features in the model creation rises. Nowadays, representation learning is becoming more and more investigated [30, 33, 42, 43, 49, 57, 58]. Data features are usually separated into three categories, important (relevant), irrelevant or redundant. A good model should always target relevant features of the data and work on constructing the desired model using these features. This will ensure optimal classification performance.

Generally, specific features will ensure better representation for the data rather than other ones. These are referred to as relevant features. Authors in [18, 39] has concluded that using the original data would not lead to the optimal classification performance in the learning applications. This should be addressed by extracting the most representative features from the original data. Data can then be analysed via the extracted features. In addition to the problem that original data are not the best to work with, there exist another problem namely: curse of dimensionality, referring to the large number of features in the data. In real life and in specific applications, the dimension of the data can be very large which makes their use very costly, both in time and computation wise. Various researchers focused on tackling this issue by using two main approaches namely: feature selection, and feature extraction. In these days, these schemes are highly targeted and play a major role in learning systems [28].

Researchers seek representation approaches that guarantee the delivery of a discriminative transformation matrix that has certain specifications and good discrimination abilities [13, 21, 50, 52]. After that, one can use this transformation matrix to project the training and test data to the new derived space in order to obtain a new and more representative set of features. These features will be used in the construction of the model that will be then used in the classification tasks.

In the literature, one can notice that most of the time single model based classifications were targeted and investigated. In other words, researchers work on proposing and implementing an

59 algorithm in the purpose of achieving a good discriminative model that ensures good classification  
60 performance. Usually, in this process, what happens is that a model is created using the proposed  
61 algorithm, and then the output data is fed to a classifier for classification process to begin. In order  
62 to enhance the performance, one can use many known feature selection techniques (eg. Fisher  
63 score, ReliefF [26] and many more). Feature selection techniques have been widely used in the  
64 machine learning field [4]. In addition to that, one can perform a brutal search for the best features  
65 that are able to ensure the best classification performance provided by the proposed scheme, but  
66 still notice that the optimal performance was not achieved. In reality, it is not necessary that single  
67 model learning will always lead to the optimal performance provided by a proposed method.

68 To address this issue, and investigate how to improve the performance of different methods,  
69 few researches talked about the ensemble learning methods. An Ensemble learning combines  
70 the predictions from multiple machine learning models into a single model which can reduce the  
71 generalization error. They offer increased flexibility and can scale in proportion to the amount  
72 of training data available. A couple of widely used ensemble approaches are bagging [3] and  
73 boosting [36].

74 The main idea of ensemble learning is to blend and combine the predictions from multiple  
75 models. These models are usually very good models and each one of them, taken separately, pro-  
76 vides a good discriminant characteristic. By combining these models, one will obtain a single  
77 model that is described by its enhanced discrimination ability. Thus, leading to a better classifica-  
78 tion. So, the hypothesis is that in the case where the models are correctly combined, this can lead  
79 to more accurate and/or robust models. A variety of ensemble learning methods have been used  
80 in classification tasks mostly with deep convolutional neural networks (CNN's) for image classi-  
81 fication. The reason is that ensemble learning has shown promising and excellent contribution in  
82 enhancing the performance of neural networks [11].

83 The performance of one single model is usually measured by its ability of obtaining the best  
84 predictor for the data. This can only be derived after the classification process finishes. There  
85 is no way to realize this information prior to that by only exploiting the handled data and the  
86 optimization problem [29]. This has been addressed in [41, 29]. These researches focused on  
87 using a cross-validation strategy to evaluate the performance of each model individually. This  
88 strategy is referred to as the "discrete Super Learner selector".

89 One different view to ensure an enhanced performance can be the estimation of the optimal  
90 combination of the models that leads to the best predictor. This is well investigated in the literature.  
91 Brieman in [3] addressed and condensed several related works regarding the theoretical properties  
92 of ensemble learning [2, 14, 16, 44, 46]. Another well-known strategy used in ensemble learning  
93 is called "stacking" [53], it involves combining the predictions from multiple models on the same  
94 dataset. Many researchers have proposed linear combination approaches that introduced stacking  
95 to the ensemble of models [53, 3].

96 In order to derive the most efficient combination of models, the work described in [3] inves-  
97 tigated stacked regression by using cross-validation. The cross-validation based work has been  
98 expanded in the purpose of finding the best combination of predictors by proposing the "Super  
99 Learner" approach [29]. This framework demonstrated superiority and very good contributions in  
100 multiple areas namely: online learning [1], medicine [37, 54], spatial prediction applications [10]  
101 in addition to mortality prediction [6, 40].

102 In this paper, we propose a new framework used for supervised classification tasks. Instead  
103 of using an ensemble of classifiers, we propose the use of an ensemble of data representations.  
104 Our proposed approach is based on ensemble learning. The proposed approach creates multiple  
105 subsets of original features; these subsets are carefully chosen by using a single or multiple feature  
106 selection techniques. For each subset, a projection model (feature extraction) is built in order to  
107 get the transformed features. At the final stage, all transformed features are concatenated and used  
108 as a single large data representation that feed a classifier.

109 We make sure that the features of the data are ranked according to their importance by sub-  
110 jecting them to multiple feature selection techniques. In the way we have chosen to construct the  
111 features subsets, the most relevant features of the data were taken into consideration every time.  
112 Every created subset that we have used contains the most relevant features of the data overlapped  
113 with different features every time. In this way, even in the case where the chosen feature subset  
114 contains less relevant features, these features are there alongside with the most relevant ones and  
115 not alone. Moreover, due to the adopted feature ranking, the most relevant features will be used in  
116 several projection models.

117 The main idea of the proposed approach is generic and can be used by various methods. How-  
118 ever, we have chosen the "Inter-class sparsity based discriminative least square regression" de-



119 noted as (ICS\_DLSR) [52] as a backbone projection algorithm. This is motivated by (1) its re-  
120 markable discriminating ability, (2) efficient projection model computation, and (3) economic size  
121 of transformed features. The use of several feature selection techniques led to multiple variants of  
122 the proposed scheme. In brief, the paper has the following contributions:

- 123 • Proposing an ensemble of models based learning approach that improved the classification  
124 performance compared to single model learning.
- 125 • Studying the effect of the introduction of hybrid combination of multiple feature selection  
126 techniques into one single model.

127 The remainder of the paper is divided as follows: section 2 will show the preliminaries. Section  
128 3 is intended to describe the methodology of our proposed scheme. Section 4 will present the  
129 experimental results and method evaluation. Finally section 5 concludes the paper.

## 130 2 Preliminaries

131 In current times, achieving an efficient data representation is the focus of many researches. Many  
132 studies are conducted for this purpose, and good methods have been delivered by various re-  
133 searchers [50, 52, 13, 57, 58]. To be able to test our ensemble learning based approach, we have  
134 chosen to use the ” inter-class sparsity discriminative least square regression ” (ICS\_DLSR) [52]  
135 approach for multiple considerations. ICS\_DLSR is an efficient method for both training and test-  
136 ing. It is flexible and has good discrimination properties. In this section, we will briefly describe  
137 some preliminaries. We will review the ICS\_DLSR method and talk about the adopted feature  
138 selection techniques used for ranking the data features.

### 139 2.1 Notations

140 We will proceed with the presentation of the notations used in our article. The training set is  
141 denoted as  $\mathbf{X} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N] \in \mathbb{R}^{d \times N}$ , with  $d$  being the dimension of the samples. Each sample  
142  $\mathbf{x}_i$  is represented by a column vector consisting of ' $d$ ' features  $\in \mathbb{R}^d$ .  $N$  denotes the number of  
143 training samples. The total number of classes is denoted by  $C$ . The projection matrix is denoted as  
144  $\mathbf{Q} \in \mathbb{R}^{C \times d}$ , and  $\mathbf{Y} = [\mathbf{y}_1, \mathbf{y}_2, \dots, \mathbf{y}_N] \in \mathbb{R}^{C \times d}$  is the label matrix corresponding to the training set  $\mathbf{X}$ ,

145 where each column vector  $\mathbf{y}_i \in \mathbb{R}^{C \times 1}$  is simply defined as follows: if training sample  $\mathbf{x}_i$  belongs to  
 146 the  $k$ -th class, then the  $k$ -th element of column vector  $\mathbf{y}_i$  is 1 while the remaining elements are 0.

147 Table 1 illustrates the  $\ell_{2,1}$  and Frobenius ( $\ell_F$ ) norm computation for a matrix  $\mathbf{Z} \in \mathbb{R}^{C \times d}$ , where  
 148  $Z_{ij}$  denotes the  $(i, j)$ -th element of matrix  $\mathbf{Z}$ .

Table 1: Matrix norms.

Type	Formula
$\ell_{2,1}$ norm	$\ \mathbf{Z}\ _{2,1} = \sum_{i=1}^C \sqrt{\sum_{j=1}^d Z_{ij}^2}$ .
$\ell_F$ norm	$\ \mathbf{Z}\ _F = \sqrt{\sum_{i=1}^C \sum_{j=1}^d Z_{ij}^2}$ .

## 149 2.2 Review of Inter-class sparsity discriminative least square regression (ICS\_DLSR)

150 [52]:

151 Original Least Square Regression (LSR) only focuses on fitting the input features to the corre-  
 152 sponding output labels but still ignores the correlations among samples. LSR has been effective  
 153 and proved very good contribution in many applications like gene classification [32], cancer clas-  
 154 sification [17], face recognition [55], image retrieval [15] and speech recognition [23].

155 Based on the LSR framework, the authors in [52] proposed the Inter-class sparsity discrimi-  
 156 native least square regression (ICS\_DLSR) method in order to obtain a more discriminative and  
 157 compact projection space. This proposed framework imposed an inter-class sparsity constraint  
 158 on the projected data which ensures that the derived projected data obtain common class struc-  
 159 ture. In addition, the authors introduced an error term with row-sparsity constraint to relax the  
 160 strict zero-one label matrix. This allowed ICS\_DLSR to be more flexible in the learning process.  
 161 ICS\_DLSR achieved superior performance and proved to be effective on many datasets. It aims to  
 162 minimize the following problem:

$$\min_{\mathbf{Q}, \mathbf{E}} \frac{1}{2} \|\mathbf{Y} + \mathbf{E} - \mathbf{Q}\mathbf{X}\|_F^2 + \frac{\lambda_1}{2} \|\mathbf{Q}\|_F^2 + \lambda_2 \sum_{i=1}^C \|\mathbf{Q}\mathbf{X}_i\|_{2,1} + \lambda_3 \|\mathbf{E}\|_{2,1} \quad (1)$$

163 In Eq. (1),  $\mathbf{Q}$ ,  $\mathbf{X}$ ,  $\mathbf{E}$  and  $\mathbf{Y}$  represent the linear transformation matrix, the data samples matrix,  
 164 the error matrix, and the label matrix, respectively.  $\lambda_1$ ,  $\lambda_2$  and  $\lambda_3$  are three parameters that de-  
 165 termine the effect of the corresponding terms.  $C$  denotes the total number of classes. The matrix

166  $\ell_{2,1}$  norm is used to promote the row-sparsity of a matrix. In this optimization problem, there are  
167 two unknown variables the linear transformation and the error matrix. To solve the problem, the  
168 authors adopted the alternating direction method of multipliers (ADMM) [34, 35, 56] to obtain the  
169 solution for  $\mathbf{Q}$  and  $\mathbf{E}$ .

### 170 **2.3 Feature Selection techniques**

171 In machine learning and computer vision, feature quality assessment is an important topic

172 In most of the learning problems, there exist hundreds or thousands of features describing each  
173 object. These features can either enhance the learning, or at particular occasions worsen it. For  
174 the purpose of ensuring the optimal learning performance, we should select the subset containing  
175 the most relevant features of the data. By doing so, one can enhance the performance and decrease  
176 the computational cost at the same time. Therefore, the problem of feature (attribute) selection  
177 has received much attention in the literature. Selecting the most relevant features of the data can  
178 be implemented using what is known by feature selection techniques.

- 179 • **Feature selection using Fisher score:**

180 Generally, feature selection approaches main objective is selecting and highlighting the set  
181 of the relevant features of the original data. This selected subset of features is normally used  
182 to construct a more robust and compact model. Hence, leading to superior classification  
183 performance. Fisher score is one of the most famous algorithms used for feature selection, it  
184 works by computing the score of each data feature and then selects each feature accordingly.

185 Fisher algorithm computes the score of the  $i$ -th feature  $S_i$  by the following formula:

$$S_i = \frac{\sum_{j=1}^C n_j (\mu_{ij} - \mu_i)^2}{\sum_{j=1}^C n_j \rho_{ij}^2} \quad (2)$$

186 where  $\rho_{ij}$  and  $\mu_{ij}$  represent the variance and the mean of the  $i$ -th feature associated with the  
187  $j$ -th class. The number of instances in the  $j$ -th class is denoted by  $n_j$  and  $\mu_i$  is the mean of  
188 the  $i$ -th feature.  $C$  is the number of classes.

- 189 • **Feature selection using ReliefF score:**

190 **Original Relief Algorithm** Another well-known algorithm that enables features ranking  
191 is the Relief algorithm. The majority of the approaches used for approximating the reliabil-  
192 ity of the attributes presume the conditional independence of the attributes and are thus less  
193 suitable for problems that might involve more feature interaction. Relief based algorithms  
194 (Relief, ReliefF and RReliefF) do not simply make this assumption [24, 26, 25].

195 These algorithms are reliable, conscious of the contextual information, and can effectively  
196 estimate the quality and the relevance of attributes in problems with high attribute depen-  
197 dency. Relief algorithms are based on the concept of local margins for each feature. These  
198 margins should be large enough for relevant features. These algorithms are widely consid-  
199 ered as feature subset selection methods used in the pre-processing phase before the model  
200 is trained [24]. They are still one of the most popular pre-processing algorithms to date [12].  
201 They are actually general feature estimators which have been successfully used in a multi-  
202 tude of environments. Inspired by instance-based learning, the authors in [24] proposed the  
203 classical Relief algorithm. Relief is optimized for two-class problems. The basic principle  
204 of the algorithm is to consider not just the disparity in features values and the variance in  
205 the classes but also the distance between the instances.

206 Let us consider the feature vector  $\mathbf{v}$  and the feature vectors of the instance closest to  $\mathbf{v}$  from  
207 each class. The closest instance belonging to the same group is referred to as near-hit (NH),  
208 and the closest instance with a different group is denoted as near-miss (NM).

209 Relief Algorithm [26] iteratively computes the weight for the  $i$ -th feature by:

$$W_i = W_i - (V_i - NH_i)^2 + (V_i - NM_i)^2 \quad (3)$$

210 **ReliefF Algorithm** Authors in [26] improved the Relief algorithm. They developed an  
211 extension of the original Relief, called ReliefF, that improves the original algorithm by es-  
212 timating margins more reliably. Irrelevant attributes either the redundant or noisy ones may  
213 affect the selection of the nearest neighbors. Thus, the estimation of the margins becomes  
214 unreliable. To address this problem, ReliefF searches for the "k" nearest (NH's) and (NM's)  
215 rather than a single (NH and NM) and averages the contribution of all k nearest (NH's) and  
216 (NM's). The selection of the nearest neighbors is very important in Relief-F. The purpose is

217 to find the nearest neighbors with respect to important attributes. In all our experiments, "k"  
 218 was set to 10 which, empirically, gives satisfactory results. In some problems significantly  
 219 better results can be obtained in case of tuning "k" (as is typical for the majority of machine  
 220 learning algorithms). Many studies were conducted to explore the feature selection ability  
 221 using ReliefF algorithm [45]. More details about Relief variants can be found in [19].

222 • **Feature selection using Robust multi-label feature selection with dual-graph regular-**  
 223 **ization:**

224 Authors in the [20] proposed a novel dual-graph regularization based feature selection  
 225 method called "Robust multi-label feature selection with dual-graph regularization" (DRMFS).  
 226 The proposed algorithm differ from the existing methods by incorporating only a single un-  
 227 known variable (feature weight matrix) in its global criterion. In addition, the designed  
 228 approach is described by its capability of achieving a global optimal solution, compared to  
 229 most of the competing methods with multiple unknown variables and their ability of only  
 230 achieving local optimal solutions. DRMFS was designed based on feature graph regular-  
 231 ization and label graph regularization, jointly. The former preserves the geometric structure  
 232 of features, while the latter addresses the correlations of the data labels. Authors imposed  
 233 the  $\ell_{2,1}$  norm constraint on both the loss function and the weight matrix to improve the ro-  
 234 bustness of the method and ensure the row sparsity property. The objective function of the  
 235 DRMFS algorithm is as follows:

$$\min_{\mathbf{W}} \|\mathbf{X}^T \mathbf{W} - \mathbf{Y}\|_{2,1} + \alpha \text{Tr}(\mathbf{W}^T \mathbf{L}^X \mathbf{W}) + \beta \text{Tr}(\mathbf{W} \mathbf{L}^Y \mathbf{W}^T) + \gamma \|\mathbf{W}\|_{2,1} \quad s.t. \mathbf{W} \geq 0. \quad (4)$$

236 where  $\mathbf{X}$ ,  $\mathbf{W}$ , and  $\mathbf{Y}$  denote the data, feature weight and label matrices, respectively.  $\alpha, \beta$   
 237 and  $\gamma$  are three regularization parameters.  $\mathbf{L}^X$  and  $\mathbf{L}^Y$  represent the feature graph and label  
 238 graph Laplacian matrices, accordingly.

239 Once the feature weight matrix  $\mathbf{W}$  is computed, the score of each feature is given by  $\|\mathbf{W}_{i*}\|_2$   
 240 ( $1 \leq i \leq d$ ), where  $d$  denotes the dimensionality. It is possible to retrieve the most relevant  
 241 top- $k$  features according to the highest scores ( $k \leq d$ ).

242 Additional detailed information about this proposed method is presented at [20].

### 243 **3 Proposed Ensemble Class Sparsity Discriminative Regression**

244 In this section, we will describe our ensemble learning based approach. We will present the dif-  
245 ferent phases of the process and the model construction.

#### 246 **3.1 Steps and Methodology**

247 Let us consider the data matrix  $\mathbf{X} \in \mathbb{R}^{d \times N}$  where  $d$  and  $N$  represents the dimension (number of  
248 features) of the original data and the total number of samples, respectively. First, we apply one of  
249 the feature selection techniques over the original data.

- 250 • The score of each feature is computed (by one of the selection techniques stated above)  
251 and then features are ranked according to their scores. In this way, most relevant features,  
252 which are usually the ones with highest scores are placed at the top while the ones with  
253 lower scores are placed at the bottom. A graphical illustration of this weighting and ranking  
254 process is shown in Figure 1. We denote the ranked features data matrix by  $\mathbf{X}_s \in \mathbb{R}^{d \times N}$ .
- 255 • Subsequent to the feature ranking process, we start by constructing our subsets of features.  
256 We construct multiple feature subsets in a way that each one is unique (coming from taking  
257 different percentages of features from the data matrix with ranked features) as it is shown in  
258 the upper part of Figure 2. In its simplest implementation, the number of percentages defines  
259 the number of models,  $M$ . According to this scheme, the most relevant features of the data  
260 are taken into consideration in more than one subsets. Every created subset contains the  
261 most relevant features of the data overlapped with different features every time. Thus, even  
262 in the case where the chosen feature subset contains less relevant features, these features  
263 are there alongside with the most relevant ones and not alone. This ensures that no feature  
264 subset taken into consideration would harm the learning process.



---

**Algorithm. 1.** ICS\_DLSR Based Ensemble Learning for Image Classification

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- Inputs:**
1. Data samples  $\mathbf{X} \in \mathbb{R}^{d \times N}$
  2. Labels vector
  3. Number of models,  $M$
  4. Percentages of subsets
  5. Parameters  $\lambda_1, \lambda_2, \lambda_3$
  6. Feature selection technique

- Steps:**
1. Compute the scores and rank the features using one of the feature selection techniques (Fisher score, ReliefF, DRMFS, or other).
  2. Select subsets of features according to the pre-defined percentages.
  3. Apply the ICS\_DLSR algorithm using each one of the extracted subsets of features as an input and derive the corresponding transformation matrices.
  4. Project the training and test data on the new space using the obtained projection matrices associated with each input and construct the targeted models out of the transformed subsets.
  5. Concatenate the obtained transformed subsets to form a single data representation vector.

**Output:** Data representation vector obtained by the concatenated models.

---

284 Figure 2 depicts a graphical illustration of the main steps of the proposed approach. For  
285 simplicity, the case of **three models** creation was adopted in the example provided by this  
286 figure. This figure demonstrates the full process which includes: ranking the original fea-  
287 tures of the data, subsets construction, model creation, concatenation, and classification.  
288 Algorithmic steps of the proposed approach are illustrated in Algorithm 1.

### 289 3.2 Proposed Variants

290 We have proposed three variants of our approach namely: (i) Ensemble of models Class sparsity  
291 based discrimination using Fisher score EM\_ICS\_FS, (ii) Ensemble of models Class sparsity based  
292 discrimination using Combined score EM\_ICS\_HS and (iii) Ensemble of models Class sparsity  
293 based discrimination using the "Robust multi-label feature selection with dual-graph regulariza-  
294 tion" (DRMFS) algorithm [20] EM\_ICS\_DRMFS.

- 295 • Ensemble of models Class sparsity based discrimination using Fisher score **EM\_ICS\_FS**:



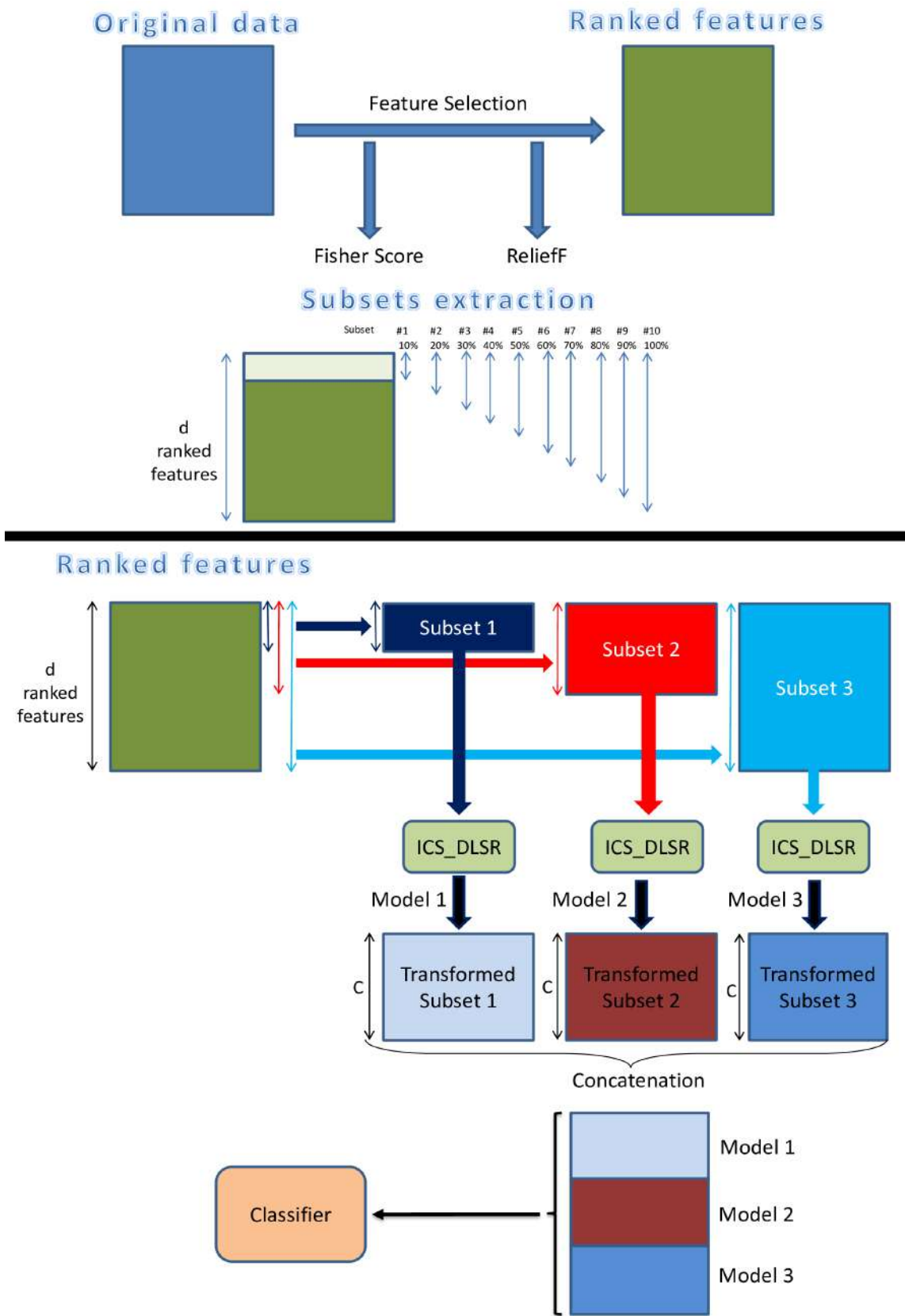


Figure 2: Proposed Ensemble Learning Methodology.

296 In this variant of the approach, we have constructed a total of **10 models** in which the  
297 proportions of the data features taken from the original data are 10%, 20%, 30%,...,100%,  
298 respectively. The data contained in these models were obtained after original features are  
299 ranked via the **Fisher Score** feature selection technique only. The methodology of the model  
300 creation procedure is described in Figure 2.

- 301 • Ensemble of models Class sparsity based discrimination using Combined score **EM\_ICS\_HS**:

302 In this second variant, we have constructed a total of **10 models**. The main difference of this  
303 variant comes from the fact that the created models were obtained when the subsets of fea-  
304 tures were ranked using multiple feature techniques. In our experiments, **5 models** were  
305 created when the applied feature selection technique is the **Fisher Score** and the other **5**  
306 **models** were constructed when we have applied **ReliefF** feature selection technique on the  
307 original data features. The proportions of the features taken from the data to construct the  
308 subsets for this variant are as follows [20%, 40%, 60%, 80%, 100%]. The methodology for  
309 the combined model creation is described in Figure 3.

- 310 • Ensemble of models Class sparsity based discrimination using DRMFS algorithm **EM\_ICS\_DRMFS**:

311 We have constructed a total of **10 models** in which the proportions of the data features taken  
312 from the original data are 10%, 20%, 30%,...,100%, respectively. The data contained in  
313 these models were obtained after original features are ranked via the recently proposed  
314 **DRMFS** algorithm.

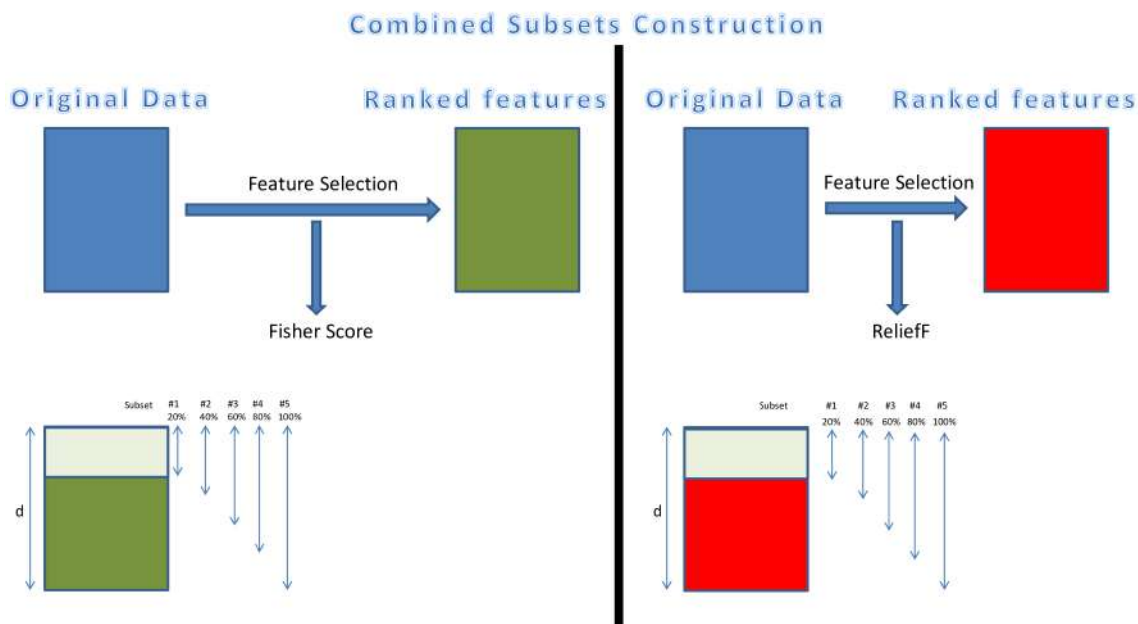


Figure 3: Combined Model Construction Methodology.

## 315 4 Experiments and Analysis

### 316 4.1 Datasets

317 This section will provide detailed information regarding the datasets used in the experiments pre-  
 318 sented in this paper. Faces, objects and scene image datasets with different sizes were tested using  
 319 our proposed approach.

- 320 • **Extended Yale B Face Dataset<sup>1</sup>**: The database used in this paper in the condensed version  
 321 of the original Extended yale B dataset. Images in this dataset represent the faces of 38 dif-  
 322 ferent individuals while each one of these individuals has between 58 and 64 image. These  
 323 face images were taken in various illuminations conditions and with different facial expres-  
 324 sions for each person. A total number of 2414 images were used, each image is rescaled to  
 325 32×32 pixels. Raw brightness images of dimension 1024 are used in the experiments for  
 326 this dataset. Results were derived while using different training percentages. 10, 15, 20, and  
 327 25 samples from each class were used as training samples and the remaining are used for  
 328 testing.

<sup>1</sup><http://vision.ucsd.edu/leekc/ExtYaleDatabase/ExtYaleB.html>

- 329 • **LFW-a Dataset**<sup>2</sup>: "The Labeled Faces in the Wild-a (LFW-a)" is constructed from the im-  
330 ages of the original LFW database after alignment using a commercial face alignment soft-  
331 ware. Images in this dataset maintained the same structure as in the original LFW dataset.  
332 This dataset contains a total of 3,408 image samples representing 141 classes. Raw bright-  
333 ness images of dimension 1,024 are used in the experiments. The reported results were  
334 obtained after we had varied the training percentage while using 5,6,7 and 8 image samples  
335 from each class as training samples. Remaining samples were used as test samples.
- 336 • **COIL20 Object Dataset**<sup>3</sup>: With the full name "The Columbia Object Image Library",  
337 COIL20 dataset contains images representing various objects. Each object is rotated around  
338 a vertical axis. It contains the images of 20 objects in which each object has 72 images,  
339 leading to a total number of 1,440 images. Local Binary Patterns (LBP) [31] are used as  
340 image descriptors in this dataset. We adopted the uniform LBP histogram (59 values). Three  
341 LBP descriptors are constructed from the image using 8 points and three values for the radius  
342 ( $R=1, 2, \text{ and } 3$  pixels). As a result, the final concatenated descriptor has 177 values. We  
343 varied the training samples percentage, in our experiments we took 20, 25, 30, and 35 image  
344 samples from each class for training and the remaining were used as testing portions.
- 345 • **Georgia Face dataset**<sup>4</sup>: This dataset contains face images corresponding to 50 persons,  
346 each individual is represented by 15 images describing frontal and tilted faces with different  
347 facial expressions, lighting conditions and scale. The total number of images included in  
348 this dataset is 750 images. The images used are cropped and resized to 32×32 pixel for  
349 each image. Raw-brightness images of dimension 1024 are used in the experiments. The  
350 reported results are obtained after we used 3, 5, 7, and 9 image samples from each class as  
351 training samples and the remaining are used as test samples.
- 352 • **FEI dataset**<sup>5</sup>: The stated dataset contains pictures of the students and staff members at  
353 FEI. It is a face dataset that contains a set of colorful face images taken against a white  
354 background. The images are in an upright frontal position with profile rotation of up to  
355 about 180 degrees. This dataset contains a total number of 700 images, 14 images for each

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<sup>2</sup><https://talhassner.github.io/home/projects/lfwa/index.html>

<sup>3</sup><http://www.cs.columbia.edu/CAVE/software/softlib/coil-20.php>

<sup>4</sup>[http://www.anejian.com/research/face\\_eco.htm](http://www.anejian.com/research/face_eco.htm)

<sup>5</sup><https://fei.edu.br/cet/facedatabase.html>

356 one of the 50 people. Raw brightness images of dimension 1024 are used. The reported  
 357 results are obtained after we used 5, 6, 7, and 8 image samples from each class for training  
 358 samples and the rest was used for testing.

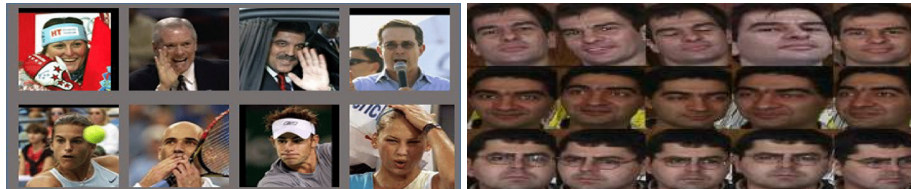
- 359 • **Outdoor Scene dataset**<sup>6</sup>: This scenes dataset contains 2,688 images belonging to 8 groups.  
 360 The descriptor used consists of 256 HOG features.

Table 2: Brief datasets description.

Dataset	Type	Number of Samples	Number of features	Number of classes	Descriptor
<b>Extended Yale B</b>	Face	2414	1024	38	RAW-brightness images
<b>LFW-a</b>	Face	3408	1024	141	RAW-brightness images
<b>COIL20</b>	Object	1440	177	20	Local Binary Patterns
<b>Georgia</b>	Face	750	1024	50	RAW-brightness images
<b>FEI</b>	Face	700	1024	50	RAW-brightness images
<b>Outdoor Scene</b>	Scene	2688	256	8	HOG features



(a) Images of the Extended Yale B dataset. (b) Typical images of the COIL20 dataset.



(c) Typical images of the LFW-a dataset. (d) Typical images of the Georgia dataset.



(e) Typical images of the FEI dataset.

Figure 4: Typical images of various datasets.

361 Table 2 presents a brief description of the datasets used in our paper, more information about  
 362 these datasets can be found in the provided links presented in the footnotes. Figure 4 shows some  
 363 of the typical images included in the tested datasets.

<sup>6</sup><https://github.com/sudalvxin/SMSC/tree/master/data>

## 364 4.2 Experimental Setup

365 In the conducted experiments, the proposed approach is contrasted with many methods. We state  
366 from these: K-nearest neighbors (KNN) [27], Support Vector Machines (SVM) [7], Linear Dis-  
367 criminant Analysis (LDA) [48], Local Discriminant Embedding (LDE) [8], PCE [39], ICS\_DLSR  
368 [52] and Robust sparse LDA (RSLDA) [50]. We note that the SVM used in the experiments is the  
369 **Linear SVM**, it was implemented using LIBSVM library<sup>7</sup>. To further investigate the discrimina-  
370 tion ability of the suggested approach, we have added some additional compared methods to the  
371 table of the Extended Yale B results (6). Robust Discriminant Analysis using Gradient Descent  
372 RDA\_GD [22], Linear Regression Based Classification (LRC) [38], Low-rank Linear Regression  
373 (LRLR) [5], Low-rank Ridge Regression (LRRR) [5], Sparse Low-rank Regression (SLRR) [5],  
374 Low-rank Preserving Projection via Graph Regularized Reconstruction (LRPP\_GRR) [51] and  
375 Manifold Partition Discriminant Analysis (MPDA) [59] were added to table 6 in the purpose of  
376 widening the comparison among competing methods.

377 For a rational and accurate contrast, tests are carried out following the same experimental  
378 setup for all compared methods (eg, pre-processing and dimensionality reduction techniques).  
379 The classification performances presented in the tables are achieved using **10 splits** which were  
380 chosen **randomly** for each dataset, unless specified otherwise in the table’s caption. We report the  
381 average classification accuracy over the 10 splits.

382 In the conducted simulations, various training and test proportions were used for each dataset  
383 as detailed in section 4.1. For each dataset and each compared approach, the targeted embedding  
384 matrix is first computed using the training data components. After that, the training and test  
385 data are projected onto the new space using the predicted embedding. And for the final step,  
386 classification of the test data is then performed using the Nearest Neighbour classifier (NN) [9].  
387 The results presented in the tables were found with  $K=1$  (1-NN).

388 In our testing phase, we invoked dimensionality reduction of the raw features before feeding  
389 them to the learning models and classifiers most of the time. The Principal Component Analysis  
390 (PCA) was used as a pre-processing technique used for this purpose [47]. For the competing  
391 methods, PCA was used to preserve 100% of the data’s energy. We note that, in some conducted  
392 experiments and for some methods e.g. (ICS\_DLSR, in addition to the proposed approach), the

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<sup>7</sup><https://www.csie.ntu.edu.tw/~cjlin/libsvm/>

393 original dimensionality was preserved and no pre-processing techniques were applied in order to  
394 highlight on the ability of the proposed approach in selecting the most relevant original features.

395 The reported classification rates of the methods are chosen from the best parameter configura-  
396 tions and correspond to the average over 10 randomly selected splits as mentioned before.

### 397 **4.3 Experimental Results**

398 In this section, we will present the results derived through our experiments. We will compare our  
399 proposed method with the others mentioned in section 4.2.

#### 400 **4.3.1 Feature selection techniques comparison**

401 In this section, we study the performance of the proposed ensemble approach in the case of using  
402 three different feature selection methods to select the subsets of features that we are going to work  
403 with. Adopting multiple selection techniques have led to multiple variants of the proposed scheme.  
404 The main goal is to enhance the classification performance obtained by the original ICS\_DLSR  
405 algorithm. In our experiments we have chosen the subsets of features that we are going to use  
406 after the original features have been ranked using Fisher score, a combination of ReliefF and  
407 Fisher score, in addition to ranking with the Robust multi-label feature selection with dual-graph  
408 regularization (DRMFS) [20] algorithm. The reason we have selected Fisher score and ReliefF  
409 feature selection techniques is that these algorithms have shown stability, very good performance  
410 and have been used widely in the machine learning field. We have also worked with the DRMFS  
411 algorithm in order to enrich the experiments.

412 The proposed variants denoted as **EM\_ICS\_FS** and **EM\_ICS\_DRMFS** represent our method  
413 where the features were ranked via the Fisher score and the DRMFS algorithm, respectively. The  
414 third variant denoted as **EM\_ICS\_HS** represents the case where the features were ranked via a  
415 hybrid combination using both ReliefF and fisher score algorithms.

Table 3: Comparison of the mean classification performance (%) of different variants using LFW-a dataset .

LFW-a			
Training Samples	Methods		
	ICS_DLSR	EM_ICS_FS	EM_ICS_HS
5	22.56	<b>27.38</b>	25.92
6	25.72	<b>31.75</b>	30.12
7	29.04	<b>36.07</b>	34.60
8	31.92	<b>39.71</b>	38.57

Table 4: Comparison of the mean classification performance (%) of different variants using the COIL20 dataset .

COIL20			
Training Samples	Methods		
	ICS_DLSR	EM_ICS_FS	EM_ICS_DRMFS
20	98.04	98.36	<b>98.51</b>
25	98.22	98.61	<b>98.63</b>
30	98.75	98.92	<b>99.11</b>
35	99.12	99.21	<b>99.39</b>

Table 5: Comparison of the mean classification performance on the Outdoor Scene dataset.

Outdoor Scene				
Training Samples	Methods			
	ICS_DLSR	EM_ICS_FS	EM_ICS_HS	EM_ICS_DRMFS
50	68.19	68.75	<b>68.84</b>	68.80
70	69.41	<b>70.51</b>	70.15	70.11
90	69.64	<b>70.60</b>	70.41	70.45
110	70.21	71.03	<b>71.05</b>	70.78

416 Table 3 compares the classification performance of two variants of the proposed scheme along-  
 417 side with the performance of the single model learning using the ICS\_DLSR algorithm. Results  
 418 presented in this table were obtained using the LFW-a dataset.

419 Table 4 presents the performance achieved by the proposed approach using two different fea-  
 420 ture selection algorithms. Classification rates presented in this table are obtained in case of using  
 421 10 models where the original data is ranked via the different algorithms. Results presented in this  
 422 table were obtained using the COIL20 dataset.

423 Table 5 presents the classification performance obtained by the proposed variants compared to  
 424 the performance associated with the single model ICS\_DLSR algorithm over the Outdoor Scene



425 dataset.

426 **4.3.2 Method comparison**

Table 6: Mean classification accuracies (%) of compared methods on the Extended Yale B dataset.

Ext. Yale B									
Training Samples	Method	KNN	SVM	LDA	LDE	PCE	SULDA	RSLDA	RDA_GD
10		69.80	73.85	82.32	79.92	86.39	84.61	86.79	87.10
15		75.20	80.02	86.76	83.77	89.23	88.72	89.93	90.04
20		80.24	85.79	90.7	88.44	92.19	91.66	93.59	93.75
25		82.24	89.03	92.17	90.43	93.35	92.14	94.92	95.02
	Method	LRC	LRLR	LRRR	SLRR	LRPP_GRR	MPDA	ICS_DLSR	EM_ICS_FS
10		81.65	84.63	87.76	87.95	84.82	83.67	86.56	<b>88.46</b>
15		88.92	86.31	91.09	89.75	89.07	86.82	89.53	<b>91.43</b>
20		91.74	88.93	93.19	92.58	91.42	90.38	93.14	<b>94.49</b>
25		93.78	90.98	95.51	94.24	92.25	91.79	94.50	<b>95.88</b>

Table 7: Mean classification accuracies (%) of compared methods on the tested datasets using the first proposed variant **EM\_ICS\_FS**.

Dataset\Method	Training Samples	KNN	SVM	LDA	LDE	PCE	RSLDA	RDA_GD	ICS_DLSR	EM_ICS_FS
<b>LFW-a</b>	5	9.90	12.72	20.51	9.98	9.44	24.70	25.11	22.56	<b>27.38</b>
	6	10.57	13.61	25.28	10.49	10.26	28.42	28.61	25.72	<b>31.75</b>
	7	11.06	14.70	28.62	11.24	10.98	31.50	31.82	29.04	<b>36.07</b>
	8	11.35	15.72	32.42	11.71	11.73	32.48	32.69	31.92	<b>39.71</b>
<b>COIL20</b>	20	94.58	97.65	96.19	95.00	94.87	96.73	96.89	98.04	<b>98.36</b>
	25	95.79	98.22	97.07	96.12	95.99	97.74	97.89	98.22	<b>98.61</b>
	30	96.65	98.70	97.81	97.01	97.49	98.26	98.52	98.75	<b>98.92</b>
	35	97.14	98.81	98.15	97.42	98.11	98.68	98.80	99.12	<b>99.21</b>

Table 8: Mean classification accuracies (%) of compared methods on the tested datasets using **EM\_ICS\_HS**.

Dataset\Method	Training Samples	KNN	SVM	LDA	LDE	PCE	ICS_DLSR	EM_ICS_FS	EM_ICS_HS
<b>Georgia</b>	3	52.57	56.22	48.18	52.77	46.43	59.73	59.37	<b>59.95</b>
	5	61.28	66.98	59.20	62.14	56.18	71.12	71.40	<b>72.02</b>
	7	66.73	72.83	67.83	67.10	62.15	78.38	77.83	<b>79.03</b>
	9	71.40	77.53	72.57	72.13	66.37	82.57	81.93	<b>82.67</b>
<b>FEI</b>	5	88.98	91.18	92.60	90.67	86.04	92.16	92.20	<b>92.56</b>
	6	90.35	92.93	94.18	92.15	88.73	93.65	93.88	<b>94.20</b>
	7	92.60	94.31	95.60	94.26	91.09	95.20	95.14	<b>95.43</b>
	8	94.27	95.23	96.03	95.57	93.20	96.17	96.00	<b>96.27</b>

427 Table 6 presents the classification performance of the proposed approach alongside with the com-  
 428 peting methods using the first proposed variant over the Extended Yale B face dataset. Various  
 429 training percentages were used. This table contains an extended number of compared methods,  
 430 these methods were added to extend the comparison of the proposed method among other methods.  
 431 Table 7 presents the obtained classification performance using the first proposed variant alongside  
 432 with the competing methods over the LFW-a and COIL20 datasets.

433 Table 8 shows the obtained performance associated with two variants of the proposed scheme  
 434 **EM\_ICS\_FS** and **EM\_ICS\_HS** next to the compared competing methods. Results presented in  
 435 this table are noted over Georgia and FEI datasets.

#### 436 4.4 Parameters sensitivity analysis

437 This section’s main objective is to describe and study the effect of the main parameters of our  
 438 proposed approach. We will show how the variation of the proposed approach’s parameters affects  
 439 the overall performance.

440 Like we have stated above, the ICS\_DLSR algorithm minimizes the following objective func-  
 441 tion:

$$\min_{\mathbf{Q}, \mathbf{E}} \frac{1}{2} \|\mathbf{Y} + \mathbf{E} - \mathbf{Q}\mathbf{X}\|_F^2 + \frac{\lambda_1}{2} \|\mathbf{Q}\|_F^2 + \lambda_2 \sum_{i=1}^C \|\mathbf{Q}\mathbf{X}_i\|_{2,1} + \lambda_3 \|\mathbf{E}\|_{2,1}$$

442 where  $\mathbf{Q}$ ,  $\mathbf{X}$  and  $\mathbf{E}$  represent the transformation matrix, data samples and error matrix respectively.  
 443  $\lambda_1$ ,  $\lambda_2$  and  $\lambda_3$  are three parameters to measure the effect of the corresponding terms. We have  
 444 used the ICS\_DLSR algorithm in our ensemble learning process. In our proposed approach, first  
 445 we have selected multiple subsets of features using one or more feature selection techniques, then  
 446 each subset of features was fed as an input to the ICS\_DLSR algorithm to derive the associated  
 447 transformation. Finally, we create the model out of the projected features.

448 Let us consider the subsets of features  $\mathbf{Z}$ , where  $\mathbf{Z}_n \in \mathbb{R}^{m \times N}$  with  $m \leq d$  represents the  $n$ -th  
 449 features subset.  $\mathbf{Z}_n^i$  denotes the  $n$ -th features subset corresponding to the  $i$ -th class.  $d$  and  $N$   
 450 denote the dimensionality of the data samples and the total number of the training data samples,  
 451 respectively. Each feature subset is fed to the algorithm, our proposed approach work on minimiz-  
 452 ing the following problem:

$$\min_{\mathbf{Q}, \mathbf{E}} \frac{1}{2} \|\mathbf{Y} + \mathbf{E} - \mathbf{Q}\mathbf{Z}_n\|_F^2 + \frac{\lambda_1}{2} \|\mathbf{Q}\|_F^2 + \lambda_2 \sum_{i=1}^C \|\mathbf{Q}\mathbf{Z}_n^i\|_{2,1} + \lambda_3 \|\mathbf{E}\|_{2,1} \quad (5)$$

453 According to experimental evaluations which we have conducted, we found that most of the  
 454 time the optimal performance is obtained when the value of  $\lambda_3$  is set to 1. Thus, we can set  $\lambda_3$  to  
 455 1 and study the effect of changing the values of the two parameters  $\lambda_1$  and  $\lambda_2$  on the classification  
 456 performance over different datasets. Figures 5 and 6 illustrate our findings, while using the first

457 proposed scheme EM\_ICS\_FS and the second proposed scheme EM\_ICS\_HS, respectively.

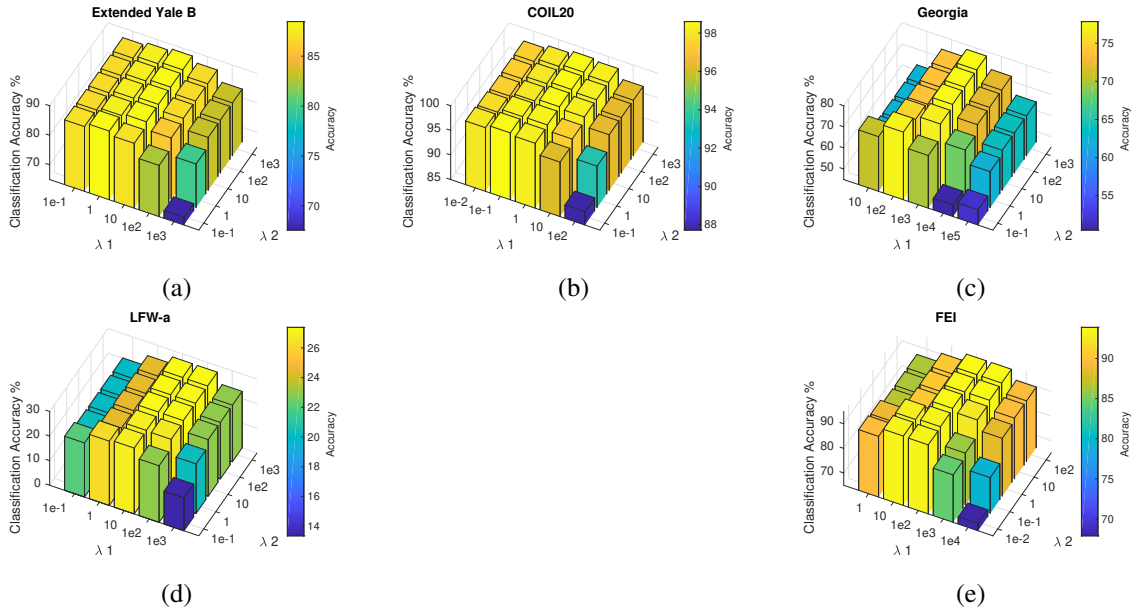


Figure 5: Classification performance vs Parameters sensitivity of the proposed method using **EM\_ICS\_FS**

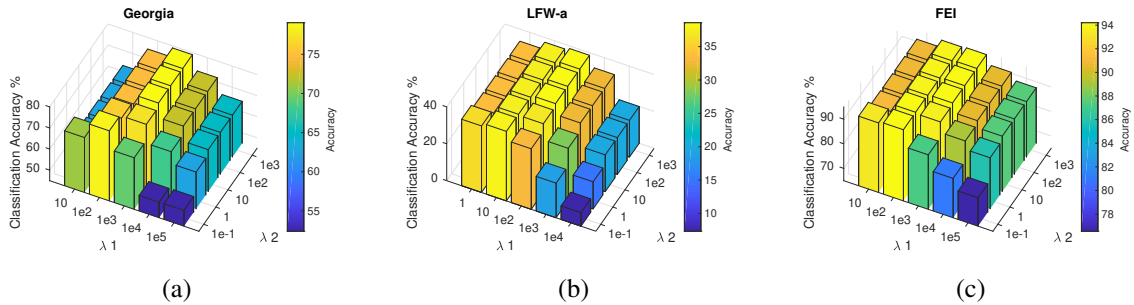


Figure 6: Classification performance vs Parameters sensitivity of the proposed method using **EM\_ICS\_HS**

458 Figures 5 and 6 illustrate the variation of the classification performance obtained as a function  
 459 of different parameter combinations using EM\_ICS\_FS and EM\_ICS\_HS. In general, our proposed  
 460 method achieved satisfactory classification performance using a wide range for the parameters  
 461 used. For the tested dataset, the optimal performance was obtained when  $\lambda_1$  and  $\lambda_2$  are in the  
 462 ranges  $[1, 10^3]$  and  $[1, 10^2]$ , , respectively (incremental step is 10).

463 Another important factor in the ensemble learning, is the chosen number of created models,  
 464  $M$ , used for training. We have investigated about how the variation of the number of the cre-  
 465 ated models affects the overall performance of the proposed scheme over the Extended Yale B

466 dataset. Results presented in figure 7 are obtained while using 10 samples from each class from  
467 the Extended Yale B dataset for training and the remaining samples were used for testing.

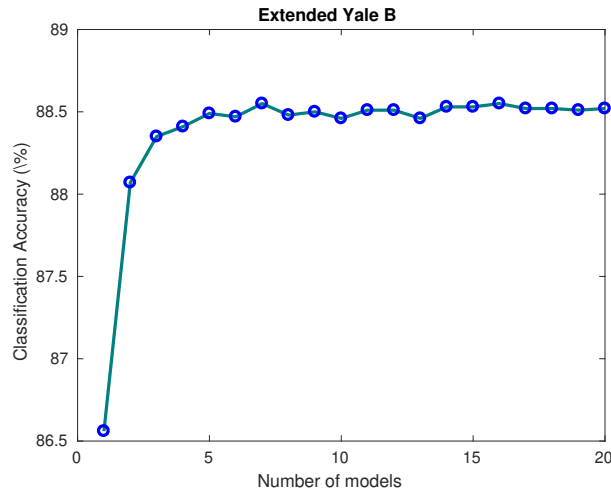


Figure 7: Classification performance variation according to the number of models.

## 468 4.5 Analysis of the Results

469 The experimental results illustrated in the previous figures and tables demonstrate the superiority  
470 of the suggested approach in comparison to other competing methods. Many observations can be  
471 made.

- 472 • The Proposed approach proved the superiority that ensemble learning can provide over sin-  
473 gular models. Conducted experiments have shown that by training multiple subsets of ranked  
474 features of original data, we can achieve better classification performance.
- 475 • We have proposed three variants for the proposed approach. All have shown very good dis-  
476 crimination properties and a remarkable enhancement over the baseline compared method,  
477 namely the ICS\_DLSR method.
- 478 • For the datasets where the first variant of the proposed scheme failed to ensure an enhance-  
479 ment over the single model-based learning, other variants were able to enhance the classifi-  
480 cation performance and ensure the superiority of the proposed approach (e.g., the Georgia  
481 dataset using 3,7 and 9 training samples per class for training, and the FEI dataset when 7  
482 and 8 training samples were used).

- 483 • The proposed approach is flexible in the sense that many other linear embedding approaches  
484 and feature selection techniques can be used and mixed to construct the desired models  
485 which may lead to a further better result.
- 486 • By analyzing the experimental results, we can observe that there is no specific feature selec-  
487 tion technique that always leads to the best performance. The best option is to test multiple  
488 combinations to reach the optimal result. This in line with the literature of feature selection  
489 paradigms where the performance highly depends on the dataset used.
- 490 • Superior classification performance can be achieved if the parameters are accurately tuned.  
491 Very promising performance was obtained using a wide range for the used parameters, this  
492 is shown in Figures 5 and 6.
- 493 • The studied ensemble learning approach can achieve noticeably better classification per-  
494 formance using a small number of models (refer to Figure7) and different training/testing  
495 portions of the data.
- 496 • The performance improvement brought by the proposed scheme with respect to the single  
497 model highly depends on the dataset used and the adopted feature ranking technique. For  
498 instance, on the Extended Yale B and LFW-a datasets, we obtained significant performance  
499 enhancement compared to the single model while using Fisher score as the feature ranking  
500 scheme. Fair classification improvement was also noted when using the Outdoor Scene  
501 dataset with the second proposed variant. For other datasets, less enhancement was observed  
502 using the ensemble learning.

## 503 **5 Conclusion**

504 In this paper, we have proposed three variants of an ensemble learning approach that have been  
505 able to enhance the classification performance of the class-sparsity based least-square regres-  
506 sion (ICS\_DLSR) method. Multiple feature subsets were used in the training process with the  
507 ICS\_DLSR algorithm and their corresponding outputs were used to construct multiple models.  
508 These models are concatenated to form a single data representation which is used in the classifica-  
509 tion process. The targeted models were created by using various subsets of the original data. Our

510 proposed approach’s design ensures that each created model contains the most relevant features  
511 that describes the data efficiently. Relevant features are taken into consideration each time in a  
512 way that even if less relevant features are found they will not harm the classification performance.  
513 Original data features have been ranked using different and combined feature selection techniques.  
514 Many factors were studied and investigated in this paper including (parameter combinations, dif-  
515 ferent number of models, different training percentages, hybrid methods combinations, etc..). The  
516 obtained findings proved that the proposed approach enhanced the classification performance com-  
517 pared to the single-model and was able to outperform competing methods. Our proposed approach  
518 has been benchmarked on different datasets and achieved competitive results.

## 519 **Conflict of Interest Statement**

520 The authors declare that the research was conducted in the absence of any commercial or financial  
521 relationships that could be construed as a potential conflict of interest.

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**A Supervised Discriminant Data  
Representation: Application to  
Pattern Classification**

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# A Supervised Discriminant Data Representation: Application to Pattern Classification

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## Abstract

The performance of machine learning and pattern recognition algorithms generally depends on data representation. That is why, much of the current effort in performing machine learning algorithms goes into the design of preprocessing frameworks and data transformations able to support effective machine learning. The method proposed in this work consists of a hybrid linear feature extraction scheme to be used in supervised multi-class classification problems. Inspired by two recent linear discriminant methods: robust sparse linear discriminant analysis (RSLDA) and inter-class sparsity based discriminative least square regression (ICS.DLSR), we propose a unifying criterion that is able to retain the advantages of these two powerful methods. The resulting transformation relies on sparsity-promoting techniques to both select the features that most accurately represent the data, and to preserve the row-sparsity consistency property of samples from the same class. The linear transformation and the orthogonal matrix are estimated using an iterative alternating minimization scheme based on steepest descent gradient method and different initialization schemes. The proposed framework is generic in the sense that it allows the combination and tuning of other linear discriminant embedding methods. According to the experiments conducted on several datasets including faces, objects and digits, the proposed method was able to outperform competing methods in most cases.

**Keywords:** Supervised learning, discriminant analysis, feature extraction, linear embedding, class sparsity, dimensionality reduction, image classification.

# 27 1 Introduction

28 Modern systems of interest based on computer vision, such as driver-assistance systems,  
29 healthcare or surveillance systems, may be characterized as high-dimensional systems gen-  
30 erally embedded onto low-dimensional manifolds that preserve the intrinsic properties of  
31 the original data. Learning good representations of the data able to extract and organize  
32 the discriminative information is of great interest. It may reduce the memory and computa-  
33 tional requirements, and more importantly, tends to improve the performance of classifiers  
34 or other predictors. This explains why Representation Learning is becoming a hot research  
35 topic (e.g. [14, 15, 20, 21, 30, 39, 37]).

36 Among the various ways of learning representations, this work focuses on feature selec-  
37 tion and feature extraction. Feature extraction can be performed using linear or nonlinear  
38 methods. Most feature extraction methods look for a linear transformation that maps the  
39 original features to another space where latent variables can be obtained. In these methods,  
40 feature ranking or selection can be imposed by adding a  $\ell_{2,1}$ -norm constraint on the transfor-  
41 mation matrix in the global criterion [31]. Nowadays, researches focus on deploying linear  
42 projection models that perform feature ranking and extraction simultaneously [31, 40]. An  
43 interesting approach recently reported by Zhang et al. [38] gives a more discriminating  
44 feature representation which consists in transforming tree-structured data into vectorial rep-  
45 resentations. They authors implemented a clustering technique in order to develop a node  
46 allocation process which aims at describing the global embedded information. They intro-  
47 duced an additional model to preserve the local information hidden among child nodes for  
48 a parent node, which led to very good discrimination characteristics. Other methods, use  
49 least square regression frameworks to achieve a discriminative feature extraction [33].

50 A feature can be identified as one of the following: relevant, irrelevant or redundant.  
51 Usually, a feature is called irrelevant if it does not contribute in enhancing the prediction  
52 model, in other words, it degrades the classification accuracy when considered in the clas-  
53 sification process. Relevant features are the features that contribute to a better predictive  
54 model and thus to higher classification accuracy. These features are the ones that the model  
55 should extract and select among all others. A redundant feature does not make the model  
56 perform better in the classification process.



57 In this paper, we present a unified and hybrid discriminant embedding method that can  
58 retain the strengths of two recent discriminant methods: (i) RSLDA [31] and (ii) ICS\_DLSR  
59 [33]. The former promotes Linear Discriminant Analysis with implicit feature selection,  
60 and the latter promotes inter-class sparsity, which means that the projected features share a  
61 common sparse structure for the samples in each class.

62 Thus, the main contributions are as follows. First, we deduce a novel objective function  
63 to estimate the linear transformation which has proven to refine the solution of RSLDA  
64 (transformation matrix  $\mathbf{Q}$ ).

65 Second, we provide an optimization algorithm in which the linear transformation is  
66 estimated by a gradient descent method. This allow to sets the initial transformation matrix  
67 to a hybrid combination of transformation matrices obtained from both ICS\_DLSR [33] and  
68 RSLDA [31]) methods.

69 Finally, we propose two initialization procedures for the linear transformation, which  
70 lead to two variants of the proposed algorithm.

71 Indeed, our approach inherits the advantages of two powerful discriminant methods at  
72 two levels: (1) the initialization of the hybrid linear transformation, and (2) the refinement  
73 via the proposed single new criterion. The proposed method is also capable of obtaining a  
74 well-constructed projection space that ensures high classification accuracy, it can addition-  
75 ally be used in tuning an already obtained projection matrix. Our approach can be generic  
76 in the sense that any hybrid initial transformation matrix can be fed into our algorithm and  
77 then a more discriminative solution for the transformation matrix is obtained, resulting in  
78 higher classification performance.

79 The main contributions of this work can be seen as follows:

- 80 • The proposed method inherits the advantages of two recent powerful discriminant  
81 methods. The obtained transformation encapsulates two different types of discrimi-  
82 nation, namely inter-class sparsity in addition to robust LDA.
- 83 • A hybrid initialization for the transformation matrix is introduced, where the initial  
84 matrix is created by combining two solutions of two different methods.
- 85 • Using the gradient descent method to find a solution for the proposed criterion instead  
86 of the closed-form solution, where the gradient for the sought transformation matrix

87 is calculated in each iteration and the unknowns are updated accordingly.

88 The experiments conducted show that the proposed method resulted in an improvement  
89 in classification accuracy in the majority of tested cases and was able to outperform sev-  
90 eral competing methods. The rest of the paper is organised as follows. Section 2 describes  
91 related work and presents the notations used. Section 3 presents the criterion and solu-  
92 tion details of the proposed method along with two initialization procedures. The obtained  
93 experimental results are presented in Section 4. Finally, Section 5 concludes the paper.

## 94 2 Related Work and notations

95 In this section we describe some related works, and briefly introduce the gradient descent  
96 method and how we used it to obtain a better embedding space by selecting the best and  
97 most relevant features of the data. In addition, we will show how the introduction of the  
98  $\ell_{2,1}$  [34] norm and inter-class sparsity constraint was used for feature selection and helped  
99 in discrimination [25], and enumerate some recent methods that have used such a constraint  
100 by embedding it in their global criterion to ensure that the method performs feature selection  
101 [17, 9].

### 102 2.1 Notations

103 We will start by introducing the notations that we use in our paper. We will refer for the  
104 training set by  $\mathbf{X} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N] \in \mathbb{R}^{d \times N}$ , with  $d$  the dimension of each sample.

105 Each sample  $\mathbf{x}_i$  is a column vector with  $d$  features  $\in \mathbb{R}^d$ .

106 The number of training samples will be denoted by  $N$ , in addition  $C$  will represent the total  
107 number of classes. The  $\ell_{2,1}$  norm of a matrix  $\mathbf{Z} \in \mathbb{R}^{d \times N}$  is obtained through the following

108 formula  $\|\mathbf{Z}\|_{2,1} = \sum_{i=1}^d \sqrt{\sum_{j=1}^N z_{ij}^2}$ , and the  $\ell_2$  norm for the vector  $\mathbf{z} = [z_1, z_2, \dots, z_d]$  is obtained

109 as follows  $\|\mathbf{z}\|_2 = \sqrt{\sum_{i=1}^d z_i^2}$ .

110 Table 1 shows the main notations used in our paper.

Table 1: Main notations used in the paper.

Notation	Description
$\mathbf{X}$	Training data samples $\in \mathbb{R}^{d \times N}$
$\mathbf{P}$	Orthogonal Matrix $\in \mathbb{R}^{d \times d}$
$\mathbf{Q}$	Projection Matrix $\in \mathbb{R}^{d \times d}$
$\mathbf{D}$	Diagonal Matrix
$\mathbf{S}_w$	Within-class scatter matrix
$\mathbf{S}_b$	Between-class scatter matrix
$d$	Dimensionality of data
$N$	Number of data samples
$n_i$	Number of samples in the $i$ -th class
$C$	Number of classes
$\mathbf{x}_i$	The $i$ -th data sample $\in \mathbb{R}^d$

## 111 2.2 Related Work

112 Recently, many feature extraction methods have been proposed. Some of these methods  
 113 have built-in constraints that implement feature ranking/selection in the method and rank  
 114 the features of their projection matrices. Feature selection or ranking is becoming more  
 115 and more a trending problem in machine learning. Very often, using all data features does  
 116 not lead to high classification performance. Feature selection aims to efficiently select the  
 117 most relevant features of the data that best describe the data and improve discrimination.  
 118 [24, 35, 36]. On the other hand, feature extraction aims to derive new sets of features from  
 119 the original ones. The derived features are usually more discriminative than the original  
 120 ones.

121 The best known method to tackle the curse of high dimensionality is the principal com-  
 122 ponent analysis (PCA) [23] method. PCA is an unsupervised feature extraction method that  
 123 transforms the features of the original data and projects them into a low-dimensional space.  
 124 In the well-known supervised Linear Discriminant Analysis (LDA) [26, 8] method, label  
 125 information is required for the data. LDA and its variants are among the most widely used  
 126 and discriminative algorithms in machine learning. LDA estimates a transformation ma-  
 127 trix in which the desired space maximizes the variance between classes and minimizes the  
 128 variance within classes. The projection axis  $\mathbf{w}$  would be the solution to the Fisher criterion

129 [13]:

$$\mathbf{w} = \arg \min_{\mathbf{w}^T \mathbf{w} = 1} \mathbf{w}^T (\mathbf{S}_w - \mu \mathbf{S}_b) \mathbf{w} \quad (1)$$

130 where  $\mu$  is a small positive constant that balances the effect of the two scatter matrices  
 131 (Within-class scatter matrix  $\mathbf{S}_w$  and between-class scatter matrix  $\mathbf{S}_b$ ) which could be calcu-  
 132 lated as:

$$\mathbf{S}_b = \frac{1}{N} \sum_{i=1}^C n_i (\mu_i - \mu) (\mu_i - \mu)^T \quad (2)$$

$$\mathbf{S}_w = \frac{1}{N} \sum_{i=1}^C \sum_{j=1}^{n_i} (\mathbf{x}_j^i - \mu_i) (\mathbf{x}_j^i - \mu_i)^T \quad (3)$$

133 where  $\mu, \mu_i$  are the mean of all data samples and the mean of samples of the  $i$ -th class,  
 134 respectively. Many variants of LDA were proposed and still being proposed (e.g.[42, 41, 5]),  
 135 as the linear discriminant analysis showed good interpretability for the data.

### 136 2.2.1 Review of Robust Sparse Linear Discriminant Analysis (RSLDA):

137 RSLDA [31] was proposed to address many limitations of classical LDA[26], RSLDA  
 138 mainly adds  $\ell_{2,1}$  regularization to the projection matrix. This regularization term is added  
 139 to the global criterion to ensure that the method performs feature ranking and weighting.  
 140 RSLDA minimizes the following criterion:

$$\min_{\mathbf{P}, \mathbf{Q}, \mathbf{E}} Tr(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \|\mathbf{Q}\|_{2,1} + \lambda_2 \|\mathbf{E}\|_1 \quad (4)$$

$$141 \quad s.t. \quad \mathbf{X} = \mathbf{P} \mathbf{Q}^T \mathbf{X} + \mathbf{E}, \quad \mathbf{P}^T \mathbf{P} = \mathbf{I}$$

142 where  $\mathbf{Q} \in \mathbb{R}^{d \times d}$  and  $\mathbf{P} \in \mathbb{R}^{d \times d}$  denote the projection matrix and the orthogonal matrix,  
 143 respectively.  $\mathbf{E}$  is an error matrix.  $\mathbf{S}$  is the difference matrix  $\mathbf{S}_w - \mu \mathbf{S}_b$ ,  $\lambda_1$  and  $\lambda_2$  are two  
 144 parameters that balance the importance of the different terms. In the criterion of RSLDA,  
 145 the  $\ell_{2,1}$  norm was imposed on the projection matrix to achieve feature selection.

146

147

148 **2.2.2 Review of Inter Class Sparsity Least Square Regression:**

149 In [33], the authors propose the Inter-class sparsity based discriminative least square regres-  
 150 sion ICS\_DLSR [33]. This method provides a linear mapping to the soft label space, where  
 151 the dimension of the latent space is set to the number of classes. This method was able to  
 152 construct a model in which the margins of samples from the same class are greatly reduced,  
 153 while the margins for samples from different classes are increased. This was achieved by  
 154 adding a class-wise row sparsity constraint for the transformed features. ICS\_DLSR mini-  
 155 mizes the following problem:

$$\min_{\mathbf{Q}, \mathbf{E}} \frac{1}{2} \|\mathbf{Y} + \mathbf{E} - \mathbf{Q}\mathbf{X}\|_F^2 + \frac{\lambda_1}{2} \|\mathbf{Q}\|_F^2 + \lambda_2 \sum_{i=1}^C \|\mathbf{Q}\mathbf{X}_i\|_{2,1} + \lambda_3 \|\mathbf{E}\|_{2,1} \quad (5)$$

156 where  $\mathbf{X} \in \mathbb{R}^{m \times n}$  is the training set with  $n$  samples from  $C$  classes, and  $m$  is the feature  
 157 dimension for each sample.  $\mathbf{Y} \in \mathbb{R}^{C \times n}$  is a binary label matrix corresponding to the training  
 158 set.  $\mathbf{Q}$  is the transformation matrix and  $\mathbf{E}$  denotes the errors.  $\lambda_1$ ,  $\lambda_2$  and  $\lambda_3$  are three  
 159 regularization parameters.

160 Another similar method is the one described in [25], where the  $\ell_{2,1}$ -norm is applied to  
 161 the transformation of the original linear discriminant analysis.

162 **3 Proposed Method**

163 In this section we present our problem formulation and show the steps applied to solve it.  
 164 Our method is mainly considered as a linear projection method used for feature extraction,  
 165 aiming at finding a more discriminative transformation matrix. Two variants of the method  
 166 are proposed. These two variants differ in the initialization step. Our proposed method  
 167 has adopted feature ranking by using the solution of RSLDA as the initial estimate for the  
 168 sought transformation. The next step is to fine tune the initial guess for the transformation  
 169 matrix by minimising the proposed criterion with a gradient descent method, which aims to  
 170 find the required solution of the transformation matrix  $\mathbf{Q}$ .

171 The gradient descent algorithm is one of the simplest and most efficient algorithms for  
 172 solving unconstrained optimization problems. In our algorithm, we have used the gradient  
 173 descent approach to compute the transformation matrix  $\mathbf{Q}$  and find the solution.

174 **3.1 Formulation**

175 The main goal of our approach is to obtain both the projection matrix  $\mathbf{Q} \in \mathbb{R}^{d \times d}$  and the  
 176 orthogonal matrix  $\mathbf{P} \in \mathbb{R}^{d \times d}$  using a unique criterion. In fact, the main contribution consists  
 177 of the following objective function:

$$f(\mathbf{Q}, \mathbf{P}) = Tr(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \sum_{i=1}^C \|\mathbf{Q}^T \mathbf{X}_i\|_{2,1} + \lambda_2 \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \quad (6)$$

178  $s.t. \quad \mathbf{P}^T \mathbf{P} = \mathbf{I}$

179 Where  $\mathbf{X}_i \in \mathbb{R}^{d \times n_i}$  is the data matrix belonging to the  $i$ th class,  $n_i$  is the number of training  
 180 samples in the  $i$ th class,  $C$  is the number of classes.

181 The first term in the equation (6) is the LDA criterion, where  $\mathbf{S}$  represents the LDA  
 182 scatter matrix, which can be calculated as  $\mathbf{S} = \mathbf{S}_w - \mu \mathbf{S}_b$ , where  $\mathbf{S}_b$  being the between-class  
 183 matrix and  $\mathbf{S}_w$  is the within-class matrix. These two matrices are given by the equations (2)  
 184 and (3) respectively. The second term of the criterion is imposed to ensure that transformed  
 185 features of the same class in the projected space share a common sparse structure.  $\mathbf{Q}$  is  
 186 the projection matrix we are looking for. In addition, a variant of the (PCA) constraint is  
 187 introduced to guarantee that the original data is well recovered, which is presented in the  
 188 third term of the proposed procedure criterion.  $\lambda_1$  and  $\lambda_2$  are two trade-off parameters to  
 189 control the importance of the different terms. It is known that the  $\ell_{2,1}$ -norm of a matrix can  
 190 be written as:

$$\|\mathbf{Z}\|_{2,1} = Tr(\mathbf{Z}^T \mathbf{D} \mathbf{Z}) \quad (7)$$

191 where  $\mathbf{D}$  is a diagonal matrix that is given by:

$$\mathbf{D} = \begin{pmatrix} \frac{1}{\|\mathbf{z}(1)\|_2 + \epsilon} & \cdots & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \frac{1}{\|\mathbf{z}(d)\|_2 + \epsilon} \end{pmatrix} \quad (8)$$

192 where  $\mathbf{Z}(j)$  represents the  $j$ -th row of  $\mathbf{Z}$ .

193 By substituting the second term of the criterion by its trace form showed in equation

194 (7), problem (6) can be viewed as:

$$f(\mathbf{Q}, \mathbf{P}) = \text{Tr}(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \sum_{i=1}^C \text{Tr}((\mathbf{Q}^T \mathbf{X}_i)^T \mathbf{D}_i \mathbf{Q}^T \mathbf{X}_i) + \lambda_2 \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \quad (9)$$

$$\min_{\mathbf{Q}, \mathbf{P}} f(\mathbf{Q}, \mathbf{P}) \quad \text{s.t.} \quad \mathbf{P}^T \mathbf{P} = \mathbf{I}$$

196 Equation (9) represents the criterion for the proposed method. The minimization of the  
197 first term of this criterion is targeting a transformation matrix that ensures class discrimi-  
198 nation with Linear Discriminant Analysis (LDA). The second term of the criterion is intro-  
199 duced to obtain class sparsity. By introducing this condition, the transformed features from  
200 each class obtain a common sparse structure. Finally, a variant of the "principal component  
201 analysis" constraint is introduced in our proposed criterion [10]. This last constraint was  
202 introduced to maintain the energy preserving property of PCA, and this constraint ensures  
203 the robustness of our data.

204 To find a solution for the proposed method, we used the gradient descent algorithm. Gra-  
205 dient descent algorithm is a mathematical process used for minimising a particular function.  
206 When using the gradient algorithm, in addition to knowing the derivative of the function,  
207 we should also know the function, which is called the cost function. The gradient algorithm  
208 allows the person to solve the optimization problem in such a way that one knows the gra-  
209 dient from a particular point and can move in that direction to get a solution. The use of  
210 gradient algorithm has many advantages, we mention the most important of them as:

- 211 • It has less computational complexity compared to other methods. Finding the solution  
212 by the descent gradient algorithm is usually less computationally expensive. Using  
213 the descent gradient to find a solution results in a faster model.
- 214 • It leads to accurate solutions. The gradient algorithm leads to a more accurate solution  
215 to the minimization problem than the closed form solution.

### 216 3.2 Solution steps to the proposed method

217 To solve the problem formulated above, we adopted the alternating direction method of  
218 multipliers (ADMM) [1] and calculated each variable while other variables are fixed as  
219 follows:

220 • **Calculate the orthogonal matrix  $\mathbf{P}$ :**

221  $\mathbf{P}$  can be calculated by fixing the variable  $\mathbf{Q}$  and through solving the following prob-  
 222 lem:

$$\min_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \quad (10)$$

223 Using  $\mathbf{P}^T \mathbf{P} = \mathbf{I}$  the fact the squared norm of a matrix  $\mathbf{A}$  is given by  $\|\mathbf{A}\|_2^2 = Tr(\mathbf{A}^T \mathbf{A}) =$   
 224  $Tr(\mathbf{A} \mathbf{A}^T)$ , problem (10) is equivalent to the following maximization problem:

$$\min_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2 \longrightarrow \max_{\mathbf{P}^T \mathbf{P} = \mathbf{I}} Tr(\mathbf{P}^T \mathbf{X} \mathbf{X}^T \mathbf{Q}) \quad (11)$$

225 One can find a solution for problem (11) by performing singular value decomposition  
 226 of  $\mathbf{X} \mathbf{X}^T \mathbf{Q}$ . Suppose the SVD decomposition is given by  $SVD(\mathbf{X} \mathbf{X}^T \mathbf{Q}) = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^T$ .  
 227 Then  $\mathbf{P}$  is obtained as [42]:

$$\mathbf{P} = \mathbf{U} \mathbf{V}^T \quad (12)$$

228 • **Calculate the Projection matrix  $\mathbf{Q}$ :**

229 Gradient descent is an iterative optimization technique used to minimize a function  
 230 by moving in the direction of steepest descent in each iteration. The way the gradient  
 231 method is used differs in different areas. In machine learning and classification, gra-  
 232 dient is used to iteratively update the parameters of the desired model. We adopted  
 233 the gradient descent method to compute  $\mathbf{Q}$  in each iteration of the proposed method  
 234 as follows:

235 The orthogonal matrix  $\mathbf{P}$  is fixed. Let us consider the trace form of the criterion of  
 236 our problem:

$$f(\mathbf{Q}, \mathbf{P}) = Tr(\mathbf{Q}^T \mathbf{S} \mathbf{Q}) + \lambda_1 \sum_{i=1}^C Tr(\mathbf{X}_i^T \mathbf{Q} \mathbf{D}_i \mathbf{Q}^T \mathbf{X}_i) + \lambda_2 \|\mathbf{X} - \mathbf{P} \mathbf{Q}^T \mathbf{X}\|_2^2$$

238 We calculate the gradient of the objective function w.r.t.  $\mathbf{Q}$  as follows:

$$\mathbf{G} = \frac{\delta f}{\delta \mathbf{Q}} = 2 \mathbf{S} \mathbf{Q} + \lambda_1 \sum_{i=1}^C 2 \mathbf{X}_i \mathbf{X}_i^T \mathbf{Q} \mathbf{D}_i + 2\lambda_2 [\mathbf{X} \mathbf{X}^T \mathbf{Q} - \mathbf{X} \mathbf{X}^T \mathbf{P}] \quad (13)$$



Using the gradient matrix, we can update  $\mathbf{Q}$  by:

$$\mathbf{Q}_{t+1} = \mathbf{Q}_t - \alpha \mathbf{G} \quad (14)$$

where  $\mathbf{Q}_{t+1}$  and  $\mathbf{Q}_t$  denotes the projection matrix  $\mathbf{Q}$  in iteration  $t + 1$  and iteration  $t$

respectively.  $\alpha$  is the step length (learning rate).

- **Update Variable  $\mathbf{D}_i$ :** We update  $\mathbf{D}_i$ , ( $i = 1, \dots, C$ ) by:

$$\mathbf{D}_i = \begin{pmatrix} \frac{1}{\|\mathbf{Q}^T \mathbf{X}_{i(1)}\|_2 + \epsilon} & \dots & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \frac{1}{\|\mathbf{Q}^T \mathbf{X}_{i(d)}\|_2 + \epsilon} \end{pmatrix} \quad (15)$$

where  $\epsilon$  is a small positive scalar and  $\mathbf{Q}^T \mathbf{X}_i(j)$  represents the  $j$ -th row vector of  $\mathbf{Q}^T \mathbf{X}_i$ .

**Algorithm 1** summarizes our proposed method and describes the main steps for solving

the problem (6).

---

**Algorithm. 1.** Supervised discriminant analysis using gradient (**SDA\_G\_1**)  
Supervised discriminant analysis using gradient via combined initialization (**SDA\_G\_2**)

---

**Input:** 1. Data samples  $\mathbf{X} \in \mathbb{R}^{d \times N}$   
2. Labels of the training samples  
3. The step length of the gradient descent  $\alpha$   
4. Parameters  $\lambda_1, \lambda_2$

**Output:**  $\mathbf{P}, \mathbf{Q}$

---

**Initialization:**  $\mathbf{Q}^{(0)}$  obtained from RSLDA or using a hybrid combination (see section 3.3).

**Process:** set  $t = 0$  and  $\mathbf{Q} = \mathbf{Q}^{(0)}$

**Repeat**

Fix  $\mathbf{Q}$ , update  $\mathbf{P}^{(t+1)}$  using Eq. (12).

Calculate the gradient matrix  $\mathbf{G}$  using Eq. (13)

Fix  $\mathbf{P}$ , update  $\mathbf{Q}^{(t+1)}$  using Eq. (14).

Update  $\mathbf{D}_i$  using Eq. (15)

set  $t = t + 1$

**Until** convergence

---

The projection of the training and test samples is carried out using the estimated pro-

jection matrix  $\mathbf{Q}$ . This is given by  $\mathbf{z}_{train} = \mathbf{Q}^T \mathbf{x}_{train}$  and  $\mathbf{z}_{test} = \mathbf{Q}^T \mathbf{x}_{test}$  where  $\mathbf{x}_{train}$  is a

training data sample, and  $\mathbf{x}_{test}$  is a test data sample.

### 249 3.3 Initialization of Projection Matrix $\mathbf{Q}$

250 The linear transformation  $\mathbf{Q}$  needs a good initial estimate, since it is estimated by a gradient  
251 descent update rule. In this section, we present two initialization procedures that lead to two  
252 variants of the proposed algorithm.

#### 253 3.3.1 Using RSLDA algorithm

254 In this variant, the initial estimate  $\mathbf{Q}^{(0)}$  for the linear transformation matrix  $\mathbf{Q}$  is given by the  
255 solution of the RSLDA [31] method (solved by a separate ADMM optimization). RSLDA  
256 was able to provide implicit feature selection by imposing the  $\ell_{2,1}$  norm over the sought  
257 transformation matrix. Moreover, the introduction of the error matrix helped in tracking  
258 and modelling the random noise. These introduced terms have resulted in RSLDA obtain-  
259 ing a discriminative and efficient transformation. The solution of our proposed method is  
260 computed using the gradient approach, which requires a good initial estimate to ensure good  
261 performance. By adopting the solution derived from RSLDA method, our proposed variant  
262 could adopt the advantages of this method. Figure (1) describes the initialization process  
263 using the transformation matrix provided by RSLDA.

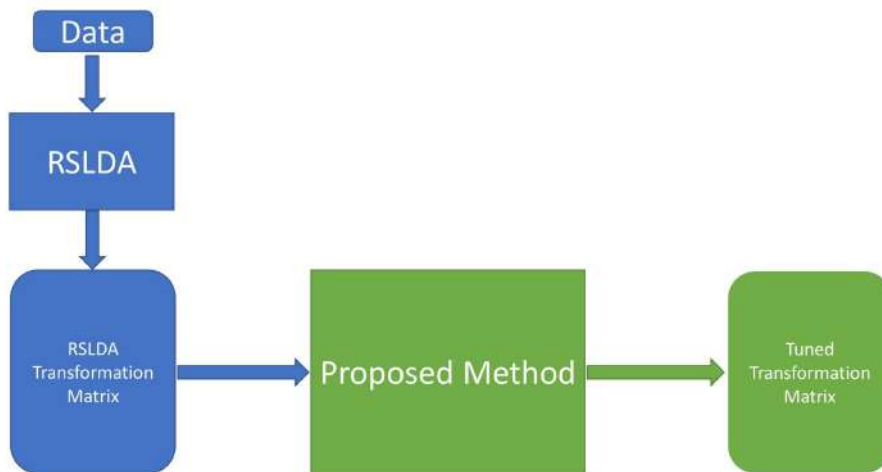


Figure 1: The output transformation provided by RSLDA is fed as an input to our proposed approach as an initial guess for the transformation matrix

### 264 3.3.2 Hybrid combination of projection matrices obtained from the two embedding 265 methods RSLDA and ICS\_DLSR

266 In the second variant of our proposed algorithm, the initial transformation matrix  $\mathbf{Q}^{(0)}$  is  
267 set to a hybrid combination of the transformation matrices obtained by the two embedding  
268 methods RSLDA [31] and ICS\_DLSR [33].

269 Let the number of rows of the hybrid transform  $\mathbf{Q}^{(0)}$  be  $d$ . The number of columns  
270 (projection axes), on the other hand, can be set to any arbitrary value. Without loss of  
271 generality, to be consistent with linear methods, we will assume that the total number of  
272 columns of  $\mathbf{Q}^{(0)}$  is  $d$ . Thus,  $\mathbf{Q}^{(0)} \in \mathbb{R}^{d \times d}$ . According to [33], the linear transformation  
273  $\mathbf{Q}_{ICS\_DLSR}$  obtained by the ICS\_DLSR algorithm is  $\in \mathbb{R}^{d \times C}$ , where  $d$  and  $C$  represent the  
274 dimension of the features and the number of classes, respectively. On the other hand, the  
275 RSLDA method [31] its own linear transformation  $\mathbf{Q}_{RSLDA} \in \mathbb{R}^{d \times d}$ . The sought initial  
276 hybrid projection matrix  $\mathbf{Q}^{(0)}$  used in our algorithm is denoted by  $\mathbf{Q}_{Hybrid}$ . It is constructed  
277 by taking all  $C$  columns of  $\mathbf{Q}_{ICS\_DLSR}$  to which the first  $d - C$  columns of  $\mathbf{Q}_{RSLDA}$  are  
278 attached. The resulting transformation matrix  $\mathbf{Q}_{Hybrid}$  is  $\in \mathbb{R}^{d \times d}$ . The strategy for the hybrid  
279 initialization methodology is shown in Figure 2.

280 In the above construction of the hybrid matrix  $\mathbf{Q}_{Hybrid}$ , our work fixed the number of  
281 projection axes for each projection type to  $C$  and  $d - C$  for ICS\_DLSR and RSLDA, respec-  
282 tively. We emphasize the fact that these dimensions can be changed.

283 In our experiments, according to Table 2, we can see that the value of  $C$  that represents  
284 the number of classes varies between 10 and 50 for the datasets used.  $d$  represents the  
285 number of features for each dataset is also shown in the same table.

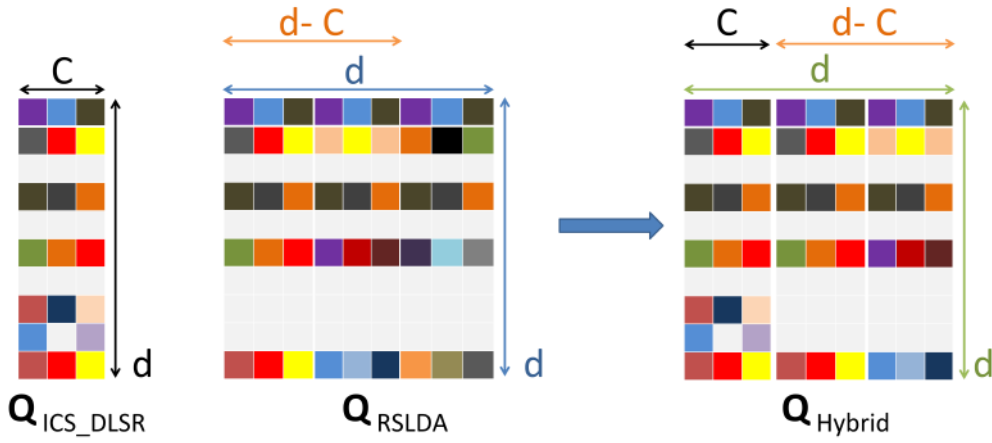


Figure 2: Combined initialisation using the linear embeddings derived from ICS\_DLSR and RSLDA.

### 286 3.4 Computational complexity

287 In this section, the computational complexity of the proposed method will be analyzed (see  
 288 **Algorithm 1**). Matrices  $\mathbf{Q}$ ,  $\mathbf{P}$ , are sought to be calculated. The orthogonal matrix  $\mathbf{P}$  requires  
 289 a singular value decomposition. The computational cost of a decomposition of a  $d \times N$   
 290 matrix would be  $O(N^3)$ .  $\mathbf{Q}$  is computed in the second step of the procedure, it requires the  
 291 computation of the corresponding gradient matrix, but since these two steps consist only of  
 292 simple matrix operations, they have low computational cost and can therefore be ignored.  
 293 Also, the step provided for updating  $\mathbf{D}_i$  from the equation (15) is a simple matrix operation  
 294 which has very low cost.

295 On the other hand, in the first variant of our proposed method, we have used the RSLDA  
 296 method for the initialization of the transformation matrix  $\mathbf{Q}$  before it is fed to our algorithm.  
 297 Thus, the complexity of the RSLDA method should be added to the complexity of our pro-  
 298 posed method. Supposing  $\tau$  represents the number of iterations of RSLDA. The latter has a  
 299 complexity of  $O(\tau(d^2N + 4d^3))$ . The main computational complexity of the proposed algo-  
 300 rithm takes place in the step for updating  $\mathbf{P}$ . The complete cost of the proposed method (first  
 301 variant) is mainly  $O(\tau(N^3))$ . In summary, the overall cost would be the sum of RSLDA  
 302 cost added to the cost of our proposed method which would be equal to  $O(\tau(d^2N + 4d^3)) +$   
 303  $O(\tau'(N^3))$  where  $\tau'$  denotes the number of iterations of Algorithm 1.

304 For the second proposed variant, we have constructed the initial guess of the trans-

305 formation matrix through the combination of solutions obtained by the RSLDA[31] and  
306 ICS\_DLSR[33] methods. Knowing that the ICS\_DLSR algorithm has a complexity of  
307  $O(\tau(d^3))$ , the overall cost of the second suggested variant would become  $O(\tau(d^3)) +$   
308  $O(\tau(d^2N + 4d^3)) + O(\tau'(N^3))$

## 309 4 Performance Study

310 To test both variants of our proposed method, we conducted experiments on several datasets  
311 including faces, objects, and handwritten datasets. Detailed information on these datasets  
312 is presented in this section. Next, we are going to present the experimental setup and the  
313 results obtained.

### 314 4.1 Datasets

315 In our work we have conducted our experiments over the following five public datasets in  
316 addition to a large-scale dataset: **USPS**<sup>1</sup> digits dataset, **Honda**<sup>2</sup> dataset, **COIL20**<sup>3</sup> object  
317 dataset, **Extended Yale B**<sup>4</sup> face dataset, **FEI**<sup>5</sup> dataset, and the large scale **MNIST** dataset  
318 consisting of 60,000 images.

319 1. **USPS Digits Dataset**<sup>6</sup>: The US Postal Service or abbreviated as (USPS) [22] is a  
320 well-known handwritten digits dataset used for digit recognition. This dataset repre-  
321 sents 10 digits (from 0 to 9), it contains a total of 110 images for each digit, thus a total  
322 number of 1100 images in which the dimension of each one is 256. Raw-brightness  
323 images are used for classification. Popular training percentages for this dataset are  
324 used as we use 30, 40, 55, and 65 image samples from each class as training samples  
325 and set the rest as test samples.

326 2. **Honda dataset**<sup>7</sup>: Honda dataset contains a total of 2277 face images that represent  
327 the faces of 22 different individuals in different conditions. Each class contains ap-  
328 proximately 97 images. Popular training percentages are used as we use 10, 20, 30,

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<sup>1</sup><https://www.kaggle.com/bistaumanga/usps-dataset>

<sup>2</sup><http://vision.ucsd.edu/leekc/HondaUCSDVideoDatabase/HondaUCSD.html>

<sup>3</sup><http://www.cs.columbia.edu/CAVE/software/softlib/coil-20.php>

<sup>4</sup><http://vision.ucsd.edu/leekc/ExtYaleDatabase/ExtYaleB.html>

<sup>5</sup><https://fei.edu.br/cet/facedatabase.html>

<sup>6</sup><https://www.kaggle.com/bistaumanga/usps-dataset>

<sup>7</sup><http://vision.ucsd.edu/leekc/HondaUCSDVideoDatabase/HondaUCSD.html>

329 and 50 image samples from each class as training samples and set the rest as test  
330 samples, Raw brightness images are used for the classification process.

331 3. **COIL20 Object Dataset**<sup>8</sup>: Columbia Object Image Library (COIL20) [18] dataset  
332 used for evaluation in our experiments consists of a total of 1440 images represent-  
333 ing 20 different classes, each class has 72 images. Different images of this dataset  
334 represent various objects in which each object is rotated around a vertical axis. As a  
335 training set, we used 20, 25, 30, and 35 image samples from each class and set the rest  
336 for testing. The image descriptor used is the Local Binary Patterns (LBP) [16]. We  
337 used the uniform LBP histogram (59 values). Three LBP descriptors are constructed  
338 from the image using 8 points and three values for the radius ( $R=1, 2,$  and 3 pixels).  
339 Thus, the final concatenated descriptor has 177 values.

340 4. **Extended Yale B Face Dataset**<sup>9</sup>: This dataset is a popular dataset used for image  
341 classification purposes [11]. The Extended Yale dataset is constructed from facial  
342 taken in different illuminations and facial expressions for each subject. The dataset we  
343 have used is the cropped version of the original Extended Yale B dataset, it contains  
344 between 58 and 64 images per class, each class contains images that represent one  
345 individual. The total number of classes in this dataset is 38 and the total number of  
346 image samples is 2414. An adequate percentage of the training data is adopted as we  
347 have used 10, 15, 20, and 25 samples from each class for training, and the remaining  
348 were used as test samples. Each image of this dataset is rescaled to  $32 \times 32$  pixels and  
349 represented through grayscale representation. Raw brightness images of dimension  
350 1024 are used in the experiments.

351 5. **FEI dataset**<sup>10</sup>: The FEI face dataset contains 700 images of 50 students and staff  
352 members of FEI (14 images for each person). It is a face dataset that contains a set  
353 of colorful face images (Images are resized to  $32 \times 32$  pixels) taken against a white  
354 background, The images are in an upright frontal position with profile rotation of up  
355 to about 180 degrees. Raw brightness images of dimension 1024 are used. We used 5,  
356 6, 7, and 8 image samples from each class as training samples. We should emphasize

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<sup>8</sup><http://www.cs.columbia.edu/CAVE/software/softlib/coil-20.php>

<sup>9</sup><http://vision.ucsd.edu/~leekc/ExtYaleDatabase/ExtYaleB.html>

<sup>10</sup><https://fei.edu.br/~cet/facedatabase.html>

357 that the choice for these training set sizes comes from the fact that the number of  
 358 samples in each class of the FEI dataset is relatively low (only 14) compared to other  
 359 datasets.

360 6. **MNIST dataset:** The large-scale MNIST digits dataset is challenging. It contains a  
 361 total number of 60,000 images representing 10 different classes. The length of the  
 362 used image descriptor is 2048. The descriptor is obtained from the (ResNet-50) <sup>11</sup>  
 363 convolutional neural network.

364 7. **20 News text dataset:** This is a cropped version of the 20 newsgroups dataset, with  
 365 binary occurrence data for 100 words across 16,242 postings. This dataset contains a  
 366 total of 2000 samples belonging to 4 classes.

367 8. **Tetra synthetic dataset:** The terta dataset was defined in [28, 29]. This dataset  
 368 consists of 400 data points belonging to four classes. The data points are in  $\mathbb{R}^3$ , this  
 369 dataset presents the challenge associated with low inter-cluster distances.

370 Table 2 presents a summary for all the information concerning the datasets used in our  
 371 paper.

Table 2: Brief datasets description.

Dataset	Type	Number of Samples	Number of features	Number of classes	Descriptor
USPS	Digits	1100	256	10	RAW-brightness images
Honda	Face	2277	1024	22	RAW-brightness images
COIL20	Object	1440	177	20	Local Binary Patterns
Extended Yale B	Face	2414	1024	38	RAW-brightness images
FEI	Face	700	1024	50	RAW-brightness images
MNIST	Digits	60,000	2048	10	Deep features (ResNet-50)
20 News	Text	2,000	100	4	Term Frequency times Inverse Document Frequency

<sup>11</sup><https://www.mathworks.com/help/deeplearning/ref/resnet50.html>

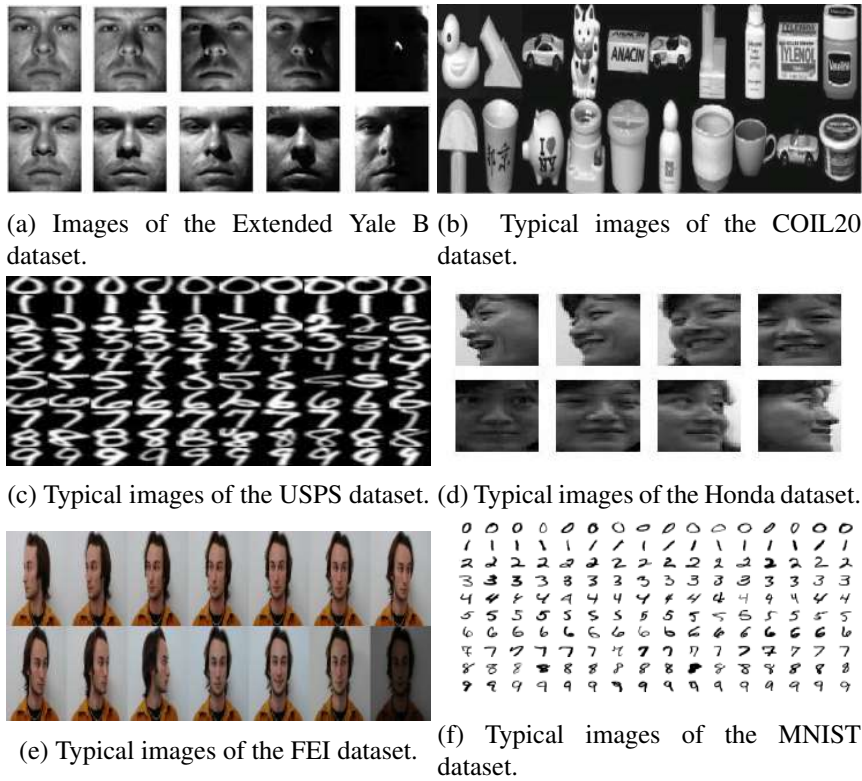


Figure 3: Some Images of datasets

## 372 4.2 Results

373 As already reported, the proposed method has two variants, namely:

- 374 • Supervised discriminant analysis using gradient technique (**SDA\_G\_1**): In this vari-  
 375 ant, our proposed method is implemented in the case that the initial transformation  
 376 matrix  $\mathbf{Q}^{(0)}$  is set to the output of the RSLDA [31] algorithm as presented in section  
 377 3.3.1.
- 378 • Supervised discriminant analysis using gradient via combined initialization (**SDA\_G\_2**):  
 379 The second variant of the proposed method consists of initializing the transformation  
 380 matrix  $\mathbf{Q}^{(0)}$  as a hybrid combination of the solutions derived from the RSLDA [31]  
 381 and ICS\_DLSR [33] methods. The initial transformation construction is shown in  
 382 Figure 2 and detailed in section 3.3.2.

383 The proposed variants have been compared with the following methods: K-nearest  
 384 neighbors (KNN) [12], Support Vector Machines (SVM) [3] (the Linear SVM was im-



385 plemented using the LIBSVM library<sup>12</sup> Linear Discriminant Analysis (LDA) [26], Local  
386 Discriminant Embedding (LDE) [4], PCE [19] (unsupervised method) ICS\_DLSR [33] and  
387 Robust sparse LDA (RSLDA) [31].

388 All experiments for all compared methods were conducted under the same conditions  
389 to guarantee a fair comparison. For each compared embedding method, the whole dataset  
390 is randomly split into a training part and a test part.

391 First, for each compared method, a transformation matrix is estimated from the training  
392 part. Then, training and test data are projected onto the new space using the already com-  
393 puted transformation. Finally, the classification of the test data is then performed using the  
394 Nearest Neighbour classifier (NN) [6].

395 Different sizes of training sets were used. Moreover, for a given percentage of training  
396 data, the whole evaluation is repeated ten times. That means that we adopt ten random splits  
397 for every configuration and report the average recognition rate (rate of correct classification  
398 of test part) over these ten random splits.

399 We used PCA as a preprocessing technique. In our experiments, PCA [23] is used  
400 as a dimensionality reduction technique and used to preserve 100% of the data's energy.  
401 Concerning the parameter  $\alpha$  we should set it to a small value. In our experiments, this value  
402 was chosen in  $\{10^{-7}, 10^{-5}\}$ .

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<sup>12</sup><https://www.csie.ntu.edu.tw/~cjlin/libsvm/>

Table 3: Mean classification performance (%) of the competing methods on the tested datasets.

Dataset\Method	Training Samples	KNN	SVM	LDA	LDE	PCE	ICS_DLSR	RSLDA	SDA_G.1	SDA_G.2
USPS	30	87.01	88.21	84.91	83.54	72.01	88.46	89.45	89.50	<b>90.29</b>
	40	88.56	90.40	86.19	85.3	72.30	90.16	91.11	<b>91.81</b>	91.46
	55	90.51	92.09	88.64	87.16	73.32	91.25	92.65	<b>93.07</b>	92.87
	65	91.76	93.16	89.29	88.58	74.11	91.53	92.89	<b>93.71</b>	93.49
Honda	10	64.12	71.32	65.95	65.74	61.86	70.79	69.90	70.16	<b>72.14</b>
	20	77.69	83.60	79.39	79.25	75.33	82.95	83.03	83.60	<b>84.64</b>
	30	84.78	89.09	85.84	86.24	82.55	88.20	89.04	89.41	<b>90.12</b>
	50	91.36	94.15	92.28	92.34	90.03	93.53	94.13	94.53	<b>95.10</b>
FEI	5	88.98	91.18	92.60	90.67	86.04	92.16	93.19	93.81	<b>94.58</b>
	6	90.35	92.93	94.18	92.15	88.73	93.65	94.25	94.75	<b>95.08</b>
	7	92.60	94.31	95.60	94.26	91.09	95.20	95.66	96.20	<b>96.29</b>
	8	94.27	95.23	96.03	95.57	93.20	96.17	96.43	<b>96.97</b>	96.40
COIL20	20	94.58	97.65	96.19	95.00	94.87	<b>98.04</b>	96.73	96.89	97.66
	25	95.79	98.22	97.07	96.12	95.99	98.22	97.74	97.89	<b>98.59</b>
	30	96.65	98.70	97.81	97.01	97.49	98.75	98.26	98.52	<b>99.08</b>
	35	97.14	98.81	98.15	97.42	98.11	99.12	98.68	98.80	<b>99.39</b>

Table 4: Mean classification performance (%) of using the Extended Yale B dataset.

Dataset\Method	Training Samples	KNN	SVM	LDA	LDE	ELDE	PCE	SULDA	MPDA	ICS_DLSR	RSLDA	SDA_G.1	SDA_G.2
Ext. Yale B	10	69.80	73.85	82.32	79.92	85.85	86.39	84.61	83.67	86.56	86.79	87.10	<b>88.42</b>
	15	75.20	80.02	86.76	83.77	89.30	89.23	88.72	86.82	89.53	89.93	90.04	<b>91.21</b>
	20	80.24	85.79	90.7	88.44	93.07	92.19	91.66	90.38	93.14	93.59	93.75	<b>93.81</b>
	25	82.24	89.03	92.17	90.43	94.09	93.35	92.14	91.79	94.50	94.92	95.02	95.09
		LRLR	SLRR	LRPP_GRR	LRRR								
	10	84.63	87.95	84.82	87.76								
	15	86.31	89.75	89.07	91.09								
	20	88.93	92.58	91.42	93.19								
	25	90.98	94.24	92.25	<b>95.51</b>								

403 The obtained results are summarized in Table 3. This table depicts the classification per-  
404 formance of the proposed variants in addition to the competing methods using the USPS,  
405 Honda, FEI, and COIL20 datasets. The results are obtained using different training and  
406 testing percentages from the data. Results shown in this table are obtained using the Near-  
407 est Neighbor classifier. Table 4 presents the obtained classification performance using the  
408 Extended Yale B dataset. In this table, various training percentages corresponding to a dif-  
409 ferent number of samples used in the training process are shown. We should emphasize that  
410 more competing methods are presented in table 4, these additional methods are ELDE, in  
411 addition to SULDA and MPDA. These methods were added to enrich the comparison using  
412 more methods. To further improve the comparison over the Extended Yale B dataset, we

413 have added more methods to the comparison table, based on low rank representations. The  
 414 added methods are the Low-rank Linear Regression (LRLR) [2], Low-rank Ridge Regres-  
 415 sion (LRRR) [2], Sparse Low-rank Regression (SLRR) [2], and the Low-rank Preserving  
 416 Projection via Graph Regularized Reconstruction (LRPP GRR) [32]. Low rank based meth-  
 417 ods findings can be found in the bottom part of table 4. The depicted rates are the average  
 418 over 10 random splits and correspond to different numbers of training samples. The first  
 419 column inside the table depicts the number of training images per class.

Table 5: Mean classification accuracies (%) of different methods on the tested datasets.

Dataset\Method	Training Samples	KNN	SVM	LDA	LDE	PCE	ICS_DLSR	RSLDA	SDA_G.1	SDA_G.2
<b>MNIST</b>	1000	91.75	97.58	85.74	93.22	93.77	98.02	97.95	98.21	<b>98.33</b>

420 Table 5 illustrates the classification performance for the competing methods alongside  
 421 the proposed variants using the large-scaled MNIST dataset that contains a total number of  
 422 60,000 images in total. Results shown in this table are obtained using one split while using  
 423 1000 samples from each class for training and the remaining samples were used for testing.

Table 6: Classification Performance (%) on the News20 text dataset.

<b>News20</b>			
<b>Training Percentage</b>			
20%		30%	
Method	Classification accuracy	Method	Classification accuracy
LDA	68.04	LDA	68.70
RSLDA	68.11	RSLDA	68.88
<b>SDA_G.1</b>	68.38	<b>SDA_G.1</b>	69.10
<b>SDA_G.2</b>	<b>68.87</b>	<b>SDA_G.2</b>	<b>69.58</b>

424 Table 6 depicts the obtained the classification performance using the News20 text dataset.  
 425 Results presented in this table are the mean classification obtained using 10 split while using  
 426 20% and 30% of the data samples from each class for training and the remaining samples  
 427 were used for testing.

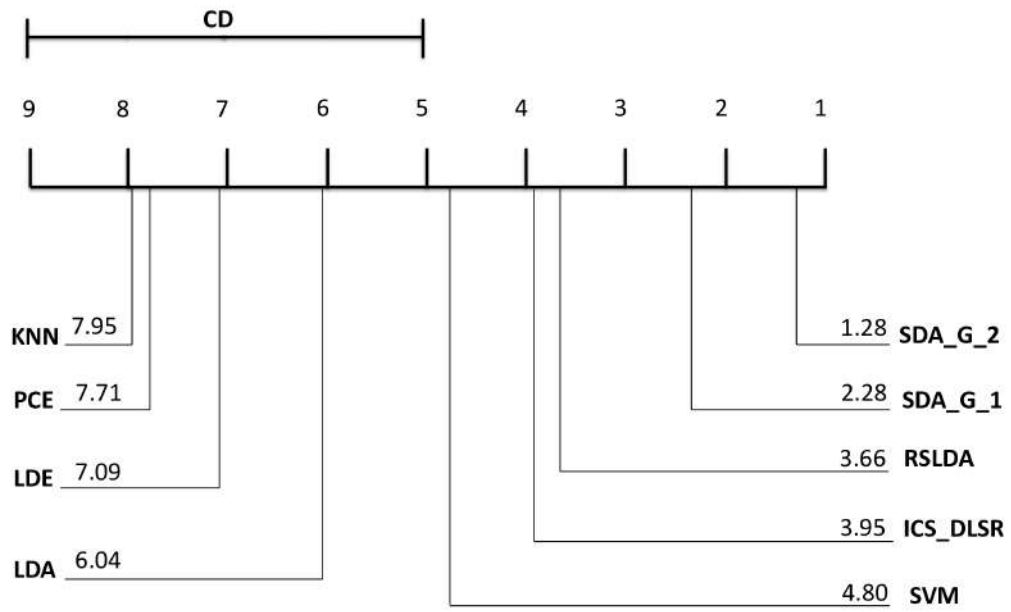
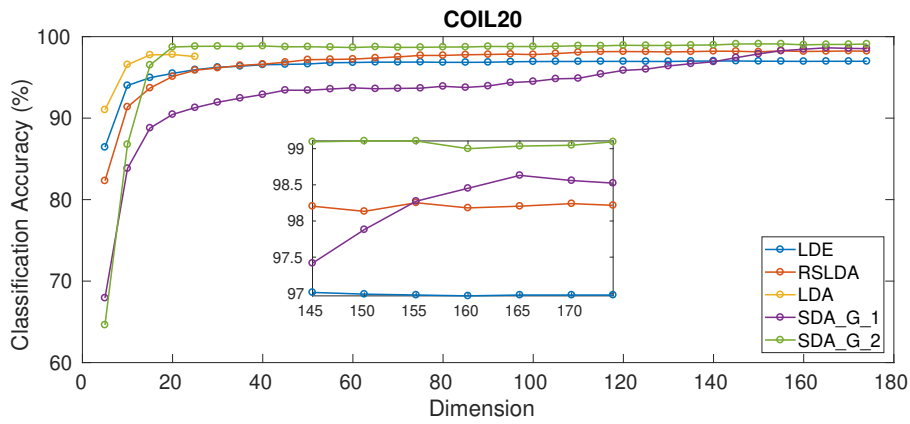
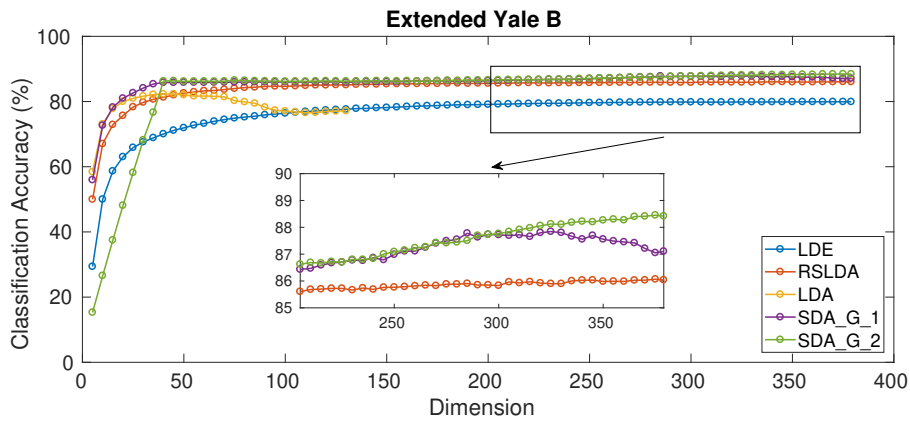


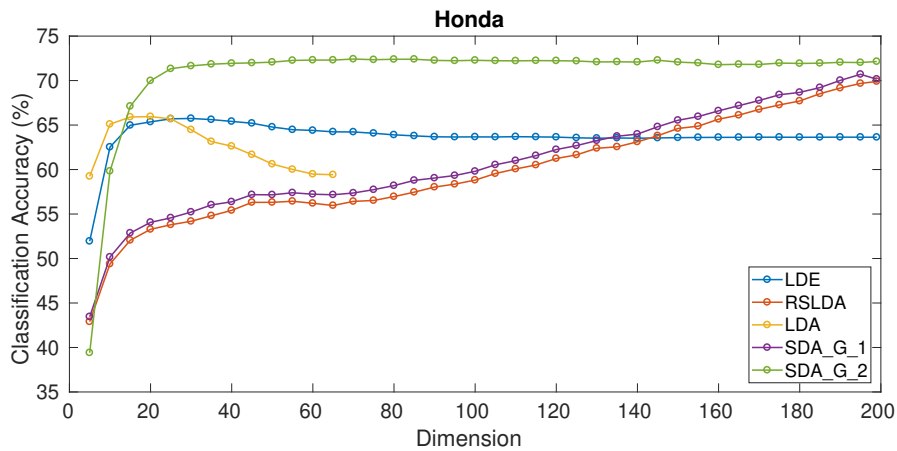
Figure 4: Statistical Analysis - CD diagram.



(a)



(b)



(c)

Figure 5: Classification accuracy (%) vs. dimension for different datasets.

428 Figure 5 presents the obtained recognition rate (%) associated with the LDA [26], LDE  
 429 [4], RSLDA [31] in addition to the two proposed variants of our method. The recognition  
 430 rate is plotted as a function of the dimension of the projected features. Results are shown for  
 431 (a) the COIL20 dataset, (b) the Extended Yale B, and (c) the HONDA dataset. 30, 10, and

432 10 samples from each class are used for training, respectively. The depicted results were  
433 obtained using the **Nearest Neighbor** (NN) Classifier.

434 We have used the results obtained from 21 evaluations and using 6 different datasets  
435 from the experiments conducted in this paper to study the statistical analysis of our proposed  
436 method. We performed the Friedman test [7] and computed the critical distance CD. The  
437 obtained results of the conducted test yield to the conclusion that the tested methods do not  
438 have the same performance. Figure 4 shows the CD diagram for the 9 methods including  
439 our two proposed variants, where the average rank of each is marked along the axis.

#### 440 **Experiments using synthetic data:**

441 In addition to the image datasets, we also conducted some experiments on the synthetic  
442 Tetra dataset [27]. This dataset consists of 400 data points belonging to four classes. The  
443 original data points of this dataset are in  $\mathbb{R}^3$ , but in our experiments, the dimension was  
444 augmented to 100 so each data sample is represented by 100 features. The 3-dimensional  
445 dataset is transformed to a high dimensional dataset  $\in \mathbb{R}^{100}$  using a random projection ma-  
446 trix.

447 This dataset was chosen because it presents the challenge associated with low inter-  
448 cluster distances. The distance between the clusters is minimal. Data points of Tetra are  
449 visualized in Figure 6. One can see that the clusters nearly touch each other.

450 Figure 7 illustrates the TSNE visualization of the projected samples of the Tetra dataset  
451 using the original Linear discriminant Analysis LDA, RSLDA in addition to the first vari-  
452 ant of our suggested method **SDA\_G\_1**. By looking at that figure, it is noticeable that our  
453 method provides very good class separation properties and lead to the most compact repre-  
454 sentation among competing methods. The proposed method ensured superior performance  
455 when it is applied on datasets with low inter-cluster distances.

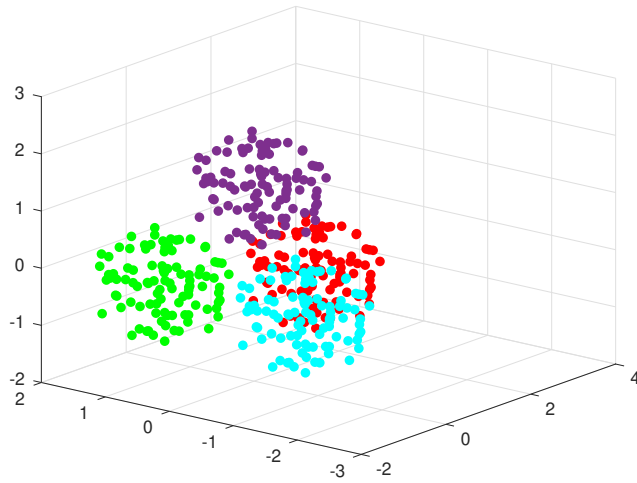
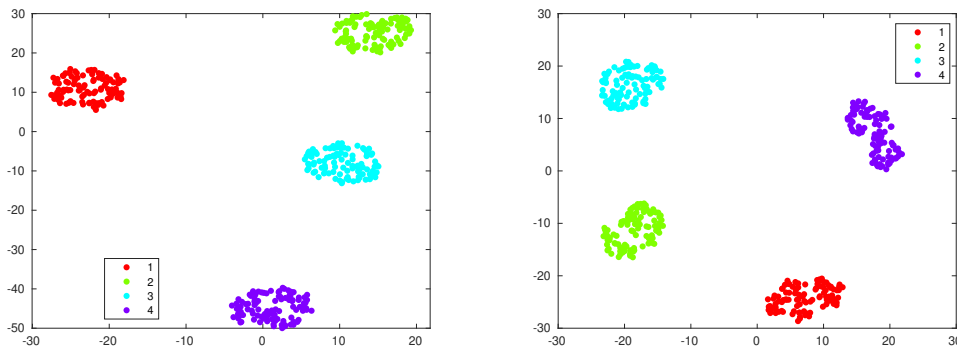
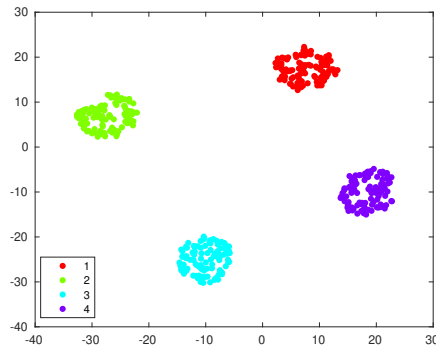


Figure 6: Visualization of the Tetra dataset points in the original space. These 3D points belong to four large full spheres close to each other.



(a) Visualization of the projected samples of the Tetra dataset using Original LDA. (b) Visualization of the projected samples of the Tetra dataset using RSLDA.



(c) Visualization of the projected samples of the Tetra dataset using **SDA\_G\_1**.

Figure 7: TSNE Visualization of the projected samples of the Tetra dataset using LDA, RSLDA, and the first proposed variant **SDA\_G\_1**.

### 4.3 Analysis of Parameter sensitivity

In this section, we investigate the effect of changing the proposed method's parameters on the classification performance using different datasets. The proposed method has mainly two parameters to be configured,  $\lambda_1$ , and  $\lambda_2$ .

Figure 8 shows the variation of the classification performance when adopting different parameter combinations of the proposed method using the Extended Yale B and Honda datasets. Subfigures (8a) and (8c) shows the variation of the classification rates using the Extended Yale B and Honda datasets in the cases of using 10 and 20 training samples from each class, respectively, using the first variant of the proposed method **SDA\_G\_1**. Also, the classification performance is studied on the same datasets with adopting the same training percentages using the second variant of the proposed method **SDA\_G\_2**. Corresponding results are depicted in subfigures (8b) and (8d).

For the Extended Yale B dataset, we monitored the classification performance obtained by both of our proposed variants using different values for  $\lambda_1$  and  $\lambda_2$ .  $\lambda_1$  and  $\lambda_2$  were varied for the ranges from  $[10^{-5}, 1]$  and  $[10^{-3}, 10]$  respectively. We noticed that satisfactory rates for the Extended Yale B dataset can be obtained when  $\lambda_1$  was chosen from the range  $[10^{-3}, 10^{-1}]$  and  $\lambda_2$  within the range of  $[10^{-2}, 10^{-1}]$ .

Similar to the Extended Yale B experiment, we studied the classification performance of the proposed schemes over the honda dataset. We varied  $\lambda_1$  in the range of  $[10^{-3}, 10^3]$  and  $\lambda_2$  in the range  $[10^{-4}, 10^3]$ . We noticed that satisfactory rates using Honda dataset can be obtained by choosing the value  $\lambda_1$  from the range of  $[10^{-1}, 10]$  and  $\lambda_2$  from the range of  $[10^{-3}, 10^2]$ . We concluded that the values of the parameters  $\lambda_1$  and  $\lambda_2$  should lie in the intervals shown in the figures above to obtain satisfactory results using the proposed method. A value of 0.1 for both  $\lambda_1$  and  $\lambda_2$  seems to be a good choice for the two variants and the two datasets.



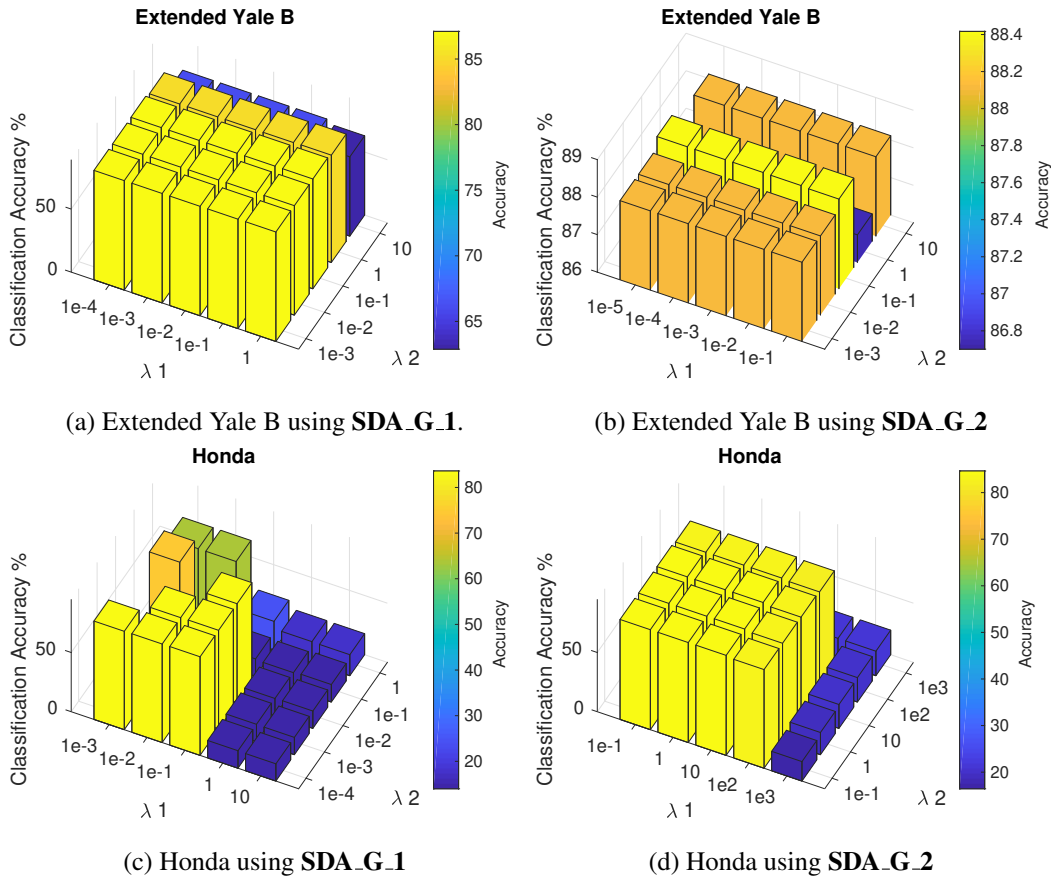


Figure 8: Classification accuracy (%) according to parameters

481 Figure 8 shows the variation of the classification performance according to the change  
 482 of the parameters  $\lambda_1$  and  $\lambda_2$ . This figure corresponds to the variants of the proposed method  
 483 when applied on the Extended Yale B and Honda dataset using 10 and 20 samples from  
 484 each class for training respectively and the rest for testing.

#### 485 4.4 Analysis of results

486 From our analysis of the experiments conducted, we can make the following observations:

- 487 1. The classification performance obtained by the proposed method alongside the com-  
 488 peting methods demonstrates that our proposed approach has out-performed compet-  
 489 ing methods in the majority of the cases.
- 490 2. The first proposed variant SDA\_G\_1 has slightly outperformed the RSLDA method.  
 491 This seems to be very realistic since the first proposed method mainly provides a  
 492 fine-tuning of the RSLDA transformation.

- 493 3. In general, the second proposed scheme **SDA\_G\_2** is superior to the first proposed  
494 one **SDA\_G\_1**. This is explained by the fact that the second scheme benefits from the  
495 hybrid combination of two different powerful embedding methods as well as from the  
496 refinement provided by the gradient descent tool.
- 497 4. The proposed method proved superior performance using several types of image  
498 datasets, including faces, objects, and digits. Also, our approach demonstrated su-  
499 perior performance using a text dataset.
- 500 5. The proposed method showed superiority and lead to very good class separation prop-  
501 erties when it is applied on datasets with low inter-cluster distances.
- 502 6. The optimal parameters of the proposed method, which gives the best classification  
503 performance, have large ranges. In other words, the best classification performance is  
504 guaranteed most of the time by searching a small number of parameter combinations.
- 505 7. The competing method ICS\_DLSR has performed better than our proposed method  
506 in a particular case using the COIL20 dataset while using 20 images from each class  
507 as training samples. On the other hand, the proposed method generally outperformed  
508 it using all other training percentages for the same dataset.
- 509 8. When the hybrid initialization was used in our algorithm, we adopted a combination  
510 of the two best-tuned transformation matrices obtained from the two methods RSLDA  
511 and ICS\_DLSR as the initial transformation. In the majority of the tested cases, this  
512 has led to a noticeable enhancement in classification performance. The two best-tuned  
513 transformation matrices refer to the transformation matrices computed by two meth-  
514 ods using the best parameter combination, which leads to the optimal performance of  
515 the method.

516 It is worthy noting that the use of the combination of the two tuned transformation  
517 matrices is not necessarily the best option for a combination in our framework. Other  
518 combinations may lead to better discrimination. Thus, the obtained classification  
519 performance using the second variant of our suggested approach (Table 3) could be  
520 further enhanced if other combinations for the initialization are used.

## 521 **5 Conclusion**

522 In this work, we introduced a novel criterion to obtain a discriminant linear transforma-  
523 tion. This transformation efficiently integrates two different mechanisms of discrimination  
524 which are the inter-class sparsity and robust discriminant analysis. We deployed an iterative  
525 alternating minimization scheme to estimate the linear transformation and the orthogonal  
526 matrix associated with the robust LDA. The linear transformation is efficiently updated via  
527 the steepest descent gradient technique.

528 We proposed two initialization variants for the linear transformation. The first scheme  
529 sets the initial solution to the linear transformation obtained by robust sparse LDA method  
530 (RSLDA). The second variant initializes the solution to a hybrid combination of the two  
531 transformations obtained by RSLDA and ICS\_DLSR methods.

532 The two variants of the proposed method have demonstrated superiority over competing  
533 methods and led to a more discriminative transformation matrix, hence better classification  
534 performance.

535 The proposed framework is generic in the sense it allows the combination and tuning of  
536 other linear discriminant embedding methods.

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